## main

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## 1 Harris Corner Detection

The Harris corner detector is a feature detector based on a 2D structure tensor.

The final equation, after a Taylor expansion and some simplification, is

$$E(u,v) \approx \begin{bmatrix} u & v \end{bmatrix} M \begin{bmatrix} u \\ v \end{bmatrix},$$

where

$$M = \sum_{x,y} w(x,y) \begin{bmatrix} I_x I_x & I_x I_y \\ I_y I_y & I_x I_y \end{bmatrix}.$$

The window function w(x, y) is typically a window with a Gaussian kernel.

## 1.0.1 General Steps

- Convert image to grayscale
- Calculate Gaussian blur
- Calculate image derivatives
- Loop over pixels, create structure tensor
- Calculate Harris response
- Threshold responses

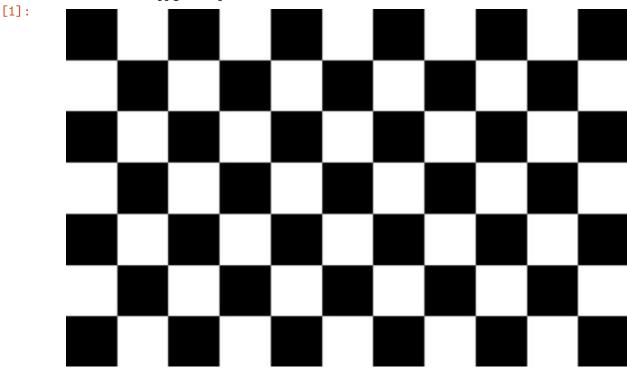
Convert image to grayscale The image = np.asarray(Image.open(image\_path).convert('L')) opens and converts an image to grayscale. Why do we convert RGB to grayscale?

```
[1]: from PIL import Image
  import numpy as np

# image_path = 'rice.png'
  image_path = 'checker.jpg'

# Read in image as grayscale and store as an array
  image = np.asarray(Image.open(image_path).convert('L'))
  print(f'Read in {image_path}. Shape: {image.shape}')
  width = image.shape[1]
  height = image.shape[0]
  Image.fromarray(image)
```

Read in checker.jpg. Shape: (360, 566)

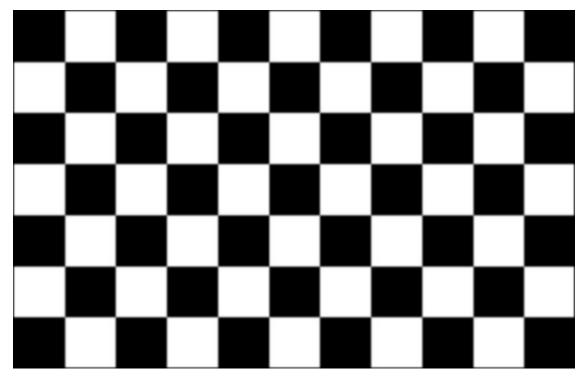


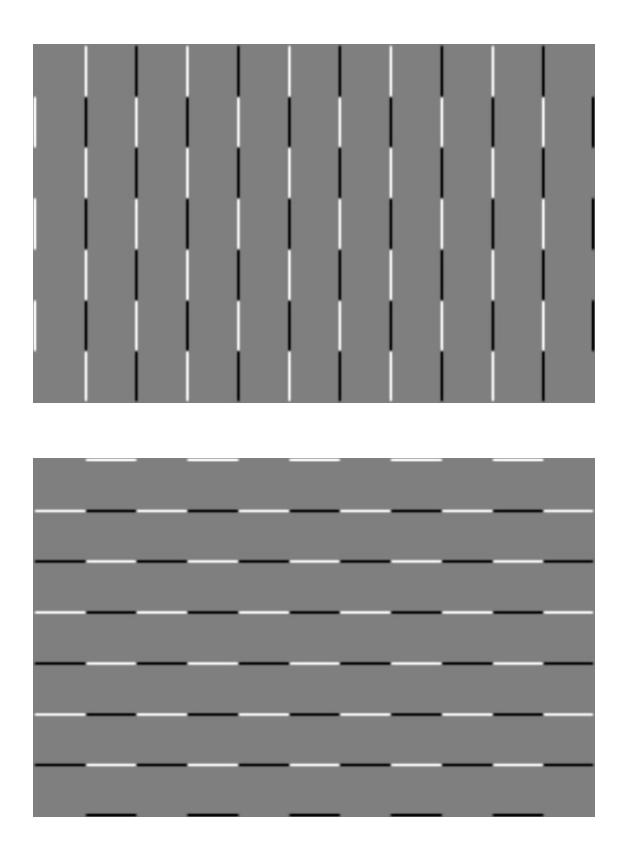
Gaussian blur and image derivatives What's the purpose of using a Gaussian blur on an image? How does it help features?

