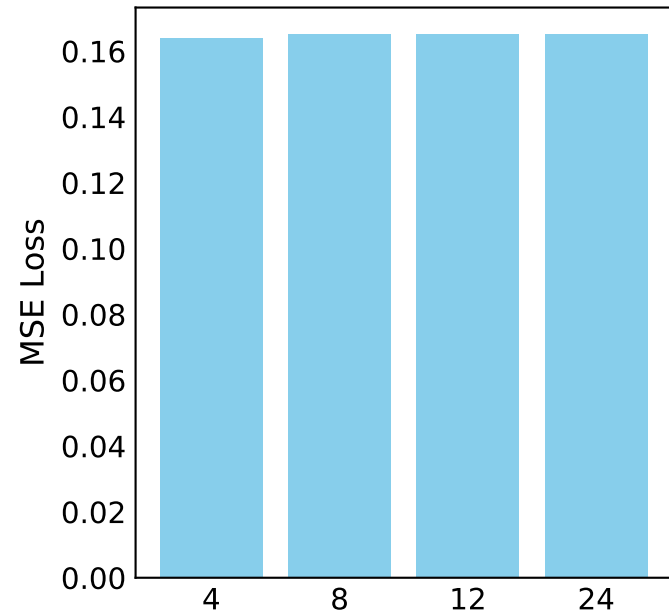
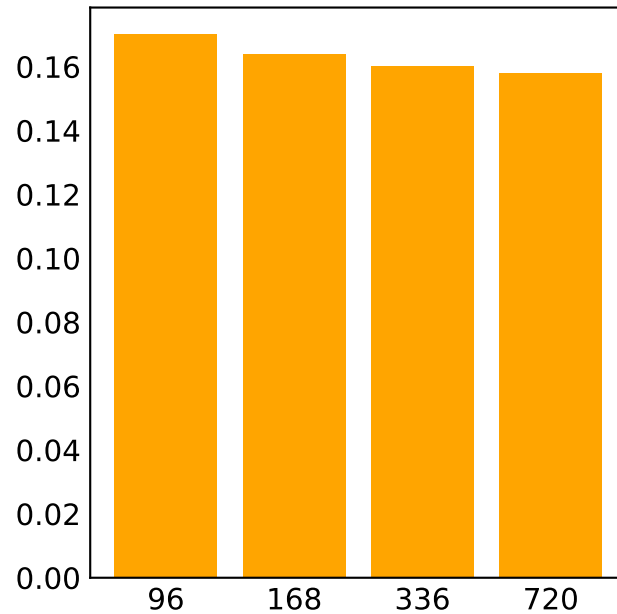


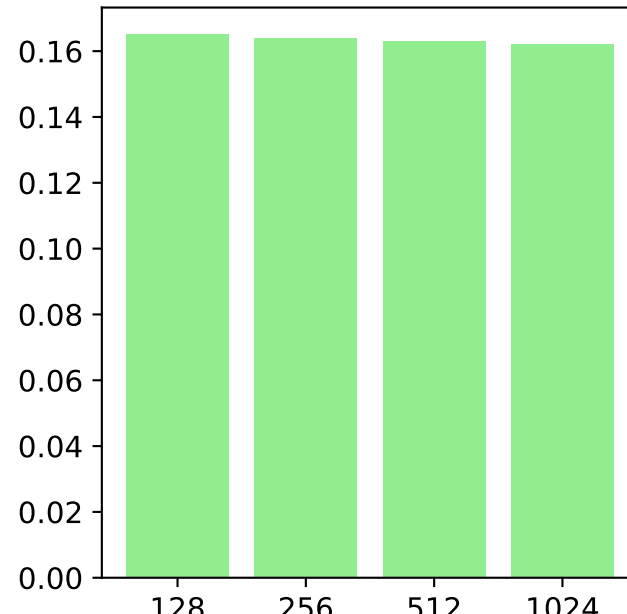
Patch Size



Sequence Length



Hidden Dim



Stride

