

임베디드 MCU 프로그래밍 실습

Internal Interrupt-Driven Hardware-Software Interaction

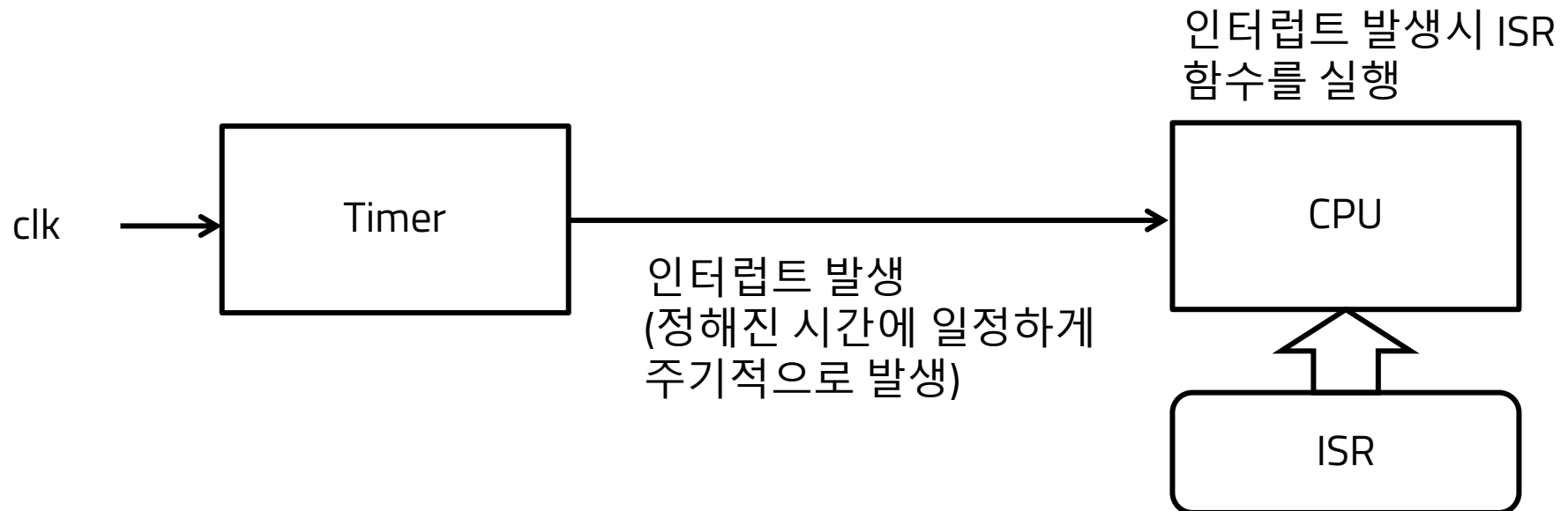
Timer Interrupt-Driven **Periodic** Software Execution for TC275 Infineon Embedded Processors

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박대진 교수

실습 목표

보드의 CCU6 하드웨어에서 발생하는 Interrupt를 사용해서 일정한 시간 간격(정확한) (0.5초) 으로 BLUE LED를 toggle하는 ISR 함수가 호출되도록 한다.

1. 타이머 회로 설정하여 0.5초마다 인터럽트 발생시키도록 설정
2. 발생된 인터럽트를 CPU0로 배송되도록 인터럽트 회로 설정 (어제 한 내용 상기)



사용된 약어 정리

- CCU6 (Capture / Compare Unit 6)
- IR (Interrupt Router)
- SRN (Service Request Node)
- SCU (System Control Unit)
- PM (Period Match)

CCU6 하드웨어 동작 원리

: Counter Match Interrupt 발생시키기

- 정확한 시간을 계산해야 될 필요성 존재, 그것을 실현시키는 회로가 타이머.
→ **CCU6 (Capture / Compare Unit 6) 하드웨어 사용 – CCU6 은 고유명사!**
- MCU 내부에 매 clock 마다 증가하는 counter 존재, counter의 값이 원하는 목표치에 도달했는지 비교하는 회로가 필요함
- Counter 값이 원하는 값에 도달하면 Interrupt 발생**

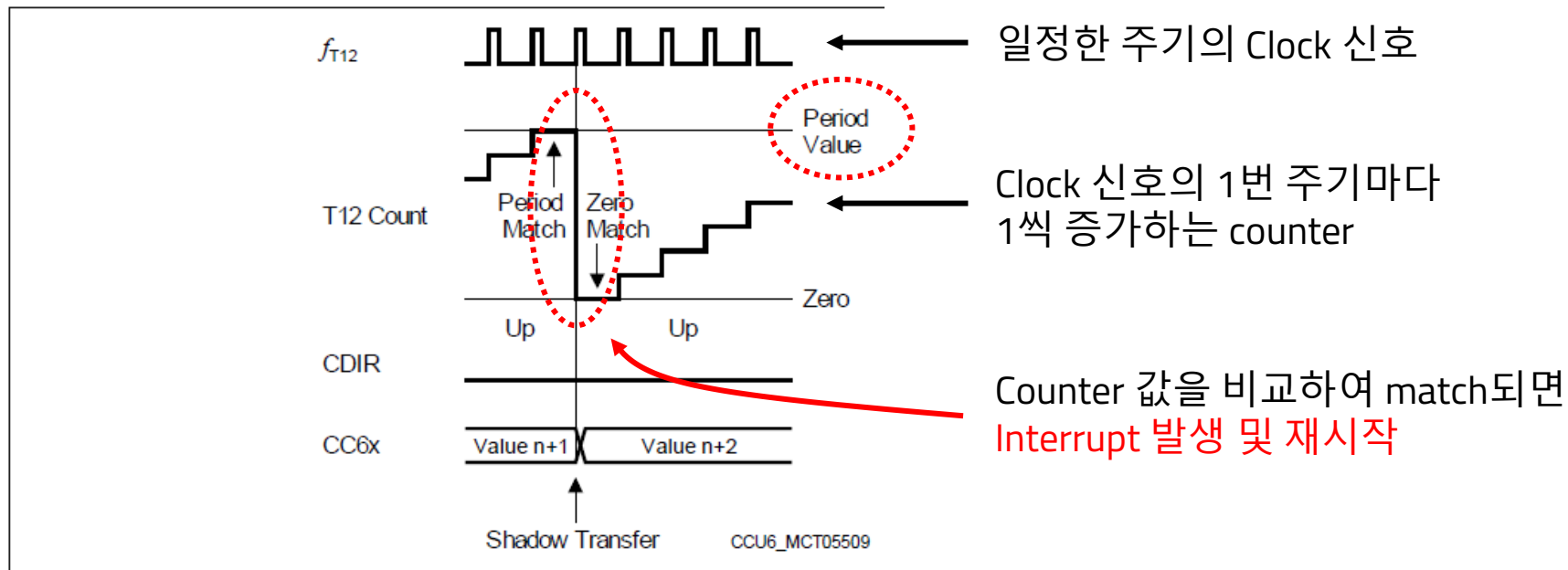


Figure 26-5 T12 Operation in Edge-Aligned Mode

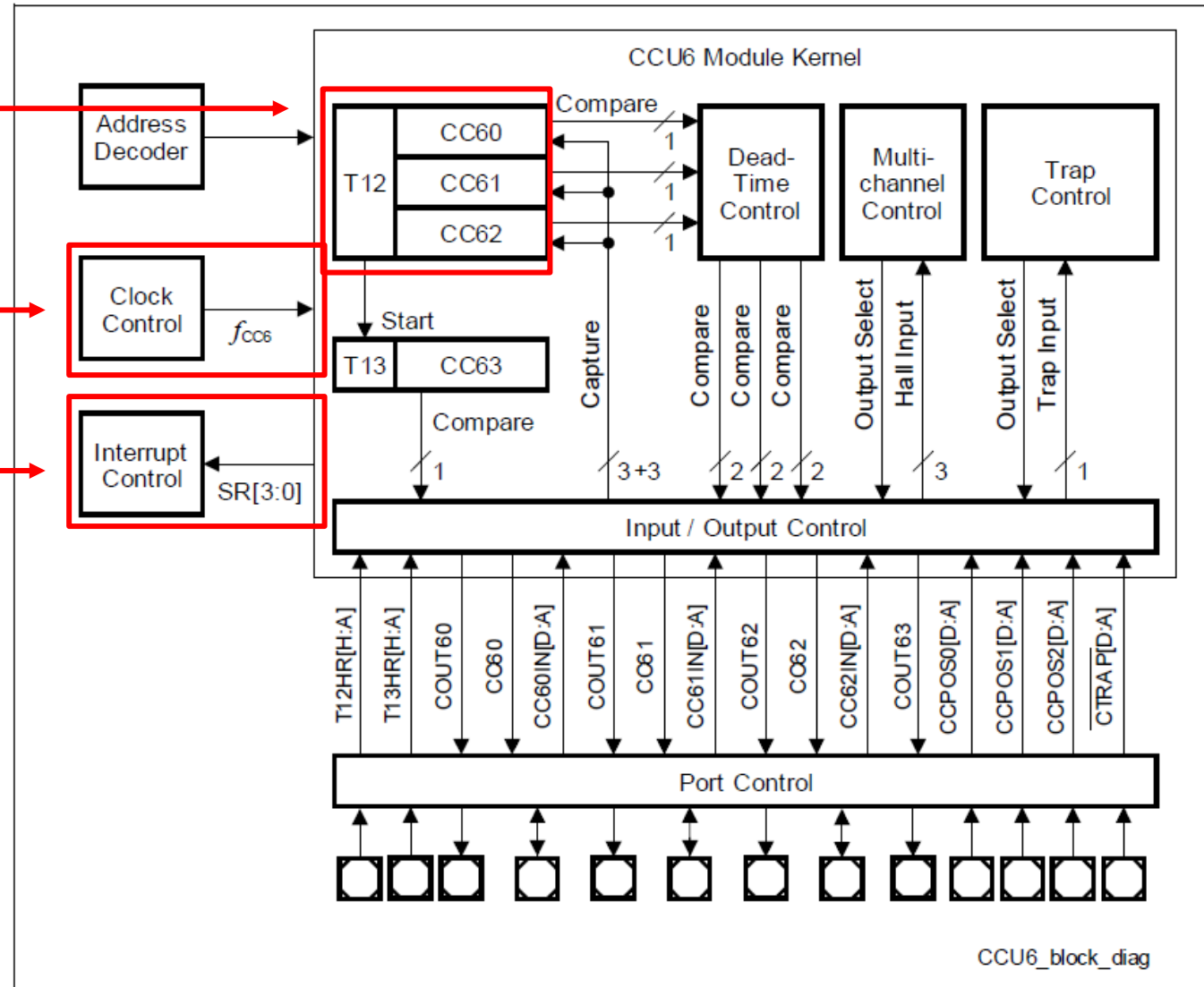
CCU6 하드웨어 동작 원리

: CCU6 내부 T12 모듈

CCU6 기능 중, 본 실습에서 사용할 **T12 모듈**
(T12 는 고유명사!)

CCU6 하드웨어에 입력되는 clock 신호 → 시간 계산의 기준이 됨 = **50 MHz**

Interrupt 발생시키는 역할



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v02_02-EN.pdf p.3639

Figure 26-1 CCU6 Block Diagram

CCU6 내부 T12 하드웨어 동작 원리

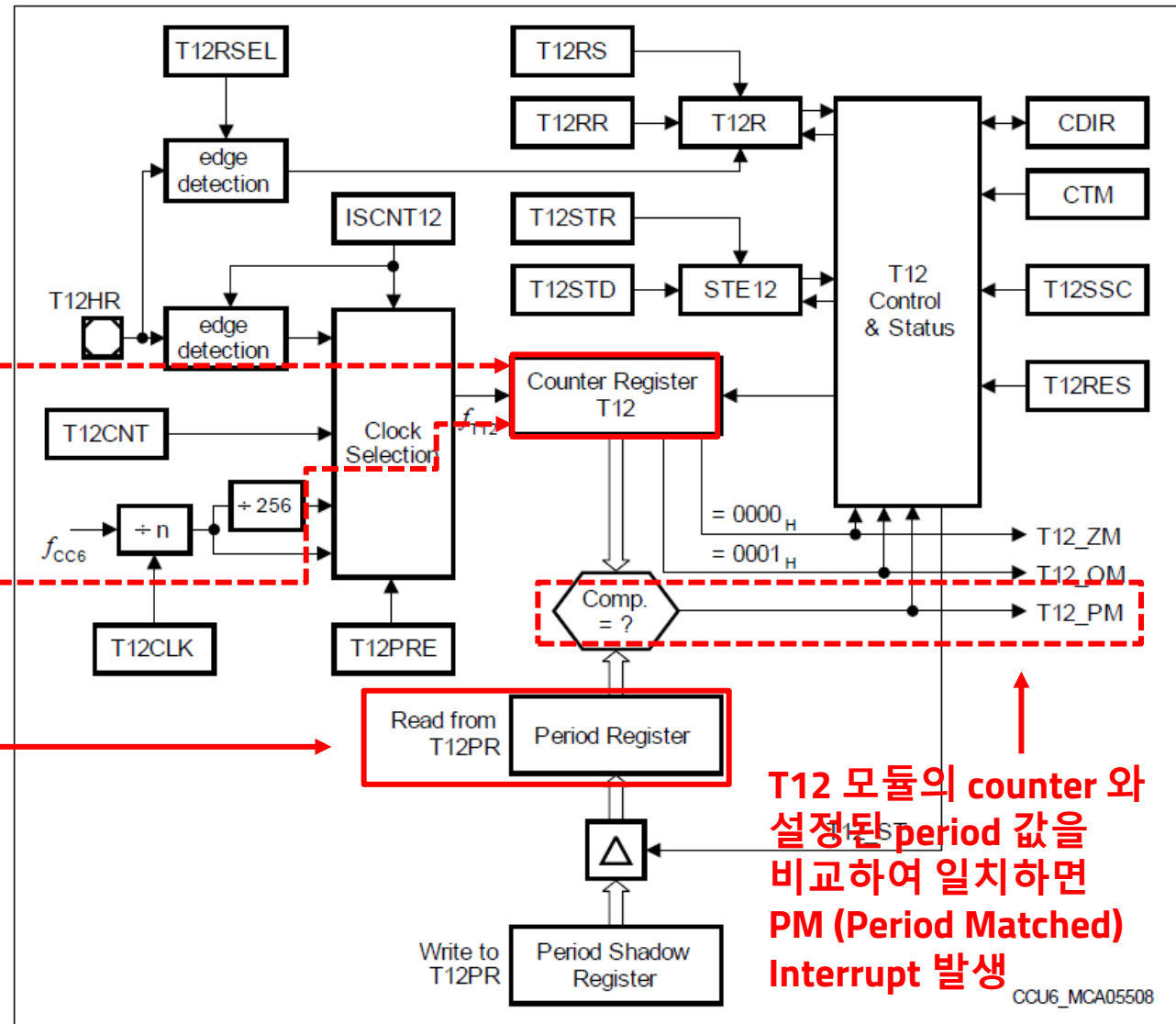
: T12 모듈 → Counter 구동 및 목표 설정값 도달여부 비교

T12 모듈의 counter 값

CCU6 으로 입력되는 clock 신호를
분주하여 T12 에서 counter 증가에
사용될 clock 주파수를 결정

T12 모듈의 counter 와
비교할 목표값 period

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T12 모듈의 counter 와
설정된 period 값을
비교하여 일치하면
PM (Period Matched)
Interrupt 발생

CCU6_MCA05508

T12에서 생성되는 Interrupt 설정 : 인터럽트 Enable, 인터럽트 출력 포트 설정

- T12에서 counter 가 증가하여 period 레지스터의 값과 match 되었을 때 발생하는 PM (Period Matched) Interrupt 를 사용하기 위한 설정

1. **T12_PM** Interrupt Enable
2. 발생한 Interrupt를 **SRO** 출력으로 전달

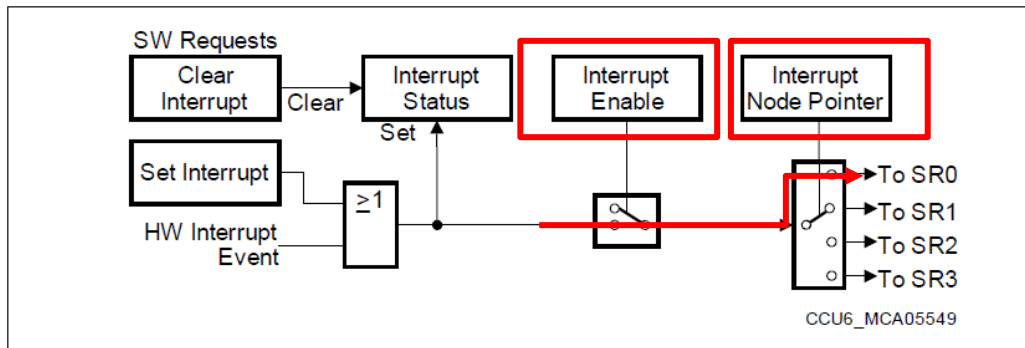
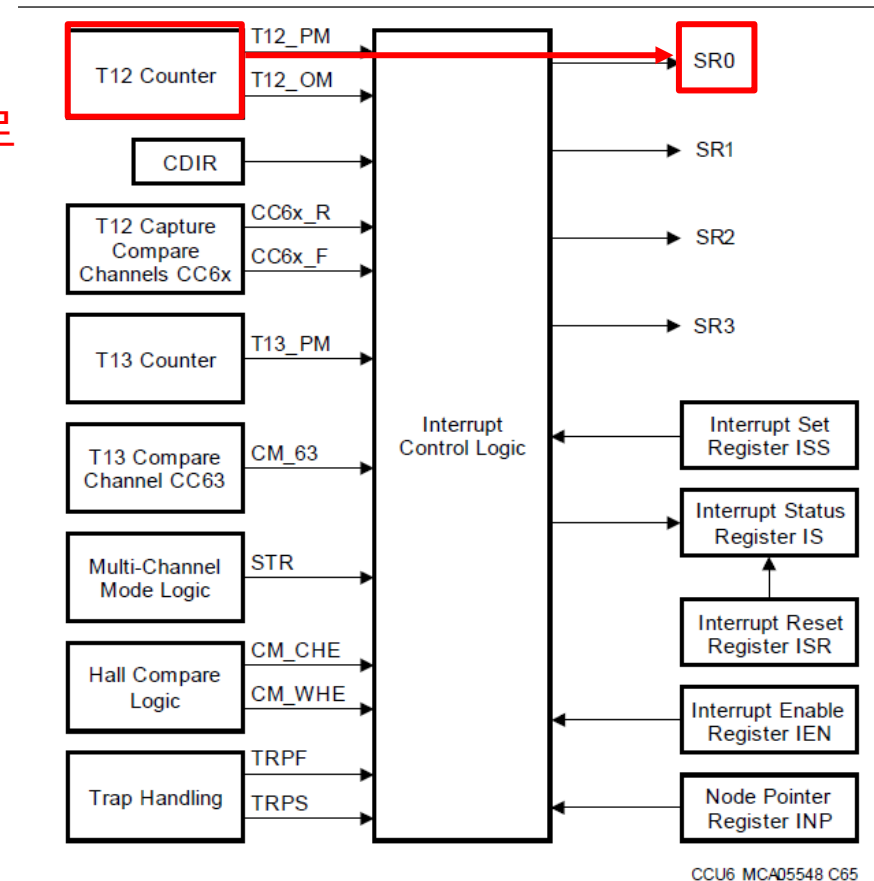


