

Contingency Plan

How did your team prevent environment scene storage lost?

- We had elements saved on separate USB drives, GitHub and DropBox.

How did your team deal with your batch renders not completed in time.

- Worked on Saturday to start renders.
- We discussed what scenes can be cut and how to shorten frame rates to shorten render times.
- All personal computers and lab computers utilized to render.

*If time permits, we can reshoot and render new scenes.

What happened if props not done in time?

- Discussed what are the main props and what needs to be put aside.

How did you decide what to concentrate on in a time crunch?

- Concentrate on set pieces and let go of trying to make it perfect.
- Made sure that at least every scene is at least rendered, even if not perfect.
- Might have to blend less favorable shots with better ones.