

# *Chapters 5: Propositions and Inference*

*DIT410/TIN172 Artificial Intelligence*

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# Outline

- ➊ *Propositions (5.1–5.2)*
- ➋ *Proofs (5.2.2)*
  - Bottom-up proof procedure (5.2.2.1)
  - Top-down proof procedure (5.2.2.2)
- ➌ *Complete knowledge assumption (5.5)*

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- 1 *Propositions (5.1–5.2)*
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- 3 *Complete knowledge assumption (5.5)*

For when I am presented with a false theorem, I do not need to examine or even to know the demonstration, since I shall discover its falsity *a posteriori* by means of an easy experiment, that is, by a calculation, costing no more than paper and ink, which will show the error no matter how small it is. . .

And if someone would doubt my results, I should say to him: "Let us calculate, Sir," and thus by taking to pen and ink, we should soon settle the question.

—Gottfried Wilhelm Leibniz [1677]

# Syntax of propositional calculus

Propositions are built from simpler propositions using logical connectives. A proposition is either:

- an atomic proposition (also called atom, symbol or a boolean variable),
- or a compound proposition of the form:

$\neg p$  : the negation of  $p$

$p \wedge q$  : the conjunction of  $p$  and  $q$

$p \vee q$  : the disjunction of  $p$  and  $q$

$p \rightarrow q$  : the implication of  $q$  from  $p$

$p \leftrightarrow q$  : the equivalence of  $p$  and  $q$

The precedence of the connectives is in the above order.

# Interpretations, models and propositions

- An *interpretation* is an assignment of values to all symbols.
- A *model* is an interpretation that satisfies the constraints.
- Often we don't want to just find a model, but want to know what is true in all models.
- A *proposition* is statement that is true or false in each interpretation.
- Propositions are built using *logical connectives*.

## Semantics of propositional calculus

An interpretation is a function  $\pi$  that maps atoms to  $\{true, false\}$ :

- if  $\pi(a) = true$  (*false*), we say atom  $a$  is true (*false*) in the interpretation
- we can also think of  $\pi$  as the set of atoms that map to true

The interpretation maps each proposition to a truth value. The truth value of a compound proposition is built using this *truth table*:

$p$	$q$	$\neg q$	$p \wedge q$	$p \vee q$	$p \rightarrow q$	$p \leftrightarrow q$
<i>true</i>	<i>true</i>	<i>false</i>	<i>true</i>	<i>true</i>	<i>true</i>	<i>true</i>
<i>true</i>	<i>false</i>	<i>true</i>	<i>false</i>	<i>true</i>	<i>false</i>	<i>false</i>
<i>false</i>	<i>true</i>		<i>false</i>	<i>true</i>	<i>true</i>	<i>false</i>
<i>false</i>	<i>false</i>		<i>false</i>	<i>false</i>	<i>true</i>	<i>true</i>

## Simple language: Propositional definite clauses

- An **atom** is a symbol starting with a lower case letter
- A **body** is of the form  $b_1 \wedge \dots \wedge b_k$  where  $b_1 \dots b_k$  are atoms
  - ▶  $k$  can be 1, in which case the body is a single atom
- A **definite clause** is an atom or is an implication of the form  $b \rightarrow h$  where  $b$  is a body and  $h$  is an atom
  - ▶ usually we write the clause backwards,  $h \leftarrow b$
- A **knowledge base** is a set of definite clauses



## Definite Clauses

Which of the following are definite clauses?

- (a)  $happy \leftarrow sad$
- (b)  $blimsy$
- (c)  $old \wedge wise \leftarrow teenager$
- (d)  $happy \wedge sad$
- (e)  $glad \leftarrow happy \wedge sad$
- (f)  $green \vee blue \leftarrow \neg red$
- (g)  $glad \leftarrow happy \wedge sad \wedge mad \wedge bad$
- (h)  $glad \leftarrow happy \wedge rad \leftarrow sad \wedge mad \wedge bad$
- (i)  $happy \leftarrow happy$

## Human's view of semantics

*Step 1* Begin with a task domain.

*Step 2* Choose atoms in the computer to denote propositions.

- These atoms have meaning to the KB designer.

*Step 3* Tell the system knowledge about the domain.

*Step 4* Ask the system questions.

- The system will answer whether the question is a logical consequence.

*Step 5* Interpret the answers with the meaning associated with the atoms.

