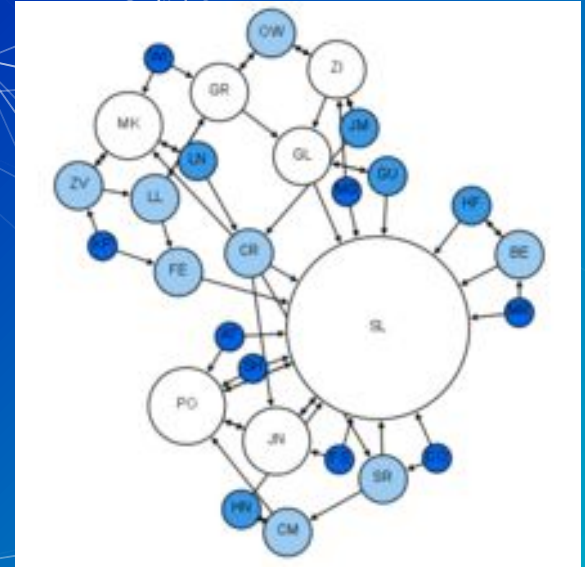


Minimum Spanning Trees

Week 2 Graph Theory AI Inspire Spring 2020

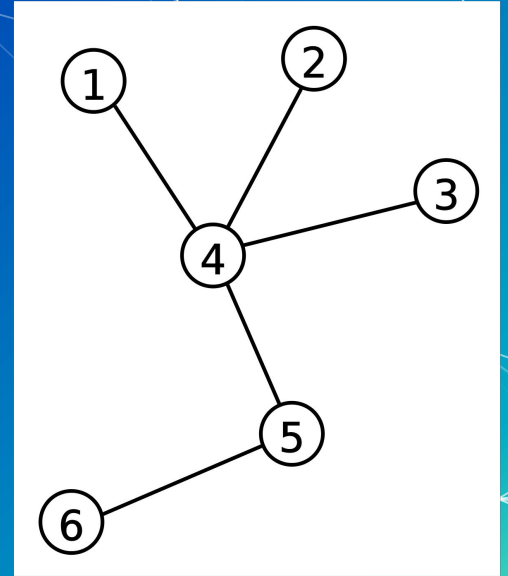
Brief Recap



What is a Graph?
What is a tree?

What is a tree?

- No cycles
- Undirected
- There exists some path between any two nodes in a tree
 - Every node is reachable from every other node

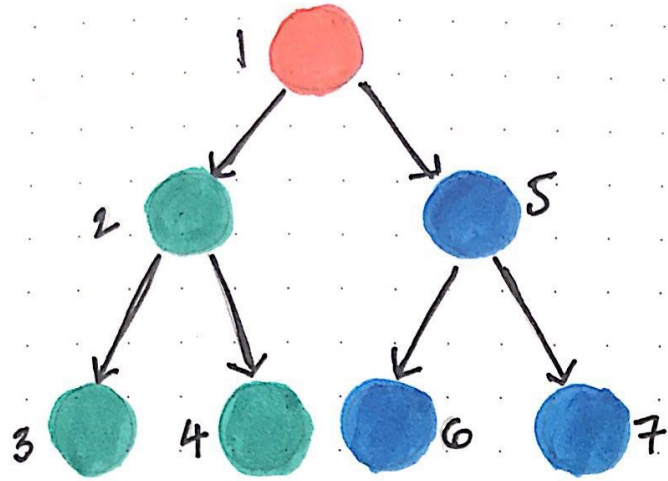


What are some real world applications of graphs?

How can we represent graphs?

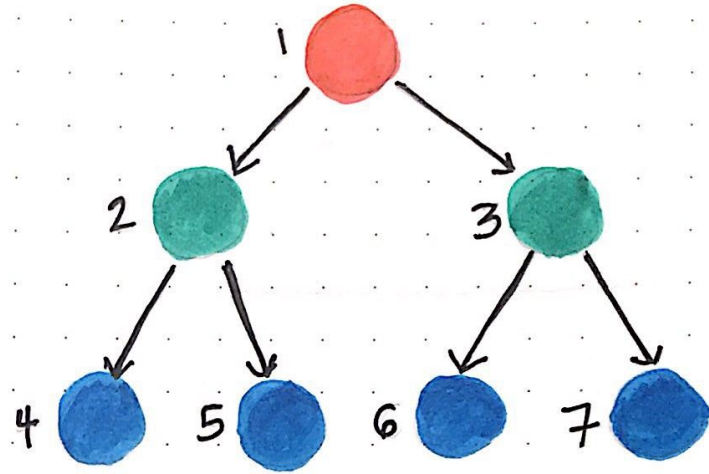
Hint - 2 main ways

What are the two main graph traversals we learned about?



