

Rutgers University
School of Engineering

Fall 2011

14:440:127 - Introduction to Computers for Engineers

Sophocles J. Orfanidis
ECE Department
orfanidi@ece.rutgers.edu

week 6

Weekly Topics

Week 1 - Basics – variables, arrays, matrices, plotting (ch. 2 & 3)
Week 2 - Basics – operators, functions, program flow (ch. 2 & 3)
Week 3 - Matrices (ch. 4)
Week 4 - Plotting – 2D and 3D plots (ch. 5)
Week 5 - User-defined functions (ch. 6)
→ Week 6 - Input-output processing (ch. 7)
Week 7 - Program flow control & relational operators (ch. 8)
Week 8 - Matrix algebra – solving linear equations (ch. 9)
Week 9 - Structures & cell arrays (ch. 10)
Week 10 - Symbolic math (ch. 11)
Week 11 - Numerical methods – data fitting (ch. 12)
Week 12 – Selected topics

Textbook: H. Moore, *MATLAB for Engineers*, 2nd ed., Prentice Hall, 2009

Input – Output Processing

input and output functions, **input**, **disp**
saving and loading files and variables, **save**, **load**
formatted screen output, **fprintf**, **sprintf**
file input and output
opening, reading, writing, and saving files
fopen, **fclose**, **frewind**
fprintf, **fscanf**, **fgetl**, **textscan**
reading and writing excel files
reading, writing, playing audio files
image files

MATLAB has a large number of file processing functions for a variety of tasks:

1. file opening, loading, saving
2. text file processing
3. low-level file I/O
4. reading, writing spreadsheets
5. audio and video file processing
6. image & standard graphics files
7. specialized scientific data formats
8. file compression and internet file access
9. XML files

Useful I/O Functions:

```
>> help iofun
```

```
>> doc iofun
```

`input, disp, num2str`

`load, save`

`fprintf, sprintf`

`fopen, fclose, frewind, fread, fwrite`

`fscanf, textscan, fgetl, importdata`

`xlsread, xlswrite`

`sound, wavread, wavwrite, wavplay,`

`wavinfo, wavrecord, audioplayer,`

`audiorecorder, auidodevinfo`

`imread, imwrite, image, imfinfo, im2java`

`zip, unzip, tar, untar, gzip, gunzip`

input/output functions: **disp**, **input**

```
>> x = 10; disp('the value of x is:'); disp(x);  
the value of x is:  
10
```

```
>> x = input('enter x: ')           % numerical input  
enter x: 100                        % 100 entered by user  
x =  
100
```

prompt string in single quotes

```
>> y = input('enter string: ', 's'); % string input  
enter string: abcd efg  
>> y = input('enter string: ')  
enter string: 'abcd efg'  
y =  
abcd efg
```

string entered with no quotes
string entered in quotes

```
>> doc disp  
>> doc input
```

```
prompt = 'enter a 2x2 matrix A = ';  
A = input(prompt)
```

```
enter a 2x2 matrix A = [1 2; 3 4]
```

```
A =
```

```
    1    2  
    3    4
```

↑ ↑
brackets are required

```
N=3; M=2;
```

```
prompt = ['enter a', ...
```

```
num2str(N), 'x', num2str(M), ' matrix A = '];
```

```
A = input(prompt)
```

```
enter a 3x2 matrix A = [1 2; 3 4; 5 6]
```

```
A =
```

```
    1    2  
    3    4  
    5    6
```

using **num2str**

```
>> doc num2str  
>> doc int2str
```

saving & loading variables: **save**, **load**

```
Y = [1 2 3 4; 5 6 7 8];
```

```
save('test.dat', 'Y', '-ascii');    % text file  
save test.dat Y -ascii;              % equivalent
```

```
save test.dat Y;                     % binary file test.dat  
save Y;                              % creates binary file Y.mat
```

```
>> type test.dat
```

```
1.00000000e+000    2.00000000e+000    3.00000000e+000    4.00000000e+000  
5.00000000e+000    6.00000000e+000    7.00000000e+000    8.00000000e+000
```

```
>> doc save
```

```
>> doc load
```


saving & loading variables: **save**, **load**

```
X = load('test.dat')    % read contents into X
X =
```

1	2	3	4
5	6	7	8

```
load test.dat          % creates new variable 'test'
test =
```

1	2	3	4
5	6	7	8

the file being loaded must be in the current working directory, or in MATLAB's path (set/add path from **File > Set Path** in MATLAB desktop)

screen output with **fprintf**, **sprintf**

```
fprintf('format_specs', variables);
```

↑
print format
specifications

↑
list of variables,
arrays, or matrices
to be printed


```
s = sprintf('format_specs', variables);
```

↑
string
output

↑
print format
specifications

↑
list of variables,
arrays, or matrices
to be printed

```
>> doc fprintf  
>> doc sprintf
```



```
>> fprintf('%10.6f\n', 100*pi)
>> fprintf('% 10.6f\n', 100*pi)
>> fprintf('%-10.6f\n', 100*pi)
>> fprintf('%+10.6f\n', 100*pi)
>> fprintf('%10.0f\n', 100*pi)
>> fprintf('%#10.0f\n', 100*pi)
>> fprintf('%010.0f\n', 100*pi)
```

314.159265

314.159265

314.159265

+314.159265

314

314.

