

## JuliaGeo updates

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Anshul Singhvi  
and the JuliaGeo contributors

# What is JuliaGeo?

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- Umbrella organization for geospatial infrastructure in Julia
- I/O, geometry processing, raster processing, etc.
- Goal is for the whole ecosystem to be compatible and composable

## Notable packages:

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| - <a href="#"><u>GeoInterface.jl</u></a> | - <a href="#"><u>GeoDataFrames.jl</u></a>  |
| - <a href="#"><u>GeometryOps.jl</u></a>  | - <a href="#"><u>Shapfile.jl</u></a> , <a href="#"><u>GeoJSON.jl</u></a> , <a href="#"><u>GeoArrow.jl</u></a> , etc. |
| - <a href="#"><u>Rasters.jl</u></a>      | - <a href="#"><u>GeoMakie.jl</u></a> , <a href="#"><u>Tyler.jl</u></a>   |
| - <a href="#"><u>NCDatasets.jl</u></a>   | - <a href="#"><u>ArchGDAL.jl</u></a> , <a href="#"><u>LibGEOS.jl</u></a> , <a href="#"><u>Proj.jl</u></a>            |

# The story of JuliaGeo

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- Started out as a collection of I/O tools - GDAL, Shapefile, NetCDF, etc.
- Branched out into wrapping more geospatial libraries - LibGEOS, Proj, etc.
- Then into pure Julia algorithms in GeometryOps, Geodesy and friends.
- Now an ecosystem of interoperable packages:
  - I/O packages (too many to name here!)
  - Vector geometry processing tools - [GeometryOps.jl](#), [LibGEOS.jl](#), and more
  - Raster processing tools - [Rasters.jl](#)
  - Visualization tools - [Tyler.jl](#), [GeoMakie.jl](#)
  - All tied together by **GeoInterface.jl**

## The last year

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- Intro to ecosystem - broadly the same
- Vector I/O interface formalization - complete!
- Vector I/O consolidation under GeoDataFrames - complete!
- Vector data cubes - not there yet :(
- Formalized governance
- Lots of package improvements!

## Looking ahead

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- Overhaul the JuliaGeo new user experience - website, tutorials, references and user guides
- Finish up and merge vector data cubes in [Rasters.jl](#)
- [Geo.jl](#), a convenience package so you run `using Geo` and everything works
- Working regridding (maybe this week even)
- ... (to fill in later)

# Governance and Community

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- New **Steering committee** and organizational structure ([JuliaGeo/governance](https://juliageo.github.io/governance))
  - Currently we have 8 people.
  - Empowered to resolve technical and organizational/social questions.
  - Ideally meet once a quarter
- Monthly community meetings!
  - Still need to find more people to help run them though (hint hint :D)
- Next on the list: JuliaGeo mission statement and website overhaul

# GeoDataFrames

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- New version 0.4 with big changes!
- Selection of I/O backends based on what packages are loaded (via extensions)
- Switched from [ArchGDAL.jl](#) methods to [GeometryOps.jl](#) methods for geometry processing

[See the migration guide here!](#)

To do:

- Spatial tree acceleration for geometry operations (needs some GeometryOps changes)

# GeometryOps

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- Tree accelerations available for planar intersection! Gives a logarithmic speed improvement for large polygons
- Simple and consistent interface for trees with any kind of node type (lat/long, spherical cap, etc.)
- WIP - spherical geometry operations! Area, perimeter, distance etc. implemented - working on polygon intersection now



# Regridding

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- Two approaches both powered by GeometryOps:
  - [SphericalSpatialTrees.jl](#): big data regridding, single shot, chunk-aware
  - [ConservativeRegridding.jl](#): create an operator to switch from one grid to another, mainly for climate models
- Both using spherical spatial trees

# Rasters

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- [Crazy rasterization!](#)
- Speed and efficiency improvements
- More adherence to CF standards - and even more in the pipeline
- A *lot* of improvements in DimensionalData too

# Ecosystem integration

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- Standardized function names across the ecosystem
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## Plotting (GeoMakie)

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- New GlobeAxis available and tested, to plot things on the globe!
  - Needs some help with UX and scrolling behaviour but otherwise works for most things

