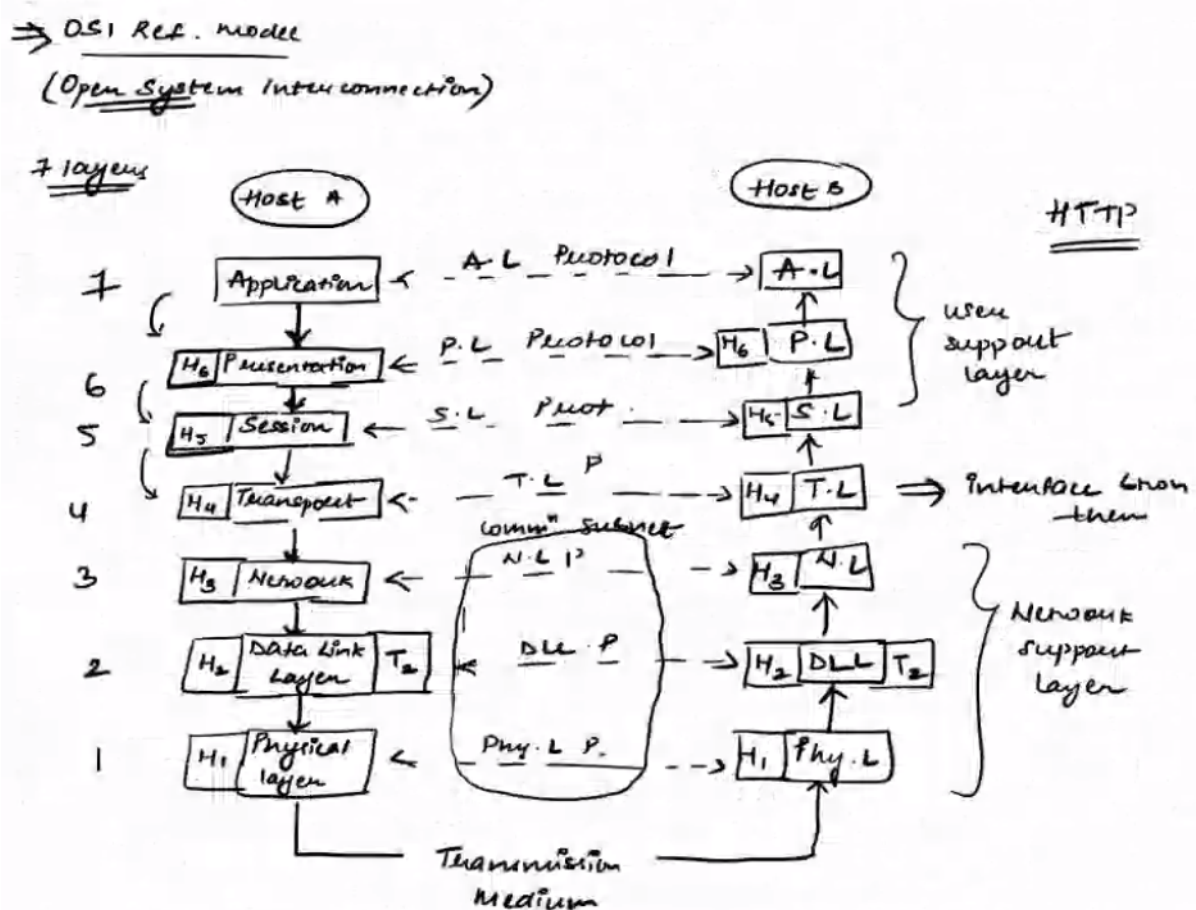


Class Notes 1

Created	@Jan 15, 2021
Created by	
Tags	

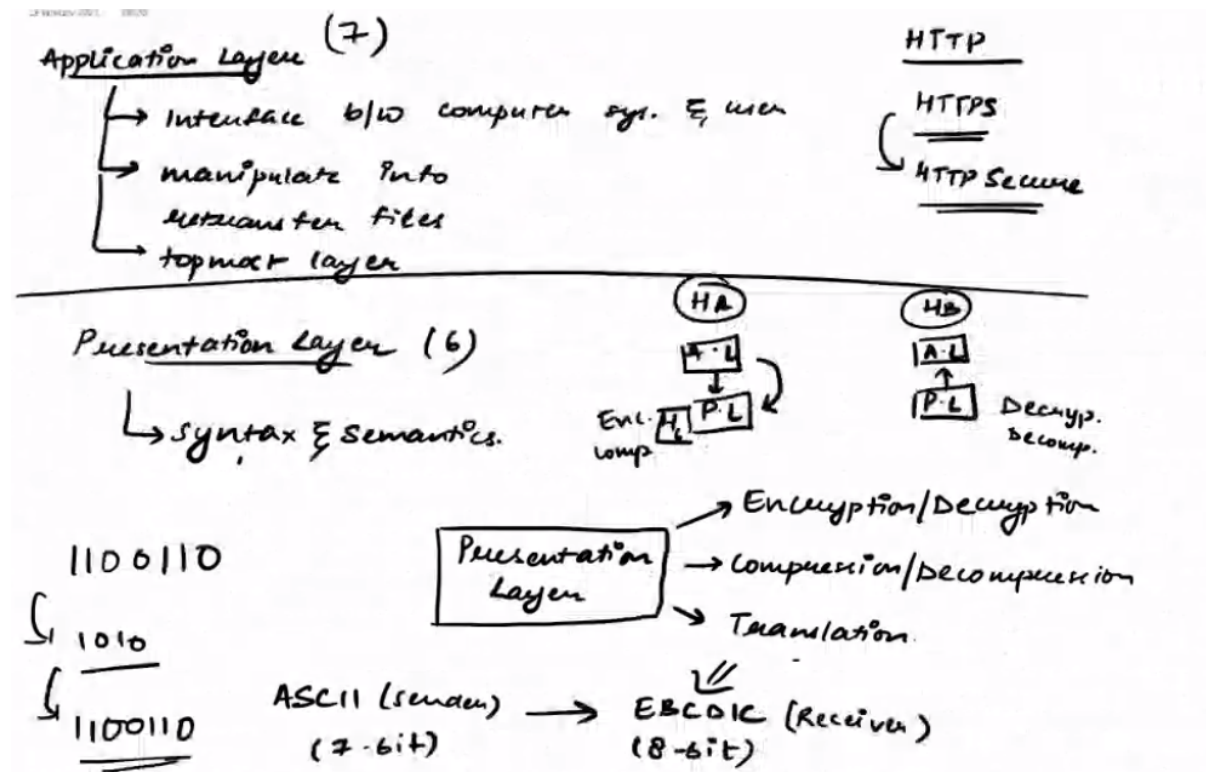
Seven-Layers of OSI model



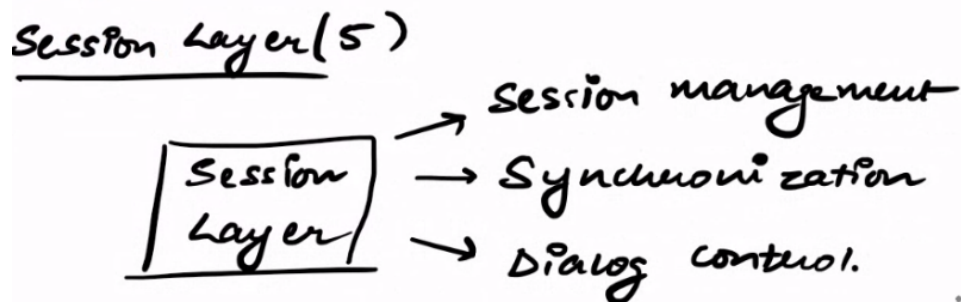
Application Layer

VVV

Presentation Layer



Session Layer



1. Session Management

For session establishment, termination and maintenance.

2. Synchronization

Checkpoints..

When data is transferred, it manages adding checkpoints during the transmission so if the transfer fails, it doesn't fail completely

3. Dialogue Control

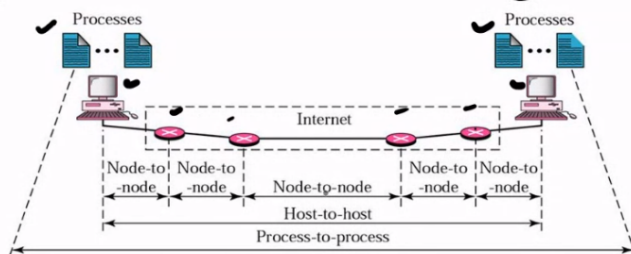
Manage whose turn it is to transfer data and other controls



TYPES OF DATA DELIVERY CONCEPTS

1. Process to Process
2. End to End
3. Node to Node

types Data Delivery Concepts



- ① Process - to - Process
- ② End - to - End
(Host - to - Host)
- ③ Node - to - Node.

