STARE STARE STREAML "TURN DATA SCRIPTS IN SHAREABLE WEB APPS"

introduction how it works key components example apps conclusion

TABLE OF CONTENTS • • •

Build Interactive Apps with Streamlit
Simplifying Data Apps for Everyone

INTRODUCTION

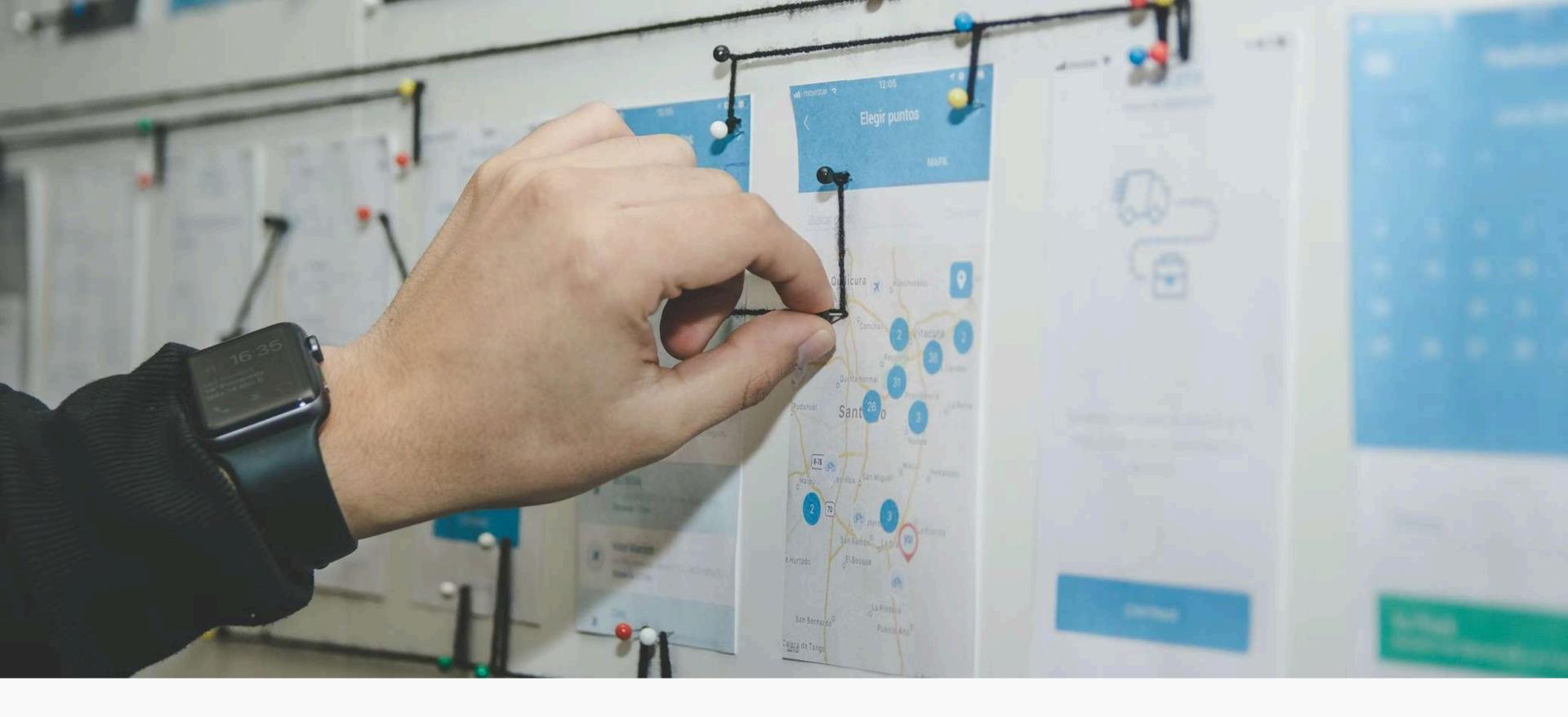
HOW IT WORKS

KEY COMPONENTS

EXAMPLE APPS

CONCLUSION





INTRODUCTION

A Python library for creating interactive web apps



WHAT IS STREAMLIT?

OPEN SOURCE PYTHON FRAMEWORK

Open-source library creating directly from **Python scripts**.

DATA SCIENCE DRIVEN

Create intuitive custom dashboards and demos for your models.

WEB APPS

No need for web development expertise.

PROTOTYPING

Build real-time, interactive, data-driven web apps with **minimal effort**.

WHY USE STREAMLIT?





USER-FRIENDLY

Simple and intuitive syntax, allowing you to build interactive applications in **minutes**.



ECOSYSTEM

Pre-built components, a gallery of examples, and an active community.



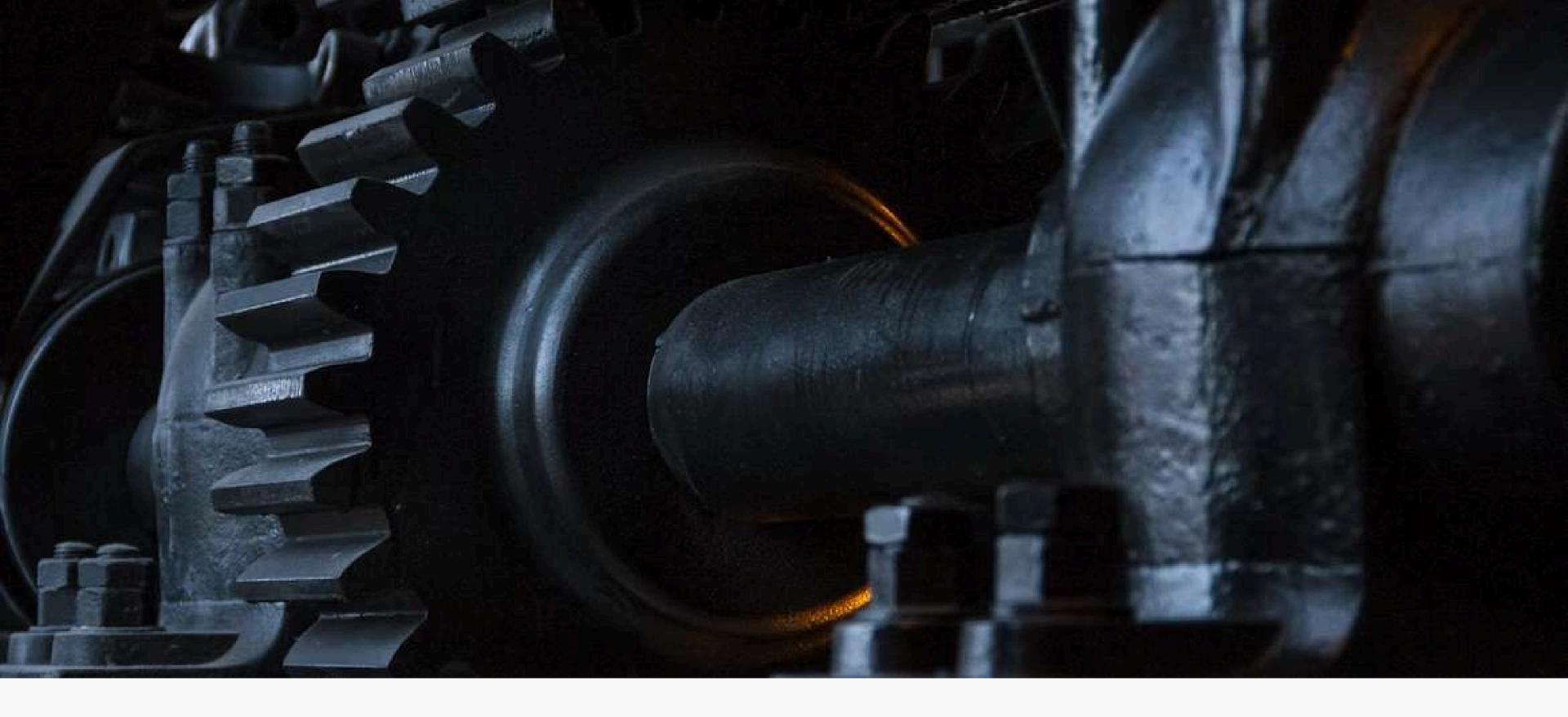
REAL-TIME FEEDBACK

Quickly visualize data and test machine learning models with interactive inputs.



