

Course Notes for EE227C (Spring 2018): Convex Optimization and Approximation

Instructor: Moritz Hardt

Email: hardt+ee227c@berkeley.edu

Graduate Instructor: Max Simchowitz

Email: msimchow+ee227c@berkeley.edu

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Abstract

These are course notes for EE227C (Spring 2018): Convex Optimization and Approximation, taught at UC Berkeley. For further information, see the course page at:

<https://ee227c.github.io/>.

List of contributors

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Contents

1	Lecture 1: Convexity	2
1.1	Convex sets	2
1.1.1	Notable convex sets	2
1.2	Convex functions	3
1.2.1	First-order characterization	4

1.2.2	Second-order characterization	5
1.3	Convex optimization	6
1.3.1	What is efficient?	6

1 Lecture 1: Convexity

This lecture provides the most important facts about convex sets and convex functions that we'll heavily make use of.

1.1 Convex sets

Definition 1.1 (Convex set). A set $K \subseteq \mathbb{R}^n$ is *convex* if the line segment between any two points in K is also contained in K . Formally, for all $x, y \in K$ and all scalars $\gamma \in [0, 1]$ we have $\gamma x + (1 - \gamma)y \in K$.

Theorem 1.2 (Separation Theorem). Let $C, K \subseteq \mathbb{R}^n$ be convex sets with empty intersection $C \cap K = \emptyset$. Then there exists a point $a \in \mathbb{R}^n$ and a number $b \in \mathbb{R}$ such that

1. for all $x \in C$, we have $\langle a, x \rangle \geq b$.
2. for all $x \in K$, we have $\langle a, x \rangle \leq b$.

If C and K are closed and at least one of them is bounded, then we can replace the inequalities by strict inequalities.

The case we're most concerned with is when both sets are compact (i.e., closed and bounded). We highlight its proof here.

Proof of Theorem 1.2 for compact sets. In this case, the Cartesian product $C \times K$ is also compact. Therefore, the distance function $\|x - y\|$ attains its minimum over $C \times K$. Taking p, q to be two points that achieve the minimum. A separating hyperplane is given by the hyperplane perpendicular to $q - p$ that passes through the midpoint between p and q . That is, $a = q - p$ and $b = (\langle a, q \rangle - \langle a, p \rangle)/2$. For the sake of contradiction, suppose there is a point r on this hyperplane contained in one of the two sets, say, C . Then the line segment from p to r is also contained in C by convexity. We can then find a point along the line segment that is closer to q than p is, thus contradicting our assumption. ■

1.1.1 Notable convex sets

- Linear spaces $\{x \in \mathbb{R}^n \mid Ax = 0\}$ and halfspaces $\{x \in \mathbb{R}^n \mid \langle a, x \rangle \geq 0\}$
- Affine transformations of convex sets. If $K \subseteq \mathbb{R}^n$ is convex, so is $\{Ax + b \mid x \in K\}$ for any $A \in \mathbb{R}^{m \times n}$ and $b \in \mathbb{R}^m$. In particular, affine subspaces and affine halfspaces are convex.

- Intersections of convex sets. In fact, every convex set is equivalent to the intersection of all affine halfspaces that contain it (a consequence of the separating hyperplane theorem).
- The cone of positive semidefinite matrices, denotes, $S_+^n = \{A \in \mathbb{R}^{n \times n} \mid A \succeq 0\}$. Here we write $A \succeq 0$ to indicate that $x^\top A x \geq 0$ for all $x \in \mathbb{R}^n$. The fact that S_+^n is convex can be verified directly from the definition, but it also follows from what we already knew. Indeed, denoting by $S_n = \{A \in \mathbb{R}^{n \times n} \mid A^\top = A\}$ the set of all $n \times n$ symmetric matrices, we can write S_+^n as an (infinite) intersection of halfspaces $S_+^n = \bigcap_{x \in \mathbb{R}^n \setminus \{0\}} \{A \in S_n \mid x^\top A x \geq 0\}$.
- See Boyd-Vanderberge for lots of other examples.

1.2 Convex functions

Definition 1.3 (Convex function). A function $f: \Omega \rightarrow \mathbb{R}$ is *convex* if for all $x, y \in \Omega$ and all scalars $\gamma \in [0, 1]$ we have $f(\gamma x + (1 - \gamma)y) \leq \gamma f(x) + (1 - \gamma)f(y)$.