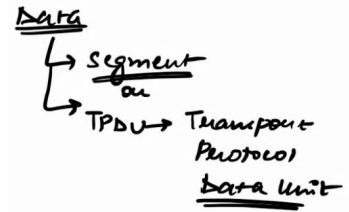
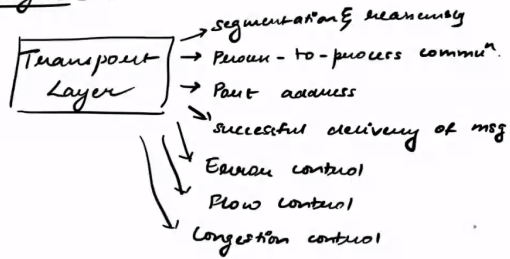


TYPES OF ADDRESSING

1. Physical Address (MAC address)
 - Medium Access Control
 - 48 bit/ 6byte address
 - eg. 01:11: 0A: 2B: 7A: 65
2. Logical Address (IP Address)
 - IPv4 (32 bit) and IPv6 (128 bit)
3. Port address
 - 16 bit
 - Application address

Transport Layer

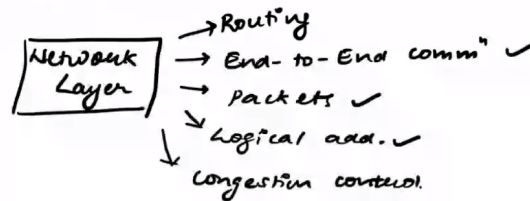
Transport Layer (4)



- Error Control = For error detection and error correction

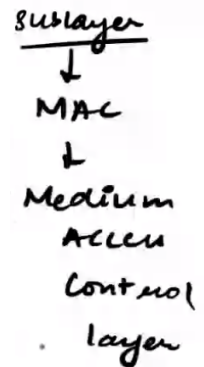
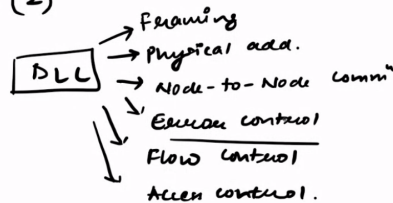
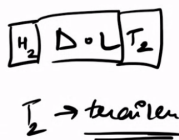
Network Layer

Network Layer (3)



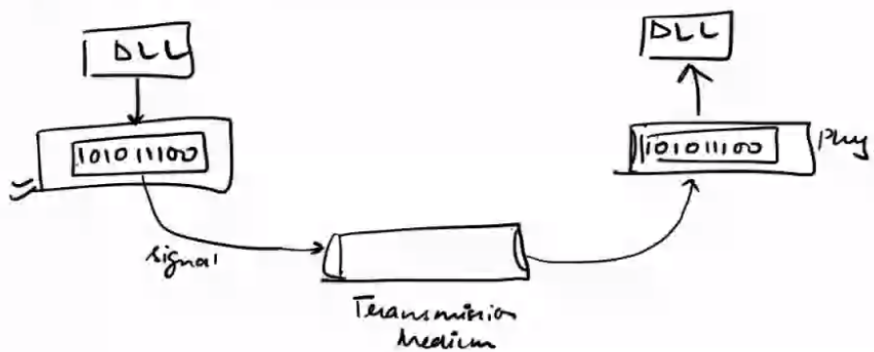
Data Link Layer

Data Link Layer (2)



Physical Layer

Physical Layer (1)



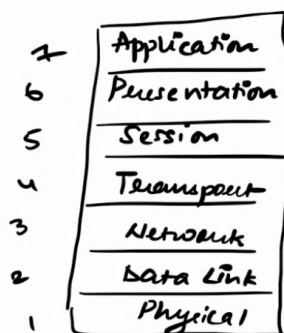
Simplex
H. duplex
F. duplex

Physical Layer

- Actual transfer of bits
- converts frames ↔ signal.
- Synchronization

TCP/IP Model

ARPANET



OSI



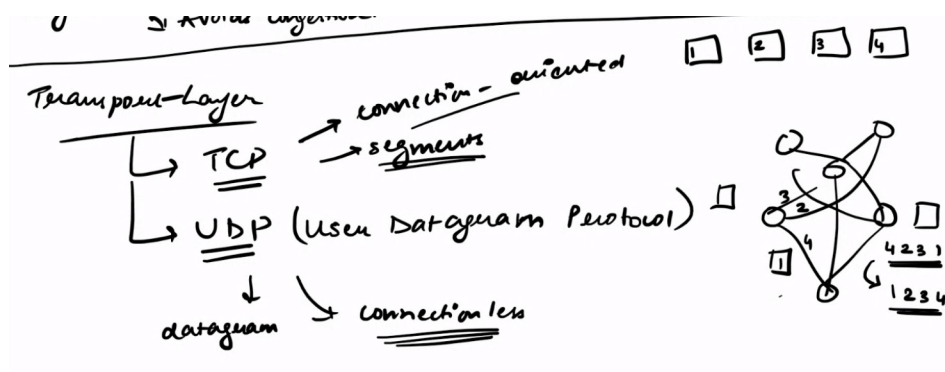
TCP/IP

1. Network Layer

Network layer

- Deliver IP packets
- Routing
- Avoids congestion.

2. Transport Layer



Protocols

