

	(\$BugFix)	(\$Cleanup)	(\$Enhancement)	(\$NewFeature)	(\$Refactor)	(\$Removal)	(\$Revert)
(\$BugFix)	#	#	>	#		#	#
(\$Cleanup)	#	#	#	#		#	#
(\$Enhancement)	<	#		#		#	#
(\$NewFeature)	#	#	#	#	>	#	#
(\$Refactor)				<		>	
(\$Removal)	#	#	#	#	<	#	#
(\$Revert)	#	#	#	#		#	#