

# Async Generators

Composable Async Programming in ES7

# ES6 has Generator Functions

```
function *numbers() {  
  let file = new FileReader("numbers.txt");  
  try {  
    while(!file.eof) {  
      yield parseInt(file.readLine(), 10);  
    }  
  }  
  finally {  
    file.close();  
  }  
}
```

# Async Functions are proposed for ES7

```
async function getStockPrice(symbol, currency) {  
  let price = await getStockPrice(symbol);  
  return convert(price, currency);  
}
```

# A Question that needs Answering

If an `async` function returns a Promise,  
and a `generator` function returns an Iterator...

# A Question that needs Answering

...what does an `async generator` function return?

```
async function*() -> ?
```

# A Question that needs Answering

	Synchronous	Asynchronous
function	T	Promise
function*	Iterator	???

# async function\*() -> ?

An async function **sends** a value using a callback.

A generator functions yields **multiple** values, and terminates with a return value *or* an error.

# async function\*

An async generator function **sends multiple** values using callbacks, and terminates with a return value *or* an error.



`async function*() -> ?`

`Promise<Iterable<T>> ?`

`async function*() -> ?`

`Iterable<Promise<T>> ?`

# Why?

- Absence creates refactoring hazard
- Support asynchronous stream composition
  - Events for web developers
  - Async IO for server developers
- Support pending features in ES7 and web platform
- Validate generator and async function design

# Event Composition

```
async function *getDrags(element) {  
  for(let mouseDown on element.mouseDowns) {  
    for(let mouseMove on  
      document.mouseMoves.  
        takeUntil(document.mouseUps)) {  
      yield mouseMove;  
    }  
  }  
}
```

# Sync IO with function\*

```
function* getStocks() {
  let reader = new FileReader("stocks.txt");
  try {
    while(!reader.eof) {
      let line = reader.readLine();
      yield JSON.parse(line);
    }
  }
  finally {
    reader.close();
  }
}

function writeStockInfos() {
  let writer = new FileWriter("stocksAndPrices.txt");
  try {
    for(let name of getStocks()) {
      let price = getStockPrice(name);
      writer.writeLine(JSON.stringify({name, price}));
    }
  }
  finally {
    writer.close();
  }
}
```

# Async IO with `async` function\*

```
async function* getStocks() {  
  let reader = new AsyncFileReader("stocks.txt");  
  try {  
    while(!reader.eof) {  
      let line = await reader.readLine();  
      await yield JSON.parse(line);  
    }  
  }  
  finally {  
    reader.close();  
  }  
}
```

```
async function writeStockInfos() {  
  let writer = new AsyncFileWriter("stocksAndPrices.txt");  
  try {  
    for(let name on getStocks()) {  
      let price = await getStockPrice(name);  
      await writer.writeLine(JSON.stringify({name, price}));  
    }  
  }  
  finally {  
    writer.close();  
  }  
}
```

# How does this work?

Iteration and Observation are **symmetrical**.

# Iteration and Observation

- Share the same semantics
- Can be created/consumed using same syntax and control structures
- Can be composed using the same operators



# Top-rated Movies Collection

```
let getTopRatedFilms = user =>  
  user.genreLists.  
    flatMap(genreList =>  
      genreList.videos.  
        filter(video => video.rating === 5.0));  
  
getTopRatedFilms(user).  
  forEach(film => console.log(film));
```



# Mouse Drags Collection

```
let getElementDrags = elm =>
  elm.mouseDowns.
    flatMap(mouseDown =>
      elm.mouseMoves.
        filter takeUntil(elm.mouseUps));

getElementDrags(image).
  forEach(pos => moveTo(image, pos));
```



# Iteration and Observation

The only difference is **which party is in control**,  
the consumer or the producer.

# Generator Function is Iteration

Producer **sends** the consumer a generator,  
and the consumer uses it as a data **source**.



# A Generator is a Data Source

- Can yield data
  - `generator.next().value;`
- Can throw an error and terminate
  - `try { generator.next(); } catch(e) { log('error',e); }`
- Can return a value and terminate
  - `if ((pair = generator.next()).done === true) log(pair.value);`

# Async Generator Function is Observation

Producer **receives** generator *from* consumer,  
and the producer uses it as a data **sink**.