ADAPTABILITY

Suitable for **everything** from exploratory data analysis to machine learning model inference apps.

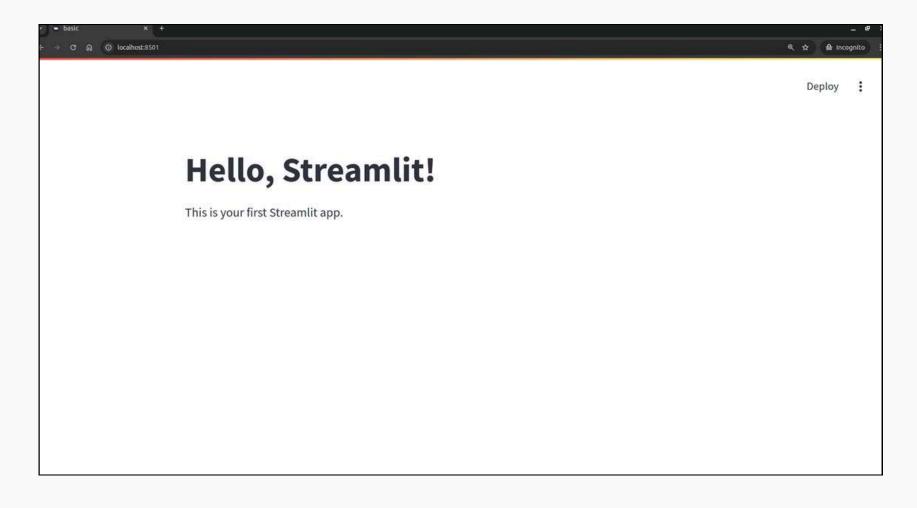


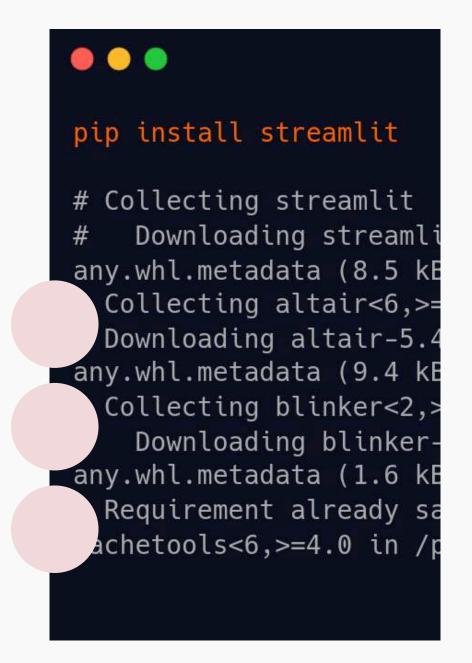
HOWIT WORKS?

Understanding Streamlit's Reactive Framework

INSTALLATION •••

The first step to be able to use Streamlit is to install it. To do this we are going to use our favourite Python package manager.





