

Legend		
Math	Description	In code
$[\bullet \times \bullet]$	Matrix	$[\bullet, \bullet]$
$[1 \times \bullet]$	vector or 1-dim. array	$[\bullet,]$
r	Running cost	<code>rcost</code>
N_a	Actor control horizon	<code>Nactor</code>
N_c	Critic stack size	<code>Ncritic</code>
N_m	Model estimator stack size	<code>modEstBufferSize</code>
J	Controller cost function	<code>actorCost</code>
J_c	Critic cost function	<code>criticCost</code>
Q, \hat{Q}	Q-function and its approximate	
e	Temporal difference	<code>e</code>
W, W^-	Current and previous critic weights	<code>W, Wprev</code>
R_1, R_2	Parameters of r	<code>R1, R2</code>
γ	Discounting factor	<code>gamma</code>
L	Number of critic weights	<code>dimCrit</code>
Δt	Controller sampling time	<code>dt</code>
δ	Prediction step size	<code>predStepSize</code>
t_0, t_1	Start time and total time of one episode	<code>t0, t1</code>
	Number of episodes	<code>Nruns</code>
x, n	State and its dimension	<code>x, dimState</code>
u, l	Control input and its dimension	<code>u, dimInput</code>
y, p	Output and its dimension	<code>y, dimOutput</code>
\hat{x}, \hat{n}	Estimated model state and its dimension	<code>-, modelOrder</code>

Controller mode <code>ctrlStatMode</code>	
0 - Manual control	
10 - Nominal control	
1, 2 - Model-predictive control (MPC)	$J(y_1, \{u\}_1^{N_a}) = \sum_{k=1}^{N_a} r(y_k, u_k)$
3, 4 - RL/ADP via $N_a - 1$ roll-outs of r	$J(y_1, \{u\}_1^{N_a}) = \sum_{k=1}^{N_a-1} r(y_k, u_k) + \hat{Q}(y_{N_a}, u_{N_a})$
5, 6 - RL/ADP via normalized stacked Q-learning	$J(y_1, \{u\}_1^{N_a}) = \frac{1}{N_a} \sum_{k=1}^{N_a-1} r(y_k, u_k) + \hat{Q}(y_{N_a}, u_{N_a})$
Modes 1, 3, 5 use true model (f, h) for prediction Modes 2, 4, 6 use a state-space model estimated online	

