

# **Basic Internship@Clevered AI App/ Adventure game**

## **App User Manual**

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# Acknowledgements

- A very big thank to all that have helped me in completing this project and I would like to give a very big thanks to Miss Mani, Miss Smita and Mr Ken for helping and guiding me to finish my project.

# About Me..



- My name is Saanvi Arora and I study is Winchester school, Jebal Ali, Year 8. I am from India, Delhi. I am 12 years old.

# About My Internship with Clevered..

- Till now my internship experience with clevered during this internship has been wonderful and I am looking forward to meet all of my friends and teachers for internships a lot more. Till now I have achieved the badge for participation but I am working hard and looking forward to get more badges in the future.

# About App..

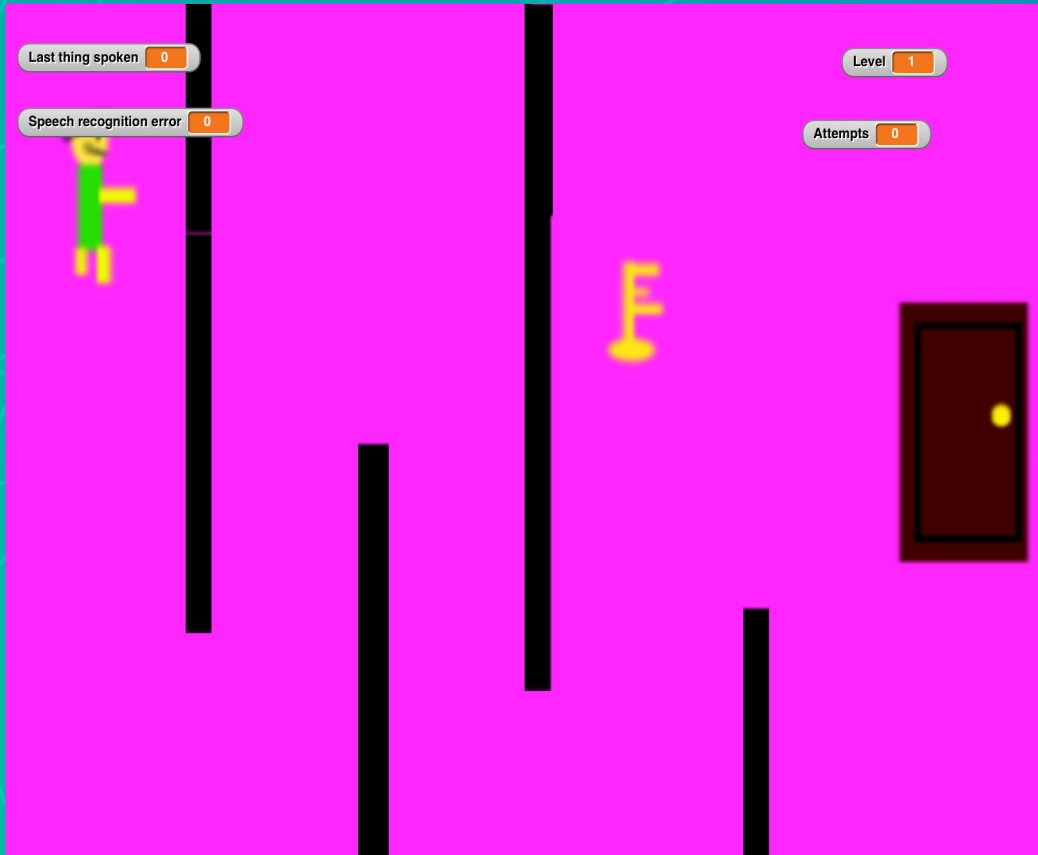
- My app is an adventure game which has a gamer/sprite which you have to move to get the key and go to the door without touching the walls or if you touch it your attempts will go more.





**How do I use the App?**

# Adventure game



- To play my app you have to move the gamer/spite to the key and after you get the key, you will have to go to the door to get to the next level. If you want to move the sprite around you have to speak up, down, left, and right, and as my game is based on speech recognition, the game will listen to the instruction a move as per that.



# Contact Person

- Please reach out to Saanvi Arora(Me) at [saanviarora30@gmail.com](mailto:saanviarora30@gmail.com) for any questions/concerns/suggestions on the app.



**Thank you!**