

Team Contract

Team Name: TUNGSTEN HAMMER

Date: 09/22/2016

GOALS: What are our team goals for this project?

What do we want to accomplish? What skills do we want to develop or refine?

- Learn about MIPS CPU architecture and create a working pipeline
- Improve our skills in Behavioral Verilog
- Refine skills working as a team

EXPECTATIONS: What do we expect of one another in regard to attendance at meetings, participation, frequency of communication, the quality of work, etc.?

- Attend meeting on time, contribute work on time
- Communicate frequently (at least once a week, especially before deadlines), be transparent about what you are doing and whether you need help
- In order to impose ourselves a high work standard to increase team results, there will be peer-to-peer code reviews

POLICIES & PROCEDURES: What rules can we agree on to help us meet our goals and expectations?

- Aim for weekly team meetings (can be combined with lab sessions)
- Have peer to peer code reviews
- Have responsibilities on assigned work, take ownership and initiatives to make it the best one can achieve
- Devote expected time for the project
- In emergency situations (exams, interviews), be transparent and timely in letting other members know

CONSEQUENCES: How will we address non-performance in regard to these goals, expectations, policies and procedures?

- First other team members should address the problem before consequences.
- If a team member failed to complete tasks on time, they will be given a warning and a chance to recover all the work that he missed.
- If they persist then action should be taken with the professor.

Electronic Signatures

We share these goals and expectations, and agree to these policies, procedures, and consequences.

Team member name: x Michael Hammer

Team member name: x Tung Phan

Team member name: x Son Pham