Depth-first search

- Traverse through left subtree(s) first, then traverse through the right subtree(s).

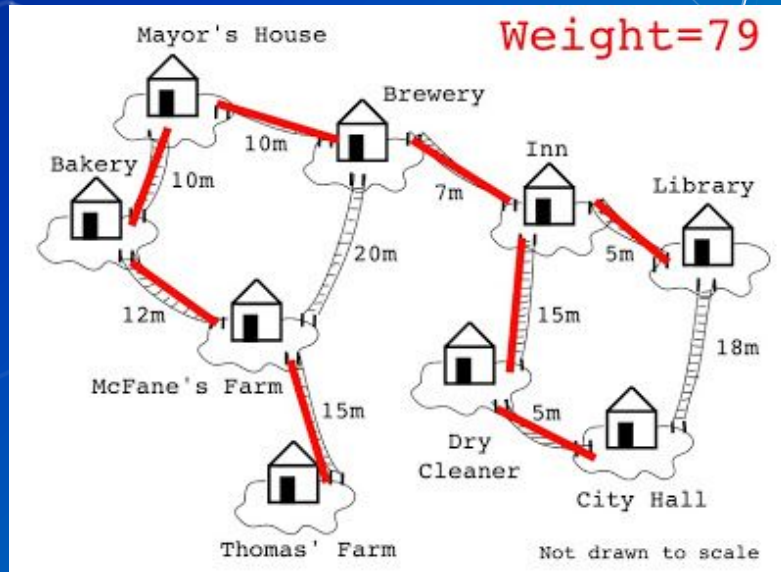


Breadth-first search

- Traverse through one level of children nodes, then traverse through the level of grandchildren nodes (and so on...).

Application/Scenario #1

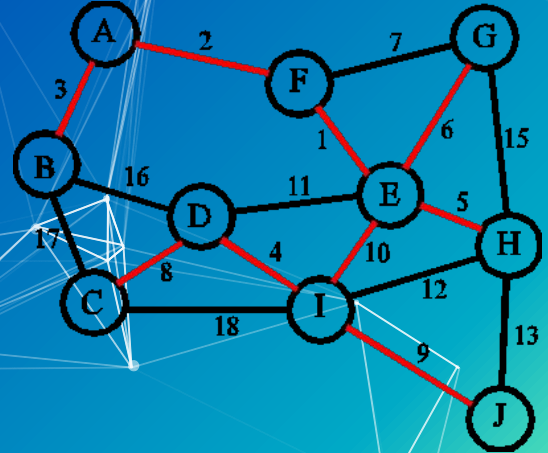
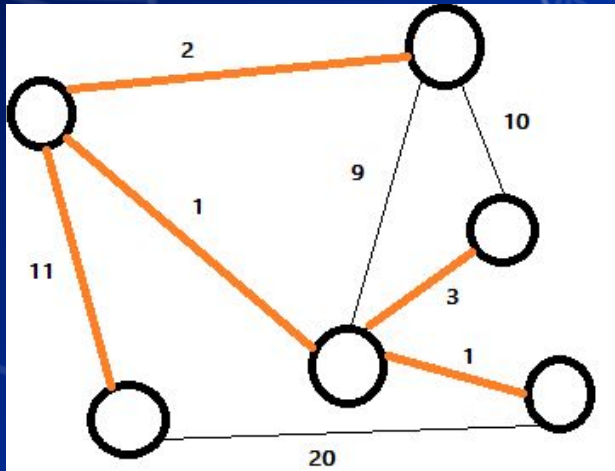
Scenario - Need to lay cables across some town such that all homes are connected but it takes least total cost



Application/Scenario #2 - TSP

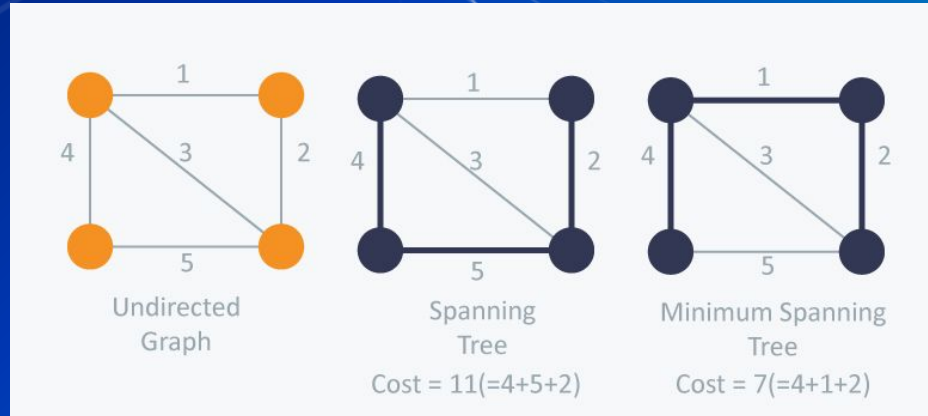


Minimum Spanning Trees



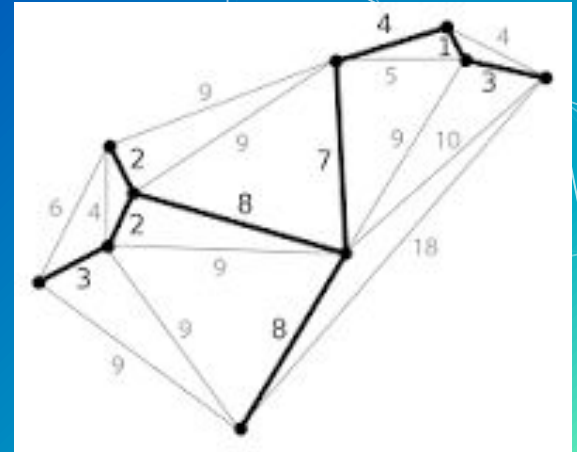
What is a spanning tree?

- Given a set of nodes and edges
- Obtain some type of subgraph s.t. it includes all nodes & is acyclic & it's undirected



What are MSTs?

- Min weight spanning tree
- Given an undirected graph where there are weights on edges \Rightarrow connect all nodes with MINIMUM poss weight as sum



What are some properties of MSTs?

- 1) How many edges will they have?
- 2) If I add 1 more edge, will it create a cycle?
- 3) If I remove 1 edge, will it disconnect the MST?

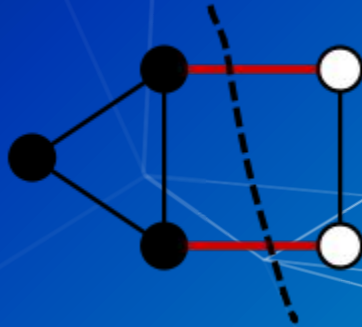
So will a shortest path be obtained through MSTs?

Not always \Rightarrow but it's a good approx for
Traveling salesman problem

- Hard optimization problem \Rightarrow Kruskal's algo which solves MST problem is a good opt.

Cut in Graph

Impo property needed for algo to solve MST

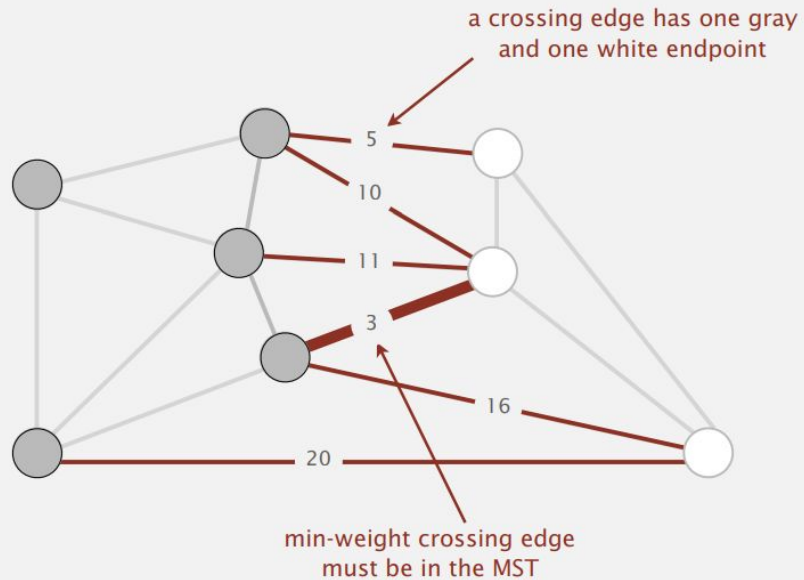


What are some assumptions needed for spanning tree to exist?