Figure 26-42 General Interrupt Structure

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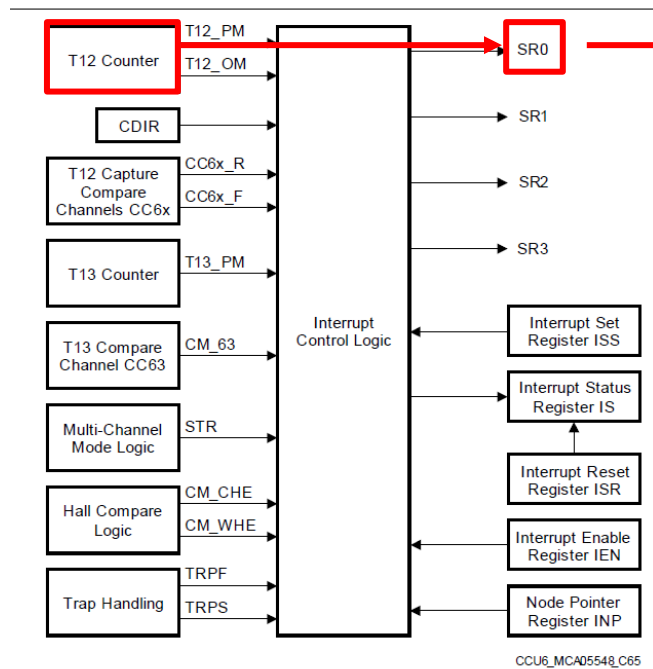


3-43 Interrupt Sources and Events

T12에서 생성되는 Interrupt를 IR로 연결

- CCU6 모듈 내부 T12에서 생성되는 Interrupt를 IR의 입력(SRN)으로 연결
 - SRN 레지스터를 설정하여 Interrupt를 CPU0으로 전달

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CCU6_MCA05548_C65

3-43 Interrupt Sources and Events

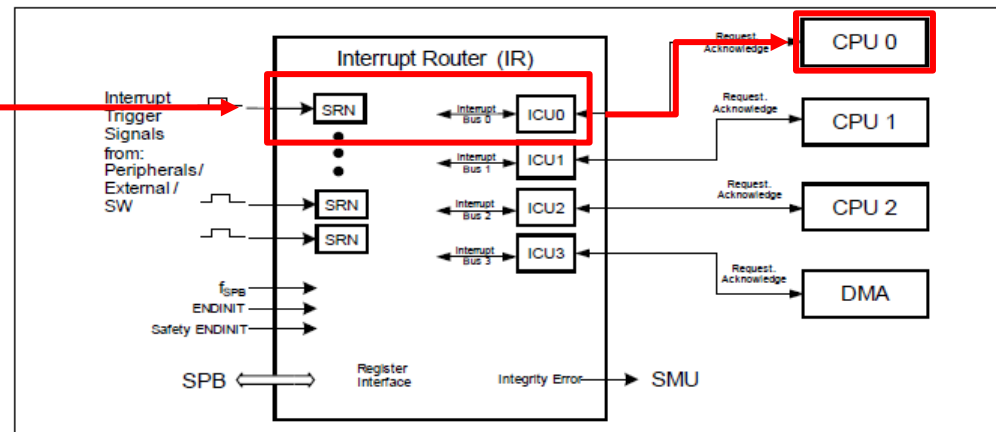


Figure 16-1 Block Diagram of the TC27x Interrupt System

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0번째 CCU6 모듈 사용 위한 레지스터 설정

→ CCU60 모듈의 Clock 입력 설정

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- CCU6 는 0 – 1 까지 2개의 모듈 존재, 그중 CCU60
- CCU60 위한 레지스터 중에 **CLC** 레지스터
 - Clock Control enable 필요함
- **CCU60_CLC** 레지스터는 **System Critical** 레지스터이므로 **CPU ENDINIT** 해제 후 수정가능
- CPU ENDINIT 비트 clear위해 SCU 레지스터 항목에서 **WDTCPUOCON0** 레지스터 설정 필요

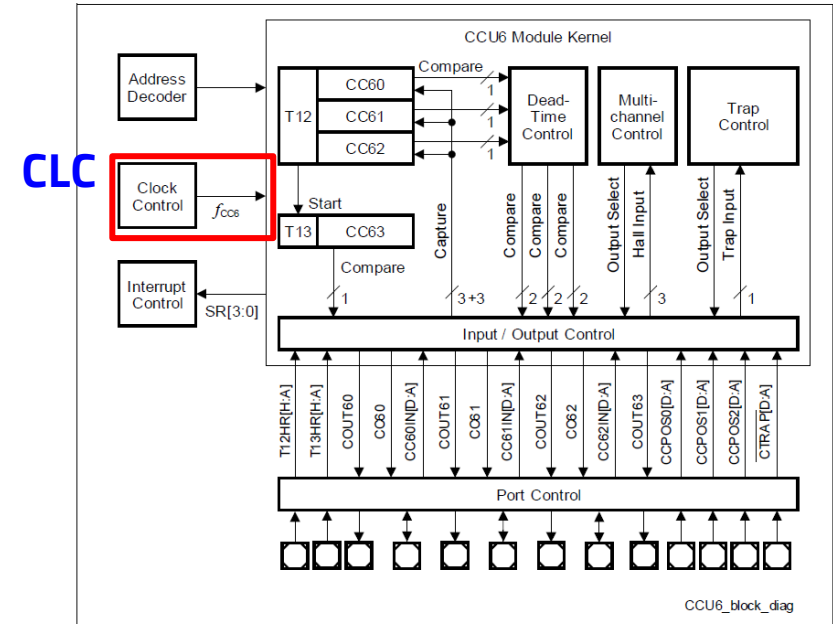


Figure 26-1 CCU6 Block Diagram

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- “CE0” - writeable only when CPU0 ENDINIT bit is zero
- “CE1” - writeable only when CPU1 ENDINIT bit is zero
- “CE2” - writeable only when CPU2 ENDINIT bit is zero
- **“E” - writeable when any (one or more) CPUx ENDINIT bit is zero**
- “SE” - writeable only when Safety ENDINIT bit is zero
- None of the above - accessible at any time

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Table 26-14 Registers Overview - BPI Registers

Register Short Name	Description	Offset Addr.	Access Mode		Reset	Page Num.
			Read	Write		
CLC	Clock Control Register	00 _H	U, SV	SV, E, P	Application Reset	26-130

Lab: SCU 레지스터 설정 – WDTCPU0CON0

1. SCU 레지스터 영역의 주소 찾기

- 시작 주소 (Base address)
- = **0xF0036000**

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Reserved	F003 5200 _H - F003 5FFF _H	–	SPBBE	SPBBE
System Control Unit (SCU)	F003 6000 _H - F003 63FF _H	4 Kbyte	access	access
Reserved	F003 6400 _H - F003 67FF _H	–	SPBBE	SPBBE
Safety Management Unit (SMU)	F003 6800 _H - F003 6FFF _H	4 Kbyte	access	access

2. 사용할 레지스터의 주소 찾기

- **WDTCPU0CON0** 의 Offset Address = **0x100**
- WDTCPU0CON0 레지스터 주소 = 0xF0036000 + 0x100 = **0xF0036100**

Table 7-28 Register Overview of SCU (Offset from Main Register Base)

Short Name	Long Name	Offset Addr. 1)	Access Mode		Reset	Description See
			Read	Write		
EMSR	Emergency Stop Register	0FC _H	U, SV	SV, SE, P	Application Reset	Page 7-291
WDTCPU0CON0	CPU0 WDT Control Register 0	100 _H	U, SV	U, SV, 32, (CPU 0 ²⁾)	Application Reset	Page 7-276
WDTCPU0CON1	CPU0 WDT Control Register 1	104 _H	U, SV	SV, 32, (CPU 0 ²⁾)	Application Reset	Page 7-276

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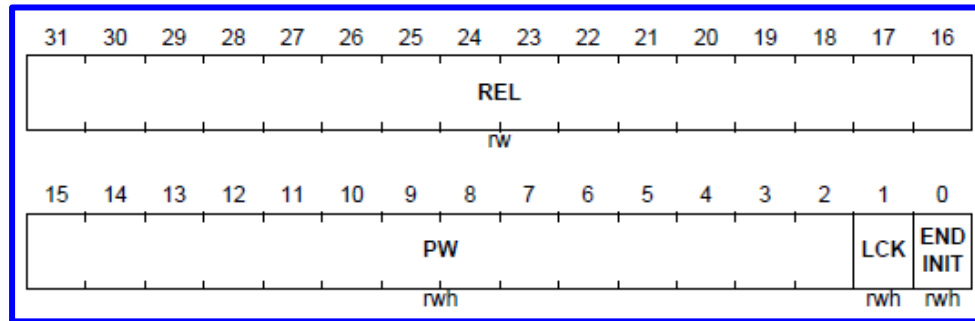
SCU 레지스터 설정 - WDTCPUOCONO

: WDTCPUOCONO 변경위해서 보호 레지스터 잠금 해제 필요함

3. **Password Access** 를 통해 WDTCPUOCONO 레지스터의 Lock 상태를 해제해야 함

- 1) WDTCPUOCONO 레지스터를 읽어 **WDTCPUOCONO.REL**, **WDTCPUOCONO.PW** 영역의 값을 확인

WDTCPUOCONO 레지스터 @ 0xF0036100



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PW	[15:2]	rwh	User-Definable Password Field for Access to WDTxCON0 This bit field is written with an initial password value during a Modify Access. <div style="border: 1px solid red; padding: 2px;">A read from this bitfield returns this initial password, but bits [7:2] are inverted (toggled) to ensure that a simple read/write is not sufficient to service the WDT.</div>
----	--------	-----	---

단, PW 영역의 일부 PW[7:2] 는 반전해서 읽어야 함

- 2) Write 할 값은 1)에서 읽은 REL 과 PW 의 조합으로 결정

[31:16] = REL, [15:2] = PW, [1] = "0", [0] = "1"

- 3) 결정한 32bit 값을 WDTCPUOCONO 레지스터에 한 번에 write
- 4) WDTCPUOCONO 레지스터의 1번째 bit LCK 를 읽어서 Lock 상태가 해제되었는지 확인
Lock 상태가 해제되면 LCK bit 가 0으로 읽힘

Lab1: SCU 레지스터 설정 – WDTCPU0CON0

보호 레지스터 잠금 해제

```
38
39 // SCU registers
40 #define LCK_BIT_LSB_IDX      1
41 #define ENDINIT_BIT_LSB_IDX 0
```

```
150 void initCCU60(void)
151 {
152     // Password Access to unlock SCU_WDTSCON0
153     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
154     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0);    // wait until unlocked
155
156     // Modify Access to clear ENDINIT
157     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
158     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0);    // wait until locked
159
160     CCU60_CLC.U &= ~(1 << DISR_BIT_LSB_IDX);    // enable CCY
161
162     // Password Access to unlock SCU_WDTSCON0
163     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
164     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0);    // wait until unlocked
165
166     // Modify Access to set ENDINIT
167     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
168     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0);    // wait until locked
169 }
```

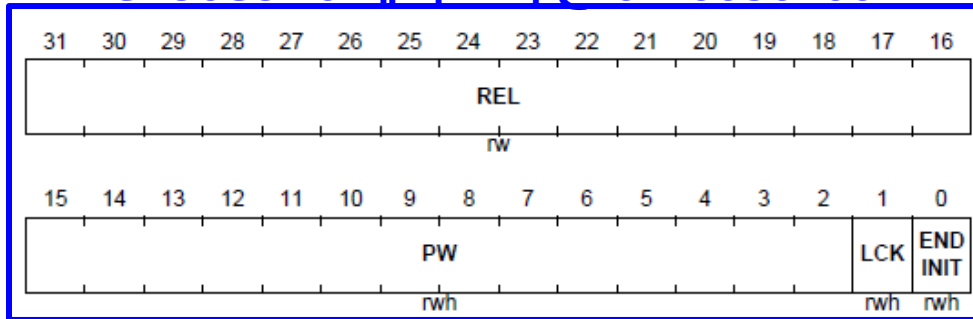
SCU 레지스터 설정 – WDTCPUOCON0

: Lock해제 후 ENDINIT 값을 바꾼 뒤 바로 잠금 설정

4. **Modify Access** 를 통해 WDTCPUOCON0 레지스터의 CPU0 ENDINIT을 set/clear

- 1) WDTCPUOCON0 레지스터를 읽어 **WDTCPUOCON0.REL, WDTCPUOCON0.PW** 영역의 값을 확인

WDTCPUOCON0 레지스터 @ 0xF0036100



Infineon-TC27x_D-step-UM-v02_02-EN.pdf p.661

Infineon-TC27x_D-step-UM-v02_02-EN.pdf p.662

PW	[15:2]	rw	User-Definable Password Field for Access to WDTxCON0 This bit field is written with an initial password value during a Modify Access. A read from this bitfield returns this initial password, but bits [7:2] are inverted (toggled) to ensure that a simple read/write is not sufficient to service the WDT.
----	--------	----	---

단, PW 영역의 일부 PW[7:2]는
반전해서 읽어야 함

- 2) Write 할 값은 1)에서 읽은 REL 과 PW 의 조합으로 결정

[31:16] = REL, [15:2] = PW, [1] = "1"

- 3) 0번째 bit **ENDINIT**을 설정하려면 **[0] = "1"**, 해제하려면 **"0"** 값을 write

➔ 변경함과 동시에 바로 Lock시킴

- 4) 결정한 32bit 값을 WDTCPUOCON0 레지스터에 한 번에 write

- 5) WDTCPUOCON0 레지스터의 1번째 bit LCK 를 읽어서 Lock 상태가 설정되었는지 확인

Lock 상태가 설정되면 LCK bit 가 1로 읽힘

Lab2: SCU 레지스터 설정 – WDTCPUOCON0

Lock해제 후 ENDINIT clear후 다시 잠금

```
150 void initCCU60(void)
151 {
152     // Password Access to unlock SCU_WDTSCON0
153     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
154     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0);    // wait until unlocked
155
156     // Modify Access to clear ENDINIT
157     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
158     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0);    // wait until locked
159
160     CCU60_CLC.U &= ~(1 << DISR_BIT_LSB_IDX);    // enable CCY
161
162     // Password Access to unlock SCU_WDTSCON0
163     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
164     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0);    // wait until unlocked
165
166     // Modify Access to set ENDINIT
167     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
168     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0);    // wait until locked
169
170 }
```

ENDINIT값이 0이므로 보호 레지스터에 값을 쓸 수 있음

→ CLC 값을 변경가능

→ 이후에 다시 ENDINIT값을 1로 셋팅하기 위해 보호 레지스터 Lock풀고,
ENDINIT값을 변경한뒤 다시 Lock

CCU60 레지스터 설정 - CLC

ENDINIT가 0이 되었으므로 보호 레지스터 CLC 변경가능

1. CCU60 레지스터 영역의 주소 찾기

– 시작 주소 (Base address)

– = **0xF0002A00**

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Microcontroller Bus Controller 1 (MSC1)	F000 2700 _H - F000 27FF _H	256 byte	access	access
Reserved	F000 2800 _H - F000 29FF _H	–	SPBBE	SPBBE
Capture/Compare Unit 6 0 (CCU60)	F000 2A00 _H - F000 2AFF _H	256 byte	access	access
Capture/Compare Unit 6 1 (CCU61)	F000 2B00 _H - F000 2BFF _H	256 byte	access	access

2. 사용할 레지스터의 주소 찾기

– **CLC** 의 Offset Address = **0x00**

→ CLC 레지스터 주소 = 0xF0002A00 + 0x00 = **0xF0002A00**

Table 26-14 Registers Overview - BPI Registers

Register Short Name	Description	Offset Addr.	Access Mode		Reset	Page Num.
			Read	Write		
CLC	Clock Control Register	00 _H	U, SV	SV, E, P	Application Reset	26-130
-	Kernel Registers	-	-	-	-	-

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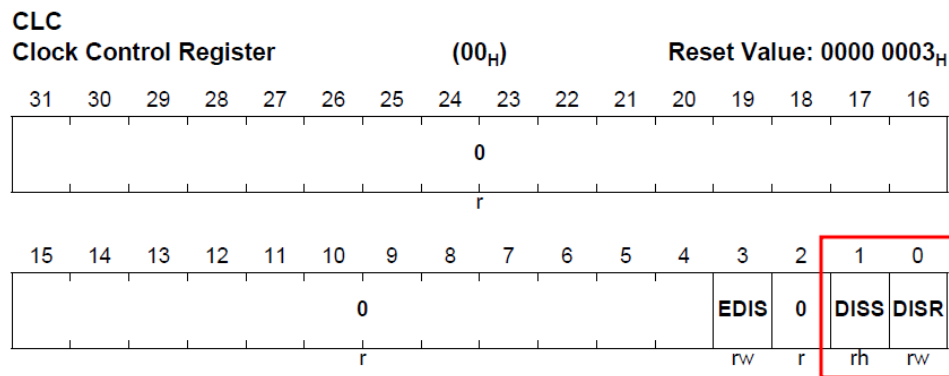
CCU60 레지스터 설정 – CLC

: Clock enable

3. 레지스터 write 값 결정

- CCU60 모듈을 위한 clock을 enable 하기 위해 **DISR** 영역에 **0x0 write**
- CCU60 모듈의 **DISS** 영역의 값을 읽었을 때 “0”이면 모듈이 **enable** 되었음
 - 만약 읽었을 때 “1”이라면 모듈이 **disable** 되어있다는 뜻

CLC 레지스터 @ 0xF0002A00



Field	Bits	Type	Description
DISR	0	rw	Module Disable Request Bit Used for enable/disable control of the module. 0 _B Module disable is not requested. 1 _B Module disable is requested.
DISS	1	rh	Module Disable Status Bit Bit indicates the current status of the module. 0 _B Module is enabled. 1 _B Module is disabled.

