ALEJANDRO GARCIA

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I am a final year student of Software Engineering doing my internship in an important consulting firm. During the last months I have had the opportunity to develop my skills in multiple fields of computer development, learning from the best professionals. I am currently looking for a job that allows me to expand the knowledge taught in my specialization, specifically in the field of game development.

EXPERIENCE

FEBRUARY 2022

SOFTWARE AND CLOUD SERVICES DEVELOPER, NTT DATA

Internship contract focused on learning and developing Cloud architectures with microservices on AWS (Amazon Web Services).

EDUCATION

2019 - 2023

SOFTWARE ENGINEERING, U-TAD

Currently studying my 4th year in the mention of Computer Graphics Programming, Immersive Systems and Videogames, I have obtained remarkable results in my previous years. Getting to be rewarded for it with some honors.

CONOCIMIENTOS

- Programming languages such as: C / C++, C#, Java or Python.
- Full Stack web development: HTML, CSS, JavaScript / TypeScript, and frameworks like jQuery, Django o Flask.
- Database management: MySQL or MariaDB.
- Agile and SCRUM methodologies.
- Game development: Unity and Unreal Engine, with some knowledge about Virtual Reality. And technologies like OpenGL.
- AWS and its environment: EC2, S3, Lambda, DynamoDB, AWS CLI, CloudFormation...
- Version control: *Git, GitHub, CodeCommit*.

ACTIVITIES AND SKILLS

I have done several international volunteering assignments, specifically in Kenya and Sri Lanka, where we were helping in underdeveloped communities.

I am passionate about technology in general and software development in particularly, I have always been autodidact, and I am looking for a place where I can learn, get involved and give the best of myself.

In addition to native Spanish, I also certified a C1 level of English a few years ago.