

Test Plan

To: EC463
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Subject: 2nd Prototype Test Plan

1 Required Materials

1.0 Hardware

- A computer and mobile phone
- Integrated or connected camera
- Spacious and flat area

1.1 Software

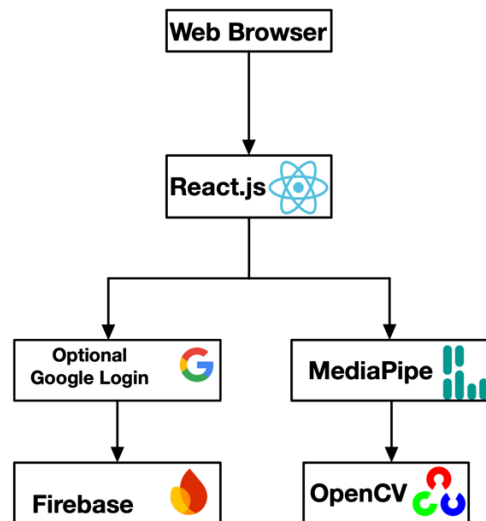
- Internet connection
- Web browser that can run JavaScript

2 Set-up

We have configured our program to be a webapp accessible via the URL which can be found here: <https://exersights.web.app/>. We have developed several different interactive webpages using HTML, CSS, and JavaScript. The user will click on the URL to launch the program, which will run locally on the client-side.

Once the program is running, the user can navigate between the different pages. The *Home* page simply displays some welcome text and a disclaimer. The *About* page is currently empty, but we plan to put project information on it. The *LogIn/LogOut* button allows users to link a gmail account to the current session. We have incorporated user-saved exercise settings, and plan to add more features involving user accounts in the future.

The *Catalog* page contains all exercise pages we have currently implemented. Navigating to an exercise page will request access to a camera. Once given permission, the center of the page will display the camera feed, the computer vision model, and a feedback/configuration panel. When the user is in frame and attempts the exercise, the panel will display exercise-specific feedback based on joint and limb angles and location. The user can configure the rep count and the exercise settings to adjust the exercise to their liking.



3 Pre-testing Setup Procedure

- 3.0 Connect one of our laptops and phones to the internet.
- 3.1 Place the laptop onto a desk or bench, with the integrated webcam facing forward
- 3.2 Prop phone up on the desk can use a water bottle to keep phone vertical
- 3.3 Open the URL found here: <https://exersights.web.app/>

4 Testing Procedure

- 4.0 Load application and show the different webpages focusing on single page implementation.
- 4.1 Open an exercise page of testers choice, we suggest squat as it is easiest to demonstrate.
- 4.2 Enable webcam permissions and demonstrate user login.
- 4.3 Show the computer vision model landmarks within the webcam feed.
- 4.4 Have user preform exercise which will demonstrate updated audio and visual feedback.
- 4.5 Demonstrate new features such as: help section, selectable voice, and video upload.
- 4.6 Demonstrate exercise program feature
- 4.7 Demonstrate exercise timer.
- 4.8 Switch to mobile device and demonstrate how you can add the PWA and once downloaded use without internet.
- 4.9 Navigate to the contact page and demonstrate new exercises.

5 Measurable Criteria

- 5.0 The webapp should be able to run from any chosen computer or mobile device.
- 5.1 Users will be able to navigate through the different pages.
- 5.2 The computer vision model will accurately detect limb and joint angles, with less than 5° margin of error.
- 5.3 The feedback and rep count will change in real-time based on the camera feed, with less than 200ms of delay.
- 5.4 Demonstrate how the user can see visual feedback from at least 5ft