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# Software-Defined Networking – Part II

## Recent Advances of SDN in IoT

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# SDN for IoT - Recap

- ✓ Software-Defined WSN
- ✓ Different approaches – Sensor OpenFlow, Soft-WSN, SDN-WISE
- ✓ Software-Defined WSN can improve overall performance over traditional WSN

# Traditional (Wireless) Mobile Network

- ✓ Problems in Traditional Mobile Network
  - Difficult to Scale – static over-provisioned network are inflexible to manage the mobile traffic with high demand
  - Difficult to manage – many times lead to misconfigurations
  - Inflexible – Requires too much time to introduce a new service as the hardware architecture is inflexible
  - Cost-expensive – Both capital expenditure and operational expenditure are high

\*Based on information from Open Networking Foundation (ONF)

# SDN for Mobile Networking I

- ✓ Flow-Table Paradigm of SDN
  - Well suited for end-to-end communication over multiple technologies such as WiFi, 3G, 4G, etc.
- ✓ Logically Centralized Control
  - Particularly useful for efficient base-station coordination for addressing inter-cell interference

\*Based on information from Open Networking Foundation (ONF)

# SDN for Mobile Networking II

## ✓ Path Management

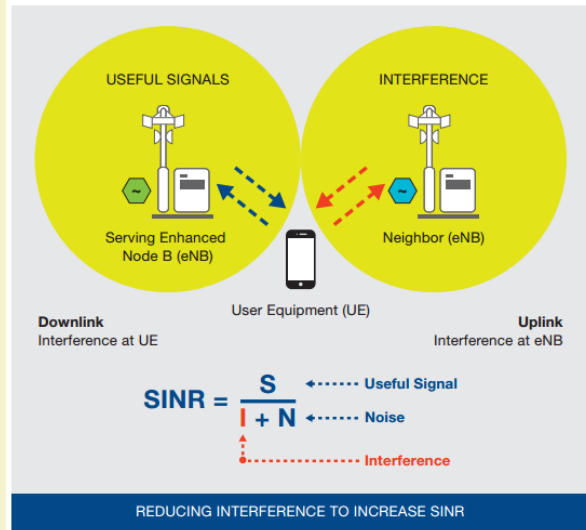
- Data can be routed based on service requirements without depending on core routing policies

## ✓ Network Virtualization

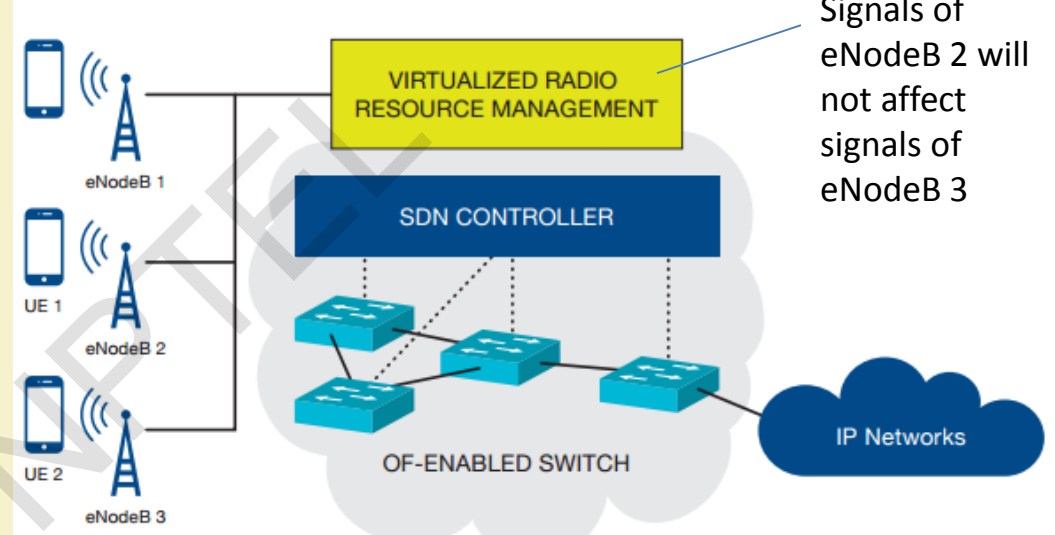
- Abstracts the physical resources from the network services
- Helps in providing seamless connectivity and service differentiation among users

\*Based on information from Open Networking Foundation (ONF)