- Original graph is connected
- If you want a unique subgraph for the MST
⇒ the edges should also be unique

What is a cut?

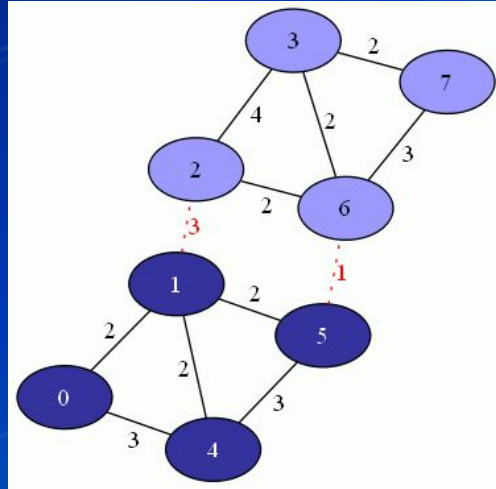
- Cut = partition of nodes into 2 DISJOINT sets
 - Disjoint = separate
- Some edges cross between these two disjoint sets
- Important cut property \Rightarrow crossing edge with MIN weight is part of MST
 - Helps ensure that we at least know starting point of edges in MST



Credits = Princeton University (COS 226)

Task

Try proving this cut theorem is correct

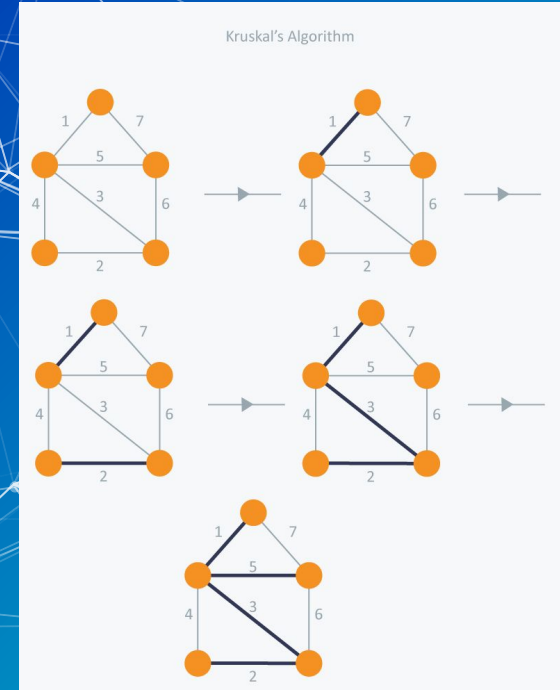




How do we solve this MST prob?

***2 main popular algos that are known
for solving the MST problem***

Kruskal's Algorithm

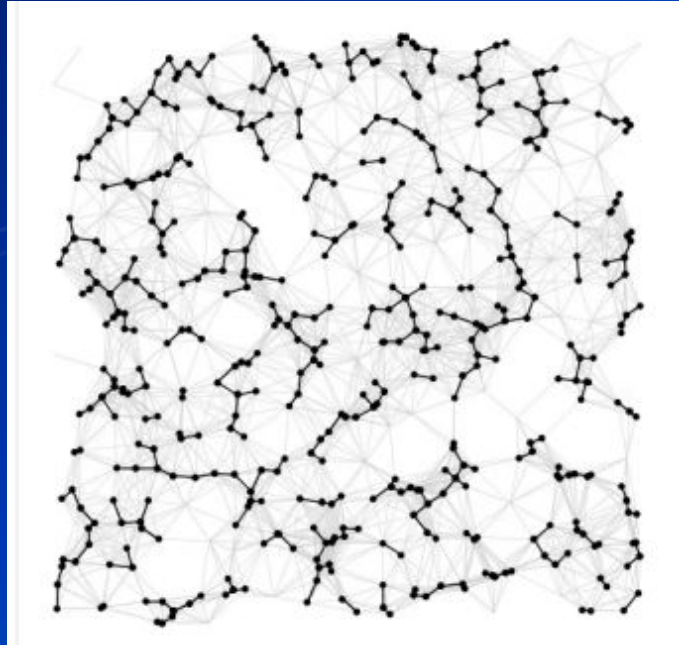


Algorithm

- 1) Given a graph G with V nodes and E edges
- 2) Sort the edges in increasing weight
- 3) Look at the current edge e
 - a) Add it to the MST ONLY if it does NOT create a cycle

What type of algorithm does this remind you of?

