

Exercise 13: OPENBOARD

Create storyboards to represent the user flow for a mobile app **(e.g., food delivery app) using OpenBoard**

AIM:

To map out the user flow for a mobile app (e.g., a food delivery app), storyboards will be designed using OpenBoard.

PROCEDURE:

Tool Link: <https://openboard.ch/download.en.html>

Step 1: Define the User Flow

1. Identify Key Screens:

- List the main screens your app will have (e.g., Home, Menu, Cart, Checkout, Order Confirmation).

2. Map the User Journey:

- Understand the typical user journey through these screens (e.g., browsing menu, adding items to cart, checking out).

Step 2: Create Storyboards Using OpenBoard

1. Install OpenBoard:

- Download and install OpenBoard from the official website.

2. Create a New Document:

- Open OpenBoard and create a new document.

3. Add Frames for Each Screen:

- Use the drawing tools to create frames representing each key screen of your app.

4. Sketch Each Screen:

- Use the pen or shape tools to draw basic elements for each screen.

- Focus on major UI components like buttons, text fields, and icons.

5. Organize the Flow:

- Arrange the frames in a sequence that represents the user journey.
- Use arrows or lines to show navigation paths between screens.

Example Screens for Food Delivery App

1. Home Screen:

- Search bar for finding restaurants
- Categories for different cuisines

2. Menu Screen:

- List of food items with images, names, and prices
- Add to Cart buttons

3. Cart Screen:

- Items added to the cart with quantity and total price ○ Checkout button

4. Checkout Screen:

- Delivery address form
- Payment options ○
Place Order button

5. Order Confirmation Screen:

- Order summary
- Estimated delivery time

OUTPUT:



