

# Design of a 32-bit RISC-V Processor

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# **Contents:**

- Error Configurable Approximate Multiplier Design
- Image Processing using Approximate Multiplier
- 32-bit RISC-V Processor Design
- Processor Physical Layout and Verification
- Assistant Software for Code Execution
- References



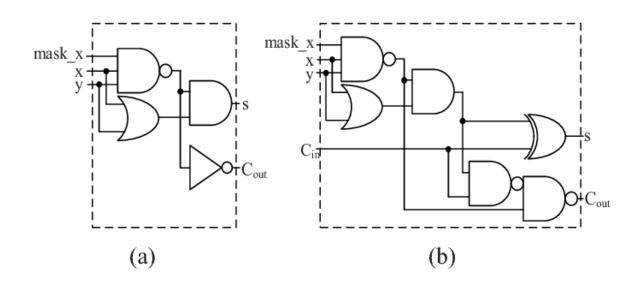
## Error Configurable Approximate Multiplier Design

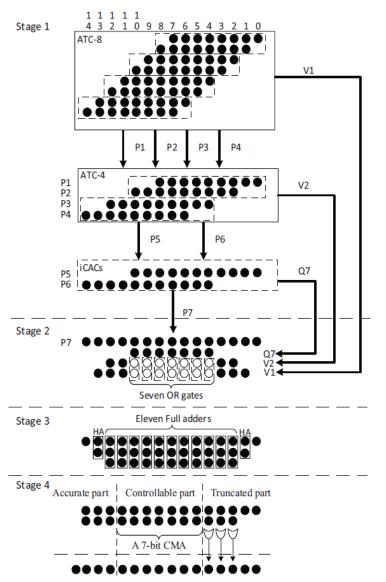
A Low-Power High-Speed Accuracy-Controllable Approximate Multiplier Design [1]

Carry Maskable Adder (CMA)

Proposal of a new approximate multiplier architecture

Error Configurable Multiplier



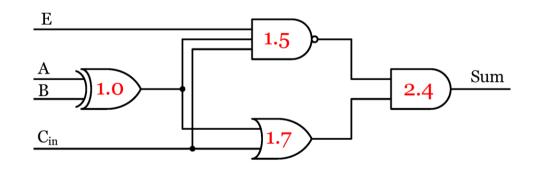


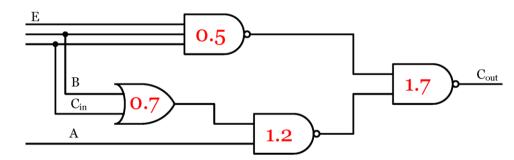


### Error Configurable Approximate Multiplier Design

Proposal of a new Error Configurable Adder:

			Er = o		Er = 1		
A	В	Cin	Cout	Sum	Cout	Sum	
О	0	0	0	О	0	0	
О	0	1	0	1	0	1	
О	1	О	0	1	О	1	
0	1	1	0	1	1	О	1 <b>←</b> 2
1	0	0	0	1	0	1	
1	О	1	1	1	1	О	$3 \leftarrow 2$
1	1	0	1	0	1	0	
1	1	1	1	1	1	1	





<sup>\*</sup> Normalized gate delay models to analyze circuit performance mentioned in [2]

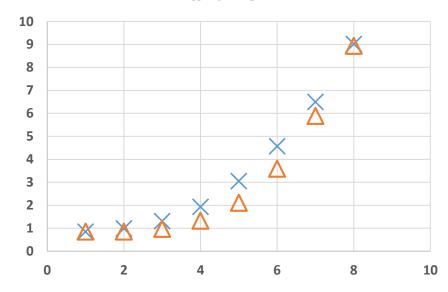


## Error Configurable Approximate Multiplier Design

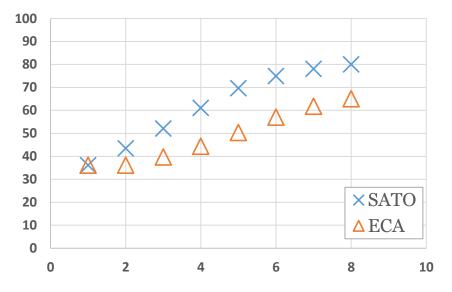
	NMED	MRED	ER
m_7b	0.25	0.85	36.16
m_6b	0.26	0.99	43.46
m_5b	0.29	1.31	52.07
m_4b	0.35	1.93	61.05
m_3b	0.49	3.05	69.61
m_2b	0.71	4.57	74.93
m_1b	1.05	6.5	78.1
m_ob	1.64	9.02	80.02

	NMED	MRED	ER
ecm_7b	0.25	0.85	36.16
ecm_6b	0.25	0.85	36.16
ecm_5b	0.26	0.97	39.73
ecm_4b	0.28	1.33	44.33
ecm_3b	0.34	2.11	50.33
ecm_2b	0.48	3.59	57.02
ecm_1b	0.76	5.89	61.8
ecm_ob	1.25	8.94	65.07