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Lab3: CCU60 레지스터 설정 - r/r

: CCU60 Clock Enable 요청

헤더 파일 참조 추가

```
150 void initCCU60(void)
151 {
152     // Password Access to unlock SCU_WDTSCON0
153     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
154     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0);    // wait until unlocked
155
156     // Modify Access to clear ENDINIT
157     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
158     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0);    // wait until locked
159
160     CCU60_CLC.U &= ~(1 << DISR_BIT_LSB_IDX);    // enable CCY
161
162     // Password Access to unlock SCU_WDTSCON0
163     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
164     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0);    // wait until unlocked
165
166     // Modify Access to set ENDINIT
167     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
168     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0);    // wait until locked
169
170 }
```

```
30
31 #include "IfxCcu6_reg.h"
32
33 // CCU60 registers
34 #define DISS_BIT_LSB_IDX 1
35 #define DISR_BIT_LSB_IDX 0
```

ENDINIT값이 0이므로 보호 레지스터에 값을 쓸 수 있음

→ CLC 값을 변경가능

→ 이후에 다시 ENDINIT값을 1로 셋팅하기 위해 보호 레지스터 Lock풀고,
ENDINIT값을 변경한뒤 다시 Lock

Lab4: SCU 레지스터 설정 – WDTCPU0CON0

보호 레지스터 잠금 해제한 뒤 ENDINIT set후 다시 잠금

```
150 void initCCU60(void)
151 {
152     // Password Access to unlock SCU_WDTSCON0
153     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
154     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0);    // wait until unlocked
155
156     // Modify Access to clear ENDINIT
157     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
158     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0);    // wait until locked
159
160     CCU60_CLC.U &= ~(1 << DISR_BIT_LSB_IDX);    // enable CCY
161
162     // Password Access to unlock SCU_WDTSCON0
163     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
164     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0);    // wait until unlocked
165
166     // Modify Access to set ENDINIT
167     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
168     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0);    // wait until locked
169
170 }
```

5. Modify Access 를 통해 CPU0 ENDINIT을 해제한 뒤 보호 레지스터값 수정 후 반드시 CPU0 ENDINIT을 1로 다시 설정 해줘야 함
- (1) ENDINIT를 0으로 하면서 바로 Lock을 했기 때문에
 - (2) 보호 레지스터 값 변경후
 - (3) ENDINIT를 1로 하기 위해 다시 Password Access 방법이용 Lock 해제후
 - (4) 다시 ENDINIT를 1로 하면서 동시에 Lock 시킴

Lab5: CCU60 레지스터 설정 – CLC

CCU6 모듈 enable 여부 확인

```
150 void initCCU60(void)
151 {
152     // Password Access to unlock SCU_WDTSCON0
153     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
154     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0);    // wait until unlocked
155
156     // Modify Access to clear ENDINIT
157     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
158     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0);    // wait until locked
159
160     CCU60_CLC.U &= ~(1 << DISR_BIT_LSB_IDX);    // enable CCY
161
162     // Password Access to unlock SCU_WDTSCON0
163     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
164     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0);    // wait until unlocked
165
166     // Modify Access to set ENDINIT
167     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
168     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0);    // wait until locked
169
170
171     // CCU60 T12 configurations
172     while((CCU60_CLC.U & (1 << DISS_BIT_LSB_IDX)) != 0); // wait until CCU60 module enabled
173
174     CCU60_TCTR0.U &= ~(0x7 << T12CLK_BIT_LSB_IDX);    // f_T12 = f_CCU6 / prescaler
175     CCU60_TCTR0.U |= 0x2 << T12CLK_BIT_LSB_IDX;    // f_CCU6 = 50 MHz, prescaler = 1024
176     CCU60_TCTR0.U |= 0x1 << T12PRE_BIT_LSB_IDX;    // f_T12 = 48,828 Hz
177
178     CCU60_TCTR0.U &= ~(0x1 << CTM_BIT_LSB_IDX);    // T12 auto reset when period match (PM) occur
179 }
```

: T12 Counter Increment 방식 선택 (Auto Clear Mode)

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- CCU60를 위한 **T12** 레지스터
 - CCU60 내부 T12 모듈에서 1 clock 주기마다 1씩 값이 증가
 - **counter** 레지스터의 초기화 필요함
 - 0으로 초기화

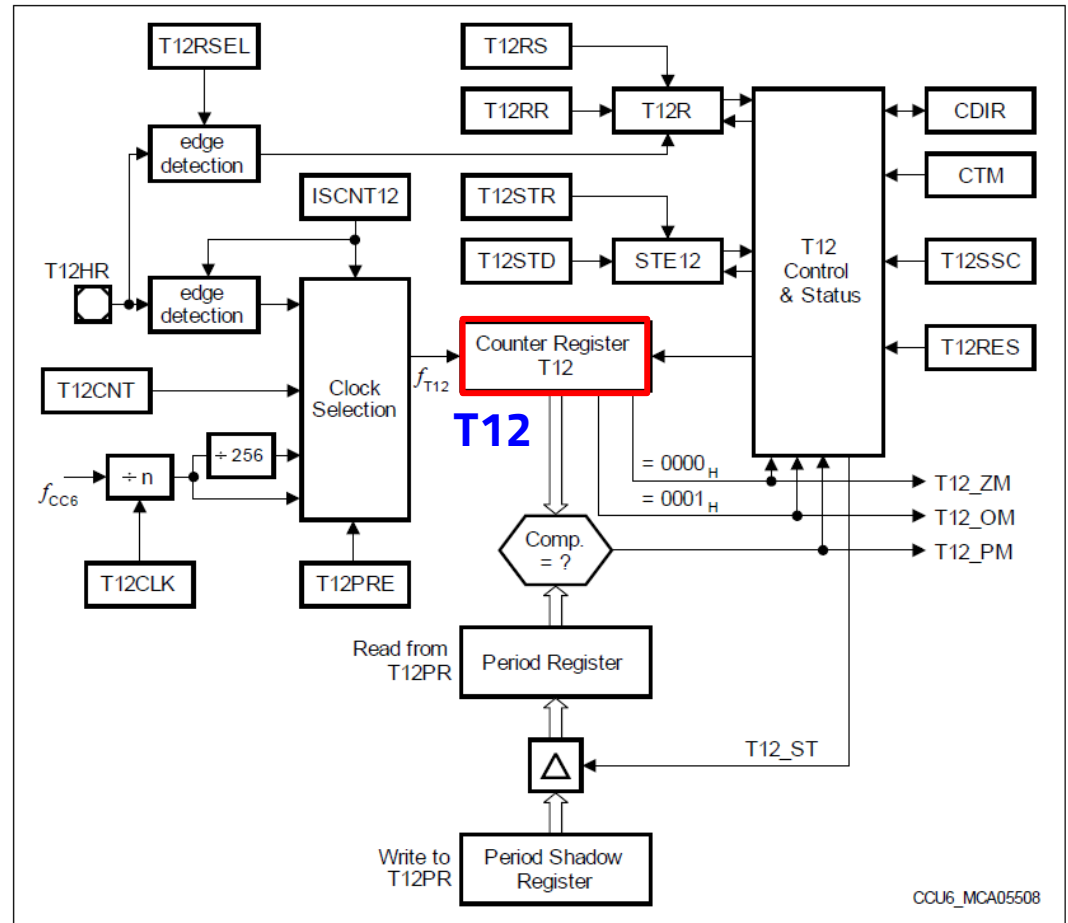


Figure 26-4 Timer T12 Logic and Period Comparators

CCU60 내부 T12 모듈 사용 위한 레지스터 설정

: T12 Control Register – TCTR0

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26.2.1 T12 Overview

Figure 26-4 shows a detailed block diagram of Timer T12. The functions of the timer T12 block are controlled by bits in registers **TCTR0**, **TCTR2**, and **PISEL0**.

Timer T12 receives its input clock (f_{T12}) from the module clock f_{CC6} via a programmable

- CCU60 레지스터 항목에서
 - **TCTRO** 레지스터 설정 필요
- T12의 Counter 레지스터와 Period Match 가 발생했을 때, **T12 counter** 레지스터를 자동으로 초기화하고 다시 증가하도록 설정

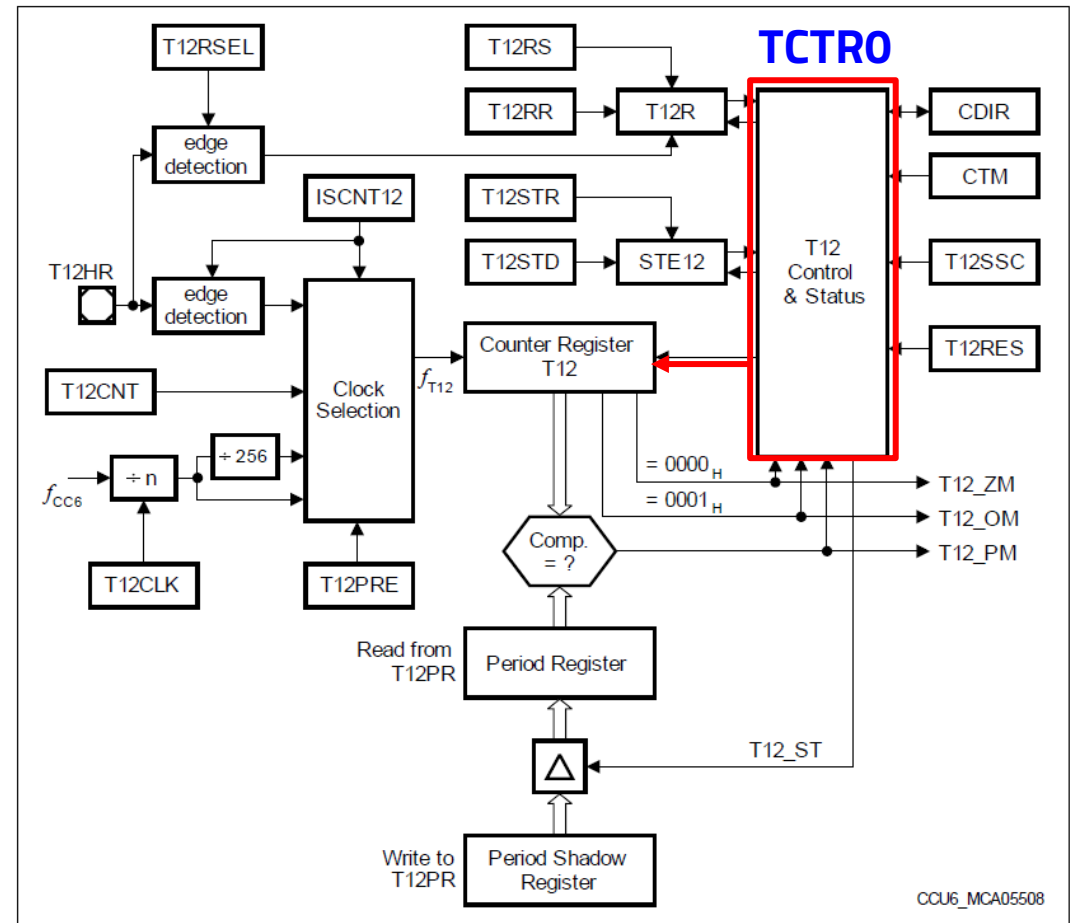


Figure 26-4 Timer T12 Logic and Period Comparators

CCU60 레지스터 설정 – TCTR0

1. CCU60 레지스터 영역의 주소 찾기

- 시작 주소 (Base address) = **0xF0002A00**

2. 사용할 레지스터의 주소 찾기

- **TCTR0**의 Offset Address = **0x70**

→ TCTR0 레지스터 주소 = $0xF0002A00 + 0x70 = \mathbf{0xF0002A70}$

Capture/Compare Control Registers

CMPSTAT	Compare State Register	60 _H	U, SV	U, SV, P	Application Reset	26-39
CMPMODIF	Compare State Modification Register	64 _H	U, SV	U, SV, P	Application Reset	26-42
T12MSEL	T12 Capture/Compare Mode Select Register	68 _H	U, SV	U, SV, P	Application Reset	26-43
TCTR0	Timer Control Register 0	70 _H	U, SV	U, SV, P	Application Reset	26-44
TCTR2	Timer Control Register 2	74 _H	U, SV	U, SV, P	Application Reset	26-48
TCTR4	Timer Control Register 4	78 _H	U, SV	U, SV, P	Application Reset	26-51

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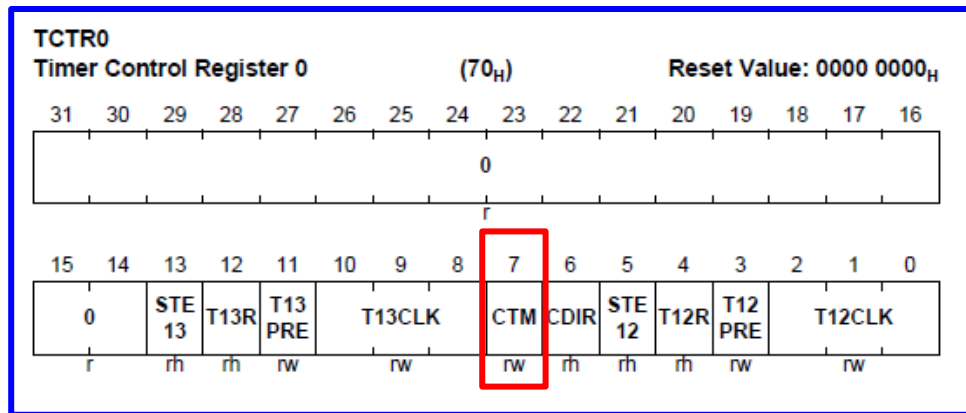
CCU60 레지스터 설정 – TCTR0

: Counter Auto Clear 모드 설정

3. 레지스터 write 값 결정

- T12 모듈에서 counter와 period를 비교하여 match가 발생한 이후에, T12 counter 레지스터를 자동으로 0으로 초기화하고 다시 증가하도록 설정
- CTM 영역에 "0"값을 write

TCTR0 레지스터 @ 0xF0002A70



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			T12.
		0 _B	T12 counts up.
		1 _B	T12 counts down.
CTM	7	rw	T12 Operating Mode 0 _B Edge-aligned Mode: T12 always counts up and continues counting from zero after reaching the period value. 1 _B Center-aligned Mode: T12 counts down after detecting a period-match and counts up after detecting a one-match.

CCU60 내부 T12 모듈 사용 위한 레지스터 설정

: T12 Counter를 구동하는 클럭 속도 조절

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- CCU60를 위한 레지스터 항목에서
 - T12CLK** 레지스터 설정 필요
 - T12PRE** 레지스터 설정 필요
- CCU60 내부 T12 모듈에 입력되는 clock 주파수 설정을 위한 레지스터 설정 필요함
- CCU60 모듈에 처음 입력되는 clock 신호의 주파수는 50 MHz**
- 이를 어떻게 분주(prescale)해서 **T12** 모듈에 얼마의 **clock** 주파수로 전달할지 설정

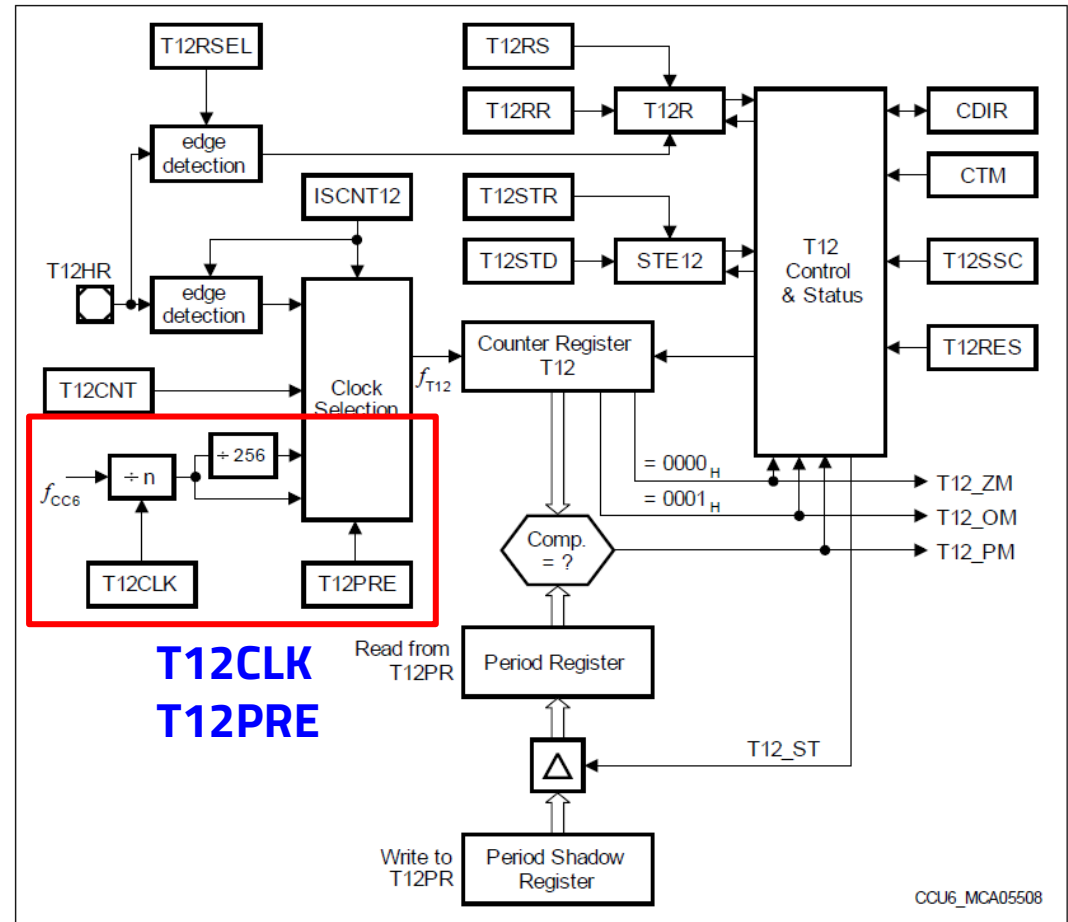


Figure 26-4 Timer T12 Logic and Period Comparators

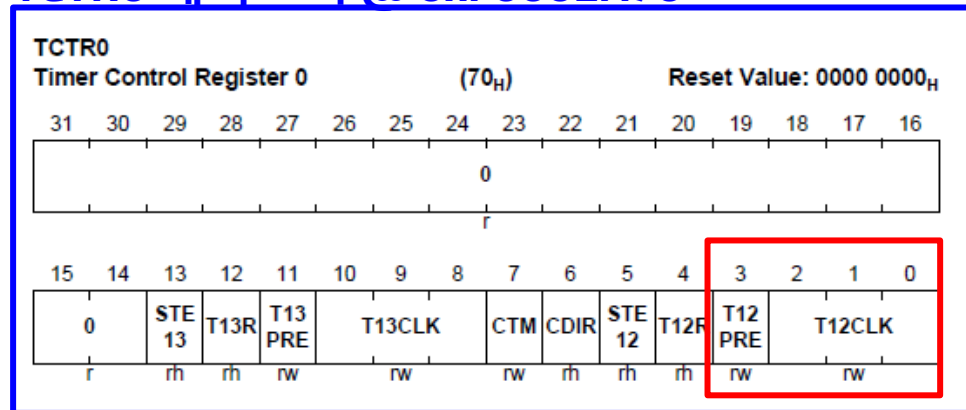
CCU60 레지스터 설정 – TCTR0

: Clock 선택 (분주 or Prescaling)

3. 레지스터 write 값 결정

- T12 모듈에서 사용할 clock 주파수 설정
- CCU60 모듈에 처음 입력되는 clock 주파수가 50 MHz 이므로, **T12CLK** 영역에 **0x2**값을 **write** 하여 $50 \text{ MHz} / 4 = 12.5 \text{ MHz}$ 의 clock 생성
- **T12PRE** 영역에 **"1"**값을 **write**하여 **12.5 MHz / 256 = 48,828 Hz** 의 T12 clock 생성 (최종)

TCTR0 레지스터 @ 0xF0002A70



Field	Bits	Type	Description
T12CLK	[2:0]	rw	Timer T12 Input Clock Select Selects the input clock for timer T12 that is derived from the peripheral clock according to the equation $f_{T12} = f_{CC6} / 2^{<T12CLK>}$. 000 _B $f_{T12} = f_{CC6}$ 001 _B $f_{T12} = f_{CC6} / 2$ 010 _B $f_{T12} = f_{CC6} / 4$ 011 _B $f_{T12} = f_{CC6} / 8$ 100 _B $f_{T12} = f_{CC6} / 16$ 101 _B $f_{T12} = f_{CC6} / 32$ 110 _B $f_{T12} = f_{CC6} / 64$ 111 _B $f_{T12} = f_{CC6} / 128$
T12PRE	3	rw	Timer T12 Prescaler Bit In order to support higher clock frequencies, an additional prescaler factor of 1/256 can be enabled for the prescaler for T12. 0 _B The additional prescaler for T12 is disabled. 1 _B The additional prescaler for T12 is enabled.