Data *Pushed* To Consumer

# A Generator is a Data Sink

- Can **receive** data
  - `generator.next(44);`
- Can **receive** an error and terminate
  - `generator.throw("The operation did not succeed");`
- Can **receive** a return value and terminate
  - `generator.return(5);`

What does an `async generator` function return?



# Introducing Observable

```
let nums = async function*() {  
  yield 1;  
  yield 2;  
  return 3;  
}
```

```
let numbers = nums(); // returns Observable
```

```
numbers.
```

```
  observe({  
    next(v) {  
      if (v === 1) {  
        return {done: true};  
      }  
    },  
    throw(e) {  
      log.error(e);  
    },  
    return(v) {  
      log(v);  
    }  
  });
```

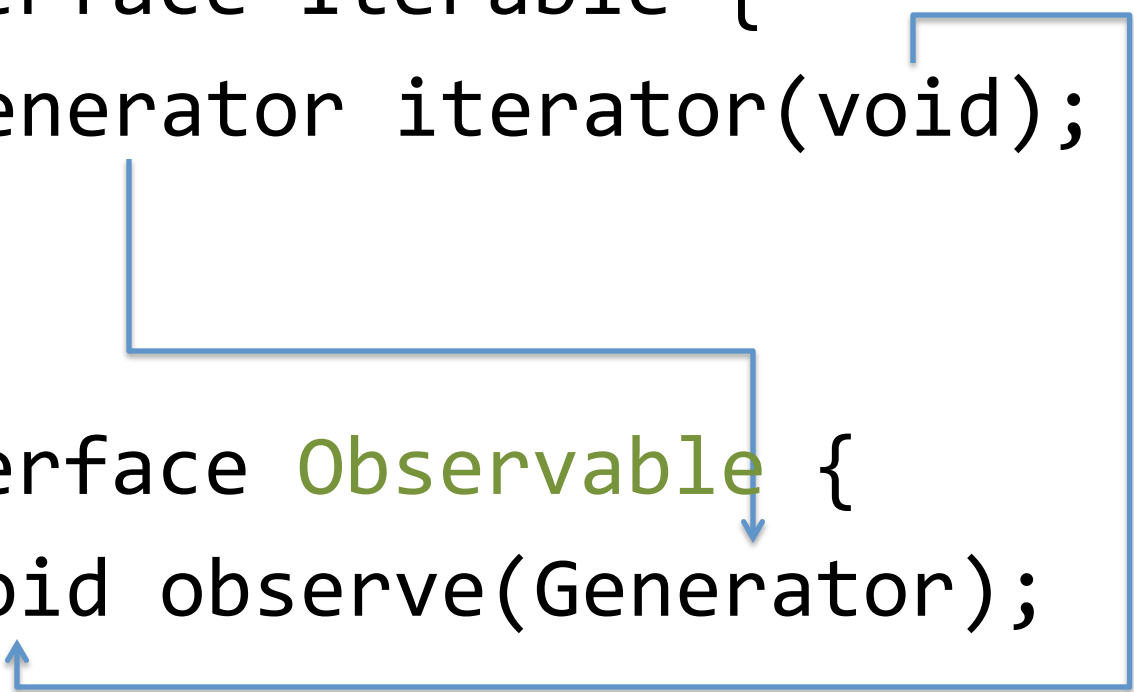
← “Pushes” data to consumer

← Consumer can short-circuit

# Introducing Observable

```
interface Iterable {  
    Generator iterator(void);  
}
```

```
interface Observable {  
    void observe(Generator);  
}
```



# How to short-circuit?

```
let nums = async function*() {  
  yield 1;  
  yield 2;  
  return 3;  
}
```

```
let numbers = nums(); // returns Observable
```

```
numbers.  
  observe({  
    next(v) {  
      if (v === 1) {  
        return {done: true};  
      }  
    },  
    throw(e) {  
      log.error(e);  
    }  
  },  
  return(v) {  
    log(v);  
  }  
});
```

## Question

If the producer is in control, how can the consumer short-circuit without first getting a notification?

