PYTHON

(LEARNING BY CHALLENGES & PROJECTS)

Main educational goals

- 1. Spread a new ways to teach Python on high schools
- 2. Prepare students on Artificial Intelligence and Robotics subjects

Project features

- 1.Learning for all lessons by challenges
- 2. Challenges of the first & second year based on real life
- 3. Projects based on Robotics and Artificial Intelligence

Contents (First Year)

Programming Environment
Data structure basics
Comparison and logical operators
Statements
Lists, Tuples, Sets, Dictionaries
Functions
I/O management
DB management

Contents (Second Year)

Object Oriented Programming
Modules and Packages
Errors and Exceptions
Decorators/Generators
GUI
Scraping
Working with images
Emails

Challenge examples

First year: mortgage calculator

First year: credit card validator

First year: log events recording

First year: airport DB management

Second year: web scraping

Second year: image filtering by OpenCV

Second year: sending/receiving emails

Project examples

Al: license plate recognition

Al: face detection

Al: objects detection

Robotics: simple manipulation by a collaborative robot

Robotics: remote controlled robot car using Raspberry Pi