Kruskal Visualization



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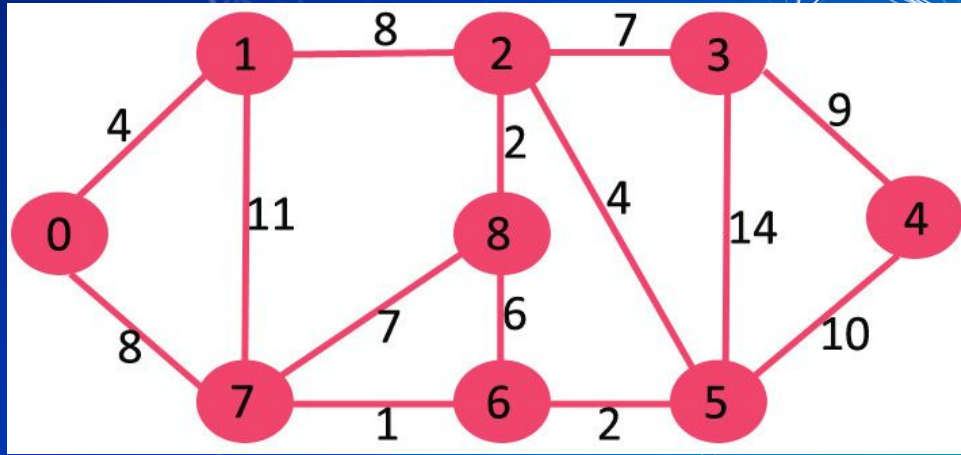
Task

- 1) How can I find a maximum spanning tree (efficient way)?
 - a) Multiple possible solutions
- 2) How can i find a spanning tree which minimizes sum of cube roots of weights of edges?
 - a) Multiple possible solutions

Implementation

- Use Union-find data type
 - We haven't learned yet \Rightarrow readings on this data type and how it can be used

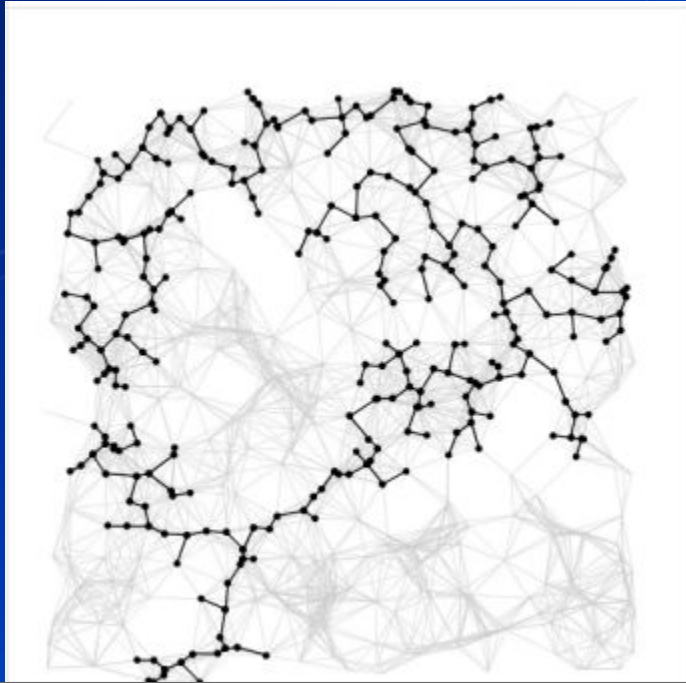
Prim's Algorithm



Algorithm

- 1) Given a graph G with V nodes and E edges
- 2) Start with the a given vertex (generally first one)
- 3) Until you are done adding edges to MST ($V-1$ edges) \Rightarrow add edge with min-weight which has EXACTLY 1 endpoint in the MST subgraph

Visualization



Credits = Princeton University (COS 226)

Implementation

Use a priority queue \Rightarrow helps sort the edge-weights

Key = edge and priority = edge weight

Always add the edge to the MST with LEAST possible edge weight \Rightarrow (AKA "delete-min" from PQ binary heap)

https://www.youtube.com/watch?v=dNo_BVzNb28

<https://www.youtube.com/watch?v=FNJZKLsGAIY>

**Hope you enjoyed these
sessions!**