## Plotting (GeoMakie)

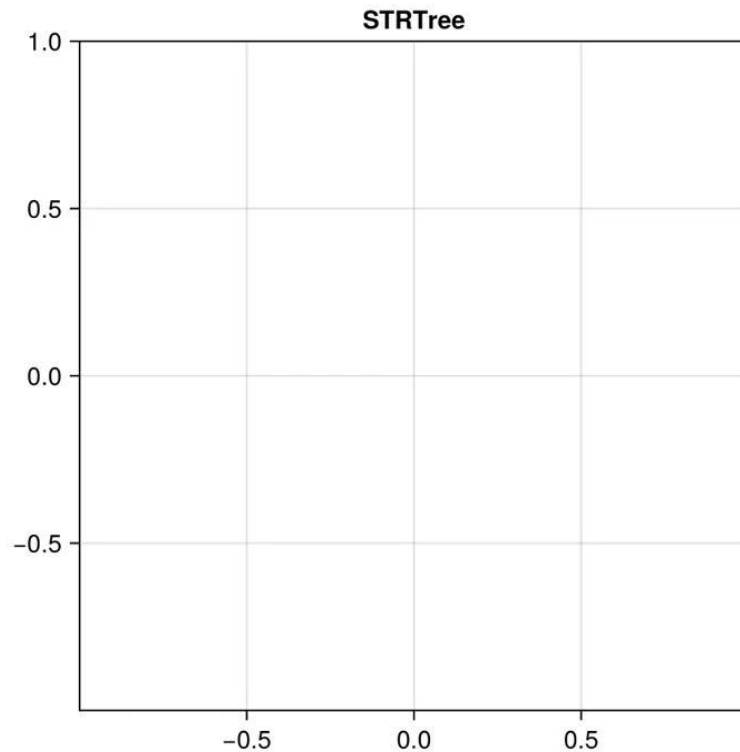
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- Another square axis type in progress with Tyler integration etc.

Thanks and see you next year!