# Short-circuiting Async Functions

```
interface Observable {  
  void generate(generator: Generator);  
}
```

# Detecting consumer short-circuit

- Producer adds new object to generator prototype chain
- Decorates throw and return methods
- Intercepts calls to detect consumer short-circuit

# \$decorateGenerator

```
function $decorateGenerator(generator, onDone) {  
  let throwFn = generator.throw,  
      returnFn = generator.return;  
  
  return Object.create(  
    generator,  
    {  
      throw: {  
        value: function(e) {  
          onDone();  
          if (throwFn) {  
            throwFn.call(generator, e);  
          }  
        }  
      },  
      return: {  
        value: function(v) {  
          onDone();  
          if (returnFn) {  
            returnFn.call(generator, v);  
          }  
        }  
      }  
    }  
  ));  
}
```

# Short-circuiting Async Gen Function

```
let nums = async function*() {  
  yield 1;  
  yield 2;  
  return 3;  
}
```

```
let decoratedIterator =  
  nums().  
    observe({  
      next(v) {  
        log(v);  
      },  
      throw(e) {  
        log.error(e);  
      }  
    })  
    return(v) {  
      log(v);  
    }  
  });
```

```
// consumer can asynchronously short-circuit  
decoratedIterator.return();
```

# Async Generators Desugared

```
function nums() {  
  return new Observable(generator => {  
    let done = false,  
    decoratedIterator =  
      $decorateGenerator(  
        generator,  
        function onDone() { done = true; }  
      ),  
    next = generator.next;  
  
    async function() {  
      try {  
        if (done) return;  
        decoratedIterator.next(1);  
        if (done) return;  
        decoratedIterator.next(2);  
        if (done) return;  
        decoratedIterator.return(3);  
      } catch(e) {  
        if (decoratedIterator.throw)  
          decoratedIterator.throw(e)  
      }  
    }()  
  
    return decoratedIterator;  
  });  
}
```

```
async function *nums() {  
  yield 1;  
  yield 2;  
  return 3;  
}
```



# Object.observe as an async generator

```
Object.observations = function(obj) {  
  return new Observable(generator => {  
    let next = generator.next,  
    decoratedIterator = $decorateGenerator(generator, unobserve),  
    handler = ev => { if (next) { next.call(decoratedIterator, ev); } },  
    unobserve = () => Object.unobserve(obj, handler);  
  
    Object.observe(obj, handler);  
  
    return decoratedIterator;  
  });  
};
```

# Generator Function

```
let numbers = function*() {  
  let file = new FileReader("numbers.txt");  
  try {  
    while(!file.eof) {  
      yield parseInt(file.readLine(), 10);  
    }  
  }  
  finally {  
    file.close();  
  }  
}
```

# Async Generator Function

```
let numbers = async function*() {  
    let file = new AsyncFileReader("numbers.txt");  
    try {  
        while(!file.eof) {  
            yield parseInt(await file.readLine(), 10);  
        }  
    }  
    finally {  
        file.close();  
    }  
}
```

# for...of

```
function writeNums() {  
  let sum = 0;  
  for(let x of numbers()) {  
    sum += x;  
  }  
  return sum;  
}
```

# for...on

```
async function writeNums() {  
  let sum = 0;  
  for(let x on numbers()) {  
    sum += x;  
  }  
  return sum;  
}
```

# for...on desugared

```
async function writeNums() {  
  try {  
    for(let x on numbers()) {  
      log(x);  
    }  
    log("completed");  
  }  
  catch(e) {  
    log("error:", e);  
  }  
}
```

```
function writeNums()  
  return numbers().  
    forEach(x => log(x)).  
    then(  
      () => log("completed"),  
      e => {  
        log("error:", e);  
      });  
}
```

# Observable.forEach

```
Observable.prototype.forEach = function(next) {  
  return new Promise((accept, reject) => {  
    return this.observe({  
      next,  
      throw: reject,  
      return: accept  
    })  
  });  
}
```

# An Answer to the Question

	Synchronous	Asynchronous
function	T	Promise<T>
Generator function	Iterator<T>	Observable<T>



# Observable Methods

- All applicable array methods
- `retry()`
- `takeUntil()`
- Variations of `flatMap`
  - `mergeMap()`
  - `concatMap()`
  - `switchMap()`