Jensen (1905) showed that for continuous functions, convexity follows from the “midpoint” condition that for all $x, y \in \Omega$,

$$f\left(\frac{x+y}{2}\right) \leq \frac{f(x) + f(y)}{2}.$$

This result sometimes simplifies the proof that a function is convex in cases where we already know that it’s continuous.

Definition 1.4. The *epigraph* of a function $f: \Omega \rightarrow \mathbb{R}$ is defined as

$$\text{epi}(f) = \{(x, t) \mid f(x) \leq t\}.$$

Fact 1.5. A function is convex if and only if its epigraph is convex.

Convex functions enjoy the property that local minima are also global minima. Indeed, suppose that $x \in \Omega$ is a local minimum of $f: \Omega \rightarrow \mathbb{R}$ meaning that any point in a neighborhood around x has larger function value. Now, for every $y \in \Omega$, we can find a small enough γ such that

$$f(x) \leq f((1 - \gamma)x + \gamma y) \leq (1 - \gamma)f(x) + \gamma f(y).$$

Therefore, $f(x) \leq f(y)$ and so x must be a global minimum.

1.2.1 First-order characterization

It is helpful to relate convexity to Taylor's theorem, which we recall now. We define the *gradient* of a differentiable function $f: \Omega \rightarrow \mathbb{R}$ at $x \in \Omega$ as the vector of partial derivatives

$$\nabla f(x) = \left(\frac{\partial f}{\partial x_i} \right)_{i=1}^n.$$

We note the following simple fact that relates linear forms of the gradient to a one-dimensional derivative. It's a consequence of the multivariate chain rule.

Fact 1.6. Assume $f: \Omega \rightarrow \mathbb{R}$ is differentiable and let $x, y \in \Omega$. Then,

$$\nabla f(x)^\top y = \frac{\partial f(x + \gamma y)}{\partial \gamma}.$$

Taylor's theorem implies the following statement.

Proposition 1.7. Assume $f: \Omega \rightarrow \mathbb{R}$ is continuously differentiable along the line segment between two points x and y . Then,

$$f(y) = f(x) + \nabla f(x)^\top (y - x) + \int_0^1 (1 - \gamma) \frac{\partial^2 f(x + \gamma(y - x))}{\partial \gamma^2} d\gamma$$

Proof. Apply a second order Taylor's expansion to $g(\gamma) = f(x + \gamma(y - x))$ and apply [Fact 1.6](#) to the first-order term. ■

Among differentiable functions, convexity is equivalent to the property that the first-order Taylor approximation provides a global lower bound on the function.

Proposition 1.8. Assume $f: \Omega \rightarrow \mathbb{R}$ is differentiable. Then, f is convex if and only if for all $x, y \in \Omega$ we have

$$f(y) \geq f(x) + \nabla f(x)^\top (y - x). \quad (1)$$

Proof. First, suppose f is convex, then by definition

$$\begin{aligned} f(y) &\geq \frac{f((1 - \gamma)x + \gamma y) - (1 - \gamma)f(x)}{\gamma} \\ &\geq f(x) + \frac{f(x + \gamma(y - x)) - f(x)}{\gamma} \\ &\rightarrow f(x) + \nabla f(x)^\top (y - x) \quad \text{as } \gamma \rightarrow 0 \end{aligned} \quad (\text{by Fact 1.6.})$$

On the other hand, fix two points $x, y \in \Omega$ and $\gamma \in [0, 1]$. Putting $z = \gamma x + (1 - \gamma)y$ we get from applying [Equation 1](#) twice,

$$f(x) \geq f(z) + \nabla f(z)^\top (x - z) \quad \text{and} \quad f(y) \geq f(z) + \nabla f(z)^\top (y - z)$$

Adding these inequalities scaled by γ and $(1 - \gamma)$, respectively, we get $\gamma f(x) + (1 - \gamma)f(y) \geq f(z)$, which establishes convexity. ■

1.2.2 Second-order characterization

We define the *Hessian* matrix of $f: \Omega \rightarrow \mathbb{R}$ at a point $x \in \Omega$ as the matrix of second order partial derivatives:

$$\nabla^2 f(x) = \left(\frac{\partial^2 f}{\partial x_i \partial x_j} \right)_{i,j \in [n]}.$$

Schwarz's theorem implies that the Hessian at a point x is symmetric provided that f has continuous second partial derivatives at x .

In analogy with [Fact 1.6](#), we can relate quadratic forms in the Hessian matrix to one-dimensional derivatives.