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Lab6: CCU60 레지스터 설정 – TCTR0

```
150 void initCCU60(void)
151 {
152     // Password Access to unlock SCU_WDTSCON0
153     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
154     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0);    // wait until unlocked
155
156     // Modify Access to clear ENDINIT
157     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
158     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0);    // wait until locked
159
160     CCU60_CLC.U &= ~(1 << DISR_BIT_LSB_IDX);    // enable CCY
161
162     // Password Access to unlock SCU_WDTSCON0
163     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
164     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0);    // wait until unlocked
165
166     // Modify Access to set ENDINIT
167     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
168     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0);    // wait until locked
169
170
171     // CCU60 T12 configurations
172     while((CCU60_CLC.U & (1 << DISS_BIT_LSB_IDX)) != 0); // wait until CCU60 module enabled
173
174     CCU60_TCTR0.U &= ~(0x7 << T12CLK_BIT_LSB_IDX);    // f_T12 = f_CCU6 / prescaler
175     CCU60_TCTR0.U |= 0x2 << T12CLK_BIT_LSB_IDX;    // f_CCU6 = 50 MHz, prescaler = 1024
176     CCU60_TCTR0.U |= 0x1 << T12PRE_BIT_LSB_IDX;    // f_T12 = 48,828 Hz
177
178     CCU60_TCTR0.U &= ~(0x1 << CTM_BIT_LSB_IDX);    // T12 auto reset when period match (PM) occur
179 }
```

CCU60 내부 T12 모듈 사용 위한 레지스터 설정

: Period 값 설정 레지스터 – T12PR

- CCU60 레지스터 항목에서
– **T12PR** 레지스터 설정 필요
- CCU60 내부 T12 모듈의 counter 레지스터와 비교될 period 레지스터
- T12 모듈의 clock 주파수를 바탕으로, 얼마의 시간 간격으로 Match 인터럽트를 발생시킬지 고려하여 Period Register를 셋팅해야 함**

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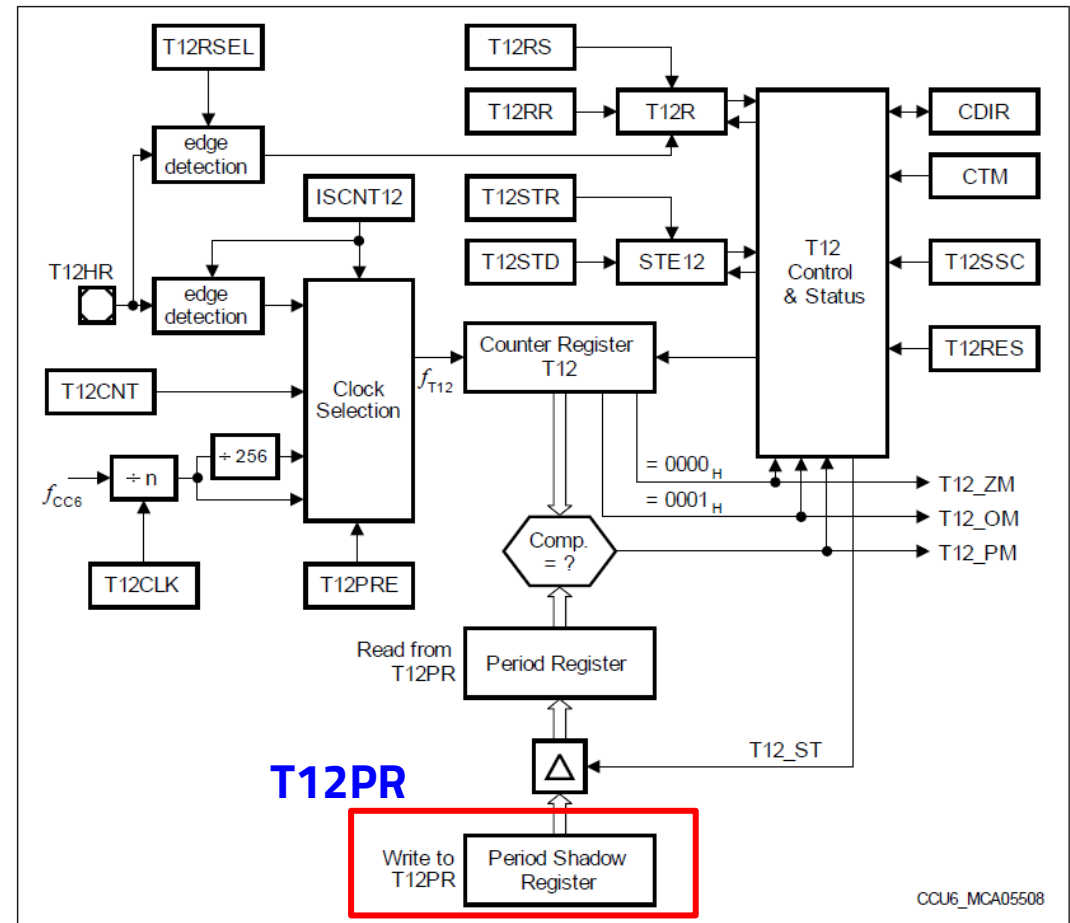


Figure 26-4 Timer T12 Logic and Period Comparators

CCU60 레지스터 설정 – T12PR

1. CCU60 레지스터 영역의 주소 찾기

– 시작 주소 (Base address) = **0xF0002A00**

2. 사용할 레지스터의 주소 찾기

– **T12PR** 의 Offset Address = **0x24**

→ T12PR 레지스터 주소 = $0xF0002A00 + 0x24 = \mathbf{0xF0002A24}$

Timer T12 related Registers

T12	Timer 12 Counter Register	20 _H	U, SV	U, SV, P	Application Reset	26-33
T12PR	Timer 12 Period Register	24 _H	U, SV	U, SV, P	Application Reset	26-34
T12DTC	Dead-Time Control Register for Timer T12	28 _H	U, SV	U, SV, P	Application Reset	26-37
CC60P	Capture/Compare	30	U, SV	U, SV	Application	26-35

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CCU60 레지스터 설정 - T12PR

: Clock 주파수와 Period를 고려하여 Match빈도 결정

3. 레지스터 write 값 결정

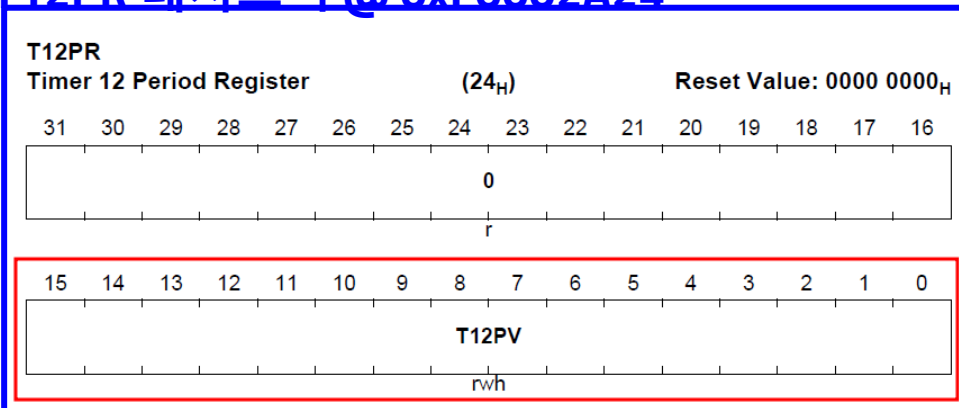
- 계획하는 Period Match 의 발생 주시를 고려하여 **T12PV** 영역에 **T12** 모듈의 **counter** 레지스터와 **match** 여부 비교될 값을 **write**

$$\text{Period Match가 발생하는 빈도} = \frac{(\text{Freq. of Timer T12 Clock})}{(\text{Value of Period Register}) + 1}$$

→ T12 모듈의 clock 주파수(frequency)가 **48,828 Hz** 이므로, 1초에 48,828 만큼 counter 증가함 → **0.5초간격으로** Period Match를 발생하려면 counter 가 **48,828 / 2 = 24,414** 에서 **Period Match** 발생해야 함

→ **T12PV** 영역에 write할 값 = **(48,828 / 2) - 1 = 24,413 (0x5F5D)**

T12PR 레지스터 @ 0xE0002A24



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Field	Bits	Type	Description
T12PV	[15:0]	rwh	T12 Period Value The value T12PV defines the counter value for T12 leading to a period-match. When reaching this value, the timer T12 is set to zero (edge-aligned mode) or changes its count direction to down counting (center-aligned mode).
0	[31:16]	r	Reserved; Returns 0 if read; should be written with 0.

Lab7: CCU60 레지스터 설정 – T12PR

```
150 void initCCU60(void)
151 {
152     // Password Access to unlock SCU_WDTSCON0
153     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
154     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
155
156     // Modify Access to clear ENDINIT
157     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
158     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
159
160     CCU60_CLC.U &= ~(1 << DISR_BIT_LSB_IDX); // enable CCY
161
162     // Password Access to unlock SCU_WDTSCON0
163     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
164     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
165
166     // Modify Access to set ENDINIT
167     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
168     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
169
170
171     // CCU60 T12 configurations
172     while((CCU60_CLC.U & (1 << DISS_BIT_LSB_IDX)) != 0); // wait until CCU60 module enabled
173
174     CCU60_TCTR0.U &= ~(0x7 << T12CLK_BIT_LSB_IDX); // f_T12 = f_CCU6 / prescaler
175     CCU60_TCTR0.U |= 0x2 << T12CLK_BIT_LSB_IDX; // f_CCU6 = 50 MHz, prescaler = 1024
176     CCU60_TCTR0.U |= 0x1 << T12PRE_BIT_LSB_IDX; // f_T12 = 48,828 Hz
177
178     CCU60_TCTR0.U &= ~(0x1 << CTM_BIT_LSB_IDX); // T12 auto reset when period match (PM) occur
179
180
181     CCU60_T12PR.U = 24414 - 1; // PM interrupt freq. = f_T12 / (T12PR + 1)
182     CCU60_TCTR4.U |= 0x1 << T12STR_BIT_LSB_IDX; // load T12PR from shadow register
183
184     CCU60_T12.U = 0; // clear T12 counter register
185 }
```

CCU60 내부 T12 모듈 사용 위한 레지스터 설정

: Counting Stop/Start제어, Period적용 → TCTR4

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enables an automatic stop of the timer when the current counting period is finished (see Figure 26-7 and Figure 26-8).

The start or stop of T12 is controlled by the Run bit T12R that can be modified by bits in register **TCTR4**. The run bit can be set/cleared by software via the associated set/clear bits T12RS or T12RR, it can be set by a selectable edge of the input signal T12HR (TCTR2.T12RSEL), or it is cleared by hardware according to preselected conditions. The timer T12 run bit T12R must not be set while the applied T12 period value is zero. Timer T12 can be cleared via control bit T12RES. Setting this write-only bit does only

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- CCU60 레지스터 항목에서
— **TCTR4** 레지스터 설정 필요
- T12의 counter 레지스터 증가 시작을 위한 설정
- Shadow Register에 저장된 period 설정 값을 T12PR 레지스터에 실제 적용

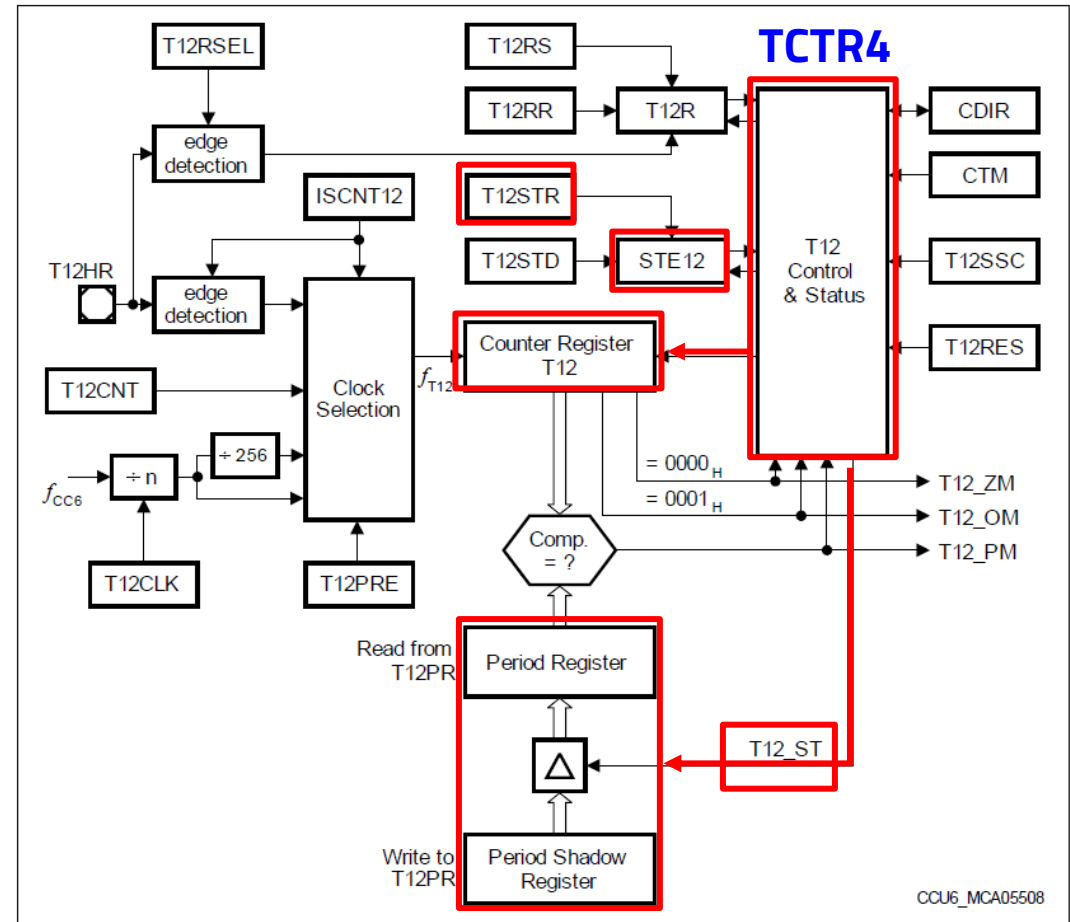


Figure 26-4 Timer T12 Logic and Period Comparators

CCU60 레지스터 설정 – TCTR4

1. CCU60 레지스터 영역의 주소 찾기

– 시작 주소 (Base address) = **0xF0002A00**

2. 사용할 레지스터의 주소 찾기

– **TCTR4** 의 Offset Address = **0x78**

→ TCTR4 레지스터 주소 = $0xF0002A00 + 0x78 = \mathbf{0xF0002A78}$

TCTR2	Timer Control Register 2	74 _H	U, SV	U, SV, P	Application Reset	26-48
TCTR4	Timer Control Register 4	78 _H	U, SV	U, SV, P	Application Reset	26-51

Timer T13 related Registers

T13	Timer 13 Counter	50 _H	U, SV	U,	Application	26-66
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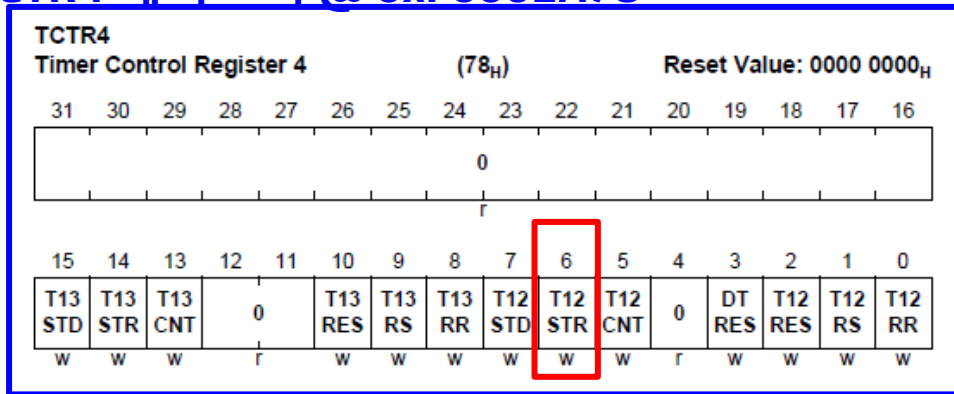
CCU60 레지스터 설정 – TCTR4

: Shadow값을 T12PR에 Store

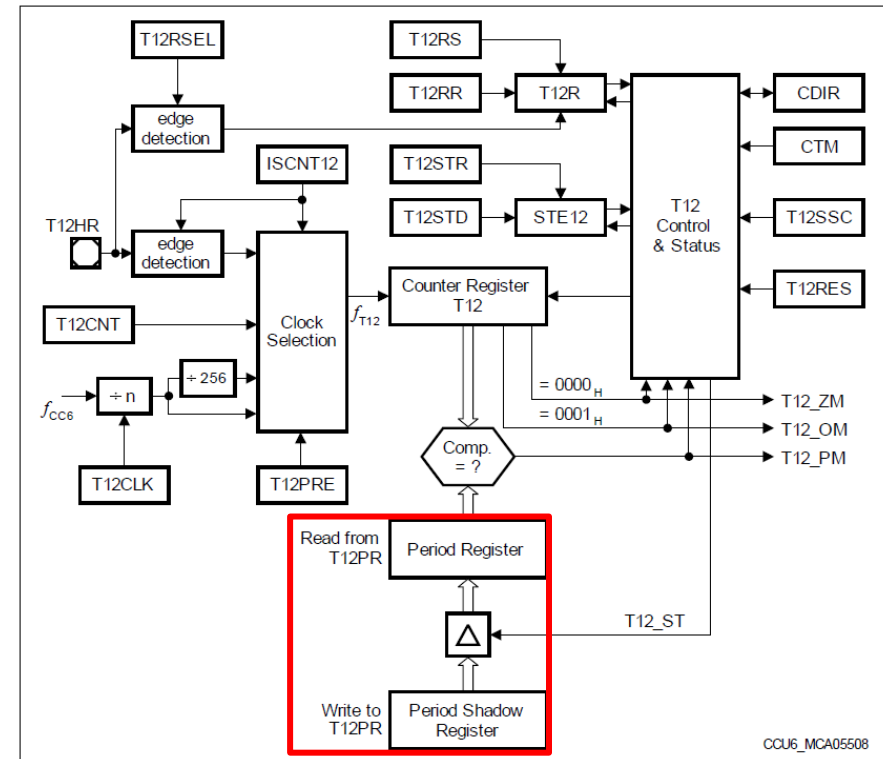
3. 레지스터 write 값 결정

- 앞서 T12PR 레지스터에 값을 write하면 바로 적용되지 않고 Period Shadow Register에 머무르게 됨
- Period Shadow Register에 저장된 period 설정 값을 T12PR 레지스터에 옮기기 위해 T12STR 영역에 “1”값을 write