# Role of semantics

## In computer:

$light1\_broken \leftarrow sw\_up$   
 $\wedge power \wedge unlit\_light1.$   
 $sw\_up.$   
 $power \leftarrow lit\_light2.$   
 $unlit\_light1.$   
 $lit\_light2.$

## In user's mind:

- $light1\_broken$ : light #1 is broken
- $sw\_up$ : switch is up
- $power$ : there is power in the building
- $unlit\_light1$ : light #1 isn't lit
- $lit\_light2$ : light #2 is lit

## Conclusion: $light1\_broken$

- The computer doesn't know the meaning of the symbols
- The user can interpret the symbol using their meaning

# Semantics

Simplified semantics for definite clauses:

- An **interpretation**  $I$  assigns a truth value to each atom.
- A body  $b_1 \wedge \dots \wedge b_k$  is *true* in  $I$  if all  $b_i$ 's are *true* in  $I$ , and is *false* otherwise.
- A rule  $h \leftarrow b$  is *false* in  $I$  if  $b$  is *true* in  $I$  and  $h$  is *false* in  $I$ . The rule is *true* otherwise.
- A knowledge base  $KB$  is *true* in  $I$  if and only if every clause in  $KB$  is *true* in  $I$ .

## Models and logical consequence

- A **model** of a set of clauses is an interpretation in which all the clauses are *true*.
- Assuming that  $KB$  is a set of clauses and  $g$  is a body:
  - ▶  $g$  is a **logical consequence** of  $KB$ , written  $KB \models g$ , if  $g$  is *true* in every model of  $KB$ .
- That is,  $KB \models g$  if there is no interpretation in which  $KB$  is *true* and  $g$  is *false*.

## Simple example

$$KB = \begin{cases} p \leftarrow q. \\ q. \\ r \leftarrow s. \end{cases}$$

	<i>p</i>	<i>q</i>	<i>r</i>	<i>s</i>	model?
<i>I</i> <sub>1</sub>	<i>true</i>	<i>true</i>	<i>true</i>	<i>true</i>	
<i>I</i> <sub>2</sub>	<i>false</i>	<i>false</i>	<i>false</i>	<i>false</i>	
<i>I</i> <sub>3</sub>	<i>true</i>	<i>true</i>	<i>false</i>	<i>false</i>	
<i>I</i> <sub>4</sub>	<i>true</i>	<i>true</i>	<i>true</i>	<i>false</i>	
<i>I</i> <sub>5</sub>	<i>true</i>	<i>true</i>	<i>false</i>	<i>true</i>	

Which of *p*, *q*, *r*, *s*, *t* logically follow from KB?

## Simple example

$$KB = \begin{cases} p \leftarrow q. \\ q. \\ r \leftarrow s. \end{cases}$$

	<i>p</i>	<i>q</i>	<i>r</i>	<i>s</i>	model?
<i>I</i> <sub>1</sub>	<i>true</i>	<i>true</i>	<i>true</i>	<i>true</i>	is a model of <i>KB</i>
<i>I</i> <sub>2</sub>	<i>false</i>	<i>false</i>	<i>false</i>	<i>false</i>	not a model of <i>KB</i>
<i>I</i> <sub>3</sub>	<i>true</i>	<i>true</i>	<i>false</i>	<i>false</i>	is a model of <i>KB</i>
<i>I</i> <sub>4</sub>	<i>true</i>	<i>true</i>	<i>true</i>	<i>false</i>	is a model of <i>KB</i>
<i>I</i> <sub>5</sub>	<i>true</i>	<i>true</i>	<i>false</i>	<i>true</i>	not a model of <i>KB</i>

Which of *p*, *q*, *r*, *s*, *t* logically follow from *KB*?

$KB \models p$ ,  $KB \models q$ ,  $KB \not\models r$ ,  $KB \not\models s$ ,  $KB \not\models t$

## User's view of semantics

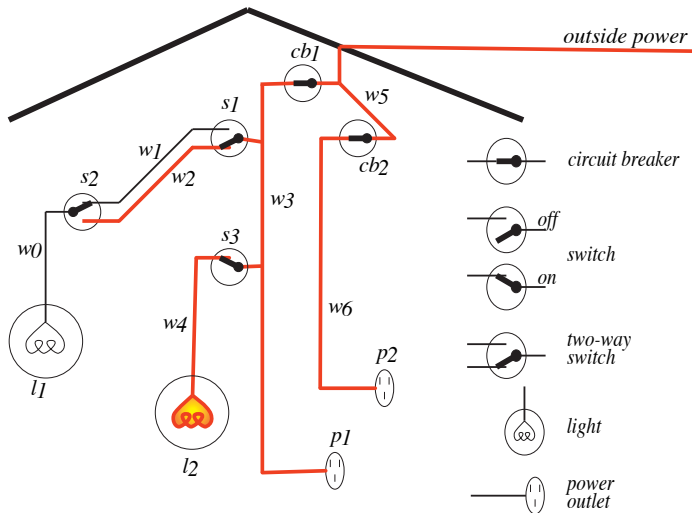
- Step 1* Choose a task domain: **intended interpretation.**
- Step 2* Associate an atom with each proposition you want to represent.
- Step 3* Tell the system clauses that are true in the intended interpretation: **axiomatizing the domain.**
- Step 4* Ask questions about the intended interpretation.
- If  $KB \models g$ , then  $g$  must be true in the intended interpretation.
- Step 5* Users can interpret the answer using their intended interpretation of the symbols.



## Computer's view of semantics

- The computer doesn't have access to the intended interpretation.
  - ▶ All it knows is the knowledge base  $KB$ .
- It can determine if a formula is a logical consequence of  $KB$ .
- If  $KB \models g$  then  $g$  must be true in the intended interpretation.
- If  $KB \not\models g$  then there is a model of  $KB$  in which  $g$  is false.
  - ▶ This could be the intended interpretation!

*Example: Electrical environment*



# Representing the electrical environment

*light*<sub>l<sub>1</sub></sub>.

*light*<sub>l<sub>2</sub></sub>.

*down*<sub>s<sub>1</sub></sub>.

*up*<sub>s<sub>2</sub></sub>.

*up*<sub>s<sub>3</sub></sub>.

*ok*<sub>l<sub>1</sub></sub>.

*ok*<sub>l<sub>2</sub></sub>.

*ok*<sub>cb<sub>1</sub></sub>.

*ok*<sub>cb<sub>2</sub></sub>.

*live*<sub>outside</sub>.

*lit*<sub>l<sub>1</sub></sub>  $\leftarrow$  *live*<sub>w<sub>0</sub></sub>  $\wedge$  *ok*<sub>l<sub>1</sub></sub>

*live*<sub>w<sub>0</sub></sub>  $\leftarrow$  *live*<sub>w<sub>1</sub></sub>  $\wedge$  *up*<sub>s<sub>2</sub></sub>.

*live*<sub>w<sub>0</sub></sub>  $\leftarrow$  *live*<sub>w<sub>2</sub></sub>  $\wedge$  *down*<sub>s<sub>2</sub></sub>.

*live*<sub>w<sub>1</sub></sub>  $\leftarrow$  *live*<sub>w<sub>3</sub></sub>  $\wedge$  *up*<sub>s<sub>1</sub></sub>.

*live*<sub>w<sub>2</sub></sub>  $\leftarrow$  *live*<sub>w<sub>3</sub></sub>  $\wedge$  *down*<sub>s<sub>1</sub></sub>.

*lit*<sub>l<sub>2</sub></sub>  $\leftarrow$  *live*<sub>w<sub>4</sub></sub>  $\wedge$  *ok*<sub>l<sub>2</sub></sub>.

*live*<sub>w<sub>4</sub></sub>  $\leftarrow$  *live*<sub>w<sub>3</sub></sub>  $\wedge$  *up*<sub>s<sub>3</sub></sub>.

*live*<sub>p<sub>1</sub></sub>  $\leftarrow$  *live*<sub>w<sub>3</sub></sub>.

*live*<sub>w<sub>3</sub></sub>  $\leftarrow$  *live*<sub>w<sub>5</sub></sub>  $\wedge$  *ok*<sub>cb<sub>1</sub></sub>.

*live*<sub>p<sub>2</sub></sub>  $\leftarrow$  *live*<sub>w<sub>6</sub></sub>.

*live*<sub>w<sub>6</sub></sub>  $\leftarrow$  *live*<sub>w<sub>5</sub></sub>  $\wedge$  *ok*<sub>cb<sub>2</sub></sub>.

*live*<sub>w<sub>5</sub></sub>  $\leftarrow$  *live*<sub>outside</sub>.

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# Proofs

- A **proof** is a mechanically derivable demonstration that a formula logically follows from a knowledge base.
- $KB \vdash g$  means that  $g$  can be derived from knowledge base  $KB$ , using a proof procedure.
- Recall that  $KB \models g$  means  $g$  is true in all models of  $KB$ .
- A proof procedure is **sound** if  $KB \vdash g$  implies  $KB \models g$ .
- A proof procedure is **complete** if  $KB \models g$  implies  $KB \vdash g$ .

## Bottom-up proof procedure

- There is one single **rule of derivation**, a generalized form of *modus ponens*:

*If “ $h \leftarrow b_1 \wedge \dots \wedge b_m$ ” is a clause in the knowledge base, and each  $b_i$  has been derived, then  $h$  can be derived.*

- This is called **forward chaining** on the clause.  
(This rule also covers the case when  $m = 0$ .)

## Bottom-up proof procedure

After this procedure,  $KB \vdash g$  iff  $g \in C$ :

$C := \{\}$

**repeat**

**select** clause " $h \leftarrow b_1 \wedge \dots \wedge b_m$ " in  $KB$  such that

$b_i \in C$  for all  $i$ , and  $h \notin C$

$C := C \cup \{h\}$

**until** no more clauses can be selected

## Example

$$a \leftarrow b \wedge c.$$

$$a \leftarrow e \wedge f.$$

$$b \leftarrow f \wedge k.$$

$$c \leftarrow e.$$

$$d \leftarrow k.$$

$$e.$$

$$f \leftarrow j \wedge e.$$

$$f \leftarrow c.$$

$$j \leftarrow c.$$



## Soundness of bottom-up proof procedure

Assume there is a  $g$  such that  $KB \vdash g$  and  $KB \not\models g$ .

- Then there must be a *first* atom added to  $C$  that isn't true in every model of  $KB$ . Call it  $h$ .
  - ▶ Let's call this model  $I$ , in which  $h$  isn't *true*.
- There must be a clause in  $KB$  of form:

$$h \leftarrow b_1 \wedge \dots \wedge b_m$$

Each  $b_i$  is true in  $I$ , but  $h$  is false in  $I$ . So this clause is false in  $I$ . Therefore  $I$  isn't a model of  $KB$ .

- Contradiction.

Therefore, **if  $KB \vdash g$  then  $KB \models g$ .**

## Fixed point

- The  $C$  generated at the end of the bottom-up algorithm is called a **fixed point**.
- Let  $I$  be the interpretation in which every element of the fixed point is true and every other atom is false.
- $I$  is a model of  $KB$ .

*Proof:* Suppose  $h \leftarrow b_1 \wedge \dots \wedge b_m$  in  $KB$  is false in  $I$ .

Then  $h$  is false and each  $b_i$  is true in  $I$ .

Thus  $h$  can be added to  $C$ .

This is a contradiction to  $C$  being the fixed point.

- $I$  is called a **minimal model**.

# Completeness

Suppose  $KB \models g$ .

- Then  $g$  is true in all models of  $KB$ .
- Thus  $g$  is true in the minimal model.
- Thus  $g$  is in the fixed point.
- Thus  $g$  is generated by the bottom up algorithm.
- Thus  $KB \vdash g$ .

Therefore, **if  $KB \models g$  then  $KB \vdash g$ .**

## Top-down definite clause proof procedure

A **query** is a body that we want to determine if it is a logical consequence of  $KB$ .

*Idea:* search backward from the query.

- An **answer clause** is of the form:

$$yes \leftarrow a_1 \wedge \cdots \wedge a_i \wedge \cdots \wedge a_m$$

- **SLD resolution** of this answer clause on atom  $a_i$  with the clause:

$$a_i \leftarrow b_1 \wedge \cdots \wedge b_p$$

results in the answer clause:

$$yes \leftarrow a_1 \wedge \cdots \wedge a_{i-1} \wedge b_1 \wedge \cdots \wedge b_p \wedge a_{i+1} \wedge \cdots \wedge a_m$$

# Derivations

- An **answer** is an answer clause with  $m = 0$ .
  - ▶ i.e., it is the answer clause “ $yes \leftarrow$ ”
- A **derivation** of query “ $?q_1 \wedge \dots \wedge q_k$ ” from  $KB$  is a sequence of answer clauses  $\gamma_0, \gamma_1, \dots, \gamma_n$  such that
  - ▶  $\gamma_0$  is the answer clause “ $yes \leftarrow q_1 \wedge \dots \wedge q_k$ ”,
  - ▶  $\gamma_i$  is obtained by resolving  $\gamma_{i-1}$  with a clause in  $KB$ , and
  - ▶  $\gamma_n$  is an answer.

