Game Pitches

Time Shooter
Tested out a feature where the player could shoot objects to make them jump to a different age in their life and used those objects to solve a simple platforming puzzle.

Monster Mashup
Created a game where the player could create a semi customizable monster then was able to move it around on a tiled board to see how much destruction it could cause before it died.

Ragdoll Physics / Different Attacks
Put in a 3D model that we could then attack with bullets or different melee attacks which would then switch to a ragdoll version of it with forces applied where the attack landed.

Different Types of Flight
Created a character that could fly and tested out different types of flight such as plane flight, space flight, superpower flight, and was implementing glider flight when prototype ended.

Boss Fight
A game where each level is a boss fight ranging from fast and nimble to gigantic and world ending where the players must learn each bosses tricks on the fly and learn to stay alive to keep fighting.

Elemental Master
A 2D platformer puzzler where the player must solve puzzles using the four elements such as fire to clear a path or earth to create a platform.

Dragons
An RTS and third person brawler in one. Dragons use the inhabitants of various zones via enslavment or adoration to expand their territory and have an aerial fight to the death to conquer rival dragons.

Cat platformer
Cats jumping on trees and branches completing environmental puzzles.

Critter collage
 A scientist uses an alien easy bake oven to splice the genes of alien creatures in order to make unique hybrids and escape the planet.

Seabiscuit
Competitive party racing game. Players breed and race their own champion seahorses on a multitude of different underwater environments.

Leviathan Hunter
Similar to Monster hunter, but under water and everyone is merpeople.

Space Truckers
It's Galaxy Truckers in a digital format.

Prison Break
Play as a cat avoiding the spots, don't get caught!

Hunter Tag
Get to the pillar or prevent the other player from doing so.

2D
Remember Mario, this is like that, only better.

Survive the Ferry
You survived your job, you survived Seattle, but now can you survive this deadly ferry ride while in first person?

Tetris Attack
Tetris attacked you; now fight back by mastering this arcade classic.

Fight to the death
Third person arena/player vs. player with ability base combat and free aim.

Dungeon
First person dungeon crawler with a focus on puzzles and staying alive to the end of the dungeon.

Duck Hunt Game
Reminiscent of games of Christmas past, this game will give players pleasure in seeing an old game resurrected in a newer, better form.

Racing Game
Adding the "shortcut vs power-up" mechanic, as well as AI and/or multiplayer, could really bring this game to its full potential, while improved art will bring the game to life.

X-Ray Game
This basic beginning shows a cool mechanic that would create a unique challenge.

Ferry Simulator Game
It gives a taste of what it's like to drive a boat, and gives the player a feeling of importance as well as a challenge.

Shortcut Racing Game
It provides a unique racing experience involving strategy, which is unique among racing games.

Ultra Dodge Ball
A spiritual successor to the classic Super Dodge Ball where the players attack both the opposing team members to knock them out and the opposing teams field to destroy field tiles to create pit hazards to be avoided.

Arena Combat
A third person fixed camera boss fight game where a group of up to three players team up to fight another player controlling the boss monster in an arena full of moving terrain, traps, and tricks.

Dungeon Twister
An isometric fixed camera multiplayer competitive game where players run through a duneon to score points by snatching treasures and killing AI creatures while pathing changes by the players rotating sections of the dungeon to open or close paths for themselves and their competition.