# SDWMN-Use Case: Interference Management



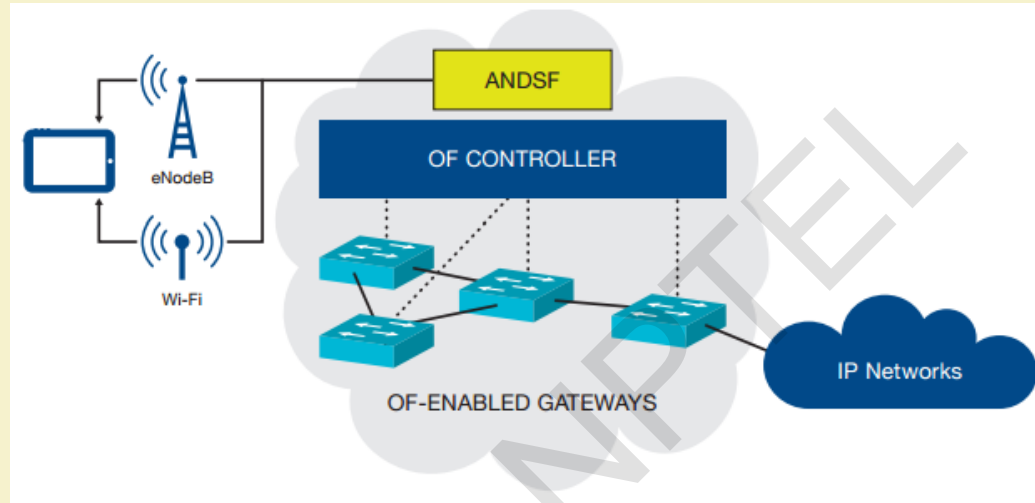
Traditional Mobile Network



Software-Defined Mobile Network

\*Based on information from Open Networking Foundation (ONF)

# SDWMN-Use Case: Mobile Traffic Management



ANDSF – access  
network discovery  
and service function

Mobile traffic offloading based on OpenFlow

\*Based on information from Open Networking Foundation (ONF)

# Key Benefits

- ✓ Centralized control of devices manufactured by multiple vendors
- ✓ Higher rate of integration of new services
- ✓ Abstracted network control and management
  - Network abstracted from the user



# Rule Placement at Access Devices

## ✓ Challenges

- General OpenFlow does not support wireless network
  - Modified version of OpenFlow is required
- Typically, users are mobile in nature – network is highly dynamic
- Frequent changes in rule placement is also required
- Presence of heterogeneous devices in the network
  - How to support such heterogeneous devices in a single platform

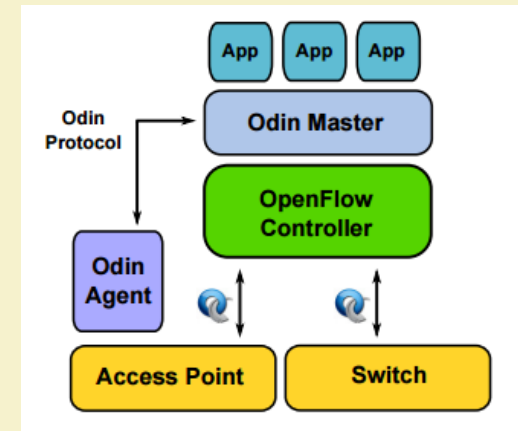
# Approaches

- ✓ ODIN
- ✓ Ubi-Flow
- ✓ Mobi-Flow

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# ODIN I

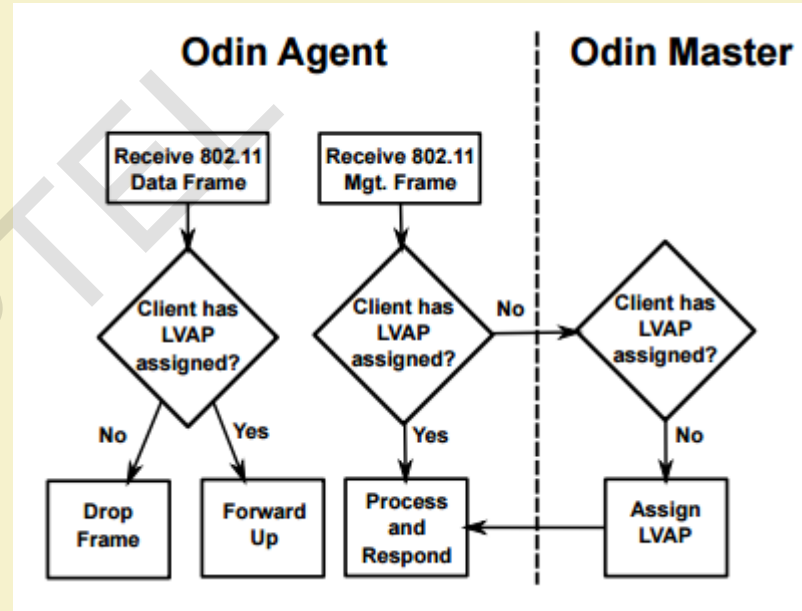
- ✓ An agent is placed at access points to communicate with controller
- ✓ Two components are present
  - Odin agent – placed with the physical devices
  - Odin master – placed at the controller end