# MRED Comparison between multipliers implmented with CMA and ECA



# Error Rate Comparison between multipliers implemented with CMA and ECA





# Image Processing using Approximate Multiplier

#### PSNR for image sharpening algorithm on Lenna image

	M_7b	M_6b	M_5b	M_4b	M_3b	M_2b	M_1b	M_ob
CMA	46.32	44.78	42.94	38.93	33.63	28.15	24.81	15.90
ECA	46.32	46.32	43.99	41.78	37.51	31.27	26.52	21.82

Original



Sharpened



Sharpened with ECA





### 32-bit RISC-V Processor Design

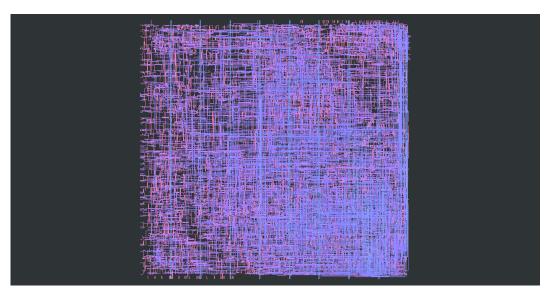
- Modular and Extensive Design
- Distributed Control Logic
- 5 stage pipeline

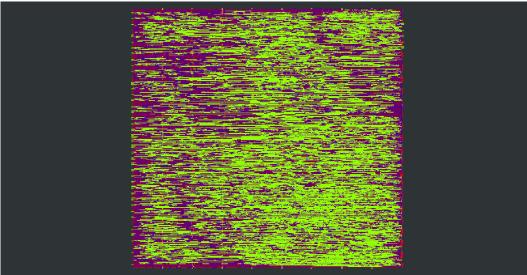
- Compatible with GCC compiler [3] (C and Assembly)
- I-Extension of RISC-V ISA [4]
- Synthesizable and implementable on FPGA (Ultrascale)

# BLOCK DIAGRAM



# Processor Physical Layout and Verification





Core specifications				
Clock Cycle Time	4 ns			
CPI (R,I-TYPE)	1.13			
Frequency	250MHz			

Module	Max Delay (ps)		
Address Generator	3844.84		
Arithmetic Logic Unit	3099.01		
Control Status Registers	747.689		
Hazard Forward Unit	1131.73		
Immediate Generator	1016.44		
Instruction Decoder	716.437		
Jump Branch Unit	243.115		
Register File	695.34		
Normalized Memory Access Time	10000 - 40000		
Fetch Unit	308.907		
Load Store Unit	569.903		

• Processed with TSMC 180nm technology [5]

Synthesis tool: Yosys [6]Layout: Magic VLSI [7]



#### **Assistant Software for Code Execution**

#### • Windows:

Venus Simulator (Assembly code) "Visual Studio Code" extension

Test flow:

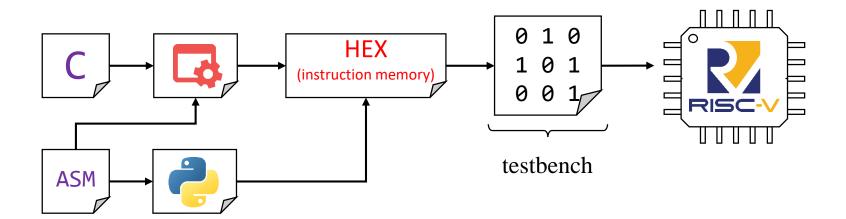
Assembly output (.txt)  $\rightarrow$  Python Script  $\rightarrow$  instruction memory HEX file  $\rightarrow$  Testbench

#### • Linux:

RISC-V GCC compiler toolchain (C and Assembly code)

Test flow:

C code  $\rightarrow$  makefile  $\rightarrow$  GCC compiler toolchain  $\rightarrow$  instruction memory HEX file  $\rightarrow$  Testbench





#### References

- [1] T. Yang, T. Ukezono, and T. Sato, "A Low-Power High-Speed Accuracy-Controllable Approximate Multiplier Design", 2018 23<sup>rd</sup> Asia and South Pacific Design Automation Conference (ASP-DAC), Jeju, Korea (south), 2018, pp.605-610
- [2] Wen-Chang Yeh and Chein-Wei Jen, "High-speed Booth encoded parallel multiplier design," in IEEE Transactions on Computers, vol. 49, no. 7, pp. 692-701, July 2000
- [3] https://github.com/riscv-collab/riscv-gnu-toolchain
- [4] https://riscv.org/technical/specifications/
- [5] https://www.tsmc.com/english/dedicatedFoundry/technology/logic/l\_018micron
- [6] https://www.yosyshq.com/open-source
- [7] http://opencircuitdesign.com/magic/
- [8] D. A. Patterson and J. L. Hennessy, "Computer Organization and Design: The Hardware/Software Interface," 5th ed., *Morgan Kaufmann*, 2013.
- [9] J. L. Hennessy and D. A. Patterson, "Computer Organization and Design: A Quantitative Approach," 6th ed., *Morgan Kaufmann*, 2017.

