# ALEXANDRE GONTCHAROV

### **TECHNICAL SKILLS**

Languages: C, Python, Java, JavaScript, HTML/CSS

Tools/Frameworks: Node.js, Express, AngularJS, Bootstrap, Jasmine, Karma, Git, VirtualBox, AWS, LaTeX

Software Engineering: Scrum, Requirements Analysis

#### **EXPERIENCE**

### **Undergraduate Teaching Assistant**, University of Guelph

Sep 2015 - Apr 2017

- Led laboratory sessions, teaching introductory and intermediate programming concepts using C.
- Taught more complex concepts such as Makefiles, Valgrind and Git.
- Assisted in installing and debugging Raspbian and Debian (running on VirtualBox).

#### **PROJECTS**

## Dialog System Compiler, Personal Project

- Built an IDE that translate simplified input language into an executable Java GUI program.
- Created an IDE Finite State Machine compiler written in C and a stand-alone compiler written in Lex/Yacc.
- Front end designed in Java and connected to the IDE C compiler through JNI.
- A Bash script is included which guides the user through the installation of Dialoc System Compiler.

# Rivals.GG, Personal Project

- A MEAN (MySQL, Express, AngularJS, Node.js) stack web application using Riot Games APIs.
- Allows users to create and login into their accounts and perform search queries on multiple users.
- Follows the RESTful principles and performs authentication and authorization through JSON web tokens.

### Artificial Neural Network, Personal Project

- Created a Machine Learning neural network based on the neural structure of the human brain.
- Compiled in Python with the Numpy library and trained through the Backpropagation algorithm.
- Tested with more complex datasets such as the Iris dataset from the UCI Machine Learning Repository.

## WellCat, Group Project

- Worked on the public web interface team for WellCat using Node.js, React, JQuery and Bootstrap3.
- Performed Analysis Requirements and created a UML Diagram representation of the system.
- Operated under the Agile Framework Scrum and led the stand up meeting as Scrum Master.

#### **EDUCATION**

# **Software Engineering Honours Program**

Bachelor of Computing, University of Guelph

2017

#### **ACHIEVEMENTS & EXTRA-CURRICULAR**

Society of Computer Science, *Community Liaison* CUSEC, *Software Engineering Conference* University of Guelph Dean's list

Jan 2016 - April 2016 Jan 2017 April 2016

#### **ADDITIONAL SKILLS**

Fluent in French and Russian Excellent communication skills PADI Open Water Scuba Instructor Emergency First AID Instructor