0000000314

%10.6f

% 10.6f

%-10.6f

%+10.6f

%10.0f

%#10.0f

%010.0f

% width 10, 6 decimal places

% leave space before field

% left-justify field

% print + or - signs

% no decimals

% print decimal point

% pad with zeros

flag

field width
& precision

conversion character:

d, i	integer format
f	fixed-point format
e, E, g	exponential format
c, s	character or string
x	hexadecimal format

there must be as many format specifiers
as variables to be printed on each line

```
>> x = 5;  
>> fprintf('x = %3.2f x^2 = %3.2f\n', x, x^2);
```

```
x = 5.00, x^2 = 25.00
```

printed one column at a time

```
>> x = [5 10 15];  
>> fprintf('x = %5.2f, x^2 = %6.2f\n', [x; x.^2]);
```

```
x = 5.00, x^2 = 25.00  
x = 10.00, x^2 = 100.00  
x = 15.00, x^2 = 225.00
```

increase field width to align
decimal points

```
>> [x; x.^2]
```

```
ans =
```

5
25

10
100

15
225

```
>> x = [5; 10; 15];  
>> fprintf('x = %5.2f, x^2 = %6.2f\n',[x, x.^2]);
```

```
x = 5.00, x^2 = 25.00  
x = 10.00, x^2 = 100.00  
x = 15.00, x^2 = 225.00
```

printed column-wise

```
>> [x,x.^2]
```

```
ans =
```

```
5    25  
10   100  
15   225
```

```
>> [x; x.^2]'
```

```
ans =
```

```
5    10    15  
25   100   225
```

```
a = [1; -2; 3; 4;];  
b = [10; 20; -30; 40];  
c = [100; 200; 300; -400];
```

need at least %6.3f
to align first column

```
>> [a, b, c]  
ans =  
     1     10    100  
    -2     20    200  
     3    -30    300  
     4     40   -400
```

```
fprintf('%9.3f %9.3f %9.3f\n', [a, b, c]');
```

1.000		10.000		100.000
-2.000		20.000		200.000
3.000		-30.000		300.000
4.000		40.000		-400.000

vectorized version

loop version

```
for i=1:4,  
    fprintf('%9.3f %9.3f %9.3f\n', a(i),b(i),c(i));  
end
```

sprintf examples

```
>> x = 5;  
>> s = sprintf('x = %3.2f x^2 = %3.2f\n', x, x^2)
```

```
s =
```

```
x = 5.00, x^2 = 25.00
```

```
>> x = [5 10 15];  
>> s = sprintf('x=%5.2f, x^2=%6.2f\n', [x; x.^2])
```

```
s =
```

```
x= 5.00, x^2= 25.00
```

```
x=10.00, x^2= 100.00
```

```
x=15.00, x^2= 225.00
```

sprintf is useful for
producing labels and
titles in plots

File input and output – reading and writing files with
fopen, fclose, frewind,
fscanf, textscan, fgetl, fprintf

file ID – file pointer used to refer to the file during processing

fid = fopen(filename);
fid = fopen(filename, permissions)

entered as a string, or
a pathname e.g.,

'myfile.dat'

fclose(fid);
fclose('all');

opening mode:

'r'	read, or create new
'w'	write, discard old
'a'	write, append to old
'w+'	read or write, discard
'a+'	read or write, append

writing into file with **fprintf**

```
fid = fopen(filename, 'w');  
fprintf(fid, 'format_specs', variables);  
fclose(fid);
```

```
x = [5 10 15];  
fp = fopen('test.dat', 'w');  
fprintf(fp, 'x = %5.2f, x^2 = %6.2f\n', [x; x.^2]);  
fclose(fp);
```

the file **test.dat** now contains the lines:

```
x = 5.00, x^2 = 25.00  
x = 10.00, x^2 = 100.00  
x = 15.00, x^2 = 225.00
```

reading data from text file with **fscanf**

```
fid = fopen(filename,'r');  
A = fscanf(fid, 'format_specs');  
fclose(fid);
```

```
>> fp = fopen('test.dat','r');  
>> A = fscanf(fp, 'x = %f, x^2 = %f\n')  
>> fclose(fp);
```