## Top-down definite clause interpreter

To solve the query  $?q_1 \wedge \dots \wedge q_k$ :

$ac := \text{"yes"} \leftarrow q_1 \wedge \dots \wedge q_k$

**repeat**

**select** atom  $a_i$  from the body of  $ac$

**choose** clause  $C$  from  $KB$  with  $a_i$  as head

**replace**  $a_i$  in the body of  $ac$  by the body of  $C$

**until**  $ac$  is an answer

## Nondeterministic choice

The top-down interpreter uses two kinds of nondeterministic choice:

*don't-care* If one selection doesn't lead to a solution, there is no point trying other alternatives.

- “select atom  $a_i$  from the body of  $ac$ ”

*don't-know* If one choice doesn't lead to a solution, there might be other choices that will.

- “choose clause  $C$  from  $KB$  with  $a_i$  as head”

## *Example: Successful derivation*

$$a \leftarrow b \wedge c$$

$$c \leftarrow e$$

$$f \leftarrow j \wedge e$$

$$a \leftarrow e \wedge f$$

$$d \leftarrow k$$

$$f \leftarrow c$$

$$b \leftarrow f \wedge k$$

$$e$$

$$j \leftarrow c$$

Query:  $?a$



## Example: Successful derivation

$$\begin{array}{lll}
 a \leftarrow b \wedge c & a \leftarrow e \wedge f & b \leftarrow f \wedge k \\
 c \leftarrow e & d \leftarrow k & e \\
 f \leftarrow j \wedge e & f \leftarrow c & j \leftarrow c
 \end{array}$$

Query: ?a

$$\begin{array}{ll}
 \gamma_0 : \text{yes} \leftarrow a & (a \leftarrow e \wedge f) \\
 \gamma_1 : \text{yes} \leftarrow e \wedge f & (e) \\
 \gamma_2 : \text{yes} \leftarrow f & (f \leftarrow c) \\
 \gamma_3 : \text{yes} \leftarrow c & (c \leftarrow e) \\
 \gamma_4 : \text{yes} \leftarrow e & (e) \\
 \gamma_5 : \text{yes} \leftarrow &
 \end{array}$$

## Example: Failing derivation

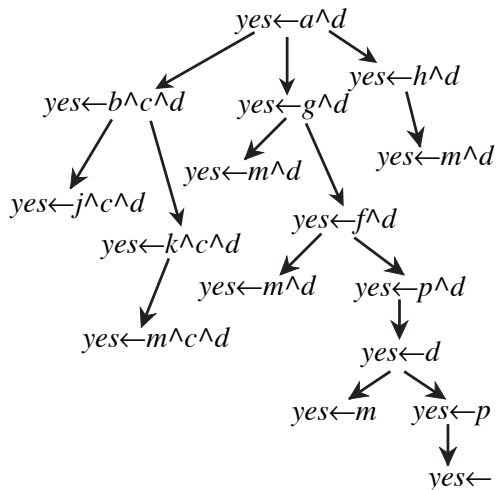
$$\begin{array}{lll}
 a \leftarrow b \wedge c & a \leftarrow e \wedge f & b \leftarrow f \wedge k \\
 c \leftarrow e & d \leftarrow k & e \\
 f \leftarrow j \wedge e & f \leftarrow c & j \leftarrow c
 \end{array}$$

Query: ?a

$$\begin{array}{ll}
 \gamma_0 : \text{yes} \leftarrow a & (a \leftarrow b \wedge c) \\
 \gamma_1 : \text{yes} \leftarrow b \wedge c & (b \leftarrow f \wedge k) \\
 \gamma_2 : \text{yes} \leftarrow f \wedge k \wedge c & (f \leftarrow c) \\
 \gamma_3 : \text{yes} \leftarrow c \wedge k \wedge c & (c \leftarrow e) \\
 \gamma_4 : \text{yes} \leftarrow e \wedge k \wedge c & (e) \\
 \gamma_5 : \text{yes} \leftarrow k \wedge c & \text{fail}
 \end{array}$$

