

# **Basic Internship@Clevered The A-MAZE-ing Ecologist**

## **App User Manual**

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# Acknowledgements

- First of all, I would like to thank Mr. Ken Khan who has taken time out to guide and support me with my project.
- Heartfelt gratitude to the students who have enriched this platform with their thoughts, visions, innovations and exceptional initiatives.
- I express my gratitude towards the enlightening and indwelling visions of all the mentors at Clevered, for believing in my potential and giving me the opportunity to be a part of this Prestigious learning platform.
- A big thank you to Ms. Smita who helped me grow and excel-Making me resilient, responsible and ready to take up new challenges.
- We would also like to thank our parents for the love and encouragement they shower me with along with the many sacrifices they make to give me the opportunity to attend this course.

# About Me..



My name is Marcus a 10 year old boy who is always eager to learn.

My hobbies are learning about AI, playing the guitar and LEGO.

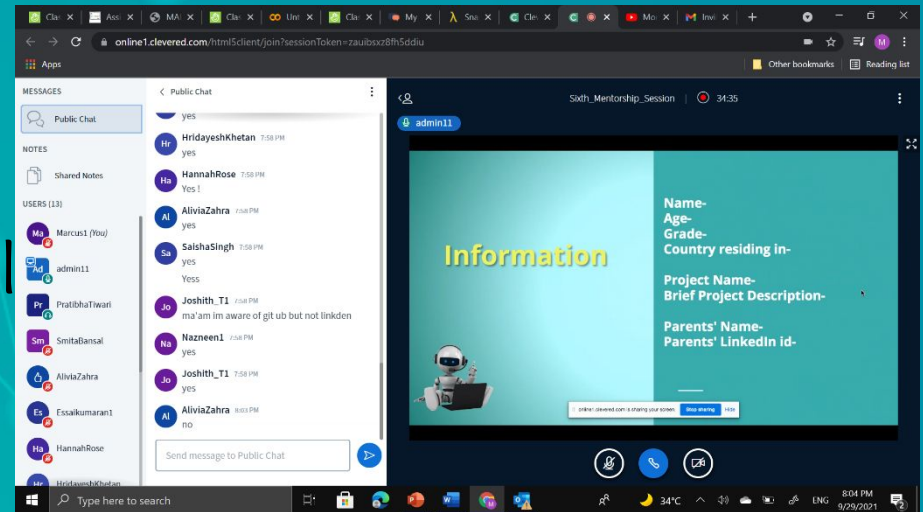
All my friends and school teachers will say that I am kind, polite, friendly and talkative.

I love challenges and don't give up easily. I took part in MUN and won best delegate.

Recently I got the post of head boy in school and am a proud recipient of the GEMS award and the philanthropist award..

# About My Internship with Clevered..

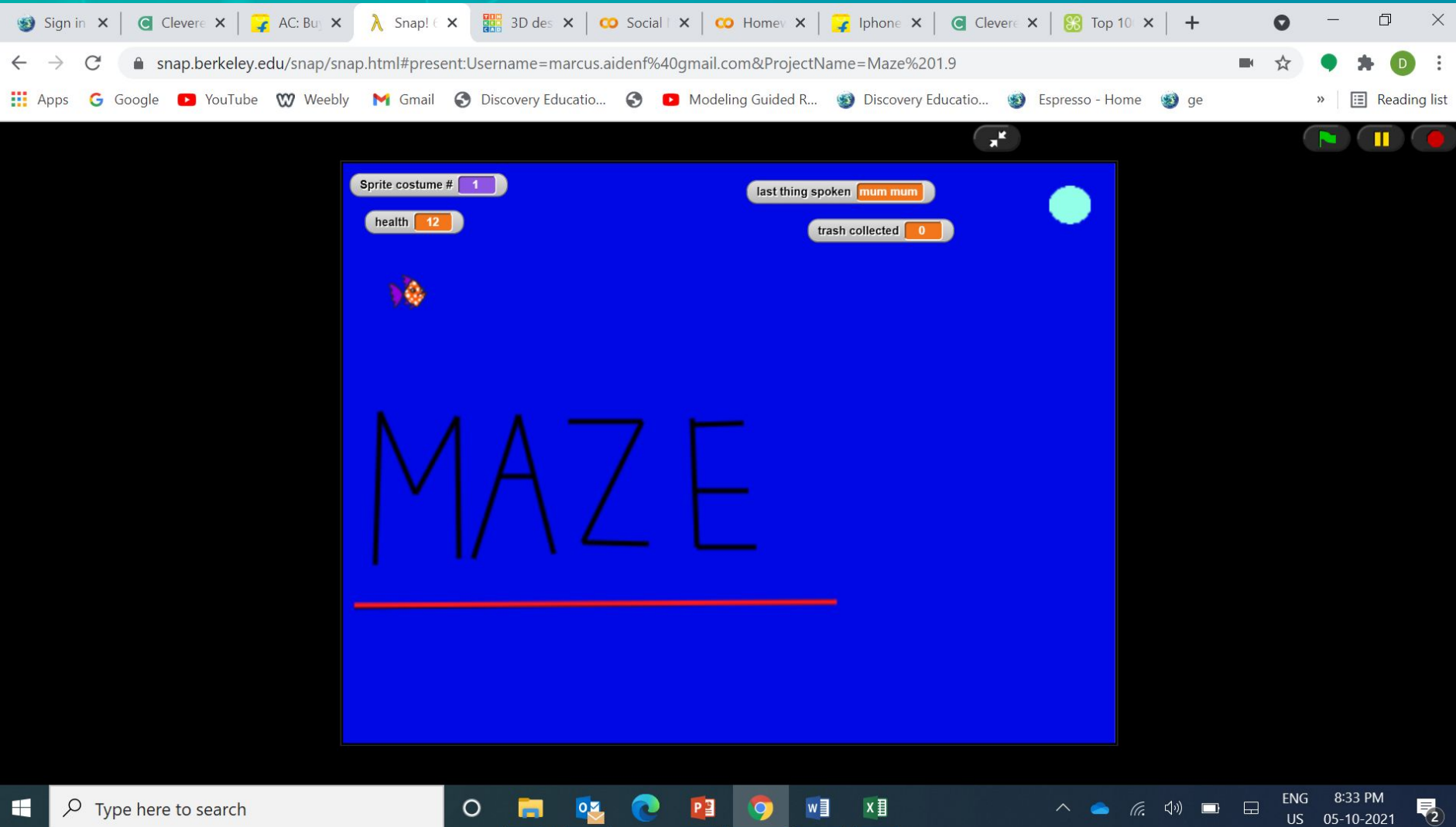
I had a fantastic time at Clevered and learned new things. Initially I participated just for fun but little did I know it was just the beginning of my learning journey. I hope my project will help people realize the importance of sustainability – in a fun way. All my mentors were patient and answered all my questions and doubts – giving me badges along the way to motivate me. They were kind, helpful and polite – making sure I understood the concepts clearly.





