# **Assignment 2**

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### Codes:

```
Four_Bit_Encoder_first_implementation.v × Four_Bit_Encoder_Second_implementation.v × Four_Bit_Encoder_TB.v ×

module Four_Bit_Encoder_First_implementation(X,Y);

input [3:0]X;
output reg [1:0]Y;

always @(X) begin
casex (X)

4'b1xxx: Y = 2'b11;
4'b01xx: Y = 2'b10;
4'b001x: Y = 2'b01;
4'b000x: Y = 2'b00;
default: Y = 2'b00;
endcase
end

endmodule
```

```
Four_Bit_Encoder_first_implementation.v x Four_Bit_Encoder_Second_implementation.v x Four_Bit_Encoder_TB.v x

1    module Four_Bit_Encoder_Second_implementation (In,Out);
2    input [3:0] In;
3    output reg [1:0] Out;
4    always@(In) begin
6    if(In[3] == 1)
7    Out = 2'b11;
8    else if(In[2] == 1)
9    Out = 2'b10;
else if(In[1] == 1)
11    Out = 2'b01;
12    else
13    Out = 2'b00;
14    end
15    endmodule
```

### Test Bench:



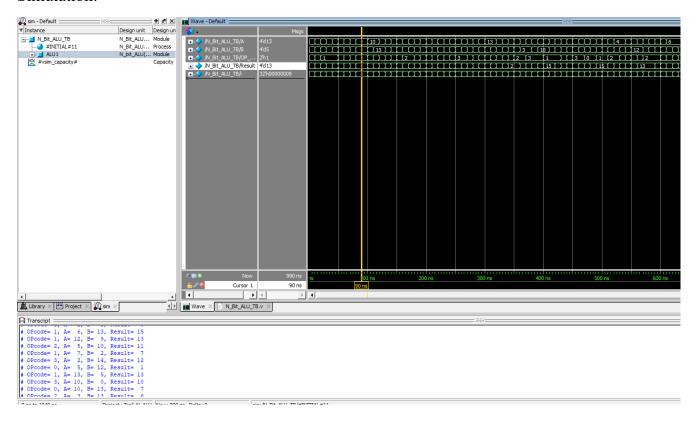
### Codes:

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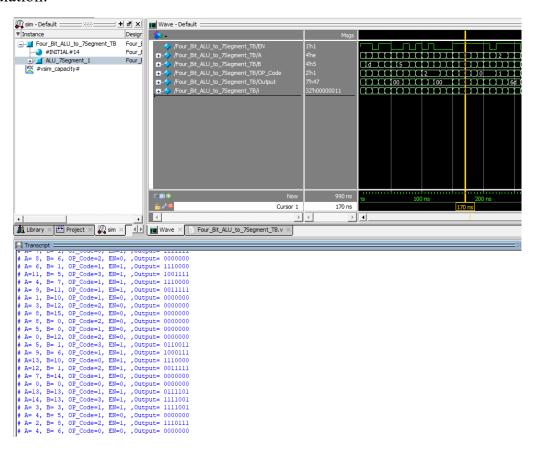
### Test Bench:



Code:

```
Four_Bit_ALU_to_7Segment.v ×
                        Four_Bit_ALU_to_7Segment_TB.v ×
11
         N_bit_ALU #(Width) ALU2 (A, B, OP_Code, ALU_Output);
         always@(ALU_Output or EN)begin
              if(EN == 1) begin
                  case(ALU_Output)
                      0 : Output = 7'b1111110;
                       1 : Output = 7'b0110000;
                       2 : Output = 7'b1101101;
                       3 : Output = 7'b1111001;
                      4 : Output = 7'b0110011;
                       5 : Output = 7'b1011011;
                      6 : Output = 7'b1011111;
                       7 : Output = 7'b1110000;
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                      8 : Output = 7'b11111111;
                      9 : Output = 7'b1111011;
                       10: Output = 7'b1110111;
                       11: Output = 7'b0011111;
                       12: Output = 7'b1001110;
                       13: Output = 7'b0111101;
                       14: Output = 7'b1001111;
15: Output = 7'b1000111;
                       default: Output = 0;
                  endcase
              end
              else begin
                  Output = 0;
              end
         end
```

### Test Bench:



Code: