



Hands on with TensorFlow

-- Sri Harsha Gajavalli

Who are we?

We are a group of students from IIIT Sri City who have embarked on a mission to build an Al-powered environment. We are members of an open community and we organise various events to proliferate knowledge of Al among developers..

Stay tuned to us:

https://www.meetup.com/AI-Developer-Community-Intel

https://github.com/AIDeveloperCommunity-Intel

Who am I?

Engineer Founder Hacker **Community Lead** Trainer Coder Mentor Speaker FreeLancer Student Developer Guide Entrepreneur Programmer

Learner

Artificial Intelligence

"The Science and Engineering of making Intelligent Machines"

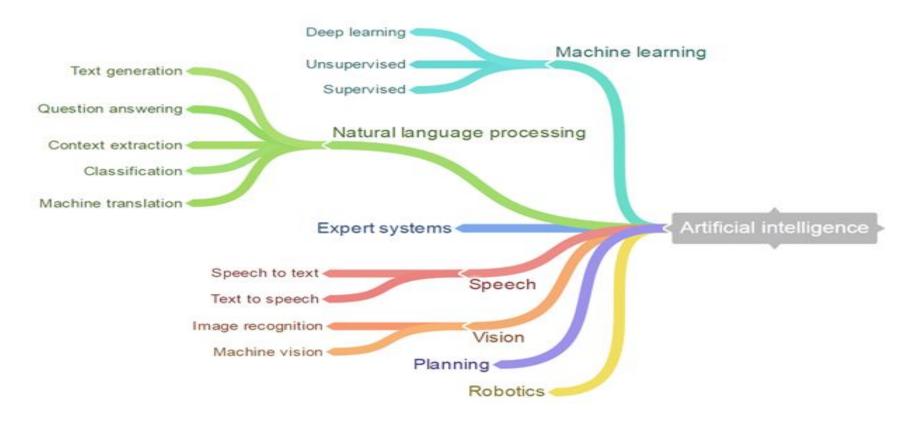
AI?

Homo sapiens (Human beings) are able to control (and exploit) other species and nature because of their thinking capability.

We call programs intelligent if they exhibit behaviours that would be regarded intelligent if they were exhibited by human beings

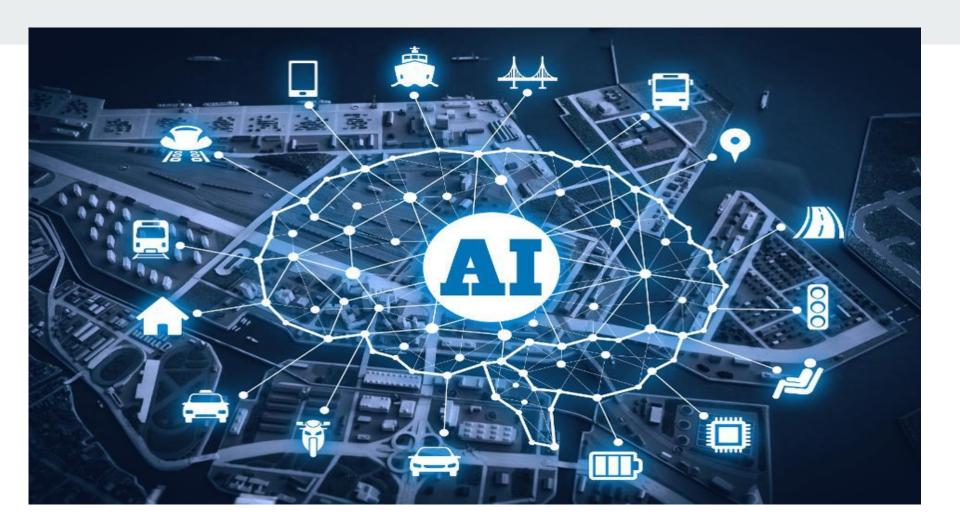
--- Herbert Simon

Topics in Al:



Where are we?

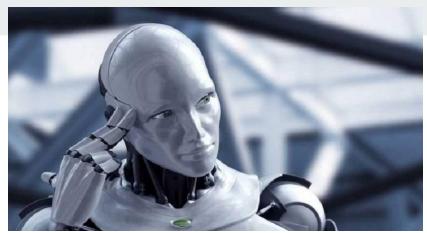




Future Prospects

- Outperform Human in
 - Translating Languages
 - Writing High School essays
 - Driving a truck
 - Working in retail
 - Writing a best-selling book
 - Working as a surgeon
 - Automation of jobs







What is Machine Learning? What is Deep Learning?

Machine Learning:

Ability of computers to learn without being explicitly programmed.

---- Wikipedia

My View: Making the machines more experienced by training with enough data instead of programming them explicitly to handle each and every scenario.

Deep Learning:

Deep Learning is a subfield of machine **learning** concerned with algorithms inspired by the structure and function of the brain called artificial neural networks.

Field of Artificial Intelligence

Field of Machine Learning

Deep Learning



What is this?



What is this? Apple. Red Apple, Indeed



What is this? Apple. Red Apple, Indeed

How do we know?



What is this?
Apple. Red Apple, Indeed

How do we know?

Features:

- Color: Red
- Taste: Sweet
- Shape etc.,



Oooopss... What is this?



Oooopss... What is this?

Green Apple!

Deductive vs Inductive Learning

Deductive

- Rules of the game are (hard coded) given ahead.
- Eg: An algorithm to do multiplication of numbers is given. Given any two numbers you can apply this and get the answer.

Inductive

- We are given with examples (not the concept). We need to learn the mapping from i/p to o/p.
- Supervised learning problems in AI comes under this

Learning Strategies:

- Supervised
 - Classification, Regression, ...
- Unsupervised
 - Clustering, density estimation
- Reinforced
 - A robot navigating through obstacles
- Learn the good features (attributes)
 - Feature extraction

Classification Problem?

- Let there are two classes of objects.
 - Class 1: Set of dog pictures
 - Class 2: Set of cat pictures
- Problem is
 - Given a picture, you should say whether it is cat or dog.
 - For a human being it is easy..., but for a machine it is a non-trivial problem.

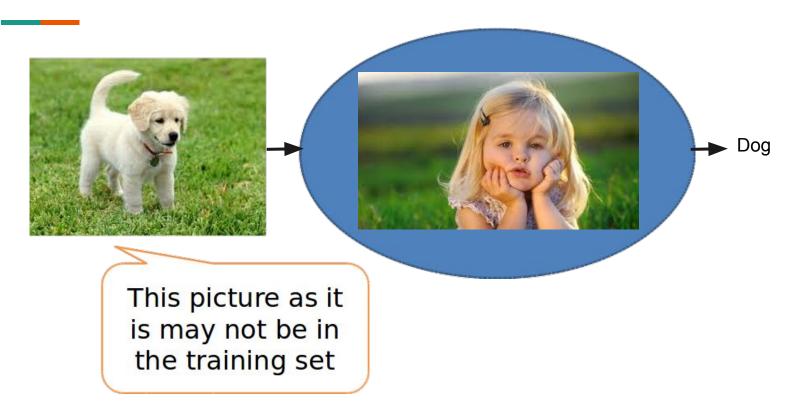
Training/Learning Phase:





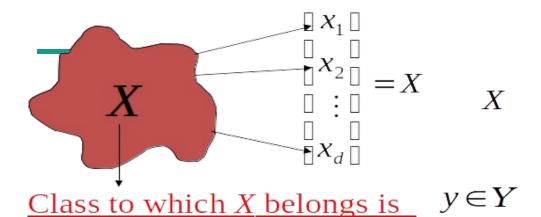


Testing:



What is learning?

- Child has learnt what is it that is common among dogs ... and, what is it that is common among cats... also, what are the distinguishing features/attributes.
- Child has learnt the pattern (regularity) behind all dogs and the pattern behind all cats.
- Child then recognized a test image as having a particular pattern that is unique to dogs.



 $X \in \chi$

-Needs to be estimated, based on training set.

<u>Task</u>

- To design a classifer (decision rule) $f: \chi \to Y$ which decides about the class label based on X.

Feature extraction:

Good Features:

- Objects from same class have similar feature values
- Objects from different classes have different values

Feature Space

Plot of total normalized data Training Set is shown 0

0

Learning Steps:

Feature extraction:

- This is an important step. Good features are needed.
- This is a lower level step. Normally done by techniques like image processing, speech processing, video processing, etc.

Training set:

- Set of feature vectors along with their class labels.
- An expert can see a few examples and give labels to them based on his experience.
- Build the classifier by using the training set.

Classification Problem

- Given a training set, build the classifier.
- One has to evaluate, how good is the built classifier.
 - Of course, it has to agree with the training set
 - Is this 100% true?
 - But, it should do more than this.
 - The behavior of the classifier when it is asked to classify some thing which is not in the training set determines the quality.

An easy, but bad classifier

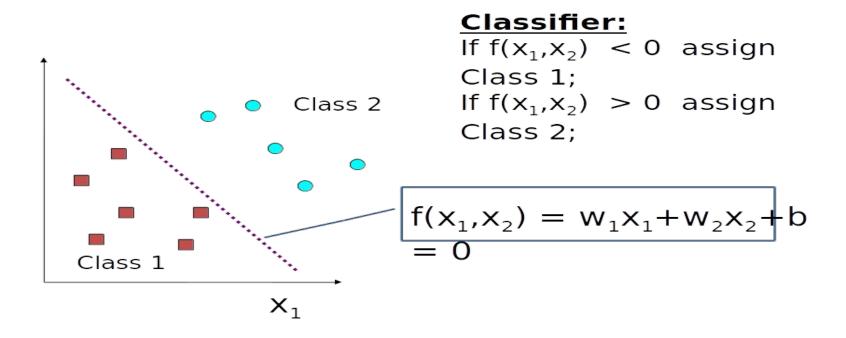
- Remember the training set.
- See whether the given feature vector to be classified is available in the training set.
- If yes, then return the label of that training example.
- Else return a random class label.

This is called Rote learning

A few classifiers:

- KNN Classifier
- Decision Trees
- Random Forests
- Bayes Classifier, Naive Bayes classifier
- Artificial Neural Networks
- SVM
-

Linear Classifier

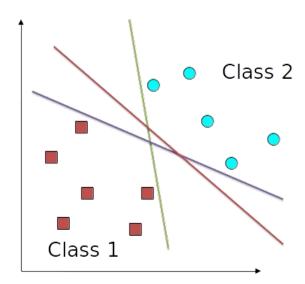


Perceptron

- Perceptron is the name given to the linear classifier.
- If there exists a Perceptron that correctly classifies all training examples, then we say that the training set is linearly separable.
- In 1960s Rosenblatt gave an algorithm for Perceptron learning for linearly separable data.

Perceptron

• For linearly separable data many classifiers are possible.



All being doing equally good on training set, which one is good on the unseen test set?

Let's get started with Neural Networks

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