TCTR4 레지스터 @ 0xF0002A78



Field	Bits	Type	Description
T12STR	6	w	Timer T12 Shadow Transfer Request
			0 _B No action
			1 _B STE12 is set, enabling the shadow transfer.
T12STD	7	w	Timer T12 Shadow Transfer Disable
			0 _B No action



2022 Figure 26-4 Timer T12 Logic and Period Comparators

Lab8: CCU60 레지스터 설정 – TCTR4

```
150 void initCCU60(void)
151 {
152     // Password Access to unlock SCU_WDTSCON0
153     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
154     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
155
156     // Modify Access to clear ENDINIT
157     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
158     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
159
160     CCU60_CLC.U &= ~(1 << DISR_BIT_LSB_IDX); // enable CCY
161
162     // Password Access to unlock SCU_WDTSCON0
163     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
164     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
165
166     // Modify Access to set ENDINIT
167     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
168     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
169
170
171     // CCU60 T12 configurations
172     while((CCU60_CLC.U & (1 << DISS_BIT_LSB_IDX)) != 0); // wait until CCU60 module enabled
173
174     CCU60_TCTR0.U &= ~(0x7 << T12CLK_BIT_LSB_IDX); // f_T12 = f_CCU6 / prescaler
175     CCU60_TCTR0.U |= 0x2 << T12CLK_BIT_LSB_IDX; // f_CCU6 = 50 MHz, prescaler = 1024
176     CCU60_TCTR0.U |= 0x1 << T12PRE_BIT_LSB_IDX; // f_T12 = 48,828 Hz
177
178     CCU60_TCTR0.U &= ~(0x1 << CTM_BIT_LSB_IDX); // T12 auto reset when period match (PM) occur
179
180
181     CCU60_T12PR.U = 24414 - 1; // PM interrupt freq = f_T12 / (T12PR + 1)
182     CCU60_TCTR4.U |= 0x1 << T12STR_BIT_LSB_IDX; // load T12PR from shadow register
183
184     CCU60_T12.U = 0; // clear T12 counter register
185
186
187     // CCU60 T12 PM interrupt setting
188     CCU60_INP.U &= ~(0x3 << INPT12_BIT_LSB_IDX); // service request output SR0 selected
189     CCU60_IEN.U |= 0x1 << ENT12PM_BIT_LSB_IDX; // enable T12 PM interrupt
190
191
192     // SRC setting for CCU60
193     SRC_CCU6_CCU60_SR0.U &= ~(0xFF << SRPN_BIT_LSB_IDX);
194     SRC_CCU6_CCU60_SR0.U |= 0x0B << SRPN_BIT_LSB_IDX; // set priority 0x0B
195
196     SRC_CCU6_CCU60_SR0.U &= ~(0x3 << TOS_BIT_LSB_IDX); // CPU0 service T12 PM interrupt
197
198     SRC_CCU6_CCU60_SR0.U |= 0x1 << SRE_BIT_LSB_IDX; // SR0 enabled
199
200
201     // CCU60 T12 counting start
202     CCU60_TCTR4.U = 0x1 << T12RS_BIT_LSB_IDX; // T12 start counting
203 }
```

59 #define T12STR_BIT_LSB_IDX

6

CCU60 레지스터 설정 – T12

1. CCU60 레지스터 영역의 주소 찾기

- 시작 주소 (Base address) = **0xF0002A00**

2. 사용할 레지스터의 주소 찾기

- **T12** 의 Offset Address = **0x20**

→ T12 레지스터 주소 = $0xF0002A00 + 0x20 = \mathbf{0xF0002A20}$

				SV, P	Reset	
Timer T12 related Registers						
T12	Timer 12 Counter Register	20 _H	U, SV	U, SV, P	Application Reset	26-33
T12PR	Timer 12 Period Register	24 _H	U, SV	U, SV, P	Application Reset	26-34
T12DTC	Dead-Time Control	28 _H	U, SV	U,	Application	26-37

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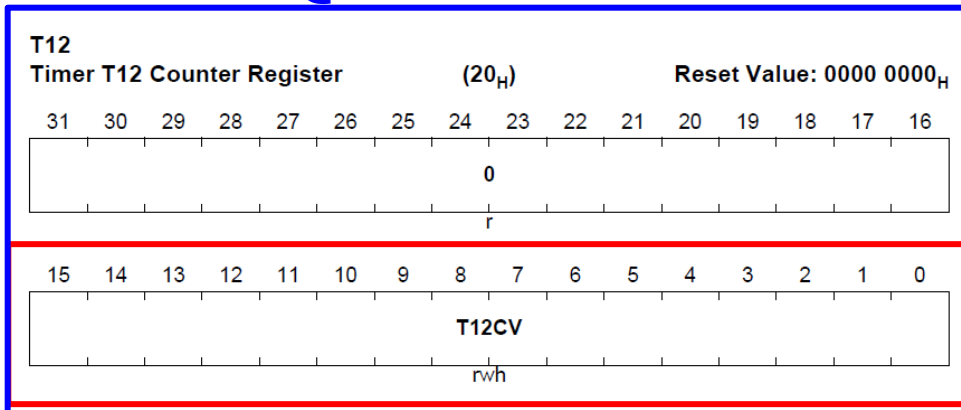
CCU60 레지스터 설정 – T12

: Counter Value 초기화

3. 레지스터 write 값 결정

- T12 모듈의 counter 값을 초기화하기 위해 **T12CV** 영역에 “0” write

T12 레지스터 @ 0xF0002A20



Field	Bits	Type	Description
T12CV	[15:0]	rwh	Timer 12 Counter Value This register represents the 16-bit counter value of Timer12.
0	[31:16]	r	Reserved; Returns 0 if read; should be written with 0.

[Infineon-TC27x_D-step-UM-v02_02-EN.pdf p.3669](#)

CCU60 레지스터 설정 - T12

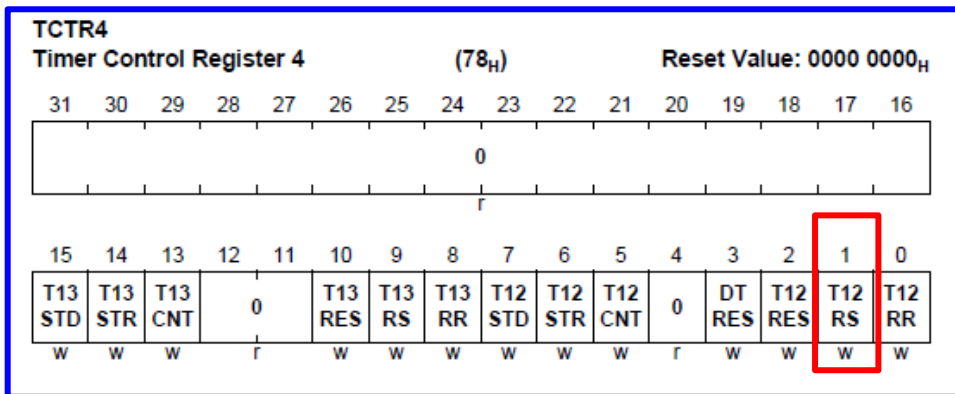
```
150 void initCCU60(void)
151 {
152     // Password Access to unlock SCU_WDTSCON0
153     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
154     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
155
156     // Modify Access to clear ENDINIT
157     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
158     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
159
160     CCU60_CLC.U &= ~(1 << DISR_BIT_LSB_IDX); // enable CCY
161
162     // Password Access to unlock SCU_WDTSCON0
163     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
164     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
165
166     // Modify Access to set ENDINIT
167     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
168     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
169
170
171     // CCU60 T12 configurations
172     while((CCU60_CLC.U & (1 << DISS_BIT_LSB_IDX)) != 0); // wait until CCU60 module enabled
173
174     CCU60_TCTR0.U &= ~(0x7 << T12CLK_BIT_LSB_IDX); // f_T12 = f_CCU6 / prescaler
175     CCU60_TCTR0.U |= 0x2 << T12CLK_BIT_LSB_IDX; // f_CCU6 = 50 MHz, prescaler = 1024
176     CCU60_TCTR0.U |= 0x1 << T12PRE_BIT_LSB_IDX; // f_T12 = 48,828 Hz
177
178     CCU60_TCTR0.U &= ~(0x1 << CTM_BIT_LSB_IDX); // T12 auto reset when period match (PM) occur
179
180
181     CCU60_T12PR.U = 24414 - 1; // PM interrupt freq. = f_T12 / (T12PR + 1)
182     CCU60_TCTR4.U |= 0x1 << T12STR_BIT_LSB_IDX; // load T12PR from shadow register
183
184     CCU60_T12.U = 0; // clear T12 counter register
185
186
187     // CCU60 T12 PM interrupt setting
188     CCU60_INP.U &= ~(0x3 << INPT12_BIT_LSB_IDX); // service request output SR0 selected
189     CCU60_IEN.U |= 0x1 << ENT12PM_BIT_LSB_IDX; // enable T12 PM interrupt
190
191
192     // SRC setting for CCU60
193     SRC_CCU6_CCUC0_SR0.U &= ~(0xFF << SRPN_BIT_LSB_IDX);
194     SRC_CCU6_CCUC0_SR0.U |= 0x0B << SRPN_BIT_LSB_IDX; // set priority 0x0B
195
196     SRC_CCU6_CCUC0_SR0.U &= ~(0x3 << TOS_BIT_LSB_IDX); // CPU0 service T12 PM interrupt
197
198     SRC_CCU6_CCUC0_SR0.U |= 0x1 << SRE_BIT_LSB_IDX; // SR0 enabled
199
200
201     // CCU60 T12 counting start
202     CCU60_TCTR4.U = 0x1 << T12RS_BIT_LSB_IDX; // T12 start counting
203 }
204
```

CCU60 레지스터 설정 – TCTR4

3. 레지스터 write 값 결정

- T12의 counter 증가 동작을 시작하기 위해 **T12RS** 영역에 “1”값을 write

TCTR4 레지스터 @ 0xF0002A78



Field	Bits	Type	Description
T12STR	6	w	Timer T12 Shadow Transfer Request 0 _B No action 1 _B STE12 is set, enabling the shadow transfer.
T12STD	7	w	Timer T12 Shadow Transfer Disable 0 _B No action

Field	Bits	Type	Description
T12RR	0	w	Timer T12 Run Reset Setting this bit clears the T12R bit. 0 _B T12R is not influenced. 1 _B T12R is cleared, T12 stops counting.
T12RS	1	w	Timer T12 Run Set Setting this bit sets the T12R bit. 0 _B T12R is not influenced. 1 _B T12R is set, T12 starts counting.
T12RES	2	w	Timer T12 Reset

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Lab8: CCU60 레지스터 설정 – TCTR4

: Timer Start를 맨마지막에 해야 함

```
150 void initCCU60(void)
151 {
152     // Password Access to unlock SCU_WDTSCON0
153     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
154     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
155
156     // Modify Access to clear ENDINIT
157     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
158     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
159
160     CCU60_CLC.U &= ~(1 << DISR_BIT_LSB_IDX); // enable CCY
161
162     // Password Access to unlock SCU_WDTSCON0
163     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
164     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
165
166     // Modify Access to set ENDINIT
167     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
168     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
169
170
171     // CCU60 T12 configurations
172     while((CCU60_CLC.U & (1 << DISS_BIT_LSB_IDX)) != 0); // wait until CCU60 module enabled
173
174     CCU60_TCTR0.U &= ~(0x7 << T12CLK_BIT_LSB_IDX); // f_T12 = f_CCU6 / prescaler
175     CCU60_TCTR0.U |= 0x2 << T12CLK_BIT_LSB_IDX; // f_CCU6 = 50 MHz, prescaler = 1024
176     CCU60_TCTR0.U |= 0x1 << T12PRE_BIT_LSB_IDX; // f_T12 = 48,828 Hz
177
178     CCU60_TCTR0.U &= ~(0x1 << CTM_BIT_LSB_IDX); // T12 auto reset when period match (PM) occur
179
180
181     CCU60_T12PR.U = 24414 - 1; // PM interrupt freq. = f_T12 / (T12PR + 1)
182     CCU60_TCTR4.U |= 0x1 << T12STR_BIT_LSB_IDX; // load T12PR from shadow register
183
184     CCU60_T12.U = 0; // clear T12 counter register
185
186
187     // CCU60 T12 PM interrupt setting
188     CCU60_INP.U &= ~(0x3 << INPT12_BIT_LSB_IDX); // service request output SR0 selected
189     CCU60_IEN.U |= 0x1 << ENT12PM_BIT_LSB_IDX; // enable T12 PM interrupt
190
191
192     // SRC setting for CCU60
193     SRC_CCU6_CC60_SR0.U &= ~(0xFF << SRPN_BIT_LSB_IDX);
194     SRC_CCU6_CC60_SR0.U |= 0x0B << SRPN_BIT_LSB_IDX; // set priority 0x0B
195
196     SRC_CCU6_CC60_SR0.U &= ~(0x3 << TOS_BIT_LSB_IDX); // CPU0 service T12 PM interrupt
197
198     SRC_CCU6_CC60_SR0.U |= 0x1 << SRE_BIT_LSB_IDX; // SR0 enabled
199
200
201     // CCU60 T12 counting start
202     CCU60_TCTR4.U = 0x1 << T12RS_BIT_LSB_IDX; // T12 start counting
203
204 }
```

타이머 인터럽트 발생 설정

60 #define T12RS_BIT_LSB_IDX

1

T12 Interrupt 사용 위한 레지스터 설정

: 인터럽트 Enable → IEN 레지스터

- CCU60 레지스터 항목에서
 - **IEN** 레지스터 설정 필요
- CCU60 내부 T12 모듈이 Interrupt 를 생성할 수 있도록 enable 하기 위한 레지스터
- **T12에서 period match가 발생할 때마다 Interrupt를 생성하기 위한 설정 필요**

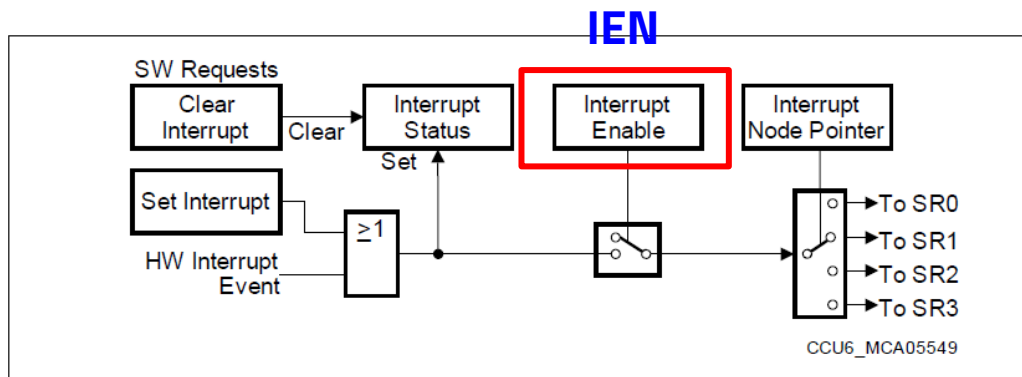


Figure 26-42 General Interrupt Structure

[Infineon-TC27x_D-step-UM-v02_02-EN.pdf p.3732](#)

CCU60 레지스터 설정 - IEN

1. CCU60 레지스터 영역의 주소 찾기
 - 시작 주소 (Base address) = **0xF0002A00**
2. 사용할 레지스터의 주소 찾기
 - **IEN** 의 Offset Address = **0xB0**
 - IEN 레지스터 주소 = $0xF0002A00 + 0xB0 = \mathbf{0xF0002AB0}$

Interrupt Status and Node Registers

IS	Interrupt Status Register	A0 _H	U, SV	U,SV, P	Application Reset	26-98
ISS	Interrupt Status Set Register	A4 _H	U, SV	U, SV, P	Application Reset	26-101
ISR	Interrupt Status Reset Register	A8 _H	U, SV	U, SV, P	Application Reset	26-103
INP	Interrupt Node Pointer Register	AC _H	U, SV	U, SV, P	Application Reset	26-108
IEN	Interrupt Node Pointer Register	B0 _H	U, SV	U, SV, P	Application Reset	26-105

[Infineon-TC27x_D-step-UM-v02_02-EN.pdf p.3643](#)

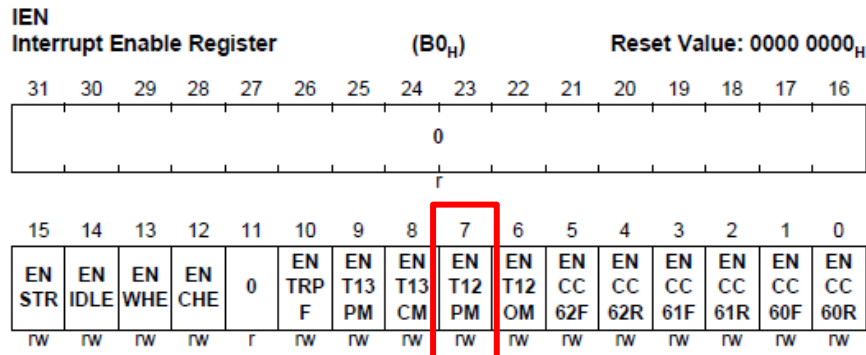
CCU60 레지스터 설정 - IEN

: Timer Interrupt 발생하도록 설정

3. 레지스터 write 값 결정

- T12 모듈에서 Period Match 가 발생할 때마다 Interrupt를 생성하도록 enable 하기 위해 **ENT12PM** 영역에 "1"값을 write

IEN 레지스터 @ 0xF0002AB0



Field	Bits	Type	Description
ENT12OM	6	rW	Enable Interrupt for T12 One-Match 0 _B No interrupt will be generated if the set condition for bit T12OM in register IS occurs. 1 _B An interrupt will be generated if the set condition for bit T12OM in register IS occurs. The service request output that will be activated is selected by bit field INPT12.
ENT12PM	7	rW	Enable Interrupt for T12 Period-Match 0 _B No interrupt will be generated if the set condition for bit T12PM in register IS occurs. 1 _B An interrupt will be generated if the set condition for bit T12PM in register IS occurs. The service request output that will be activated is selected by bit field INPT12.
ENT13CM	8	rW	Enable Interrupt for T13 Compare-Match