# Search graph for SLD resolution

$a \leftarrow b \wedge c.$	$a \leftarrow g.$
$a \leftarrow h.$	$b \leftarrow j.$
$b \leftarrow k.$	$d \leftarrow m.$
$d \leftarrow p.$	$f \leftarrow m.$
$f \leftarrow p.$	$g \leftarrow m.$
$g \leftarrow f.$	$k \leftarrow m.$
$h \leftarrow m.$	$p.$
$?a \wedge d$	



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## Complete knowledge assumption

- Often you want to assume that your knowledge is complete.
  - ▶ *Example:* you can state what switches are up and the agent can assume that the other switches are down.
  - ▶ *Example:* assume that a database of what students are enrolled in a course is complete.
- The definite clause language is **monotonic**:
  - ▶ adding clauses can't invalidate a previous conclusion.
- Under the *complete knowledge assumption*, the system is **non-monotonic**:
  - ▶ adding clauses can invalidate a previous conclusion.

## Completion of a knowledge base

- Suppose the rules for atom  $a$  are,

$$a \leftarrow b_1 \quad \dots \quad a \leftarrow b_n$$

or equivalently  $a \leftarrow b_1 \vee \dots \vee b_n$ .

- The *complete knowledge assumption* (CKA) says that if  $a$  is true, one of the  $b_i$  must be true:

$$a \rightarrow b_1 \vee \dots \vee b_n$$

- Under the CKA, the meaning of the clauses for  $a$  are:

$$a \leftrightarrow b_1 \vee \dots \vee b_n$$

which is called **Clark's completion.**

## Clark's completion of a KB

- Clark's completion of a knowledge base consists of the completion of every atom.
- If you have an atom  $a$  with no clauses, the completion is  $a \leftrightarrow \text{false}$ .
- You can interpret negations in the body of clauses:
  - ▶  $\sim a$  means that  $a$  is false under the CKA
  - ▶ this is **negation as failure**

## Bottom-up negation-as-failure interpreter

```

 $C := \{\}$ 
repeat
  either
    select  $h$  such that there is a rule " $h \leftarrow b_1 \wedge \dots \wedge b_m$ "  $\in KB$ 
      where every  $b_i \in C$ , and  $h \notin C$ 
     $C := C \cup \{h\}$ 
  or
    select  $h$  such that for every rule " $h \leftarrow b_1 \wedge \dots \wedge b_m$ "  $\in KB$ 
      either  $\sim b_i \in C$  for some  $b_i$ 
      or  $g \in C$  for some  $b_i = \sim g$ 
     $C := C \cup \{\sim h\}$ 
until no more selections are possible
  
```



## Negation-as-failure example

$$p \leftarrow q \wedge \sim r.$$

$$p \leftarrow s.$$

$$q \leftarrow \sim s.$$

$$r \leftarrow \sim t.$$

$$t.$$

$$s \leftarrow w.$$

## Top-down negation-as-failure proof procedure

If the proof for  $a$  fails, you can conclude  $\sim a$ .

Failure can be defined recursively:

- Suppose you have rules for atom  $a$ :

$$a \leftarrow b_1 \quad \dots \quad a \leftarrow b_n$$

- If each body  $b_i$  fails,  $a$  fails.
- A body fails if one of the conjuncts in the body fails.
- Note that you need *finite* failure.
  - ▶ example  $p \leftarrow p$

## Default reasoning

- Birds fly.
- Emus and tiny birds don't.
- Hummingbirds are tiny birds that can fly.

$$\begin{aligned}
 \textit{flies} &\leftarrow \textit{bird} \wedge \sim \textit{ab}_{\textit{flying}} \\
 \textit{ab}_{\textit{flying}} &\leftarrow \textit{emu} \wedge \sim \textit{ab}_{\textit{emu}} \\
 \textit{ab}_{\textit{flying}} &\leftarrow \textit{tiny} \wedge \sim \textit{ab}_{\textit{tiny}} \\
 \textit{ab}_{\textit{tiny}} &\leftarrow \textit{hummingbird} \wedge \sim \textit{ab}_{\textit{hummingbird}}
 \end{aligned}$$