

# Basic Internship@Clevered AI App/ Adventure Game using Speech Synthesis

App user  
manual

Author:  
Sarah  
Ahmimed

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Characters	Variables	Jobs
Harry Potter-holding boom	Speech Recogniton Error and Last thing Spoken	Find Hedwig
Harry Potter-on broom	Speech Recogniton Error and Last thing Spoken	Catching the Snitch
Background=Hogsmeade and Hogwarts	Speech Recogniton Error and Last thing Spoken	Switching backdrops depending on where you are

# Acknowledgements

- ▶ Thank you to Ms. Smita and Ms. Pratibha for helping me with the code.
- ▶ Thank you to Mr. Ken Khan for his JavaScript extensions which has made the speech synthesis and the listening blocks and more using JavaScript.
- ▶ Thank you to harry potter chibi - Clip Art Library (clipart-library.com) for the image I used
- ▶ Thank you for my parents for enrolling me in this internship

# About Me..

## ► Student's Photograph



## • Student's Introduction

- *Hi, I am Sarah and I really like coding. I live in London, England. I enjoy maths and English. I would like to build a robot when I am older and I would like to know more about coding so I joined the internship (I already take Clevered course.) I know the coding languages python and html. I can speak both Arabic and English. I love to play football as an attacker and spend a lot of time playing football.*

# About My Internship with Clevered..

- Any photographs from sessions etc.



- Your internship experience with Clevered

## Badges Earned

My experience with the internship was amazing. I wanted to extend my knowledge about coding and experience with it so I took the course and I have now learnt to many things about coding.

*This is my main character for my project, Harry Potter.*

# About App..

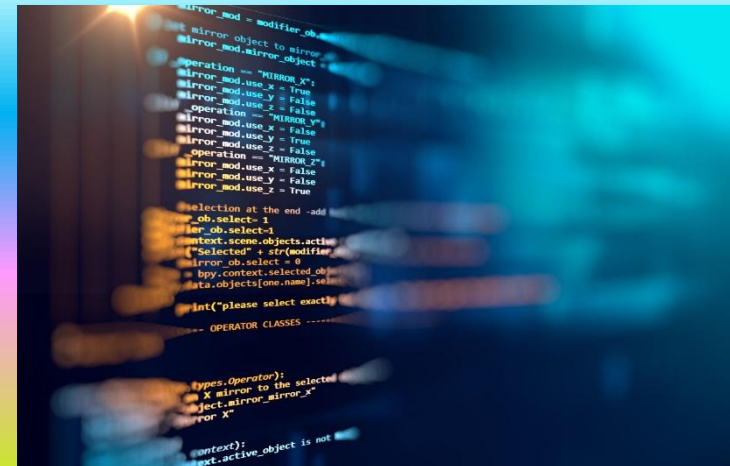
- ▶ App's Main Menu
- ▶ When you say 'up' it will move up, 'down' will make it move down e.g. When you say mount your broom the image of Harry Potter will change to him riding his broom. There will be a snitch that he is attempting to catch and, when controlling it by your voice, it will move. You get 150 points for catching the snitch because the snitch will be extremely fast and hard to catch

- App's Introduction
- My project helps people who are blind because the player moves by voice. It doesn't require eyesight.



# How do I use the App?

*You control the character by your voice, telling it where to go and if it should mount its broom or not. You first say if you want the scenery to show and then, if you said yes, the scenery would show but if you said no, a black screen would appear and the scenery would not appear for the rest of the game.*





# Option Name

(This will be repeated for each option of the App)

- ▶ Screenshot/ Pic of each option/screen of the App



*Steps to use the same*

*Any special considerations/  
dependencies/risks while using the  
option*

*At the beginning, it will ask you if you  
would like to show the scenery. When  
you tell the character to move 'north' it  
may mistake it for 'no'.*





# Contact Person

*Email*

*Salma.sarah11@yahoo.com*

*Thank you!*