Fact 1.9. Assume that $f: \Omega \rightarrow \mathbb{R}$ is twice differentiable along the line segment from x to y . Then,

$$y^\top \nabla^2 f(x) y = \frac{\partial^2 f(x + \gamma y)}{\partial \gamma^2}.$$

Proposition 1.10. If f is twice continuously differentiable on its domain Ω , then f is convex if and only if $\nabla^2 f(x) \succeq 0$ for all $x \in \Omega$.

Proof. Suppose f is convex and our goal is to show that the Hessian is positive semidefinite. [Proposition 1.8](#) shows

$$f(y) - f(x) - \nabla f(x)^\top (y - x) \geq 0$$

Hence, by [Proposition 1.7](#),

$$\begin{aligned} 0 &\leq \int_0^1 (1 - \gamma) \frac{\partial^2 f(x + \gamma(y - x))}{\partial \gamma^2} d\gamma \\ &= (1 - \gamma) \frac{\partial^2 f(x + \gamma(y - x))}{\partial \gamma^2} \quad \text{for some } \gamma \in (0, 1) \quad (\text{by the mean value theorem}) \\ &= (1 - \gamma)(y - x)^\top \nabla^2 f(x)(y - x) \quad (\text{by Fact 1.9}) \end{aligned}$$

Thus $(y - x)^\top \nabla^2 f(x)(y - x) \geq 0$ for every $y \in \Omega$ and so $\nabla^2 f(x) \succeq 0$.

Now, suppose the Hessian is positive semidefinite everywhere in Ω and our goal is to show that the function f is convex. Again, using the mean value theorem and [Proposition 1.7](#), we have for some $\gamma \in (0, 1)$,

$$\begin{aligned} f(y) &= f(x) + \nabla f(x)^\top (y - x) + \frac{1 - \gamma}{2} (y - x)^\top \nabla^2 f(x)(y - x) \\ &\geq f(x) + \nabla f(x)^\top (y - x). \end{aligned}$$

Therefore, the function f is convex by [Proposition 1.8](#). ■

1.3 Convex optimization

Much of this course will be about different ways of minimizing a convex function $f: \Omega \rightarrow \mathbb{R}$ over a convex domain Ω :

$$\min_{x \in \Omega} f(x)$$

Convex optimization is not necessarily easy! For starters, convex sets do not necessarily enjoy compact descriptions. When solving computational problems involving convex sets, we need to worry about how to represent the convex set we're dealing with. Rather than asking for an explicit description of the set, we can instead require a computational abstraction that highlights essential operations that we can carry out. The Separation Theorem motivates an important computational abstraction called *separation oracle*.

Definition 1.11. A *separation oracle* for a convex set K is a device, which given any point $x \notin K$ returns a hyperplane separating x from K .

Another computational abstraction is a *first-order oracle* that given a point $x \in \Omega$ returns the gradient $\nabla f(x)$. Similarly, a *second-order oracle* returns $\nabla^2 f(x)$. A function value oracle or *zeroth-order oracle* only returns $f(x)$. First-order methods are algorithms that make do with a first-order oracle.

1.3.1 What is efficient?

Classical complexity theory typically quantifies the resource consumption (primarily running time or memory) of an algorithm in terms of the bit complexity of the input. This approach can be cumbersome in convex optimization and most textbooks shy away from it. Instead, it's customary in optimization to quantify the cost of the algorithm in terms of how often it accesses one of the oracles we mentioned.

The definition of “efficient” is not completely cut and dry in optimization. Typically, our goal is to show that an algorithm finds a solution x with $f(x) = \min_{x \in \Omega} f(x) + \epsilon$ for some additive error $\epsilon > 0$. The cost of the algorithm will depend on the target error. Highly practical algorithms often have a polynomial dependence on ϵ , such as $O(1/\epsilon)$ or even $O(1/\epsilon^2)$. Other algorithms achieve $O(\log(1/\epsilon))$ steps in theory, but are prohibitive in their actual computational cost. Technically, if we think of the parameter ϵ as being part of the input, it takes only $O(\log(1/\epsilon))$ bits to describe the error parameter. Therefore, an algorithm that depends more than logarithmically on $1/\epsilon$ may not be polynomial time algorithm in its input size.

In this course, we will make an attempt to highlight both the theoretical performance and practical appeal of an algorithm. Moreover, we will discuss other performance criteria such as robustness to noise. How well an algorithm performs is rarely decided by a single criterion, and usually depends on the application at hand.