A =

5
25
10
100
15
225

← 1st line in file

← 2nd line

← 3d line

A is returned as a column vector

```
>> reshape(A,2,3)  
ans =  
     5     10     15  
    25    100    225
```

alternative methods of using **fscanf**

```
fp = fopen('test.dat','r');  
A = fscanf(fp, 'x = %f, x^2 = %f\n', [2,inf])  
fclose(fp);
```

read 2 rows, and indeterminate
number of columns

```
A =  
     5     10     15  
    25    100    225
```

spaces are optional

```
fp = fopen('test.dat','r');  
A = fscanf(fp, '%*s %*s %f %*s %*s %*s %f', [2,inf])  
fclose(fp);
```

skip over **%*s** fields, read only **%f**

reading data from text file with **textscan**

```
fp = fopen('test.dat','r');  
A = textscan(fp, '%*s %*s %f %*s %*s %*s %f');
```

skip over **%*s** fields, read only **%f**,
returned in numerical cell arrays

```
frewind(fp);  
B = textscan(fp, '%s %s %f %s %s %s %f');  
fclose(fp);
```

return all **%s** fields in cell arrays of strings
and the **%f** fields in numerical cell arrays

A more complex example: read a file of student names and grades, sort them, save them in a sorted file, re-calculate grades with new weights, sort them, and save them in another file

The file **grades1.dat** contains the following lines:

Name	E1	E2	E2	AVE	G

Apple,A.	85	87	90	87.60	B+
Exxon,E.	20	58	65	49.40	F
Facebook,F.	68	45	92	70.70	C+
Google,G.	83	54	93	78.30	B
Ibm,I.	85	100	90	91.50	A
Microsoft,M.	55	47	59	54.20	D
Twitter,T.	70	65	72	69.30	C

The first two header lines can be skipped over with the help of the **fgetl** (get line) command. For the rest of the file, the first & last columns are strings of unequal length and will be extracted with **textscan** into cell arrays, the numerical columns will be extracted with **fscanf**, and saved in a **7x4** matrix for further processing.

Name	E1	E2	E2	AVE	G

Apple,A.	85	87	90	87.60	B+
Exxon,E.	20	58	65	49.40	F
Facebook,F.	68	45	92	70.70	C+
Google,G.	83	54	93	78.30	B
Ibm,I.	85	100	90	91.50	A
Microsoft,M.	55	47	59	54.20	D
Twitter,T.	70	65	72	69.30	C

```
fclose('all');                % close any open files

fp = fopen('grades1.dat');     % open data file

fgetl(fp); fgetl(fp);        % skip two header lines

A = fscanf(fp,'%*s %f %f %f %f %*s');
% read only the %f columns of numbers
% skipping over the %*s fields
% A is returned as a column vector, in which
% every four numbers come from a row of data

A = reshape(A,4,7)';
% reshape A into same shape as the data file
% note the transposition operation

frewind(fp);
% rewind file to its beginning without closing
```


A =

85.00
87.00
90.00
87.60
...
70.00
65.00
72.00
69.30

A = reshape(A,4,7)'

85.00	87.00	90.00	87.60
20.00	58.00	65.00	49.40
68.00	45.00	92.00	70.70
83.00	54.00	93.00	78.30
85.00	100.00	90.00	91.50
55.00	47.00	59.00	54.20
70.00	65.00	72.00	69.30

reshape(A,4,7)

ans =

85.00	20.00	68.00	83.00	85.00	55.00	70.00
87.00	58.00	45.00	54.00	100.00	47.00	65.00
90.00	65.00	92.00	93.00	90.00	59.00	72.00
87.60	49.40	70.70	78.30	91.50	54.20	69.30

