Augmented Reality (AR) Feelings Thermometer for children with Attention Deficit Disorder (ADHD)

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Background

ADHD stands for attention deficit hyperactivity disorder. It is a medical condition. A person with ADHD has differences in brain development and brain activity that affect attention, the ability to sit still, and self-control. Research shows that just identifying a calming activity can reduce anxiety. Being aware of children's feelings is the first step!

Project

The Feelings Thermometer is a visual tool that helps children measure how they are doing emotionally and what steps they can take to shift their mood when things are getting tough.

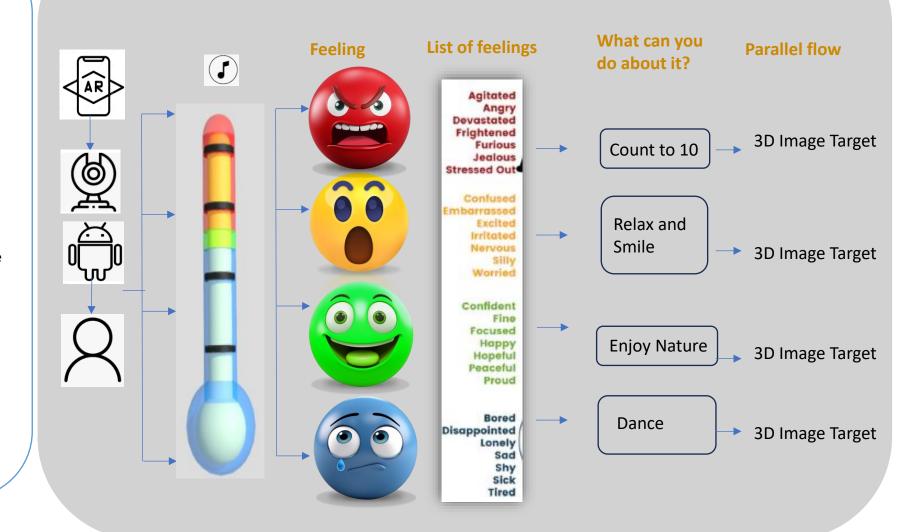
XR AR - Project Prototype

Using Augmented Reality (AR) for Webcam, a user (child between ages of 6 to 12 years old) can identify how they are feeling at the moment, by selecting an image of a feeling, view a list of names for the selected feeling and identify healthy behaviors such as counting to 10, think of a peaceful place, take fresh air and get a hug. Addionally, be able to listen to music and view videos to find mood stability.

Functionalities used

- Image Targets for markers
- 3D models
- Animation
- Multi-target Image Tracking

AR - Feelings Thermometer for children with ADHD



Minimum Viable Product (MVP)

- 1. User Interface (UI): Develop an intuitive and user-friendly interface that allows children age 6 to 12 years old to easily navigate through the app and access its features.
- 2. AR Integration: Incorporate AR technology into the app to provide users with an enhanced and interactive experience. This includes features like object recognition, tracking, and overlaying digital content onto the real world.
- 3. Task Visualization: Provide visual representations of tasks and steps within the AR environment. This include 3D models or animations.
- 4. Offline Functionality: Ensure that the app can work with Webcam

Thank you