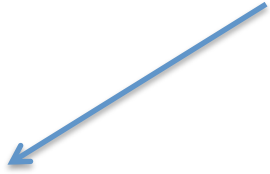
# Auto-complete

```
var searchResultSets =  
    keyPresses.  
        mergeMap(key =>  
            getJSON("/searchResults?q=" + input.value).  
                retry(3).  
                takeUntil(keyPresses));  
  
searchResultSets.forEach(  
    resultSet => updateSearchResults(resultSet));
```

# Nesting await expression in for...on

Should observation pause while awaiting promise?

```
async function *getStockInfos() {  
  for(let stock on stocks()) {  
    let price = await getPrice(stock);  
    yield {name: stock.name, price};  
  }  
}
```



Should observation pause for **await**?

**Yes.**

**“Wait”** is the operative word.

# Question

How do we *pause* Observation until an async operation completes?

# Question

How do we *pause* ~~Observation~~ *Iteration* until an  
async operation completes?

# Task.js

```
spawn(function*() {  
  var data = yield $.ajax(url);  
  $('#result').html(data);  
  var status =  
    $('#status').html('Download complete.');
```

`yield` status.fadeIn().promise();  
`yield` sleep(2000);  
status.fadeOut();  
});

# Question

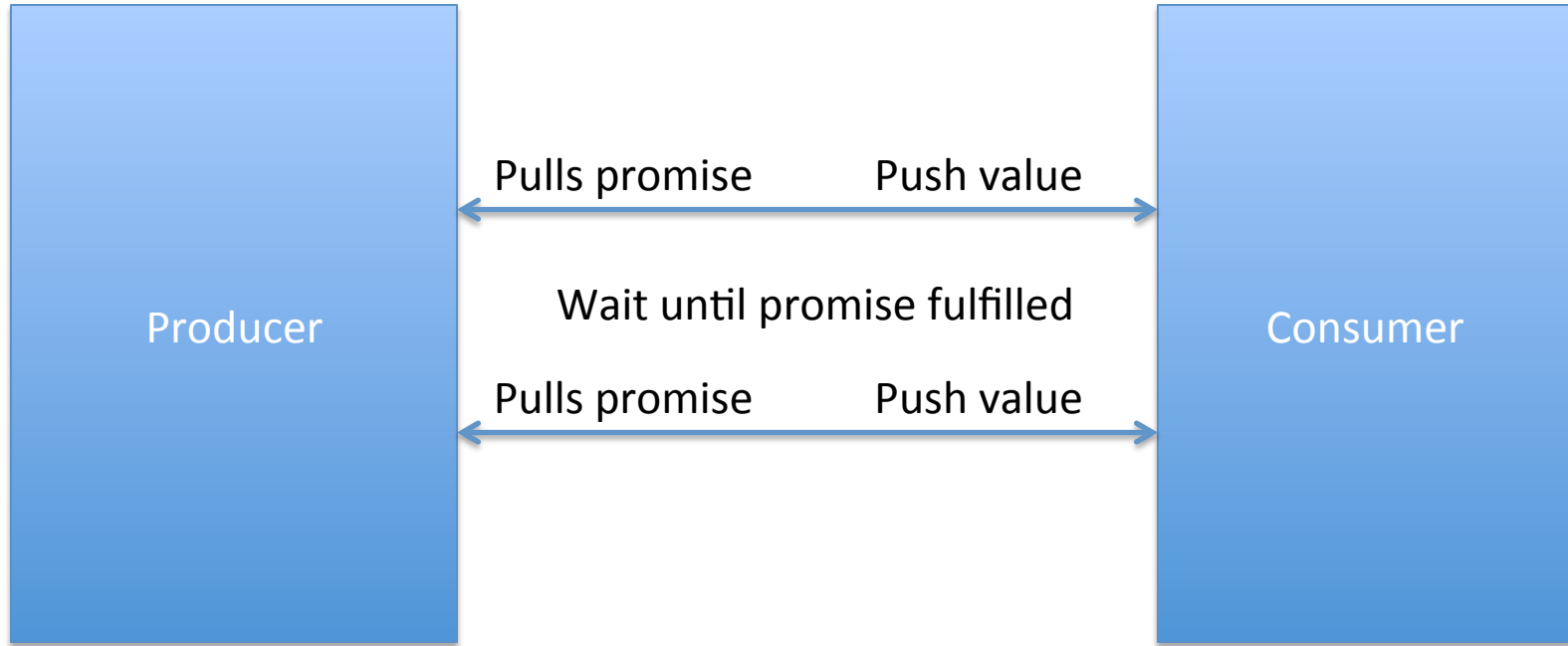
How do we pause **Observation** until an async operation completes?



