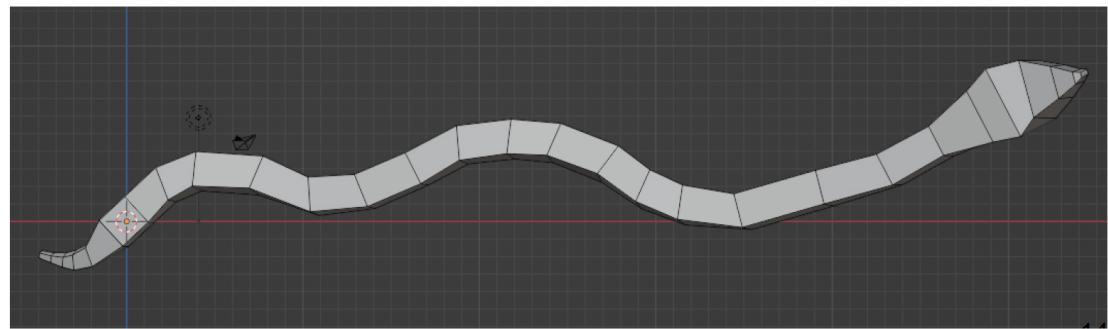
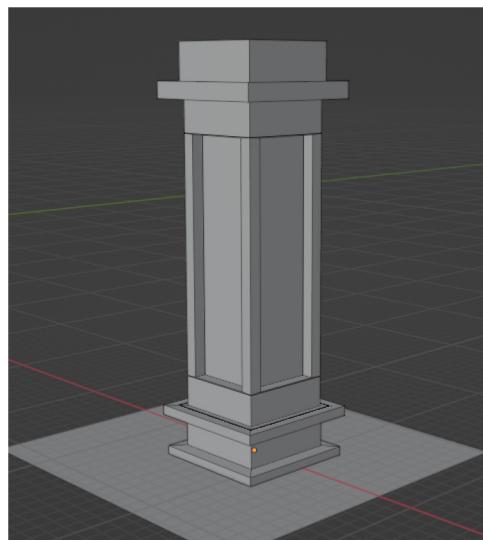


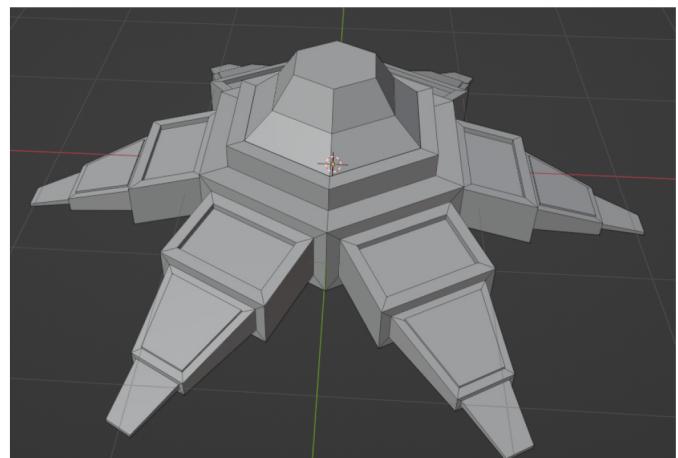
1. Extrude + Transform



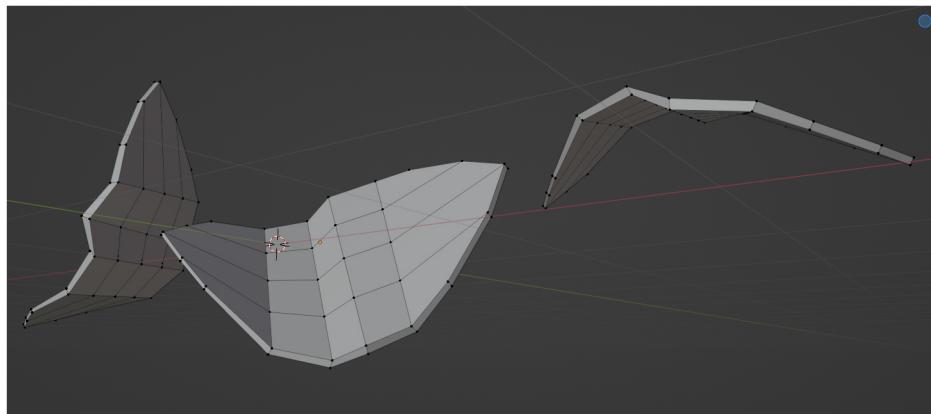
2. Extrude + Insert faces + Transform



3. Extrude + Insert faces + Transform + Individual Origins/Median Point



4. Edit Mode - Loop Cut



5. Knife + rip region