A =

85.00	87.00	90.00	87.60
20.00	58.00	65.00	49.40
68.00	45.00	92.00	70.70
83.00	54.00	93.00	78.30
85.00	100.00	90.00	91.50
55.00	47.00	59.00	54.20
70.00	65.00	72.00	69.30

```
fgetl(fp); fgetl(fp);    % skip header lines
```

```
C = textscan(fp,'%s %*f %*f %*f %*f %s');
```

```
% read text %s strings ignoring %f data
```

```
% C is 7x2 cell array of strings
```

```
N = C{:,1}; G = C{:,2};
```

```
% cell arrays of names and letter grades
```

```
fclose(fp);              % close file grades1.dat
```

```
>> N
```

```
ans =
```

```
    'Apple,A.'  
    'Exxon,E.'  
    'Facebook,F.'  
    'Google,G.'  
    'Ibm,I.'  
    'Microsoft,M.'  
    'Twitter,T.'
```

```
>> G
```

```
ans =
```

```
    'B+'  
    'F'  
    'C+'  
    'B'  
    'A'  
    'D'  
    'C'
```

```
[av,i] = sort(A(:,4),'descend');
```

```
% sort by AVE in descending order
```

```
% i = sorting order
```

```
As = A(i,:);           % sort A, N, G according to i
```

```
Ns = N(i);             % N(i) defines new cell array
```

```
Gs = G(i);             % N{i} represents the contents
```

```
fp = fopen('grades2.dat','w');
% create new file for sorted grades

fprintf(fp,'  Name      E1      E2      E2      AVE      G\n');
fprintf(fp,'-----\n');

for i=1:length(G),
    fprintf(fp, '%-12s %3.0f %3.0f %3.0f %3.2f %-3s\n',...
        Ns{i}, As(i,:), Gs{i});
end

fclose(fp);    % close sorted file
```

cell array

i-th row needs four %f fields

i-th entry of cell array

```
>> type grades2.dat
```

Name	E1	E2	E2	AVE	G
Ibm,I.	85	100	90	91.50	A
Apple,A.	85	87	90	87.60	B+
Google,G.	83	54	93	78.30	B
Facebook,F.	68	45	92	70.70	C+
Twitter,T.	70	65	72	69.30	C
Microsoft,M.	55	47	59	54.20	D
Exxon,E.	20	58	65	49.40	F

```
>> type grades1.dat
```

Name	E1	E2	E2	AVE	G
Apple,A.	85	87	90	87.60	B+
Exxon,E.	20	58	65	49.40	F
Facebook,F.	68	45	92	70.70	C+
Google,G.	83	54	93	78.30	B
Ibm,I.	85	100	90	91.50	A
Microsoft,M.	55	47	59	54.20	D
Twitter,T.	70	65	72	69.30	C

sorting order



i =

5

1

4

3

7

6

2

matrix-vector multiplication

```
w = [1; 1; 1]/3;           % define new weights
AV2 = A(:,1:3)*w;          % compute new weighted average

[AV2, i] = sort(AV2, 'descend');    % sort them

As = A(i,:); Ns = N(i); Gs = G(i); % sorted grades

fp = fopen('grades3.dat','w');      % open new file

fprintf(fp,'  Name  E1  E2  E2  AVE  G  AV2 G2\n');
fprintf(fp,'-----\n');

for i=1:length(G),
    G2 = grade(AV2(i));              % map to letter grade
    fprintf(fp, '%-12s  %3.0f  %3.0f  %3.0f  %3.2f ...
%-3s  %3.2f  %-3s\n', Ns{i},As(i,:),Gs{i},AV2(i),G2);
end

fclose(fp);
```

