



MINI GAME/ADVENTURE GAME APP USER MANUAL



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Acknowledgements

I'd like to take a moment and thank everyone who has helped me in in this journey!



Introduction

My name is Syeda Kainat Ali, I'm 11 years old and currently in my 6th year. From Pakistan, currently living in the Middle east. I started a.i because game development intrigued me, and that I would be able to practice my 3d modelling at the same time because I'm also interested in the arts department.



Internship Experience with clevered

I have enjoyed this journey a lot and I have learned a lot. The mentors at clevered helped me a lot and i look forward to more experiences like this.



About my app



App introduction

The app I have created during the time given is an adventure game. It uses Voice Synthesis, some animations(sort of), and speech recognition. Because of the lockdown, people are stuck inside, so this was created to entertain people during this time.



How it'll work

Once you open the program, you will see a female sprite clad in red and white. She is how you'll like in-game. When the green flag is pressed, she'll ask you your name, and after that, you will receive some instructions on what to do next. Then, you'll stumble upon an NPC named Ava. She will assign you a small task. Once you're done, report back to her aaandd, done. You've cleared the game!



My email

In case you have any questions or concerns about the game, here is my email: katiali21@gmail.com



THANK YOU!