Source: Towards Programmable Enterprise WLANs with Odin, ACM HotSDN 2012

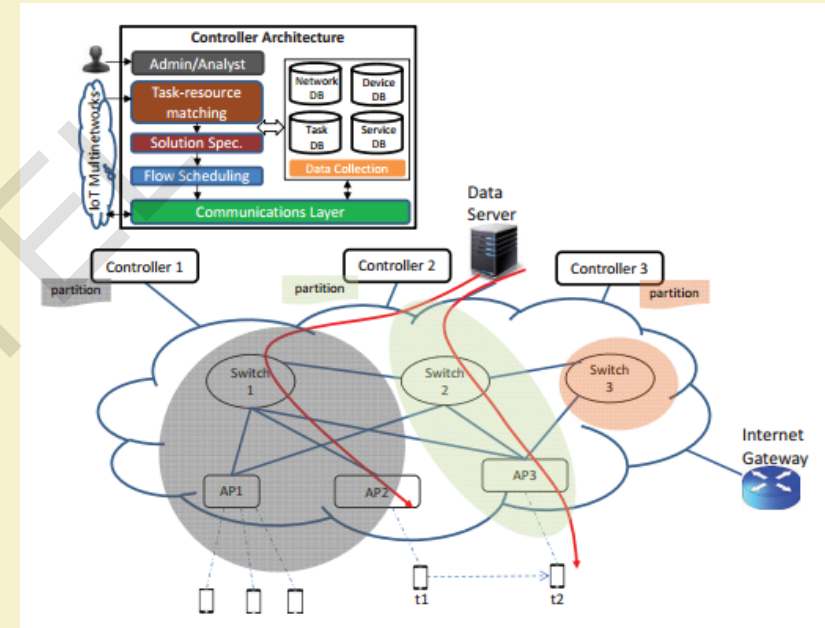
# ODIN II

- ✓ Conversion of 802.11
- ✓ LVAP – Light virtual AP



# Ubi-Flow I

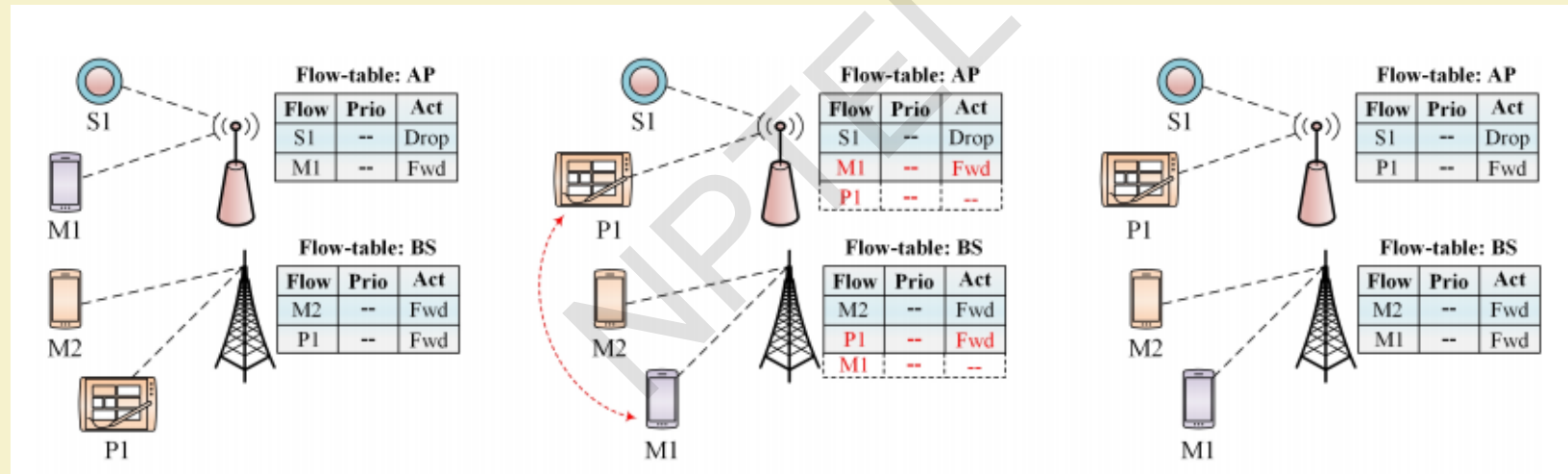
- ✓ Mobility management in SDIoT
  - Scalable control of the APs
  - Fault tolerance
- ✓ Flow-Scheduling
  - Network partition
  - Network matching
  - Load balancing



