

**Basic Internship@Clevered**  
**AI App/ Project Name:Speak to**  
**beat level**

**App User Manual**

**Author:Krithik Jayakumar**

# Table of Contents

- List Table of Contents here
  - Acknowledgements
  - About my internship with clevered
  - About me
  - About the app
  - How to control the app
  - What to do

# Acknowledgements

- A small vote of thanks for all who have helped you in this journey of App Development – my parents, Mr Ken, Clevered, Mentors, Group Members, Friends, Sites.
- My teacher Mani Malhotra, Mr Ken Khan, My family, and etc.

# About Me..

- Student's  
Photograph  
Krithik

- Student's  
Introduction
- Hello, My name is  
krithik. My  
hobbies are  
cooking, coding  
and many  
more. One thing I  
love to do is  
coding.

# About My Internship with Clevered..

- Any photographs from sessions etc.
- Your internship experience with Clevered...My internship with clever was GREAT we created app where you have to speak and beat obstacles.
- Badges Earned

# About App..

- App's Main Menu
  - You have to say jump to jump and say left or right to move.
- App's Introduction
  - My apps introduction is a super mario game where you have to *speak to make the character move.*

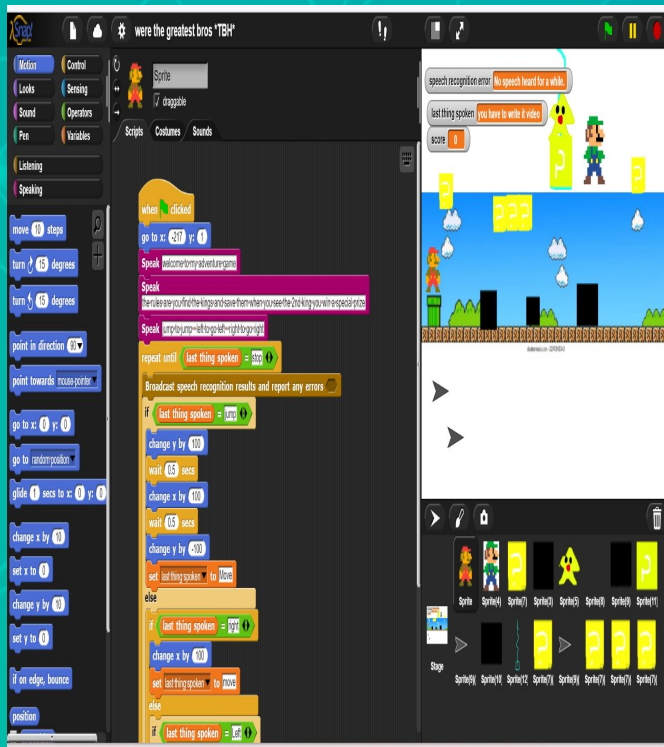
**How do I use the  
app: We have to use the  
app by speaking to beat  
the game like there are  
obstacles so we have to  
dodge them and beat the  
game**



# Option Name

(This will be repeated for each option of the App)

- Screenshot/ Pic of each option/screen of the App
- Steps to use the same
- Any special considerations/ dependencies/risks while using the option: It was glitching all the time and speech recognition kept on telling *speech heard for a while* so that's all the problems I had





# Contact Person

- Please reach out to student name at student's email address for any questions/ concerns/ suggestions on the App  
krithik.jk2016@gmail.com



**Thank you!**