```
DD4hep::Handle< T >
    ├── DD4hep::Geometry::AlignmentEntry
    ├── DD4hep::Geometry::Atom
    ├── DD4hep::Geometry::Author
    ├── DD4hep::Geometry::CartesianGridXY
    ├── DD4hep::Geometry::CartesianGridXYZ
    ├── DD4hep::Geometry::CartesianGridXZ
    ├── DD4hep::Geometry::CartesianGridYZ
    ├── DD4hep::Geometry::Constant
    ├── DD4hep::Geometry::DetElement
    ├── DD4hep::Geometry::Header
    ├── DD4hep::Geometry::IDDescriptor
    ├── DD4hep::Geometry::LCDDHelper
    ├── DD4hep::Geometry::LimitSet
    ├── DD4hep::Geometry::Material
    ├── DD4hep::Geometry::MultiSegmentation
    ├── DD4hep::Geometry::OverlayedField
    ├── DD4hep::Geometry::PlacedVolume
    ├── DD4hep::Geometry::PolarGridRPhi
    ├── DD4hep::Geometry::PolarGridRPhi2
    ├── DD4hep::Geometry::Readout
    ├── DD4hep::Geometry::Region
    ├── DD4hep::Geometry::Segmentation
    ├── DD4hep::Geometry::SensitiveDetector
    ├── DD4hep::Geometry::Solid_type< T >
    ├── DD4hep::Geometry::VisAttr
    ├── DD4hep::Geometry::Volume
    ├── DD4hep::Geometry::VolumeManager
    ├── DD4hep::Geometry::WaferGridXY
    ├── DD4hep::Geometry::World
    ├── DD4hep::Simulation::Geant4VolumeManager
    ├── DD4hep::Geometry::Solid_type< MyConeSeg >
    ├── DD4hep::Geometry::Solid_type< TGeoArb8 >
    ├── DD4hep::Geometry::Solid_type< TGeoBBox >
    ├── DD4hep::Geometry::Solid_type< TGeoCompositeShape >
    ├── DD4hep::Geometry::Solid_type< TGeoCone >
    ├── DD4hep::Geometry::Solid_type< TGeoConeSeg >
    ├── DD4hep::Geometry::Solid_type< TGeoEltu >
    ├── DD4hep::Geometry::Solid_type< TGeoHalfSpace >
    ├── DD4hep::Geometry::Solid_type< TGeoHype >
    ├── DD4hep::Geometry::Solid_type< TGeoParaboloid >
    ├── DD4hep::Geometry::Solid_type< TGeoPcon >
    ├── DD4hep::Geometry::Solid_type< TGeoPgon >
    ├── DD4hep::Geometry::Solid_type< TGeoShape >
    ├── DD4hep::Geometry::Solid_type< TGeoSphere >
    ├── DD4hep::Geometry::Solid_type< TGeoTorus >
    ├── DD4hep::Geometry::Solid_type< TGeoTrap >
    └── DD4hep::Geometry::Solid_type< TGeoTrd2 >
```