M-file, **grade.m**

```
function G = grade(g)           % letter grade

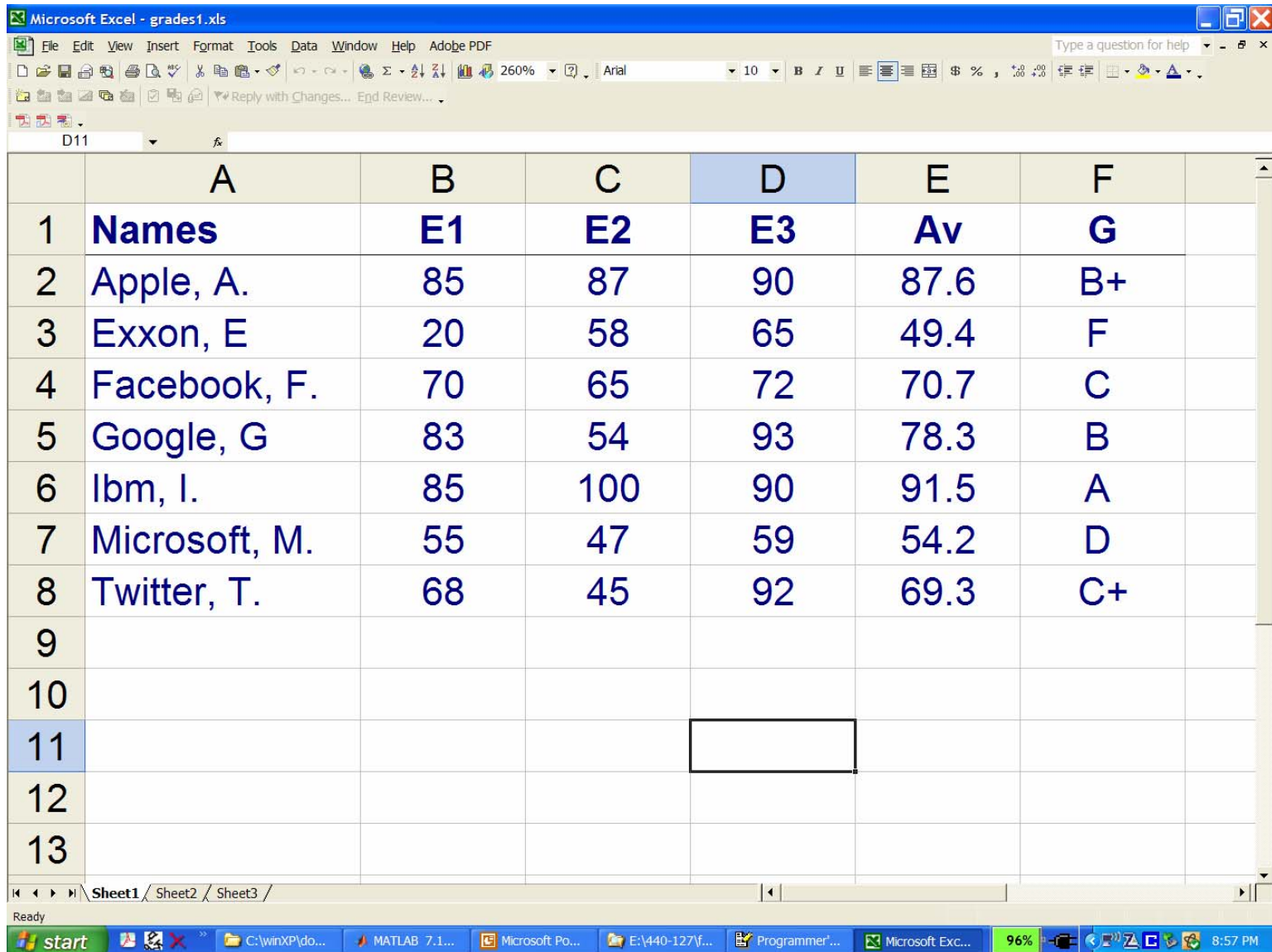
    if g >= 90,
        G = 'A ';
    elseif g >= 85,
        G = 'B+';
    elseif g >= 75,
        G = 'B ';
    elseif g >= 70,
        G = 'C+';
    elseif g >= 60,
        G = 'C ';
    elseif g >= 50,
        G = 'D ';
    else
        G = 'F ';
    end
```

```
>> type grades3.dat
```

Name	E1	E2	E2	AVE	G	AV2	G2
Ibm,I.	85	100	90	91.50	A	91.67	A
Apple,A.	85	87	90	87.60	B+	87.33	B+
Google,G.	83	54	93	78.30	B	76.67	B
Twitter,T.	70	65	72	69.30	C	69.00	C
Facebook,F.	68	45	92	70.70	C+	68.33	C
Microsoft,M.	55	47	59	54.20	D	53.67	D
Exxon,E.	20	58	65	49.40	F	47.67	F

The zip file **grades1.zip** contains the complete source code

reading & writing excel files, **xlsread**, **xlswrite**

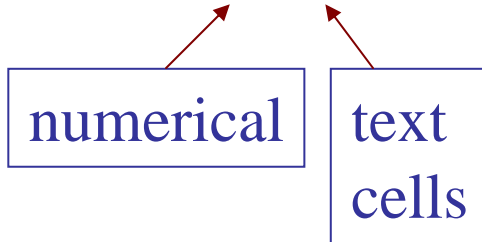


The screenshot shows a Microsoft Excel window titled "Microsoft Excel - grades1.xls". The spreadsheet contains data for eight companies, with columns for names, scores in three categories (E1, E2, E3), an average score (Av), and a grade (G). The data is as follows:

	A	B	C	D	E	F	
1	Names	E1	E2	E3	Av	G	
2	Apple, A.	85	87	90	87.6	B+	
3	Exxon, E	20	58	65	49.4	F	
4	Facebook, F.	70	65	72	70.7	C	
5	Google, G	83	54	93	78.3	B	
6	Ibm, I.	85	100	90	91.5	A	
7	Microsoft, M.	55	47	59	54.2	D	
8	Twitter, T.	68	45	92	69.3	C+	
9							
10							
11							
12							
13							

The Excel interface includes a menu bar (File, Edit, View, Insert, Format, Tools, Data, Window, Help), a toolbar with various icons, and a status bar at the bottom showing "Ready" and the Windows taskbar with open applications like MATLAB, Microsoft PowerPoint, and the Windows Explorer.

```
>> [A,C] = xlsread('grades1.xls')
```