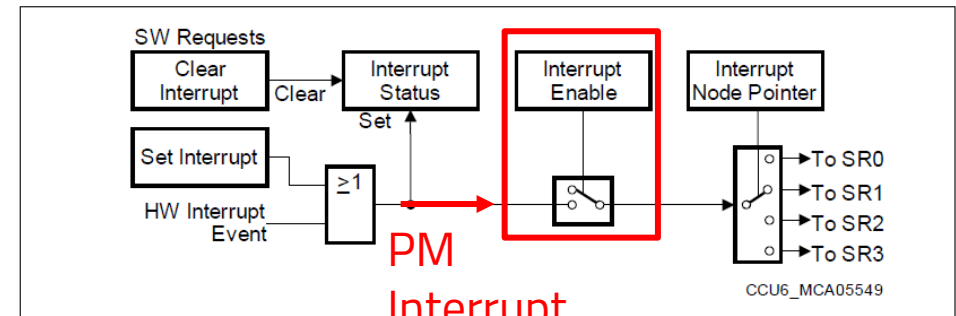


Figure 26-42 General Interrupt Structure

Lab9: CCU60 레지스터 설정 - IEN

```
150 void initCCU60(void)
151 {
152     // Password Access to unlock SCU_WDTSCON0
153     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
154     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
155
156     // Modify Access to clear ENDINIT
157     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
158     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
159
160     CCU60_CLC.U &= ~(1 << DISR_BIT_LSB_IDX); // enable CCY
161
162     // Password Access to unlock SCU_WDTSCON0
163     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
164     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
165
166     // Modify Access to set ENDINIT
167     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
168     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
169
170
171     // CCU60 T12 configurations
172     while((CCU60_CLC.U & (1 << DISS_BIT_LSB_IDX)) != 0); // wait until CCU60 module enabled
173
174     CCU60_TCTR0.U &= ~(0x7 << T12CLK_BIT_LSB_IDX); // f_T12 = f_CCU6 / prescaler
175     CCU60_TCTR0.U |= 0x2 << T12CLK_BIT_LSB_IDX; // f_CCU6 = 50 MHz, prescaler = 1024
176     CCU60_TCTR0.U |= 0x1 << T12PRE_BIT_LSB_IDX; // f_T12 = 48,828 Hz
177
178     CCU60_TCTR0.U &= ~(0x1 << CTM_BIT_LSB_IDX); // T12 auto reset when period match (PM) occur
179
180
181     CCU60_T12PR.U = 24414 - 1; // PM interrupt freq. = f_T12 / (T12PR + 1)
182     CCU60_TCTR4.U |= 0x1 << T12STR_BIT_LSB_IDX; // load T12PR from shadow register
183
184     CCU60_T12.U = 0; // clear T12 counter register
185
186
187     // CCU60 T12 PM interrupt setting
188     CCU60_TNP.U &= ~(0x3 << TNPT12_BIT_LSB_IDX); // service request output SR0 selected
189     CCU60_IEN.U |= 0x1 << ENT12PM_BIT_LSB_IDX; // enable T12 PM interrupt
190
191
192     // SRC setting for CCU60
193     SRC_CCU6_CC60_SR0.U &= ~(0xFF << SRPN_BIT_LSB_IDX);
194     SRC_CCU6_CC60_SR0.U |= 0x0B << SRPN_BIT_LSB_IDX; // set priority 0x0B
195
196     SRC_CCU6_CC60_SR0.U &= ~(0x3 << TOS_BIT_LSB_IDX); // CPU0 service T12 PM interrupt
197
198     SRC_CCU6_CC60_SR0.U |= 0x1 << SRE_BIT_LSB_IDX; // SR0 enabled
199
200
201     // CCU60 T12 counting start
202     CCU60_TCTR4.U = 0x1 << T12RS_BIT_LSB_IDX; // T12 start counting
203 }
204
```

```
62 #define ENT12PM_BIT_LSB_IDX
63
```

7

T12 Interrupt 사용 위한 레지스터 설정

: 발생한 인터럽트를 출력으로 연결 - INP 레지스터

- CCU60 레지스터 항목에서
 - INP 레지스터 설정 필요
- CCU60 - T12 모듈에서 발생한 Interrupt 를 SR0 노드로 연결하기 위한 레지스터 설정
- T12에서 발생한 period match Interrupt를 4개의 Node Pointer SR0-3 중, **SR0**에 연결하기 위한 설정 필요

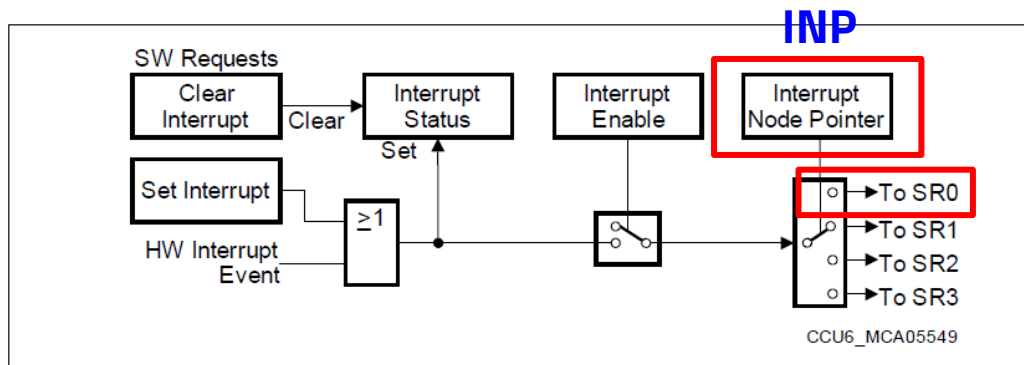
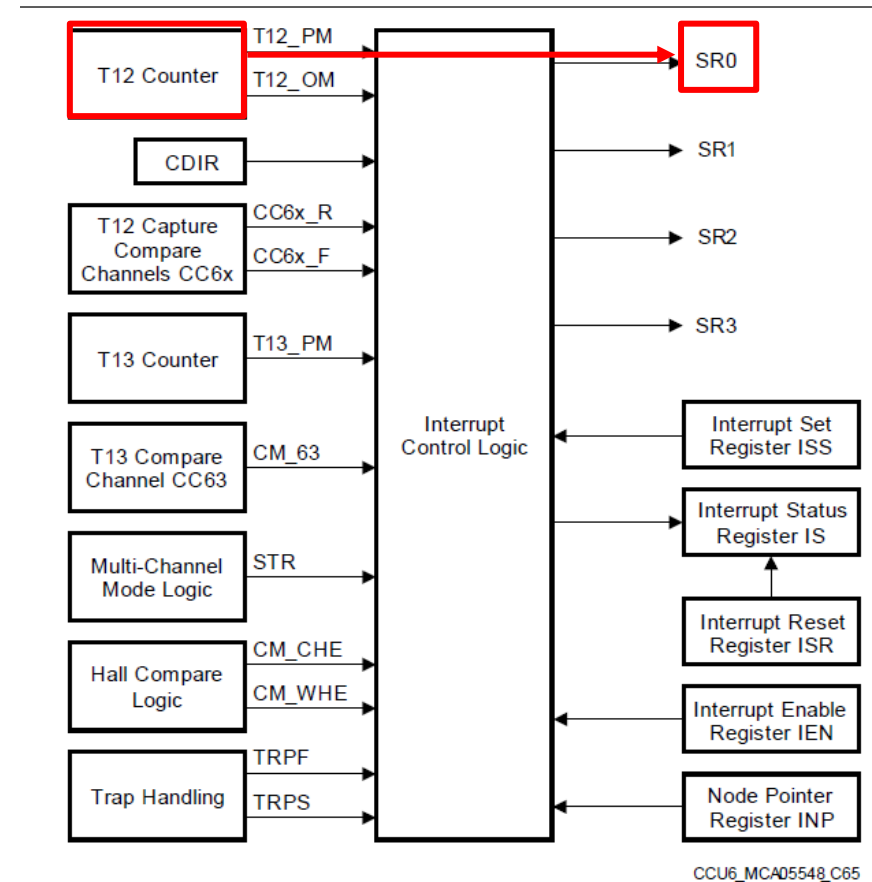


Figure 26-42 General Interrupt Structure



3-43 Interrupt Sources and Events

CCU60 레지스터 설정 – INP

1. CCU60 레지스터 영역의 주소 찾기
 - 시작 주소 (Base address) = **0xF0002A00**
2. 사용할 레지스터의 주소 찾기
 - **INP** 의 Offset Address = **0xAC**
 - INP 레지스터 주소 = $0xF0002A00 + 0xAC = \mathbf{0xF0002AAC}$

Interrupt Status and Node Registers

IS	Interrupt Status Register	A0 _H	U, SV	U,SV, P	Application Reset	26-98
ISS	Interrupt Status Set Register	A4 _H	U, SV	U, SV, P	Application Reset	26-101
ISR	Interrupt Status Reset Register	A8 _H	U, SV	U, SV, P	Application Reset	26-103
INP	Interrupt Node Pointer Register	AC _H	U, SV	U, SV, P	Application Reset	26-108
INR	Interrupt Node Pointer Register	B0 _H	U, SV	U, SV, P	Application Reset	26-105

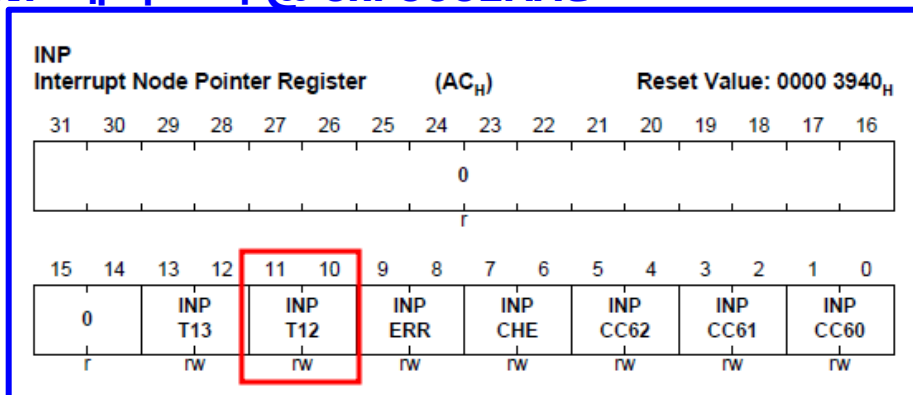
[Infineon-TC27x_D-step-UM-v02_02-EN.pdf p.3643](#)

CCU60 레지스터 설정 - INP

3. 레지스터 write 값 결정

- T12 모듈에서 발생하는 Period Match Interrupt를 Interrupt Router (IR)에 전달할 때, **SRO Node**로 전달하기 위해 Node Pointer 설정 필요
- **INPT12 영역에 0x0 값을 write (SRO 이므로 "0"값)**

INP 레지스터 @ 0xF0002AAC



			Coding see INPCC6x.
INPT12	[11:10]	rw	<div>Interrupt Node Pointer for Timer12 Interrupts</div> <p>This bit field defines the service request output activated due to a set condition for bit T12OM (if enabled by bit ENT12OM) or for bit T12PM (if enabled by bit ENT12PM).</p> <p>Coding see INPCC6x.</p>

[Infineon-TC27x_D-step-UM-v02_02-EN.pdf p.3744](#)

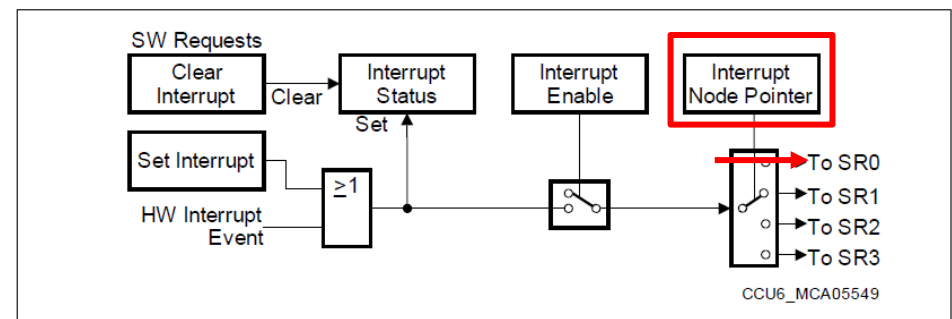


Figure 26-42 General Interrupt Structure

[Infineon-TC27x_D-step-UM-v02_02-EN.pdf p.3732](#)

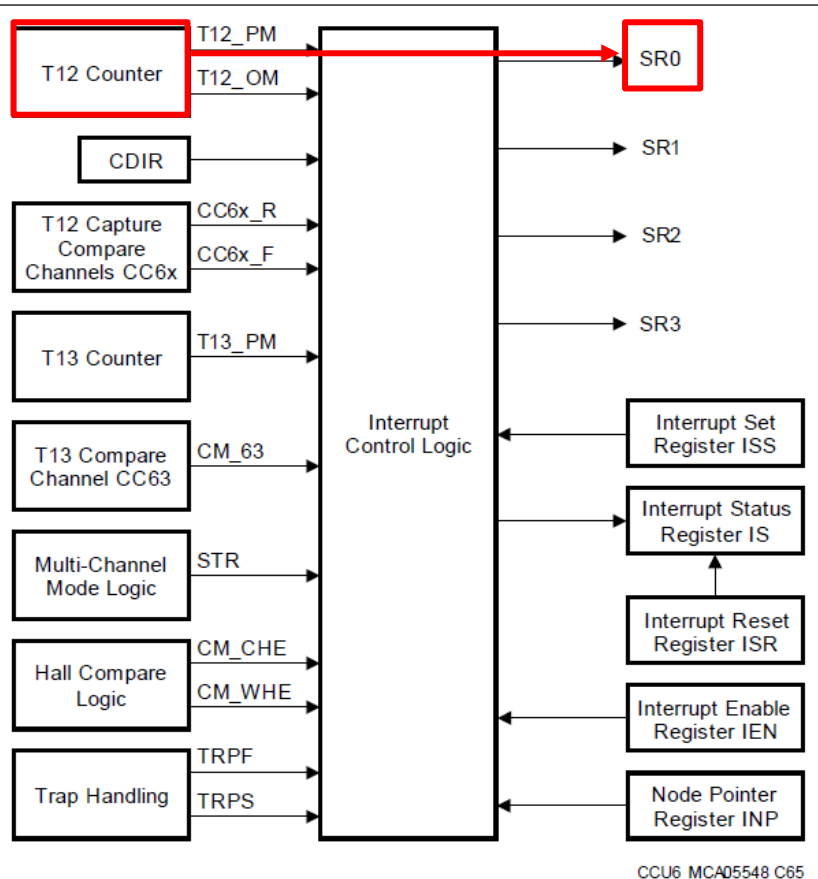
Lab10: CCU60 레지스터 설정 – INP

```
150 void initCCU60(void)
151 {
152     // Password Access to unlock SCU_WDTSCON0
153     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
154     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
155
156     // Modify Access to clear ENDINIT
157     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
158     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until locked
159
160     CCU60_CLC.U &= ~(1 << DISR_BIT_LSB_IDX); // enable CCY
161
162     // Password Access to unlock SCU_WDTSCON0
163     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
164     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
165
166     // Modify Access to set ENDINIT
167     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
168     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until locked
169
170
171     // CCU60 T12 configurations
172     while((CCU60_CLC.U & (1 << DISS_BIT_LSB_IDX)) != 0); // wait until CCU60 module enabled
173
174     CCU60_TCTR0.U &= ~(0x7 << T12CLK_BIT_LSB_IDX); // f_T12 = f_CCU6 / prescaler
175     CCU60_TCTR0.U |= 0x2 << T12CLK_BIT_LSB_IDX; // f_CCU6 = 50 MHz, prescaler = 1024
176     CCU60_TCTR0.U |= 0x1 << T12PRE_BIT_LSB_IDX; // f_T12 = 48,828 Hz
177
178     CCU60_TCTR0.U &= ~(0x1 << CTM_BIT_LSB_IDX); // T12 auto reset when period match (PM) occur
179
180
181     CCU60_T12PR.U = 24414 - 1; // PM interrupt freq. = f_T12 / (T12PR + 1)
182     CCU60_TCTR4.U |= 0x1 << T12STR_BIT_LSB_IDX; // load T12PR from shadow register
183
184     CCU60_T12.U = 0; // clear T12 counter register
185
186
187     // CCU60 T12 PM interrupt setting
188     CCU60_INP.U &= ~(0x3 << INPT12_BIT_LSB_IDX); // service request output SR0 selected
189     CCU60_IEN.U |= 0x1 << ENT12PM_BIT_LSB_IDX; // enable T12 PM interrupt
190
191
192     // SRC setting for CCU60
193     SRC_CCU6_CC60_SR0.U &= ~(0xFF << SRPN_BIT_LSB_IDX);
194     SRC_CCU6_CC60_SR0.U |= 0x0B << SRPN_BIT_LSB_IDX; // set priority 0x0B
195
196     SRC_CCU6_CC60_SR0.U &= ~(0x3 << TOS_BIT_LSB_IDX); // CPU0 service T12 PM interrupt
197
198     SRC_CCU6_CC60_SR0.U |= 0x1 << SRE_BIT_LSB_IDX; // SR0 enabled
199
200
201     // CCU60 T12 counting start
202     CCU60_TCTR4.U = 0x1 << T12RS_BIT_LSB_IDX; // T12 start counting
203
204 }
```

```
61 #define INPT12_BIT_LSB_IDX 10
62 #define ENT12PM_BIT_LSB_IDX 7
63
```

T12 Interrupt를 Interrupt Router로 전달위한 레지스터 설정 : CCU60SR0 레지스터 설정

Infineon-TC27x_D-step-UM-v02_02-EN.pdf p.3783



OTGB[0..15]	CCDS	0	CCDS Trigger Bus 1
SR0	Interrupt Router: SRC_CCU60SR0	0	CCU60 Service Request 0

- SRC 레지스터 항목에서
– **CCU60SR0** 레지스터 설정 필요
- CCU60 – T12 모듈에서 생성된 Interrupt를 특정 CPU에 연결하기 위해 Interrupt Router (IR) 설정
- **T12 PM Interrupt에 Interrupt 고유 ID 부여 및 CPU0에서 처리하도록 설정**

3-43 Interrupt Sources and Events

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SRC 레지스터 설정 – CCU60SR0

생성된 인터럽트의 ID부여 및 cpu 할당

1. SRC 레지스터 영역의 주소 찾기

- 시작 주소 (Base address)
- = **0xF0038000**

Interrupt Router (IR)	F003 7000 _H - F003 7FFF _H	4 Kbyte	access	access
Interrupt Router (IR) SRC Registers	F003 8000 _H - F003 9FFF _H	8 Kbyte	access	access
Port 00	F003 A000 _H - F003 A0FF _H	256 byte	access	access

