

skills

Microcopy
 Heuristic evaluations
 Information architecture
 HTML/CSS
 User research
 Style guides
 Responsive design
 Usability testing
 Wireframing
 Prototyping
 App/site maps
 User Flows
Curiosity

tools

Proficient *Learning*
 Sketch Javascript
 Adobe Suite Framer X
 Abstract Webflow
 Zeplin
 InVision
 Figma
 JIRA
 VersionOne
 Git
 Google Analytics
 Bootstrap 4
 Elementor

education

Flatiron School

2020

UX/UI Design and Visual
 Communications, General

Missouri State University

2018

(B.A.Sc.)

Writing and Communication

experience

UI Designer • Contract

Hammerhead

January 2021 – January 2021 • 1 mos

New York, NY • Remote

Quickly cultivate a deep understanding of Hammerhead's UI styles, patterns, and standardized elements and interactions

Work closely and collaboratively with design lead and Product Manager on my team to fulfill the product vision

Execute final, "pixel perfect" UI designs and documentation to prep for engineering

Teaching Assistant

Burlington Code Academy • Part-time

Oct 2020 – Present • 3 mos

Burlington, VA • Remote

Engage empathetically with students who ask questions, while providing accurate, current, thorough, and satisfying answers

Support students who need additional technical with mastery of Figma; components, libraries, layers, interactions, organization, etc.

Communicate the UI/UX process effectively

Foster a positive environment and provide objective feedback

UX Designer • Contract

Niwa

Apr 2020 – Dec 2020 • 8 mos

Chicago, IL

Own the user experience and user research on the new Niwa mobile application from conception to launch; preliminary conceptual testing all the way to developer handoff while

Create usability tests and with low and high fidelity prototypes with Niwa users

Help build and evolve the first version of the design system and mobile application

Presented findings and convinced key stakeholders of the value of user onboarding within their product; creating value for a wider group of users

Technical Writer • Product Management

Strata Decision Technology

Jul 2018 – Oct 2019 • 1 yr 5 mos

Chicago, IL

Work autonomously in a agile product group with Designers, Product Managers and Engineers to prioritize and write help documentation for StrataJazz in a healthcare tech context.

Utilize Git to maintain documentation versions and publishing

Contributed to establishing a design system to maintain consistency

Test different documentation solutions to iterate to the right content as evidenced by data

Partner with UX and Product Management to solve user research needs, user flows, and solve problems with written materials and UI copy

Completely re-designed the product help center and coded it using foundation.css

Collaborate with the design team and actively participate in design critique