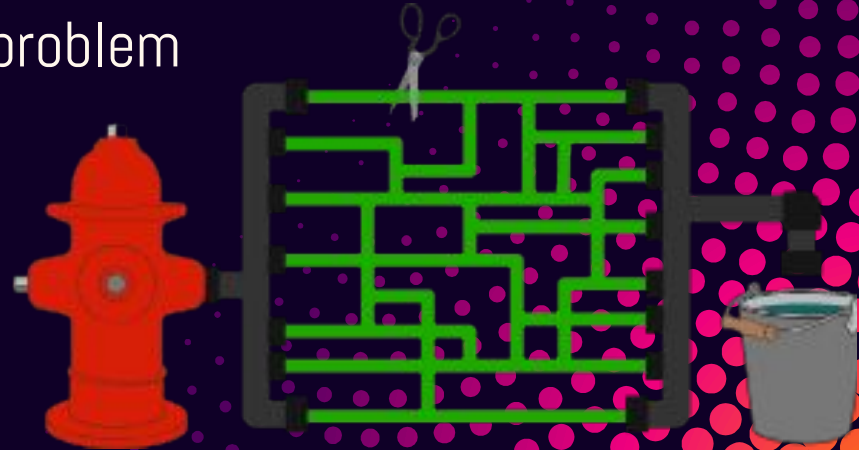


# Maxflows and Mincuts

Week 4 AI Inspire Winter 2020

# Real world problems

- ⊗ Water pipes over a city network  $\Rightarrow$  each pipe has diff max capacities  $\Rightarrow$  want to get max flow across source to sink
- ⊗ Any type of bipartite matching problem
  - ⊙ People to tasks
  - ⊙ Donating blood types
  - ⊙ Stable marriage prob
  - ⊙ Many other bipartite probs



# Defining the maxflow problem

- ⊗ Directed graph with weights on edges  $\Rightarrow$  edge-weighted digraph
  - ⊙ Edge weights = capacities
- ⊗ Source  $s$  and Sink  $t$
- ⊗ Flow on edges
  - ⊙ Can't be greater than capacity
  - ⊙ Flow in node  $u$  = Flow out of node  $u$ 
    - ⊙  $s$  &  $t$  exceptions
  - ⊙ Flow value = outflow of  $s$  = inflow at  $t$
- ⊗ Want to find MAXIMUM FLOW!!

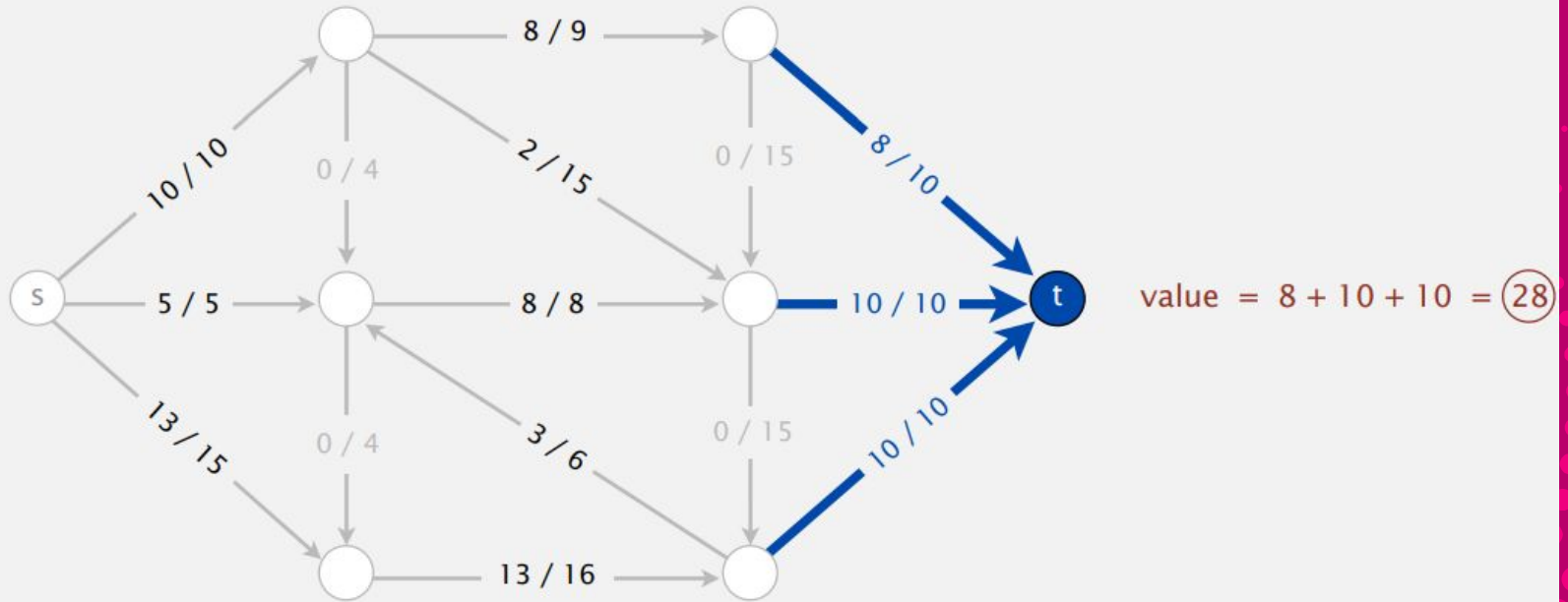


Image from Princeton University COS 226 Fall 2019 Lecture Slides

# Defining the mincut problem

- ⊗ Edge-weighted digraph
- ⊗ Source **s** and Sink **t**
- ⊗ st cut = partition of nodes s and t into 2 disjoint sets A and B  $\Rightarrow$  s is in A and t is in B
- ⊗ Capacity = sum of capacities from A to B NOT B to A
- ⊗ GOAL  $\Rightarrow$  Find cut of MINIMUM CAPACITY

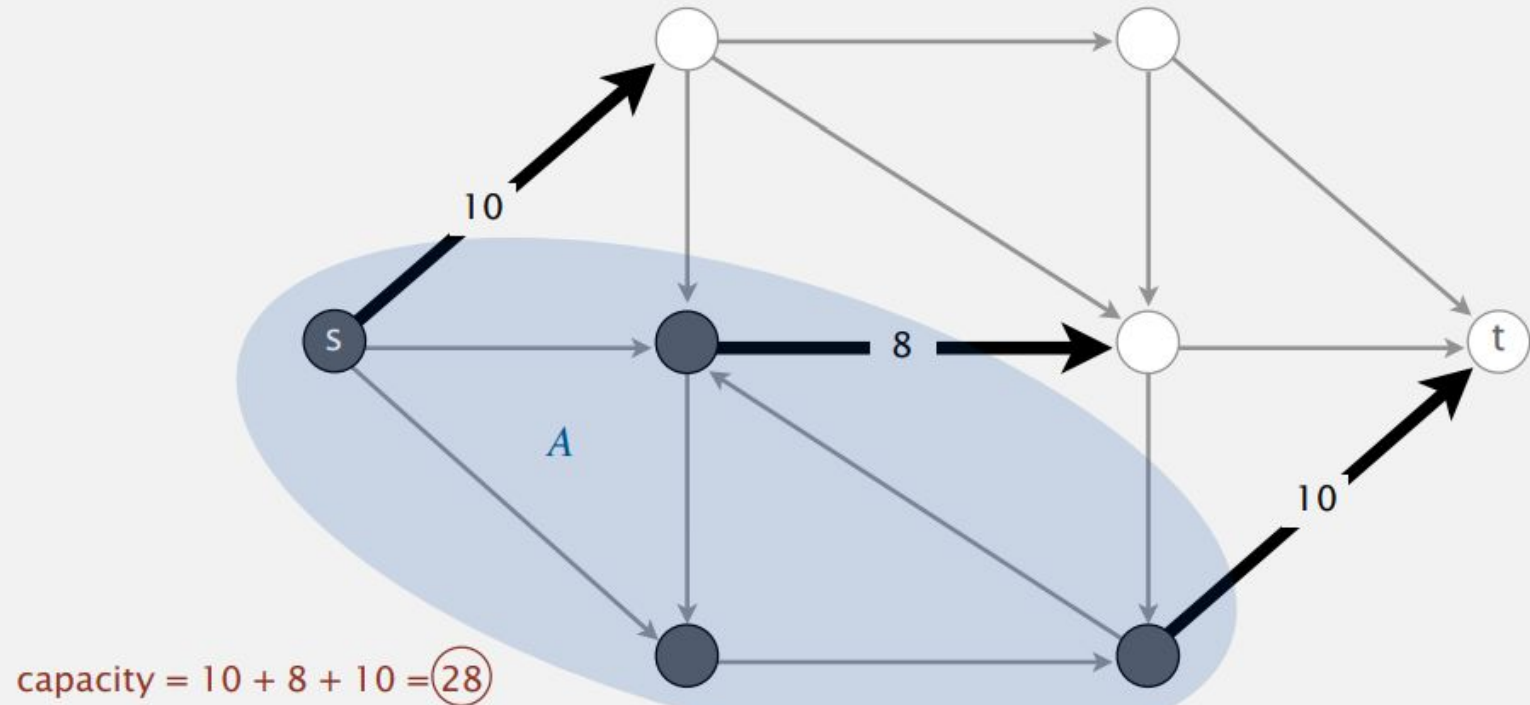
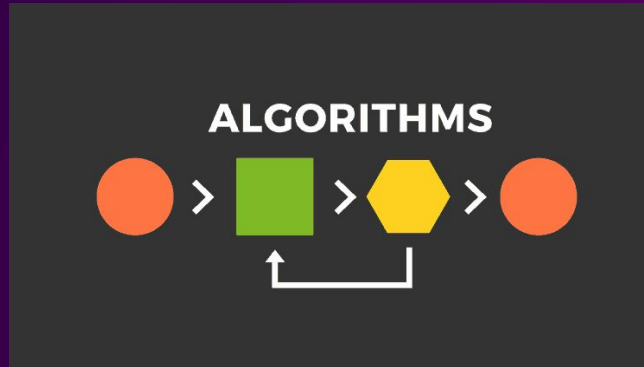


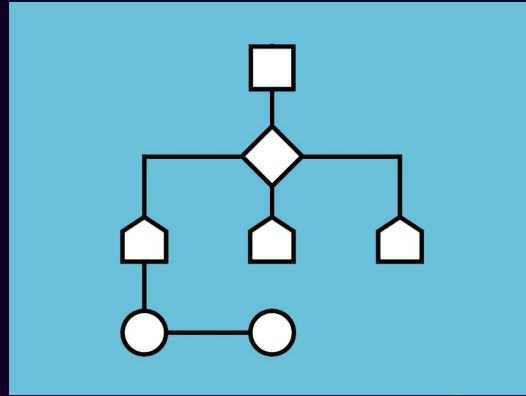
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# Ford-Fulkerson Algorithm



# What is it?

- ⊗ Greedy algorithm
- ⊗ Finds maximum flow in network with constraints





# What is an augmenting path?

- ⊗ Path from source to sink
  - ⊙ Can increase flow along non-full forward edges
  - ⊙ Can decrease flow along non-empty backward edges
- ⊗ Algorithm ends when no more augmenting paths (all paths will consist of full forward edge or empty backward edge)
- ⊗ Goal  $\Rightarrow$  increment amt of flow through augmenting paths

# How to use augmenting paths

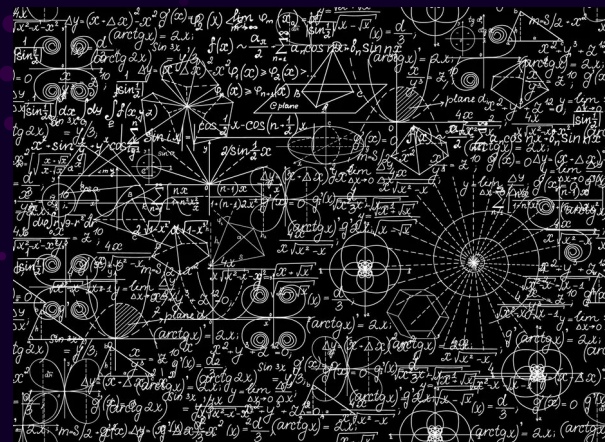
- ⊗ Can increase flow along paths  $\Rightarrow$  closer towards max flow
- ⊗ For each augmenting path  $\Rightarrow$  get bottleneck capacity and increase flow by bottleneck capacity
- ⊗ Still many unanswered questions about how augmenting paths will work exactly in algo

# Maxflow-Mincut Theorem

# Most Important Theorems

- ⊗ Augmenting path theorem
  - ⊙ A flow  $f$  is a maxflow i.f.f. there are no augmenting paths
- ⊗ Value of maxflow = capacity of mincut
- ⊗ Proven lemma  $\Rightarrow$  netflow across cut = flow  $f$  of graph

# Proving Theorems



# How to get mincut from maxflow

- 1) Get sets A and B from partition
- 2) Set A  $\Rightarrow$  will contain source s with NO full forward edges & NO empty backward edges
  - a) Make sure all nodes in A are connected to s in undirected graph through a path
  - b) Similarly with set B
- 3) Capacity of cut = maxflow  $\Rightarrow$  mincut

# Algorithm Analysis

- ⊗ Bad ford fulkerson case demonstration
- ⊗ Optimization methods
  - ⊙ Find shortest augmenting path (fewest edges) using Queue (BFS used queue and found shortest path)
  - ⊙ Find paths with maximum bottleneck capacity using Priority Queue

# Applications



# Bipartite Matching Application

- ⊗ N people
- ⊗ N tasks
- ⊗ Assign people to tasks (Every person has 1 task and has a qualified person = edge goes in between)
- ⊗ Construct flow network by adding source, sink, edges, and capacities
- ⊗ Maxflow problem and use FF algo  $\Rightarrow$  get maxflow  $\Rightarrow$  yields in perfect matching