

A Chicago-based designer and visual thinker; making sense of complex information, user interaction flows and architecture. Loves iterating on user feedback throughout the product life cycle.

skills

Microcopy
Heuristic evaluations
Information architecture
HTML/CSS
User research
Style guides
Responsive design
User testing
Wireframing
Prototyping
App/site maps
User Flows

tools

Proficient	Learning
Sketch	Javascript
Adobe Suite	Framer X
Abstract	
Zeplin	
InVision	
Figma	
JIRA	
VersionOne	
Git	
Google Analytics	
Bootstrap 4	
Elementor	

education

Flatiron School

2020

UX/UI Design and Visual Communications, General

Missouri State University

2018

Bachelor of Applied Science (B.A.Sc.)

Writing and Communication

Association of Information Technology

Professionals (AITP);

Springfield Creatives;

Society for Technical Communication;

Association of International Students;

experience

Teaching Assistant

Burlington Code Academy • Part-time

Oct 2020 – Present • 1 mos

Burlington, VA • Remote

Engage empathetically with students who ask questions, while providing accurate, current, thorough, and satisfying answers

Support students who need additional technical help in a one-on-one capacity

Communicate the UI/UX process effectively

Foster a positive environment and provide objective feedback

UX Designer

Niwa • Contract

Apr 2020 – Present • 7 mos

Chicago, IL

Conducted user interviews and usability tests on the new Niwa mobile application from start to finish; preliminary conceptual testing all the way to developer handoff while adhering to and building the design library.

Currently building the Niwa Product e-commerce site

Quantified and validated a potential monetization feature to the niwa mobile app.

Worked within an established design system and user flow to determine how to implement the new mobile feature

Presented findings and convinced key stakeholders of the value of user onboarding within their product; creating value for a wider group of users

UX Apprenticeship • Flatiron School

Flatiron School

Dec 2019 – May 2020 • 6 mos

Chicago, IL

A full-time, 6 month intensive program delving into the complete UX lifecycle. The program curriculum utilizes an immersive hands-on education philosophy, to actively learn by doing, culminating in a final client project with a local company.

Technical Writer • Product Management

Strata Decision Technology

Jul 2018 – Oct 2019 • 1 yr 5 mos

Chicago, IL

Work autonomously in a cross-functional, agile product group with Designers, Product Managers and Engineers to prioritize and write new documentation.

Utilize Git to maintain documentation versions and publishing

Contributed to establishing a design system to maintain consistency

Test different documentation solutions to iterate to the right content as evidenced by data

Partner with UX and Product Management to solve user research needs, user flows, and solve problems with written materials and UI copy

Completely re-designed the product help center and coded it using foundation.css

Collaborate with the design team and actively participate in design critique