A =

85.0000	87.0000	90.0000	87.6000
20.0000	58.0000	65.0000	49.4000
70.0000	65.0000	72.0000	70.7000
83.0000	54.0000	93.0000	78.3000
85.0000	100.0000	90.0000	91.5000
55.0000	47.0000	59.0000	54.2000
68.0000	45.0000	92.0000	69.3000

C =

'Names'	'E1'	'E2'	'E3'	'Av'	'G'
'Apple, A.'	''	''	''	''	'B+ '
'Exxon, E'	''	''	''	''	'F '
'Facebook, F.'	''	''	''	''	'C '
'Google, G'	''	''	''	''	'B '
'Ibm, I.'	''	''	''	''	'A '
'Microsoft, M.'	''	''	''	''	'D '
'Twitter, T.'	''	''	''	''	'C+ '

```
>> xlswrite('grades2.xls',A);
```

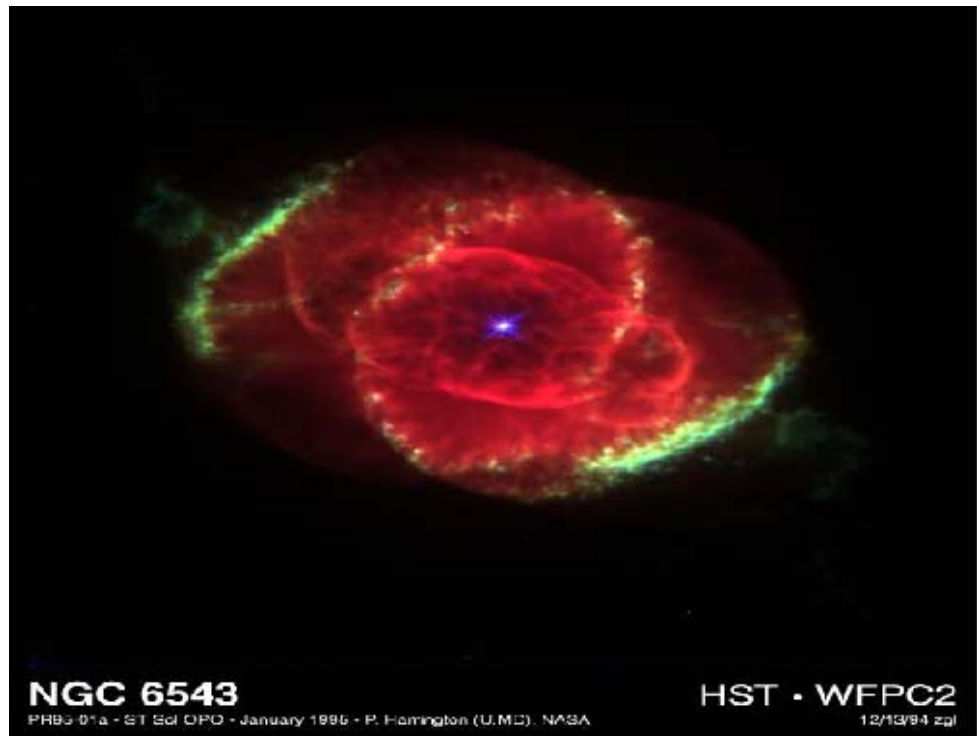
Image Files

```
A = imread(filename, fmt);  
[A, map] = imread(filename, fmt);  
  
imwrite(A, filename, fmt);  
  
imfinfo(filename);  
  
fmt: 'jpg', 'jp2', 'png', 'tiff', 'png',  
      'gif', 'bmp', and other
```