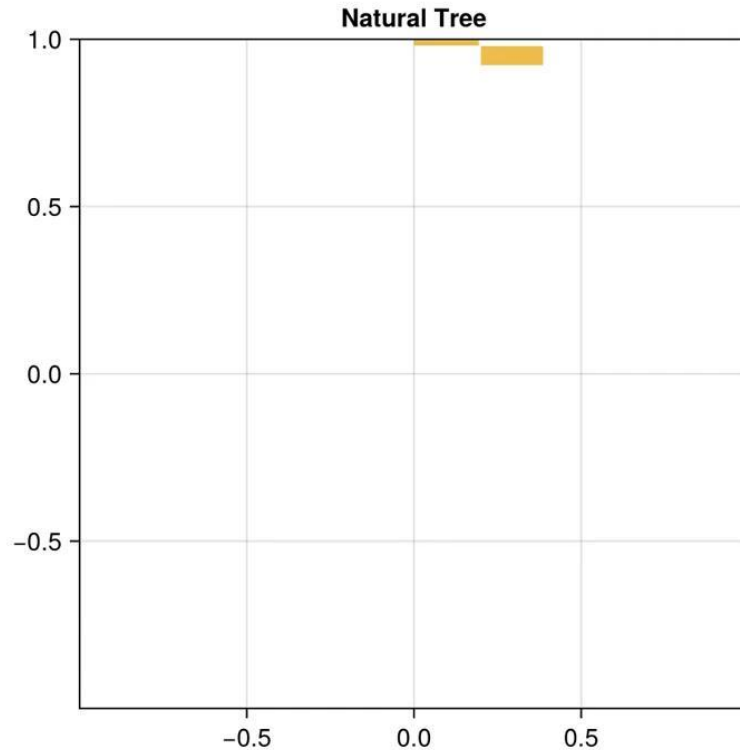
# STRtree on a circle

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# Natural tree on circle

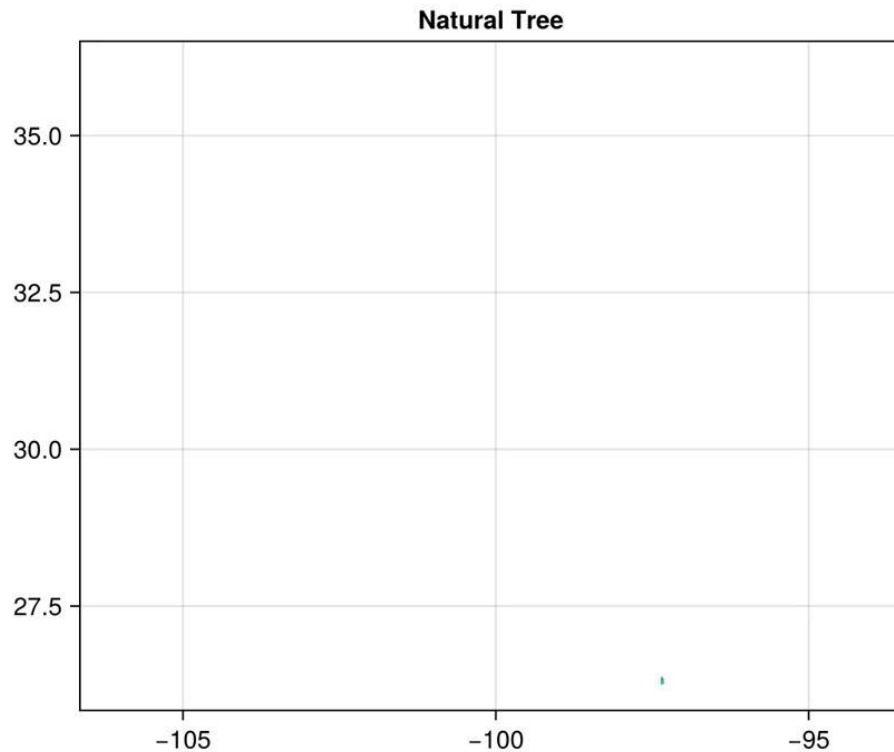
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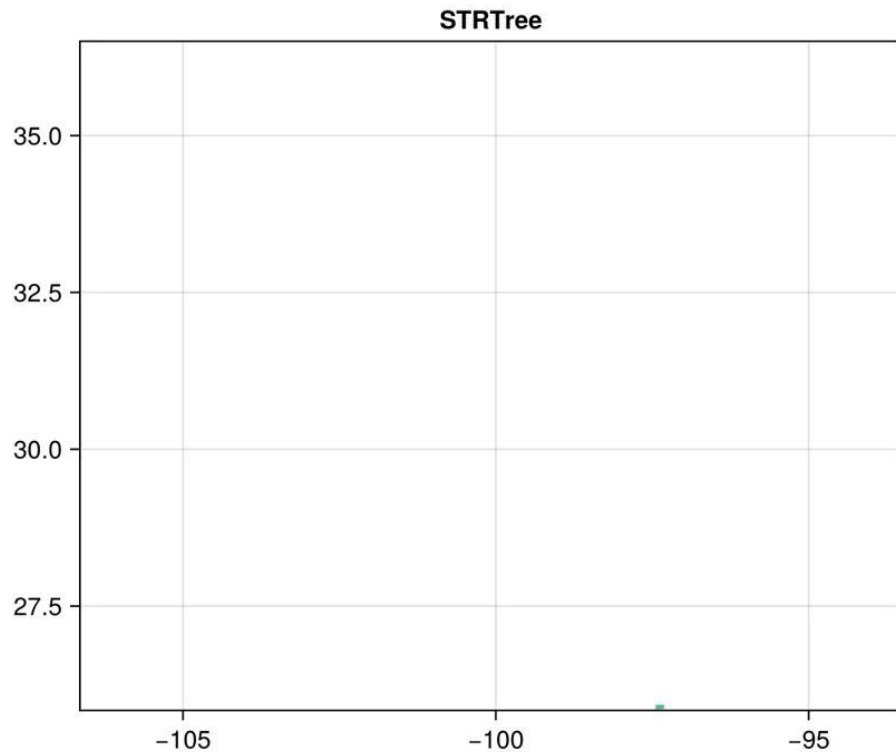


# Natural tree on Texas

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# STRtree on Texas



## New manifold interface

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- Is it a plane? Is it a sphere? No, it's an ellipsoid!
- Specify sphere radius or ellipsoid parameters
  - Planar()
  - Spherical(radius=1)
  - Geodesic(datum=wgs84)
- Geometry operations can dispatch on the manifold - planar, spherical, geodesic can all have different implementations but benefit from shared infrastructure

## New manifold interface

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Example: perimeter implementation

## New algorithm interface

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- Store the manifold in the algorithm
- Re-usable and rebuildable
- struct MyAlg
- `area(MyAlg(), geom)`