# About App..

## Main Menu



# Speech Synthesis

Sign x Cleve x AC: B x Snap x (no st x 3D d x Socia x Hom x lphor x Cleve x Top 1 x +

← → ↺ [snap.berkeley.edu/snap/snap.html#present:Username=marcus.aiden%40gmail.com&ProjectName=Maze%201.9](https://snap.berkeley.edu/snap/snap.html#present:Username=marcus.aiden%40gmail.com&ProjectName=Maze%201.9) ☆ ⋮

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**Maze 1.9** ! !

**Scripts** **Costumes** **Sounds**

Sprite  
draggable

**Scripts**

- move 10 steps
- turn 15 degrees
- turn 15 degrees
- point in direction 90
- point towards mouse-pointer
- go to x: 0 y: 0
- go to random position
- glide 1 secs to x: 0 y: 0
- change x by 10
- set x to 0
- change y by 10
- set y to 0
- if on edge, bounce
- x position
- y position
- direction

**Costumes**

Turtle

Import a picture from another web page or from a file on your computer by dropping it here

costume1

Maze\_simple

**Stage**

Sprite costume # 1

health 12

last thing spoken **undelivered intro**

trash collected 0

Sprite(4) Sprite(5) Sprite(6) Sprite(7) Sprite(2) Sprite

Sprite(3) Sprite(8)

Stage

Sprite(9) Sprite(10) Sprite(11) Sprite(12)

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# Trash Collected

Sign X Cleve X AC: B X S X (no si X 3D d X Socia X Hom X lphor X Cleve X Top 1 X +

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**λ Snap!** Maze 1.9

**Control** Motion Looks Sound Pen Control Sensing Operators Variables

**Scripts** **Costumes** **Sounds**

move 10 steps  
turn 15 degrees  
turn 15 degrees  
point in direction 90  
point towards mouse-pointer  
go to x: 0 y: 0  
go to random position  
glide 1 secs to x: 0 y: 0  
change x by 10  
set x to 0  
change y by 10  
set y to 0  
if on edge, bounce

**Sprite(9)**  
✓ draggable

**Turtle**  
Import a picture from another web page or from a file on your computer by dropping it here

copy\_704372064

**Sprite costume # 1**  
health 12  
last thing spoken undelivered intro  
trash collected 3

**Stage**  
Sprite(4) Sprite(5) Sprite(6) Sprite(7) Sprite(2) Sprite Sprite(3) Sprite(8)  
Sprite(9) Sprite(10) Sprite(11) Sprite(12)

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# Bombs

Sign x Cleve x AC: B x S x (no si x 3D d x Socia x Homi x Iphor x Cleve x Top 1 x +

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### Maze 1.9

Sprite(9) ✓ draggable

Scripts Costumes Sounds

Turtle

Import a picture from another web page or from a file on your computer by dropping it here

copy\_704372064

move 10 steps

turn 15 degrees

turn 15 degrees

point in direction 90

point towards mouse-pointer

go to x: 0 y: 0

go to random position

glide 1 secs to x: 0 y: 0

change x by 10

set x to 0

change y by 10

set y to 0

if on edge, bounce

x position

y position

direction

Sprite costume # 1

health 12

last thing spoken English for kids well a

trash collected 5

There was an error: No speech heard for a while.. Click the green flag to try again.

Sprite(4) Sprite(5) Sprite(6) Sprite(7) Sprite(2) Sprite Sprite(3) Sprite(8)

Stage

Sprite(9) Sprite(10) Sprite(11) Sprite(12)

Type here to search

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# How do I use the App?- Introduction

**Mazes... long twisty corridors with many twists and turns.**

**(In line with the 17 Sustainable Goals)**

My project is to generate an Adventure Maze using voice recognition. Ex.- “Move forward, back, top etc.”

There are 3 levels in this game.

**How to play-** The player has to find a way through the maze while avoiding the bombs, ghosts and ghouls.

They will have to collect trash but watch out for hidden keys to collect points. Remember there is a time limit...

**Enter Level 2 and 3**

The maze keeps getting more complicated as you advance each level.

# Contact Person

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**Thank you!**