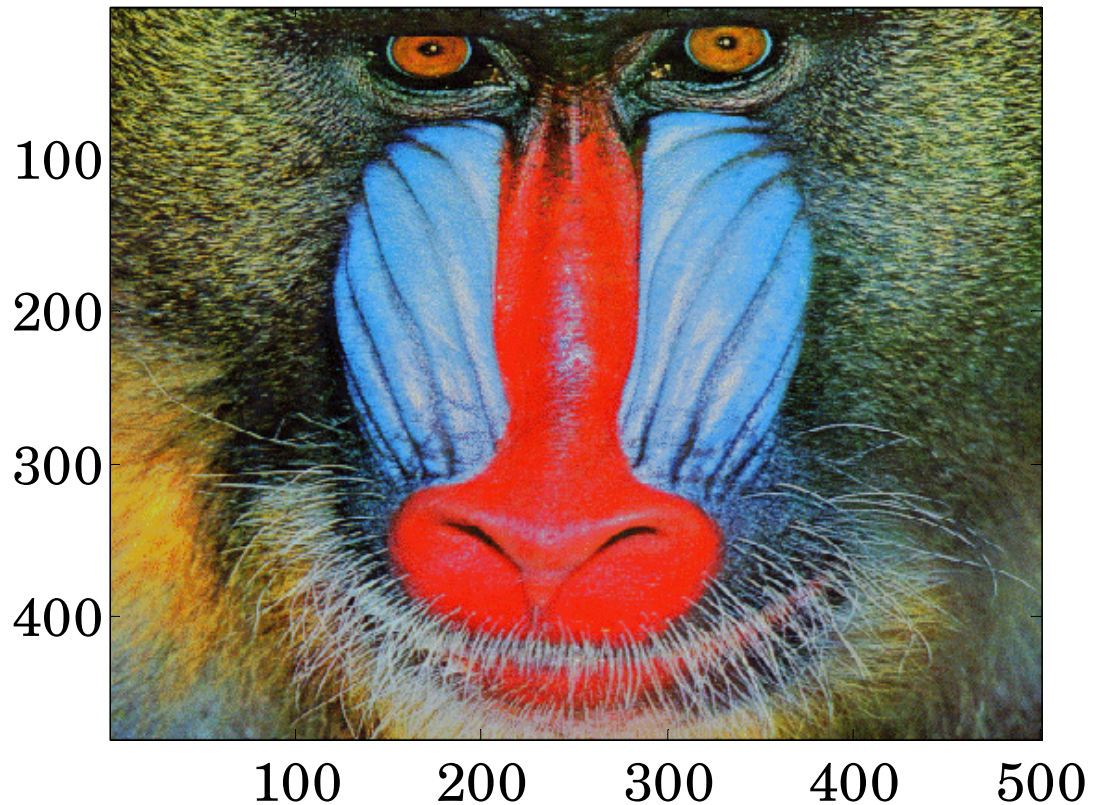
these functions have additional input/output options

```
y = imread('ngc6543a.jpg', 'jpg');  
image(y);  
title('NGC 6543 Nebula'); axis off;
```

NGC 6543 Nebula



```
load mandrill;      % MATLAB demo image  
image(X);           % X,map are part of the  
colormap(map);      % saved mandrill.mat file
```



```
s1 = 'http://upload.wikimedia.org/';  
s2 = 'wikipedia/commons/d/de/';  
s3 = 'St_Louis_night_expblend.jpg';  
filename = [s1,s2,s3];  
  
y = imread(filename,'jpg');  
image(y); axis off;
```



['http://upload.wikimedia.org/wikipedia/commons/d/de/St_Louis_night_expblend.jpg'](http://upload.wikimedia.org/wikipedia/commons/d/de/St_Louis_night_expblend.jpg)

Reading, Writing, Recording, Playing Audio Files

```
[y,fs] = wavread(filename);
```

```
wavwrite(y,fs,filename);
```

```
y = wavrecord(n,fs);           % n samples
```

```
y = wavrecord(N*fs,fs);       % N seconds
```

```
sound(y,fs);
```

```
wavplay(y,fs);
```