# Nesting await and for...on

```
async function *getStockInfos() {  
  for(let stock on stocks()) {  
    let price = await getPrice(stock);  
    yield {name: stock.name, price};  
  }  
}
```

# Pausing Observation



# Pause Observation while **Awaiting**

```
async function *getStockInfos() {  
  return new Observable(generator => {  
    let done,  
    decoratedIterator =  
      $decorateGenerator(  
        generator,  
        () => {done = true;});
```

forEach block returns promise  
sub-expression from next().  
Producer yield expression replaced  
by promise.

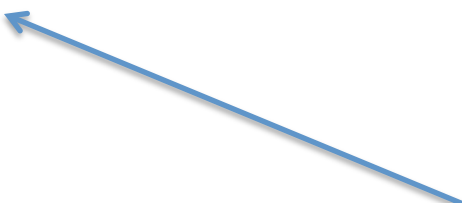
```
(async function() {  
  try {  
    await stocks().  
    forEach(async function(name) {  
      let price = await getPrice(name);  
      if (!done)  
        decoratedIterator.next({name, price});  
    });  
  } catch(e) { decoratedIterator.throw(e); }  
})();  
  
  return decoratedIterator;  
});  
}
```

# Async Generator

```
async function *getStocks() {  
    let file = new AsyncFileReader("stocks.txt");  
    try {  
        while(!file.eof) {  
            let line = await file.readLine();  
            yield line;  
        }  
    }  
    finally {  
        file.close();  
    }  
}
```

# Async Generator that Pauses

```
async function *getStocks() {  
    let file = new AsyncFileReader("stocks.txt");  
    try {  
        while(!file.eof) {  
            let line = await file.readLine();  
            await yield line;  
        }  
    }  
    finally {  
        file.close();  
    }  
}
```



Result of yield is a promise!  
Await result before continuing  
iteration.

# Async IO with `async` function\*

```
async function* getStocks() {  
  let reader = new AsyncFileReader("stocks.txt");  
  try {  
    while(!reader.eof) {  
      let line = await reader.readLine();  
      await yield JSON.parse(line);  
    }  
  }  
  finally {  
    reader.close();  
  }  
}
```

```
async function writeStockInfos() {  
  let writer = new AsyncFileWriter("stocksAndPrices.txt");  
  try {  
    for(let name on getStocks()) {  
      let price = await getStockPrice(name);  
      await writer.writeLine(JSON.stringify({name, price}));  
    }  
  }  
  finally {  
    writer.close();  
  }  
}
```

# ES7 Comprehensions

```
async function writeStockInfos() {
  var stocks =
    (for (stock from PausableObservable.from(getStocks()))
     for (price from PausableObservable.from(getPrice(stock)))
      { stock, price }));

  let writer = new AsyncFileWriter("stocksAndPrices.txt");
  try {
    for(let name on stocks) {
      let price = await getStockPrice(name);
      await writer.writeLine(JSON.stringify({name, price}));
    }
  }
  finally {
    writer.close();
  }
}
```

# ES7 Comprehensions

```
var stocks =  
  (for (stock from PausableObservable.from(getStocks()))  
    for (price from PausableObservable.from(getPrice(stock)))  
      { stock, price });
```

```
var stocks =  
  PausableObservable.  
    from(getStocks()).  
    mergeMap(stock =>  
      PausableObservable.  
        from(getPrice(stock)).  
        map(price => { stock, price }));
```



# Validating Promises, async/await

- `await` should mirror `then` and conditionally unwrap
- Inability to cancel Promises causes friction
- Turning async generator into Promise loses cancellation semantics