[Infineon-TC27x_D-step-UM-v02_02-EN.pdf p.230](#)

2. 사용할 레지스터의 주소 찾기

- 2개의 CCU6 모듈 중, 0번째 CCU6 모듈 사용하므로 **CCU6"0"** (**m = 0**)
- **CCU60SR0** 의 Offset Address = $0x420 + (m * 0x10) = 0x420$
- CCU60SR0 레지스터 주소 = $0xF0038000 + 0x420 = 0xF0038420$

		Reserved	0400 _H - 041C _H	DC	DC		
SRC_CCU6 mSR0	CCU6 m	CCU6 m Service Request 0 (m = 0-1)	0420 _H + (m * 10 _H)	U, SV	SV, P0, P1	3	89 + m*4
SRC_CCU6 mSR1	CCU6 m	CCU6 m Service Request 1 (m = 0-1)	0424 _H + (m * 10 _H)	U, SV	SV, P0, P1	3	90 + m*4

[Infineon-TC27x_D-step-UM-v02_02-EN.pdf p.1572](#)

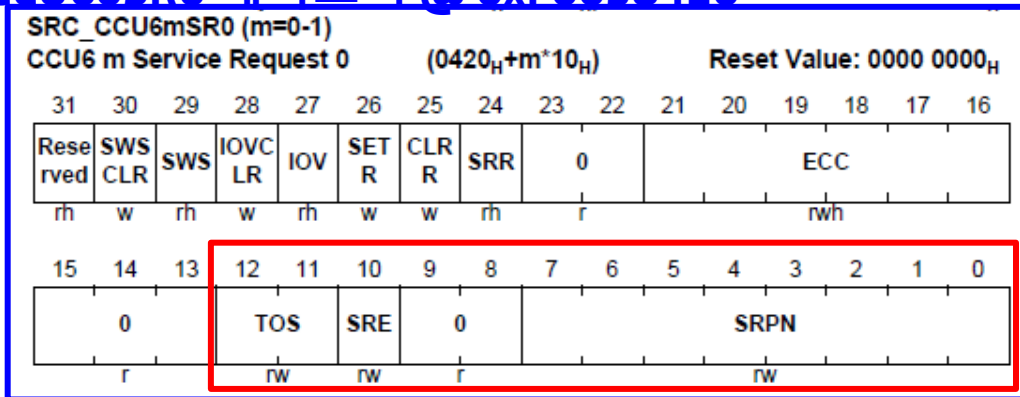
SRC 레지스터 설정 – CCU60SR0

생성된 인터럽트의 ID부여 및 cpu 할당

3. 레지스터 write 값 결정

- Interrupt의 우선순위 및 SW에서 ISR을 고유하게 인식하기 위한 ID 설정을 위해 **SRPN** 영역의 값을 **0xB**로 설정 (임의의 값)
- Interrupt를 enable하기 위해 **SRE** 영역의 값을 "1"으로 설정
- Interrupt를 CPU0에서 처리하기 위해 **TOS** 영역의 값을 "0"으로 설정

CCU60SR0 레지스터 @ 0xF0038420



Field	Bits	Type	Description
SRPN	[7:0]	rw	Service Request Priority Number 00 _H Service request is on lowest priority 01 _H Service request is one before lowest priority ... FF _H Service request is on highest priority <i>Note: For a CPU 01H is the lowest priority as 00H is never serviced. For the DMA 00H triggers channel 0</i>
SRE	10	rw	Service Request Enable 0 Service request is disabled 1 Service request is enabled
TOS	[12:11]	rw	Type of Service Control 0 CPU0 service is initiated 1 CPU1 service is initiated 2 CPU2 service is initiated 3 DMA service is initiated

레지스터 설정에 의한
데이터 흐름

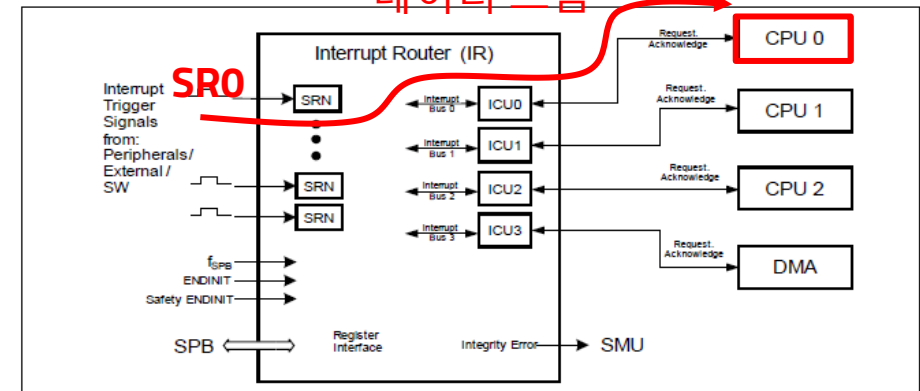


Figure 16-1 Block Diagram of the TC27x Interrupt System

[Infineon-TC27x_D-step-UM-v02_02-EN.pdf p.1518](#)

Lab11: SRC 레지스터 설정 – CCU60SR0

Interrupt 설정

```

150 void initCCU60(void)
151 {
152     // Password Access to unlock SCU_WDTSCON0
153     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
154     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
155
156     // Modify Access to clear ENDINIT
157     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
158     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
159
160     CCU60_CLC.U &= ~(1 << DISR_BIT_LSB_IDX); // enable CCY
161
162     // Password Access to unlock SCU_WDTSCON0
163     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
164     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
165
166     // Modify Access to set ENDINIT
167     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
168     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
169
170
171     // CCU60 T12 configurations
172     while((CCU60_CLC.U & (1 << DISS_BIT_LSB_IDX)) != 0); // wait until CCU60 module enabled
173
174     CCU60_TCTR0.U &= ~(0x7 << T12CLK_BIT_LSB_IDX); // f_T12 = f_CCU6 / prescaler
175     CCU60_TCTR0.U |= 0x2 << T12CLK_BIT_LSB_IDX; // f_CCU6 = 50 MHz, prescaler = 1024
176     CCU60_TCTR0.U |= 0x1 << T12PRE_BIT_LSB_IDX; // f_T12 = 48,828 Hz
177
178     CCU60_TCTR0.U &= ~(0x1 << CTM_BIT_LSB_IDX); // T12 auto reset when period match (PM) occur
179
180
181     CCU60_T12PR.U = 24414 - 1; // PM interrupt freq. = f_T12 / (T12PR + 1)
182     CCU60_TCTR4.U |= 0x1 << T12STR_BIT_LSB_IDX; // load T12PR from shadow register
183
184     CCU60_T12.U = 0; // clear T12 counter register
185
186
187     // CCU60 T12 PM interrupt setting
188     CCU60_INP.U &= ~(0x3 << INPT12_BIT_LSB_IDX); // service request output SR0 selected
189     CCU60_IEN.U |= 0x1 << ENT12PM_BIT_LSB_IDX; // enable T12 PM interrupt
190
191
192     // SRC setting for CCU60
193     SRC_CCU6_CCUC0_SR0.U &= ~(0xFF << SRPN_BIT_LSB_IDX);
194     SRC_CCU6_CCUC0_SR0.U |= 0x0B << SRPN_BIT_LSB_IDX; // set priority 0x0B
195
196     SRC_CCU6_CCUC0_SR0.U &= ~(0x3 << TOS_BIT_LSB_IDX); // CPU0 service T12 PM interrupt
197
198     SRC_CCU6_CCUC0_SR0.U |= 0x1 << SRE_BIT_LSB_IDX; // SR0 enabled
199
200
201     // CCU60 T12 counting start
202     CCU60_TCTR4.U = 0x1 << T12RS_BIT_LSB_IDX; // T12 start counting
203 }

```

```

48 // SRC registers
49 #define SRPN_BIT_LSB_IDX 0
50 #define TOS_BIT_LSB_IDX 11
51 #define SRE_BIT_LSB_IDX 10
52

```

Bit Slice Index 정의

- 레지스터에 값을 write할 때 shift되는 offset을 쉽게 사용하기 위한 define 작성

```
30
31 #include "IfxCcu6_reg.h"
32
33 // Port registers
34 #define PC1_BIT_LSB_IDX      11
35 #define PC2_BIT_LSB_IDX      19
36 #define P1_BIT_LSB_IDX       1
37 #define P2_BIT_LSB_IDX       2
38
39 // SCU registers
40 #define LCK_BIT_LSB_IDX       1
41 #define ENDINIT_BIT_LSB_IDX   0
42 #define EXIS0_BIT_LSB_IDX     4
43 #define FEN0_BIT_LSB_IDX      8
44 #define EIEN0_BIT_LSB_IDX     11
45 #define INP0_BIT_LSB_IDX      12
46 #define IGP0_BIT_LSB_IDX      14
47
48 // SRC registers
49 #define SRPN_BIT_LSB_IDX      0
50 #define TOS_BIT_LSB_IDX       11
51 #define SRE_BIT_LSB_IDX       10
52
53 // CCU60 registers
54 #define DISS_BIT_LSB_IDX       1
55 #define DISR_BIT_LSB_IDX       0
56 #define CTM_BIT_LSB_IDX        7
57 #define T12PRE_BIT_LSB_IDX     3
58 #define T12CLK_BIT_LSB_IDX     0
59 #define T12STR_BIT_LSB_IDX     6
60 #define T12RS_BIT_LSB_IDX      1
61 #define INPT12_BIT_LSB_IDX     10
62 #define ENT12PM_BIT_LSB_IDX    7
63
```

→ 헤더 파일 참조 추가

} CCU60 레지스터 bit shift offset index

최종 Timer 준비 코드

- CCU60 모듈 및 Interrupt 사용을 위한 초기화 함수 *initCCU60()*

```
150 void initCCU60(void)
151 {
152     // Password Access to unlock SCU_WDTSCON0
153     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
154     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
155
156     // Modify Access to clear ENDINIT
157     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
158     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
159
160     CCU60_CLC.U &= ~(1 << DISR_BIT_LSB_IDX); // enable CCY
161
162     // Password Access to unlock SCU_WDTSCON0
163     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
164     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
165
166     // Modify Access to set ENDINIT
167     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
168     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
169
170
171     // CCU60 T12 configurations
172     while((CCU60_CLC.U & (1 << DISS_BIT_LSB_IDX)) != 0); // wait until CCU60 module enabled
173
174     CCU60_TCTR0.U &= ~(0x7 << T12CLK_BIT_LSB_IDX); // f_T12 = f_CCU6 / prescaler
175     CCU60_TCTR0.U |= 0x2 << T12CLK_BIT_LSB_IDX; // f_CCU6 = 50 MHz, prescaler = 1024
176     CCU60_TCTR0.U |= 0x1 << T12PRE_BIT_LSB_IDX; // f_T12 = 48,828 Hz
177
178     CCU60_TCTR0.U &= ~(0x1 << CTM_BIT_LSB_IDX); // T12 auto reset when period match (PM) occur
179
180
181     CCU60_T12PR.U = 24414 - 1; // PM interrupt freq. = f_T12 / (T12PR + 1)
182     CCU60_TCTR4.U |= 0x1 << T12STR_BIT_LSB_IDX; // load T12PR from shadow register
183
184     CCU60_T12.U = 0; // clear T12 counter register
185
186
187     // CCU60 T12 PM interrupt setting
188     CCU60_INP.U &= ~(0x3 << INPT12_BIT_LSB_IDX); // service request output SR0 selected
189     CCU60_IEN.U |= 0x1 << ENT12PM_BIT_LSB_IDX; // enable T12 PM interrupt
190
191
192     // SRC setting for CCU60
193     SRC_CCU6_CC60_SR0.U &= ~(0xFF << SRPN_BIT_LSB_IDX);
194     SRC_CCU6_CC60_SR0.U |= 0x0B << SRPN_BIT_LSB_IDX; // set priority 0x0B
195
196     SRC_CCU6_CC60_SR0.U &= ~(0x3 << TOS_BIT_LSB_IDX); // CPU0 service T12 PM interrupt
197
198     SRC_CCU6_CC60_SR0.U |= 0x1 << SRE_BIT_LSB_IDX; // SR0 enabled
199
200
201     // CCU60 T12 counting start
202     CCU60_TCTR4.U = 0x1 << T12RS_BIT_LSB_IDX; // T12 start counting
203 }
204
```

SW 프로그래밍

레지스터 주소 확인

- CCU60 모듈 및 Interrupt 사용을 위한 초기화 함수 *initCCU60()*

```
150 void initCCU60(void)
151 {
152     // Password Access to unlock SCU_WDTSCON0
153     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
154     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
155
156     // Modify Access to clear ENDINIT
157     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
158     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
159
160     CCU60_CLC.U &= ~(1 << DISR_BIT_LSB_IDX); // enable CCY
161
162     // Password Access to unlock SCU_WDTSCON0
163     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
164     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
165
166     // Modify Access to set ENDINIT
167     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
168     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
169 }
```

AURIX에서 제공하는 헤더파일의
레지스터 주소 확인
- 레지스터 이름 ctrl + left click

- SCU_WDTCPU0CON0

```
351 #define SCU_WDTCPU0_CON0 (*(volatile Ifx_SCU_WDTCPU0_CON0*)0xF0036100u)
352 /** \brief 100, CPU WDT Control Register 0 */
353 #define SCU_WDTCPU0_CON0 /*lint --e(923)*/ (*(volatile Ifx_SCU_WDTCPU0_CON0*)0xF0036100u)
354
355 /** Alias (User Manual Name) for SCU_WDTCPU0_CON0.
356 * To use register names with standard convention, please use SCU_WDTCPU0_CON0
```

- CCU60_CLC

```
102 #define CCU60_CLC (*(volatile Ifx_CCU60_CLC*)0xF0002A00u)
103 /** \brief 0, Clock Control Register */
104 #define CCU60_CLC /*lint --e(923)*/ (*(volatile Ifx_CCU60_CLC*)0xF0002A00u)
105
106 /** \brief 64, Compare State Modification Register */
107 #define CCU60_CMPMODE /*lint --e(923)*/ (*(volatile Ifx_CCU60_CMPMODE*)0xF0002A00u)
```

SW 프로그래밍

레지스터 주소 확인

- CCU60 모듈 및 Interrupt 사용을 위한 초기화 함수 *initCCU60()*

```

171 // CCU60 T12 configurations
172 while((CCU60_CLC.U & (1 << DISS_BIT_LSB_IDX)) != 0); // wait until CCU60 module enabled
173
174 CCU60_TCTR0.U &= ~(0x7 << T12CLK_BIT_LSB_IDX); // f_T12 = f_CCU6 / prescaler
175 CCU60_TCTR0.U |= 0x2 << T12CLK_BIT_LSB_IDX; // f_CCU6 = 50 MHz, prescaler = 1024
176 CCU60_TCTR0.U |= 0x1 << T12PRE_BIT_LSB_IDX; // f_T12 = 48,828 Hz
177
178 CCU60_TCTR0.U &= ~(0x1 << CTM_BIT_LSB_IDX); // T12 auto reset when period match (PM) occur
179
180
181 CCU60_T12PR.U = 24414 - 1; // PM interrupt freq. = f_T12 / (T12PR + 1)
182 CCU60_TCTR4.U |= 0x1 << T12STR_BIT_LSB_IDX; // load T12PR from shadow register
183
184 CCU60_T12.U = 0; // clear T12 counter register
185
186
187 // CCU60 T12 PM interrupt setting
188 CCU60_INP.U &= ~(0x3 << INPT12_BIT_LSB_IDX); // service request output SR0 selected
189 CCU60_IEN.U |= 0x1 << INT12PM_BIT_LSB_IDX; // enable T12 PM interrupt

```

CCU60_TCTR0

```

195
196 /** \brief 70, Timer Control Register 0 */
197 #define CCU60_TCTR0 /*lint --e(923)*/ (*(volatile Ifx_CCU6_TCTR0*)0xF0002A70u)
198
199 /** \brief 74, Timer Control Register 2 */
200 #define CCU60_TCTR2 /*lint --e(923)*/ (*(volatile Ifx_CCU6_TCTR2*)0xF0002A74u)

```

CCU60_T12PR

```

201
202 /** \brief 24, Timer 12 Period Register */
203 #define CCU60_T12PR /*lint --e(923)*/ (*(volatile Ifx_CCU6_T12PR*)0xF0002A24u)
204
205 /** \brief 50, Timer T13 Counter Register */
206 #define CCU60_T13 /*lint --e(923)*/ (*(volatile Ifx_CCU6_T13*)0xF0002A50u)

```

CCU60_TCTR4

```

207
208 /** \brief 78, Timer Control Register 4 */
209 #define CCU60_TCTR4 /*lint --e(923)*/ (*(volatile Ifx_CCU6_TCTR4*)0xF0002A78u)
210
211 /** \brief 84, Trap Control Register */
212 #define CCU60_TCTR8 /*lint --e(923)*/ (*(volatile Ifx_CCU6_TCTR8*)0xF0002A84u)

```

CCU60_T12

```

176 #define CCU60_PSLR /*lint --e(923)*/ (*(volatile Ifx_CCU6_PSLR*)0xF0002A88u)
177
178 /** \brief 20, Timer T12 Counter Register */
179 #define CCU60_T12 /*lint --e(923)*/ (*(volatile Ifx_CCU6_T12*)0xF0002A20u)
180
181 /** \brief 28, Dead-Time Control Register for Timer12 */
182 #define CCU60_T12DTC /*lint --e(923)*/ (*(volatile Ifx_CCU6_T12DTC*)0xF0002A28u)

```

CCU60_INP

```

120
121 /** \brief AC, Interrupt Node Pointer Register */
122 #define CCU60_INP /*lint --e(923)*/ (*(volatile Ifx_CCU6_INP*)0xF0002AACu)
123
124 /** \brief A0, Interrupt Status Register */
125 #define CCU60_IS /*lint --e(923)*/ (*(volatile Ifx_CCU6_IS*)0xF0002A00u)

```

SW 프로그래밍

레지스터 주소 확인

- CCU60 모듈 및 Interrupt 사용을 위한 초기화 함수 *initCCU60()*

```
// SRC setting for CCU60
SRC_CCU6_CCU60_SR0.U |= ~(0xFF << SRPN_BIT_LSB_IDX);
SRC_CCU6_CCU60_SR0.U |= 0x0B << SRPN_BIT_LSB_IDX; // set priority 0x0B

SRC_CCU6_CCU60_SR0.U |= ~(0x3 << TOS_BIT_LSB_IDX); // CPU0 service T12 PM interrupt

SRC_CCU6_CCU60_SR0.U |= 0x1 << SRE_BIT_LSB_IDX; // SR0 enabled

// CCU60 T12 counting start
CCU60_TCTR4.U = 0x1 << T12RS_BIT_LSB_IDX; // T12 start counting
}
```

- CCU60_IEN

```
114
115 /** \brief 80, Interrupt Enable Register */
116 #define CCU60_IEN /*lint --e(923)*/ (*(volatile Ifx_CCU6_IEN*)0xF0002A80u)
117
118 /** \brief 98, Input Monitoring Register */
119 #define CCU60_TMON /*lint --e(923)*/ (*(volatile Ifx_CCU6_TMON*)0xF0002A98u)
```