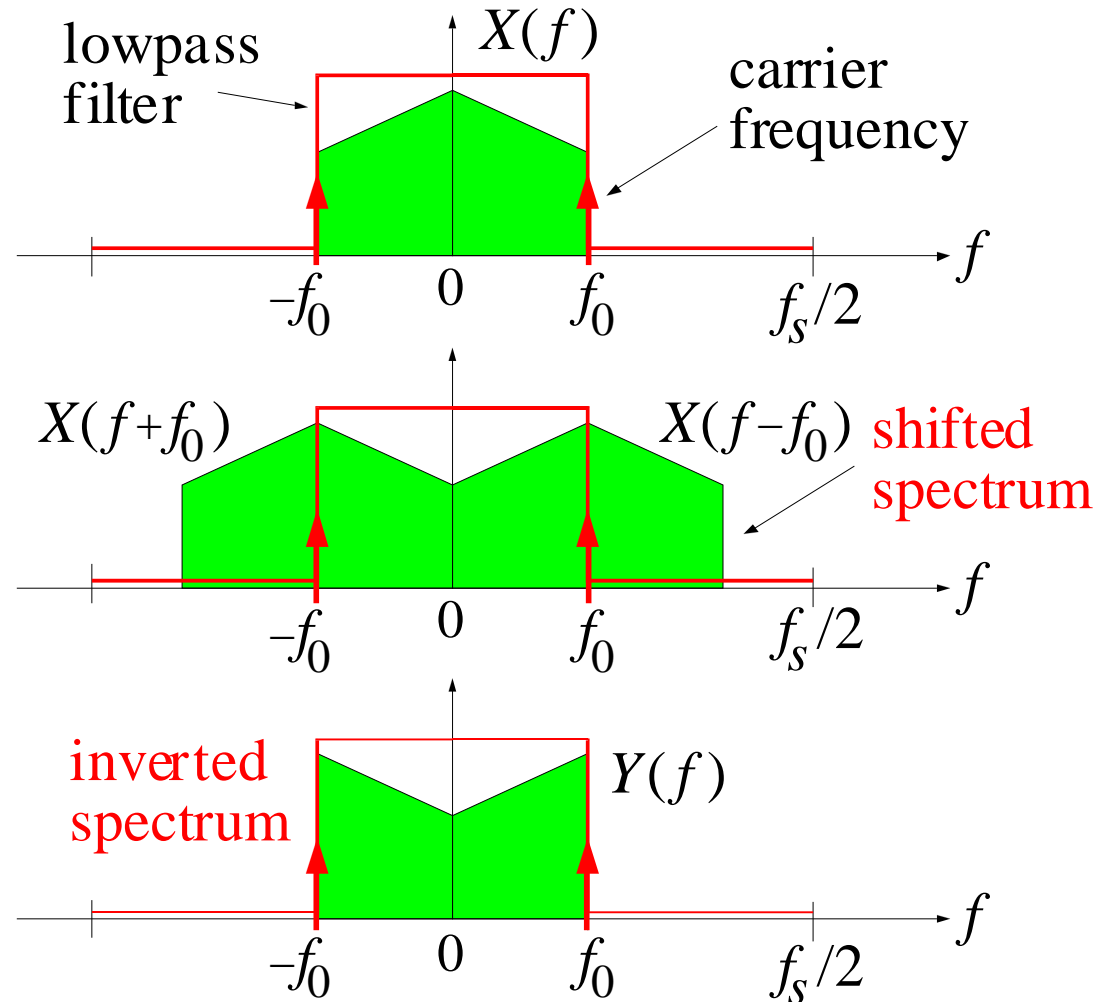
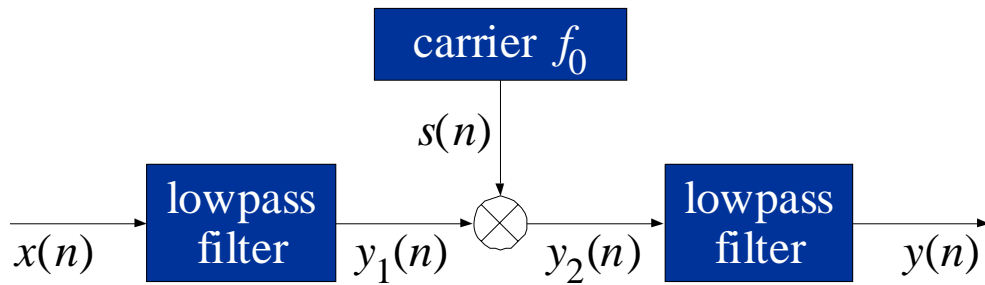
```
% typical, fs = 8000, 11025, 22050, 44100
```

these functions have additional input/output options,
see week-2 lecture notes for some examples

Voice Scrambler Example

- reads & plays a wave file
- scrambles it by frequency inversion implemented by lowpass filtering and AM modulation
- plays the scrambled version
- unscrambles it & plays it back

Voice Scrambler



```
% scrambler.m - scrambler example
```

```
clear all
```

```
fs = 16000; f0 = 3300; w0 = 2*pi*f0/fs;      % filter's cutoff  
M = 100; n = 0:M;                            % filter order M=100  
w = 0.54 - 0.46*cos(2*pi*n/M);              % Hamming window  
h = w .* sinc(w0/pi*(n-M/2)) * w0/pi;        % design filter
```

```
[x,fs] = wavread('JB.wav');                  % read wave file  
sound(x,fs);                                % here, fs=16000
```

```
t = (0:length(x)-1)';                        % here, length(x)=71472  
s = 2*cos(w0*t);                             % sinusoidal carrier
```

```
y = filter(h,1,x) .* s;                      % scramble by AM modulation  
y = filter(h,1,y);                           % and lowpass filtering
```

```
pause; sound(y,fs);                          % play scrambled file
```

```
y = filter(h,1,y) .* s;                      % unscramble  
y = filter(h,1,y);
```

```
pause; sound(y,fs);                          % play unscrambled file
```

Record and scramble/unscramble your own voice

Connect a mike at the microphone input of your PC, execute the following MATLAB commands to record your voice for 5 seconds at a sampling rate of 16000 samples/sec, and save the recording in a wavefile '**test.wav**', then edit the program **scrambler.m** to read this wave file, and run it.

```
fs = 16000;  
  
y = wavrecord(5*fs, fs);  
  
wavwrite(y,fs,'test.wav');
```

5*fs = number of samples in 5 sec