The image derivatives can be calculated with sobel filters. Notice that the sobel filters are used after a Gaussian blur. Is there a faster way to convolve the image twice with two different filters?

```
[2]: from scipy.signal import convolve2d

def ConvImg(image: np.ndarray, filter: np.ndarray) -> np.ndarray:
    # Convolve image and normalize
    image = convolve2d(image, filter)
    image = (image - image.min()) * 255 / (image.max() - image.min())
    return image.astype(np.ubyte)
```





Set up structure tensor look-up tables

```
[4]: img_dxdx = np.multiply(img_g_dx, img_g_dx)
img_dydy = np.multiply(img_g_dy, img_g_dy)
# Do we need dydx too?
img_dxdy = np.multiply(img_g_dx, img_g_dy)
```

## Harris detect function

- Uses a square window
- Ignores image edges
- Computes just the eigenvalues of the structure tensor
- Stores Harris response in a matrix

```
[5]: def HarrisDetect(img_dxdx: np.ndarray, img_dydy: np.ndarray,
                      img_dxdy: np.ndarray, win_size: int = 1,
                      step: int = 1, k: float = 0.04) -> np.ndarray:
         rows, cols = img_dxdx.shape
         radius = int((win_size - 1) / 2)
         R_response = np.zeros(img_dxdx.shape)
         for row in np.arange(0 + radius, rows - radius, step):
             for col in np.arange(0 + radius, cols - radius, step):
                 window_rows = np.arange(row - radius, row + radius + 1)
                 window_cols = np.arange(col - radius, col + radius + 1)
                 # Mesh grid of indices
                 window_idx = np.ix_(window_rows, window_cols)
                 Ixx = np.sum(img_dxdx[window_idx].flatten())
                 Iyy = np.sum(img_dydy[window_idx].flatten())
                 Ixy = np.sum(img_dxdy[window_idx].flatten())
                 tensor = np.array([[Ixx, Ixy],
                                     [Ixy, Iyy]])
                 eigenvals = np.linalg.eigvalsh(tensor)
                 R_response[row, col] = (eigenvals[0] * eigenvals[1] -
                                         k * ((Ixx + Iyy) ** 2))
         return R_response
```

What do the eigenvalues of a structure tensor tell us? First, understand the theorem that if A is an  $n \times n$  symmetric matrix, then any two eigenvectors associated with distinct eigenvalues are orthogonal. Structure tensors are symmetric by definition, so as long as the eigenvalues are distinct, then the eigenvectors form a basis.

This basis represents the distribution of the gradient, with the eigenvalues representing the magnitude of the distribution of the gradient. Using this information, then the eigenvalues  $\lambda_1, \lambda_2$  can

be used to classify a pixel based on its window. When both  $\lambda_1$  and  $\lambda_2$  are large and approximately equal, then the gradient increases in both direction and forms a corner. When one eigenvalue is much larger than the other,  $\lambda_1 \gg \lambda_2$  or  $\lambda_2 \gg \lambda_1$ , then the intensity predominantly increases in only one direction. Finally, if both  $\lambda_1, \lambda_2$  are small, then the area is flat.

This is usually combined into the function

$$R = \det(M) - k(\operatorname{trace}(M))^2,$$

so that when |R| is small, the area is flat; when R < 0, the area is an edge; and when R is large, the region is a corner.

```
[6]: response = HarrisDetect(img_dxdx, img_dydy, img_dxdy, 1)

[7]: threshold = 0.1 * response.max()
    n_responses = np.sum(response > threshold)

    print(f'Threshold: {threshold}\nAmount: {n_responses}')
    response_idx = np.asarray((response > threshold).nonzero())

Threshold: 4747.483999999995
    Amount: 343

[8]: import cv2
    from matplotlib import pyplot as plt
```

[8]: <matplotlib.image.AxesImage at 0x7f8e0113eb30>

