

Basic Internship @Clevered AI App/ Project Name

App User Manual

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Acknowledgements

THANK YOU TOO:

Mr Ken Khan for tutoring me and suggesting adding sound effects.

Ms Smita and Ms Pratibha for tutoring us.

About Me..



Hi, my name is Salma and I am 9 years old, nearly 10. I go to Forestdale Primary School, in England. I am interested in coding, and find it very interesting. I also like the subject English. I have pet fish, and I love animals, especially dogs. My favourite colour is blue

My hobbies include writing stories, reading books, playing football (as a goalie) and coding.

About My Internship with Clevered..



The experience was good. Clevered went over my project with me and made a lot of useful suggestions to help improve it. Clevered has helped me a lot, and I have learnt a lot more Snap coding. Before, I didn't know Snap existed.

I have learnt a lot more coding on Snap from the Internship.

About App..

My app (which is not named yet) allows the player (Harry Potter) to move up, down, left and right using Speech Synthesis and Speech Recognition. The player moves around the screen, touching some characters that earn/lose Harry Potter points. If he touches Tom Riddle, he will lose points. However, if he touches Ron or Hermione, he will earn points. When you are on 5 points, you will level up. When you level up, Tom Riddle will get bigger so there is a more likely chance you will bump into Riddle. Ron and Hermione will also get small using the 'change size by' block. This means that there would be a smaller chance that the player would touch Ron and Hermione. I have been told to maybe add some sound effects for extra effect. Maybe it could make a noise whenever you touch Ron and Hermione, and a different noise when you touch Tom Riddle. There is still room for improvement. So far, Potter will move up, down, left and right but once. This means that if you say, 'up,' 'left,' 'up,' it will only go up once. This is because i have used the 'wait until' block but there is not other option. If I use a forever block, it will change its X/Y position forever.

How do I use the App?

You use the app by firstly listening to the instructions, and then saying 'up, down, left and right. The player will move. If the player is not on the ground, he will change costume to another Harry Potter, but on a broomstick. If you touch Ron or Hermione, you earn points but if you touch Tom Riddle, you lose points. So it is fair, I used the 'go to random position' block for the three characters so they would go to a random position each time the character touches them.



Option Name

(This will be repeated for each option of the App)



Contact Person

Any suggestions?

An email you can use to email me:

sawsan.maraga@yahoo.co.uk

Thank you!!

THANK YOU