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## Self-Organizing Feature Maps (SOFM) for character recognition

```
In [1]: import numpy as np
        import matplotlib.pyplot as plt
In [2]: characters = {
            'A': np.array([[1, 1, 1],
                            [1, 0, 1],
                           [1, 1, 1]]),
             'B': np.array([[1, 1, 0],
                            [1, 1, 0],
                            [1, 1, 1]]),
             'C': np.array([[1, 1, 1],
                            [1, 0, 0],
                            [1, 1, 1]]),
            'D': np.array([[1, 1, 0],
                            [1, 1, 0],
                            [1, 1, 1]])
In [3]: | data = np.array([char.flatten() for char in characters.values()])
        labels = list(characters.keys())
In [4]: class SOM:
            def __init__(self, x, y, input_len, learning_rate=0.5, radius=1):
                self.x = x
                self.y = y
                self.input_len = input_len
                self.learning_rate = learning_rate
                self.radius = radius
                 # Initialize weights
                self.weights = np.random.rand(x, y, input_len)
            def _get_bmu(self, x):
                # Calculate the Best Matching Unit (BMU)
                bmu_idx = np.argmin(np.linalg.norm(self.weights - x, axis=2))
                return divmod(bmu_idx, self.y)
            def _neighborhood_function(self, distance):
                return np.exp(-distance / (2 * (self.radius ** 2)))
            def train(self, data, num_epochs):
                for epoch in range(num_epochs):
                    for x in data:
                         bmu = self._get_bmu(x)
                         # Update weights
                         for i in range(self.x):
                            for j in range(self.y):
                                 distance = np.linalg.norm(np.array([i, j]) - np.array(bmu))
                                if distance <= self.radius:</pre>
                                     # Calculate learning rate based on neighborhood
                                     learning_rate = self.learning_rate * self._neighborhood_function(distance)
                                     self.weights[i, j] += learning_rate * (x - self.weights[i, j])
            def predict(self, x):
                bmu = self._get_bmu(x)
                return bmu
            def visualize(self):
                # Reshape weights for visualization
                weight_images = self.weights.reshape(self.x * self.y, self.input_len)
                plt.figure(figsize=(8, 8))
                for i in range(weight_images.shape[0]):
                    plt.subplot(self.x, self.y, i + 1)
                    plt.imshow(weight_images[i].reshape(3, 3), cmap='gray', vmin=0, vmax=1)
                 plt.tight_layout()
                plt.show()
In [5]: som = SOM(x=3, y=3, input_len=9, learning_rate=0.5, radius=1)
        som.train(data, num_epochs=100)
        test_char = np.array([[1, 1, 1],
                              [1, 0, 0],
                               [1, 1, 1]]).flatten() # 'C'
        prediction = som.predict(test_char)
        print(f"Predicted BMU for character C: {prediction}")
```

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Assignment-13 som.visualize() Predicted BMU for character C: (0, 0)

In [ ]:

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