Source: UbiFlow: Mobility Management in Urban-scale Software Defined IoT, IEEE INFOCOM 2015

# Mobi-Flow I

## ✓ Mobility-aware flow-rule placement in SDIoT



Source: Mobility-Aware Flow-Table Implementation in Software-Defined IoT, IEEE GLOBECOM 2016

# Mobi-Flow II

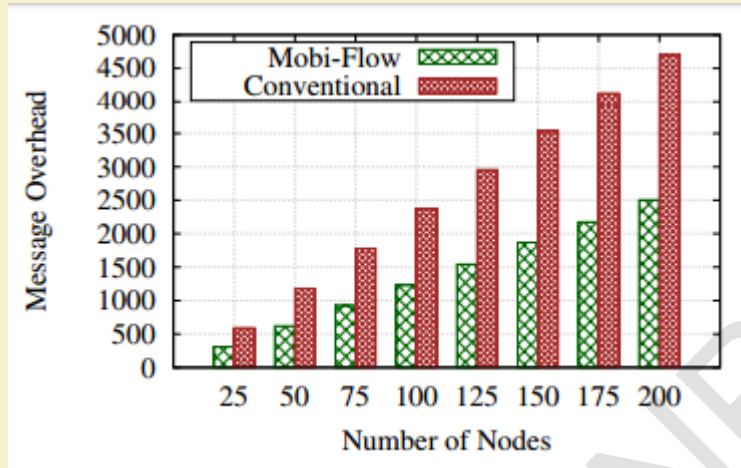
- ✓ Proactive rule placement depending on users' movement in the network
- ✓ Approach
  - Predict location of end-users at  $(t+1)$  time, while the users are at  $(t)$  time
  - Place flow-rules at the APs which can be associated to the users based on their predicted locations

# Mobi-Flow III

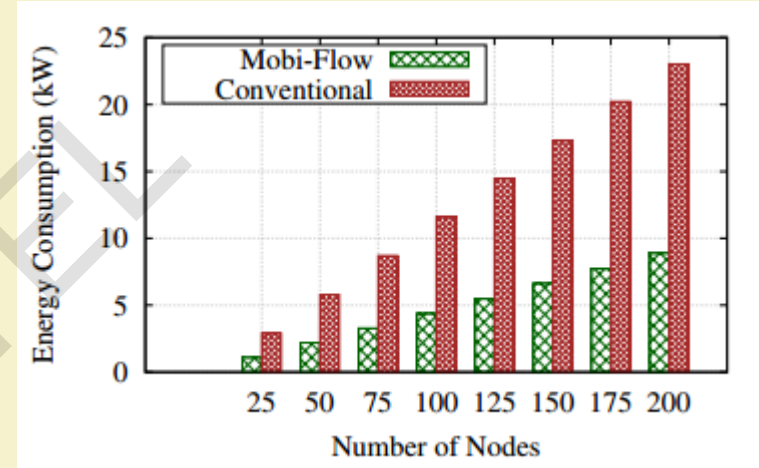
- ✓ Location prediction
  - Order-K Markov predictor – takes last k-th location instances to predict next location
- ✓ Flow-rule placement
  - Linear programming can be used to select optimal AP



# Mobi-Flow IV



Message Overhead in the Network



Energy consumption in the Network

Control message overhead and energy consumption can be minimized significantly using Mobi-Flow compared to the conventional flow-rule placement schemes.

# Rule Placement at Backbone Network

- ✓ Existing rule placement schemes for wired network can be used
- ✓ Load balancing is an important issue due to the dynamic nature of the IoT network
- ✓ Dynamic resource allocation can also be integrated

# Data Center Networking

- ✓ Mice-Flow – Wildcard rules can be placed to deal with mice-flows
- ✓ Elephant Flow – Exact match rules are useful
- ✓ We need to classify the flows before inserting flow-rules at the switches to adequately forward them in the network

# Anomaly Detection in IoT Network

- ✓ Monitor the network through OpenFlow to detect any anomaly in the network
  - This can be done by monitoring each flow in the network
  - We can also collect the port statistics of the switches
  - If there is any anomaly, it may generate large number of packets in the network – it can be detected by monitoring the flows

# Experimenting with Wireless Network

## ✓ Mininet-WiFi

- Can be used to deploy a network
- Supports both wired and wireless network
- Wired – Ethernet protocol
- Wireless – WiFi protocol (IEEE 802.11 group)

## ✓ ONOS

- Can be used to place the controllers

# Summary

- ✓ SDN-based solution approaches are useful to deal with different challenges present in an IoT network
- ✓ Issues with interference and mobility can be managed using software-defined approaches

# Thank You!!