- SRC_CCU60SR0

```
306
307 /** \brief 420, CCU6 Service Request 0 */
308 #define SRC_CCU6_CCU60_SR0 /*lint --e(923)*/ (*(volatile Ifx_SRC_SRCR*)0xF0038420u)
309
310 /** Alias (User Manual Name) for SRC_CCU6_CCU60_SR0.
311 * To use register names with standard convention, please use SRC_CCU6_CCU60_SR0.
```


SW 프로그래밍

레지스터 보호 해제 및 잠금 과정

- CCU60 모듈 및 Interrupt 사용을 위한 초기화 함수 *initCCU60()*

```
150 void initCCU60(void)
151 {
152     // Password Access to unlock SCU_WDTSCON0
153     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
154     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
155
156     // Modify Access to clear ENDINIT
157     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) & ~(1 << ENDINIT_BIT_LSB_IDX);
158     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
159
160     CCU60_CLC.U &= ~(1 << DISR_BIT_LSB_IDX); // enable CCY
161
162     // Password Access to unlock SCU_WDTSCON0
163     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) & ~(1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
164     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) != 0); // wait until unlocked
165
166     // Modify Access to set ENDINIT
167     SCU_WDTCPU0_CON0.U = ((SCU_WDTCPU0_CON0.U ^ 0xFC) | (1 << LCK_BIT_LSB_IDX)) | (1 << ENDINIT_BIT_LSB_IDX);
168     while((SCU_WDTCPU0_CON0.U & (1 << LCK_BIT_LSB_IDX)) == 0); // wait until locked
169 }
```

PW[7:2] 반전시켜

레지스터 read

LCK bit clear

ENDINIT set

LCK bit "0" 될 때까지 대기

LCK bit "1" 될 때까지 대기

ENDINIT clear

ENDINIT set

Lock 상태를 해제하기 위한

Password Access

Safety ENDINIT clear 위한

Modify Access

Lock 상태를 해제하기 위한

Password Access

Safety ENDINIT set 위한

Modify Access

SW 프로그래밍

- CCU60 모듈 및 Interrupt 사용을 위한 초기화 함수 *initCCU60()*

```
171 // CCU60 T12 configurations
172 while((CCU60_CLC.U & (1 << DISS_BIT_LSB_IDX)) != 0); // wait until CCU60 module enabled
173
174 CCU60_TCTR0.U &= ~(0x7 << T12CLK_BIT_LSB_IDX); // f_T12 = f_CCU6 / prescaler
175 CCU60_TCTR0.U |= 0x2 << T12CLK_BIT_LSB_IDX; // f_CCU6 = 50 MHz, prescaler = 1024
176 CCU60_TCTR0.U |= 0x1 << T12PRE_BIT_LSB_IDX; // f_T12 = 48,828 Hz
177
178 CCU60_TCTR0.U &= ~(0x1 << CTM_BIT_LSB_IDX); // T12 auto reset when period match (PM) occur
179
180
181 CCU60_T12PR.U = 24414 - 1; // PM interrupt freq. = f_T12 / (T12PR + 1)
182 CCU60_TCTR4.U |= 0x1 << T12STR_BIT_LSB_IDX; // load T12PR from shadow register
183
184 CCU60_T12.U = 0; // clear T12 counter register
185
```

CCU60 - T12 모듈 설정

- CCU60 모듈 enable
- CCU60 모듈에 입력되는 clock 주파수 기반 T12 모듈 clock 주파수 설정
- Counter 가 Period 값과 일치하면 자동으로 counter 리셋 후 증가 시작
- 원하는 PM Interrupt 발생 빈도에 따른 period 값 설정
- T12 counter 레지스터 값 0으로 초기화

SW 프로그래밍

- CCU60 모듈 및 Interrupt 사용을 위한 초기화 함수 *initCCU60()*

```
186
187 // CCU60 T12 PM interrupt setting
188 CCU60_INP.U &= ~(0x3 << INPT12_BIT_LSB_IDX); // service request output SR0 selected
189 CCU60_IEN.U |= 0x1 << ENT12PM_BIT_LSB_IDX; // enable T12 PM interrupt
190
191
192 // SRC setting for CCU60
193 SRC_CCU6_CC60_SR0.U &= ~(0xFF << SRPN_BIT_LSB_IDX);
194 SRC_CCU6_CC60_SR0.U |= 0x0B << SRPN_BIT_LSB_IDX; // set priority 0x0B
195
196 SRC_CCU6_CC60_SR0.U &= ~(0x3 << TOS_BIT_LSB_IDX); // CPU0 service T12 PM interrupt
197
198 SRC_CCU6_CC60_SR0.U |= 0x1 << SRE_BIT_LSB_IDX; // SR0 enabled
199
200
201 // CCU60 T12 counting start
202 CCU60_TCTR4.U = 0x1 << T12RS_BIT_LSB_IDX; // T12 start counting
203 }
```

- CCU60 - T12 Interrupt 설정
 - Interrupt 로 SR0 사용하도록 설정
 - T12 모듈에서 PM Interrupt enable
- SRC 에서 CCU60 에 해당하는 Interrupt Router (IR) 설정
 - Interrupt의 우선순위 설정
 - Interrupt의 처리를 CPU0이 맡도록 설정
 - Interrupt가 발생하도록 enable

CCU60 T12 counter 증가 시작

ISR 함수 설정

- CCU60 내부의 T12 모듈 PM Interrupt 발생 시 호출되는 ISR 함수 작성

GPIO Interrupt
실습에서 사용했던
ERU0_ISR()
함수 주석처리

```
71
72 //__interrupt(0x0A) __vector_table(0)
73 //void ERU0_ISR(void)
74 //{
75 //    P10_OUT.U ^= 0x1 << P1_BIT_LSB_IDX; // toggle P10.1 (LED D12 RED)
76 //}
77
78 __interrupt(0x0B) __vector_table(0)
79 void CCU60_T12_ISR(void)
80 {
81     P10_OUT.U ^= 0x1 << P2_BIT_LSB_IDX; // toggle P10.2 (LED D13 BLUE)
82 }
83
84
```

0x0B 고유 Interrupt ID를 가지며, CPU0에서 처리

→ P10.2 핀의 출력 toggle

- 이제 main 함수 while 내에는 아무 코드도 필요하지 않음

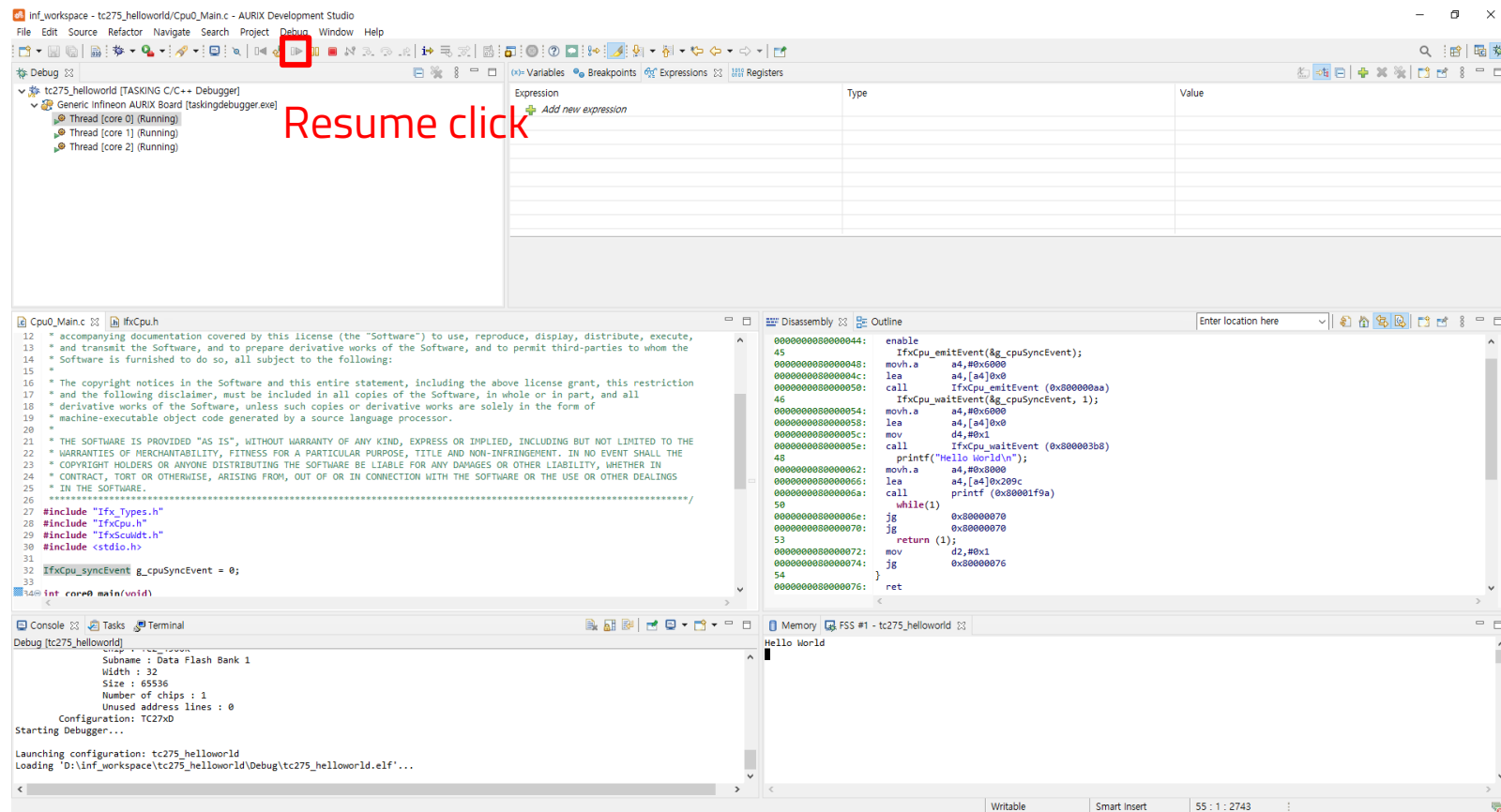
```
84
85 int core0_main(void)
86 {
87     IfxCpu_enableInterrupts();
88
89     /* !!WATCHDOG0 AND SAFETY WATCHDOG ARE DISABLED HERE!!
90      * Enable the watchdogs and service them periodically if it is required
91      */
92     IfxScuWdt_disableCpuWatchdog(IfxScuWdt_getCpuWatchdogPassword());
93     IfxScuWdt_disableSafetyWatchdog(IfxScuWdt_getSafetyWatchdogPassword());
94
95     /* Wait for CPU sync event */
96     IfxCpu_emitEvent(&g_cpuSyncEvent);
97     IfxCpu_waitEvent(&g_cpuSyncEvent, 1);
98
99     //initERU();
100     initCCU60();
101     initLED();
102     //initButton();
103
104     while(1)
105     {
106     }
107     return (1);
108 }
109
```

→ 초기화 함수 호출

GPIO Interrupt
실습에서 사용했던
initERU()
initButton()
함수 주석처리

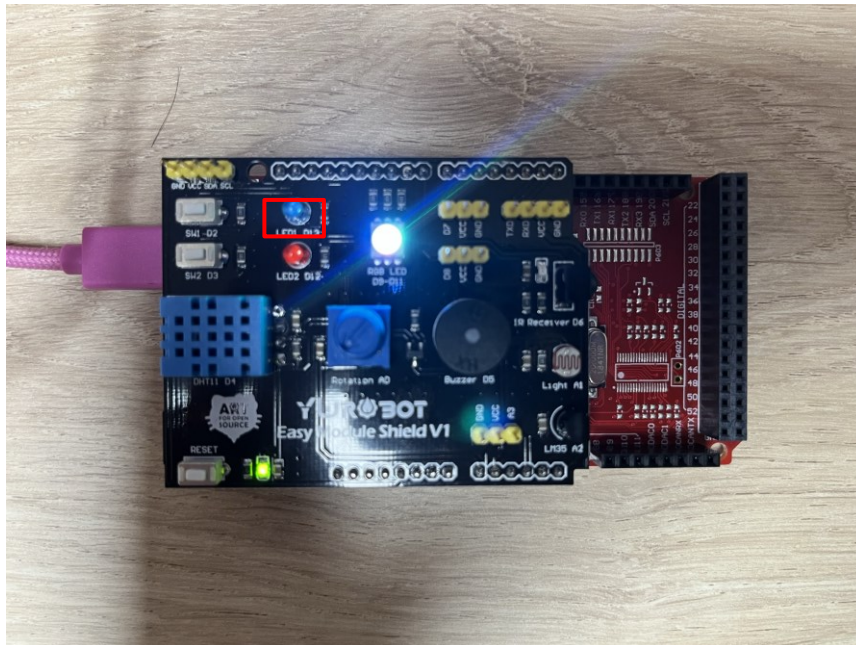
Build 및 Debug

- 프로젝트 빌드 (ctrl + b)
- 디버그 수행하여 보드에 실행 파일 flash

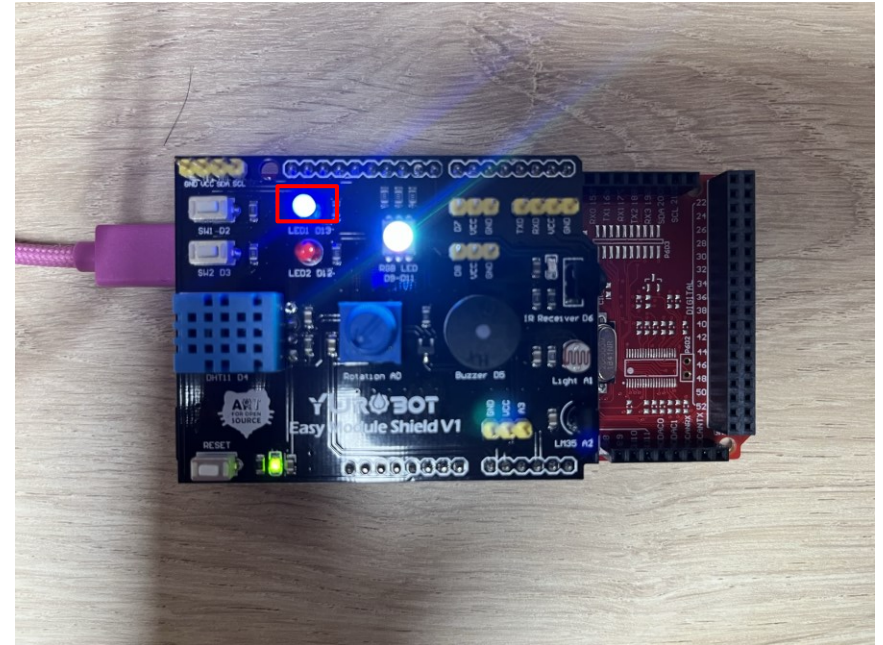
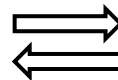


동작 확인

- LED BLUE가 0.5초 주기로 toggle 하는 모습 확인 가능



0.5 sec



보충Lab: 버튼 P02.1핀 누르면 blink 속도증가

: P02.1 포트 입력 활성화 및 외부 인터럽트 지정

```
int core0_main(void)
{
    IfxCpu_enableInterrupts();

    /* !!WATCHDOG0 AND SAFETY WATCHDOG ARE DISABLED HERE!!
     * Enable the watchdogs and service them periodically if it is required
     */
    IfxScuWdt_disableCpuWatchdog(IfxScuWdt_getCpuWatchdogPassword());
    IfxScuWdt_disableSafetyWatchdog(IfxScuWdt_getSafetyWatchdogPassword());

    /* Wait for CPU sync event */
    IfxCpu_emitEvent(&g_cpuSyncEvent);
    IfxCpu_waitEvent(&g_cpuSyncEvent, 1);

    initERU();
    initCCU60();
    initLED();
    initButton();

    while(1)
    {
    }
    return (1);
}
```

P02.1 포트 입력 활성화 및
외부 인터럽트 설정

보충Lab: 버튼 P02.1핀 누르면 blink 속도증가

: P02.1 포트 입력 활성화 및 외부 인터럽트 지정 (Rising 및 Falling모두)

```
void initButton(void)
{
    P02_IOCR0.U &= ~(0x1F << PC1_BIT_LSB_IDX);

    P02_IOCR0.U |= 0x02 << PC1_BIT_LSB_IDX;
}
```

P02.1핀에 대해 Rising 및 Falling
인터럽트 수신 준비

```
void initERU(void)
{
    // ERU setting
    SCU_EICR1.U &= ~(0x7 << EXIS0_BIT_LSB_IDX);
    SCU_EICR1.U |= (0x1 << EXIS0_BIT_LSB_IDX);

    SCU_EICR1.U |= 0x1 << FEN0_BIT_LSB_IDX;
    SCU_EICR1.U |= 0x1 << REN0_BIT_LSB_IDX;

    SCU_EICR1.U |= 0x1 << EIEN0_BIT_LSB_IDX;

    SCU_EICR1.U &= ~(0x7 << INP0_BIT_LSB_IDX);

    SCU_IGCR0.U &= ~(0x3 << IGPO_BIT_LSB_IDX);
    SCU_IGCR0.U |= 0x1 << IGPO_BIT_LSB_IDX;

    // SRC Interrupt setting
    SRC_SCU_SCU_ERU0.U &= ~(0xFF << SRPN_BIT_LSB_IDX);
    SRC_SCU_SCU_ERU0.U |= 0x0A << SRPN_BIT_LSB_IDX;

    SRC_SCU_SCU_ERU0.U &= ~(0x3 << TOS_BIT_LSB_IDX);

    SRC_SCU_SCU_ERU0.U |= 1 << SRE_BIT_LSB_IDX;
}
```


보충Lab: 버튼 P02.1핀 누르면 blink 속도증가

: 버튼 눌렀을때/떨때 Timer Period 값 다르게 수정

```
__interrupt(0x0A) __vector_table(0)
void ERU0_ISR(void)
{
    // button status check
    if( (P02_IN.U & (0x1 << P1_BIT_LSB_IDX)) == 0 ) // button pushed
    {
        P10_OUT.B.P1 = 0x1;
        CCU60_T12PR.U = 12207 - 1; // PM interrupt freq. = f_T12 / (T12PR + 1)
        CCU60_TCTR4.U |= 0x1 << T12STR_BIT_LSB_IDX; // load T12PR from shadow register
    }
    else // button released
    {
        P10_OUT.B.P1 = 0x0;
        CCU60_T12PR.U = 24414 - 1; // PM interrupt freq. = f_T12 / (T12PR + 1)
        CCU60_TCTR4.U |= 0x1 << T12STR_BIT_LSB_IDX; // load T12PR from shadow register
    }
}

__interrupt(0x0B) __vector_table(0)
void CCU60_T12_ISR(void)
{
    P10_OUT.U ^= 0x1 << P2_BIT_LSB_IDX; // toggle P10.2 (LED D13 BLUE)
}
```

감사합니다. 휴식~~