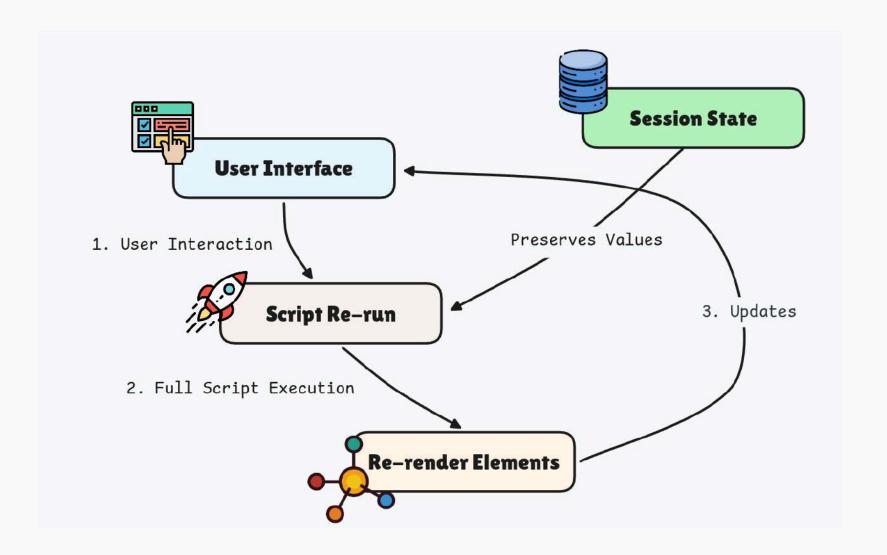
INSTALLATION

With **pip** or **conda**.

```
# app.py
import streamlit as st
st.title(
  "Hello, Streamlit!"
st.write(
  "This is your "
  "first Streamlit app."
# streamlit run app.py
```

HELLO WORLD APP

Installation test.



```
import streamlit as st

st.title("Streamlit counter")

btn_val = 0

if st.button("Click me!"):
    btn_val += 1

st.write(
    f"Button clicked {btn_val} times."
)
```

STREAMLIT'S REACTIVE FRAMEWORK • • •

Streamlit is **reactive**—the app reruns from top to bottom whenever the user interacts with the interface. Each rerun starts fresh—variables don't persist across runs.

STATE MANAGEMENT IN STREAMLIT • • •

SESSION_STATE

Use *st.session_state* to persist data.

USE CASES

Storing counters, user inputs, or temporary results between interactions.

TOP-DOWN FLOW

Take care! Streamlit executes scripts **sequentially** from top to bottom, so code **order matters**.



KEY COMPONENTS

What does it provide?

WIDGETS OVERVIEW • • •



Lorem ipsum dolor sit amet

Consected adjacting only, sed on enumon tempor incollount of saccret adjacting only of the control of the contr

Adipiscing elit duis tristique sollicitudin. Velit aliquet sagittis id consectetur purus ut fauc

Tincidunt lobortis

Feugiat vivamus at augue eget arcu dictum. Sed risus pretium quam vulputate. Cursus platea dictumst. Aliquam ultrices sagittis orci a.

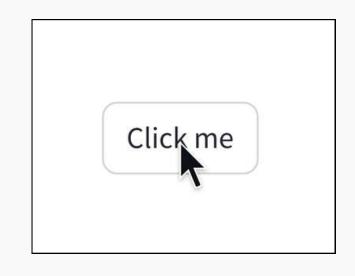
Non diam phasellus vestibulum

Vei quam elementum pulvinar etiam. Blandit volutpat maecenas volutpat blandit aliqu facilisis magna etiam tempor orci eu lobortis.

the element of the second of the second of

TEXT ELEMENTS

From titles, to headers, subheaders, code blocks, LaTeX and more. Even Markdown!



INPUT WIDGETS

Bake **interactivity** directly into your apps. +25 input widgets: buttons, sliders, text inputs, and more.

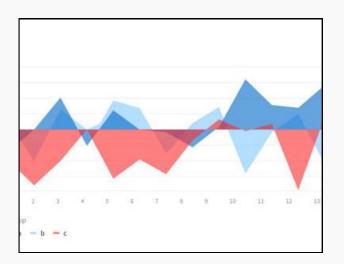
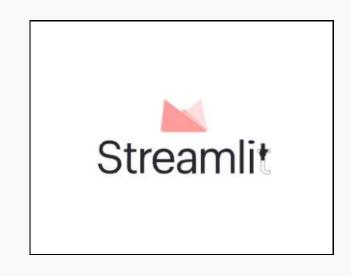


CHART ELEMENTS

Simple area, bar, line, scatter, map, built-in charts. **Supports** different chart libraries.

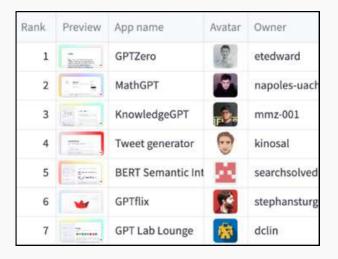


MEDIA ELEMENTS

Easily embed images, videos, and audio files, or third-party components!

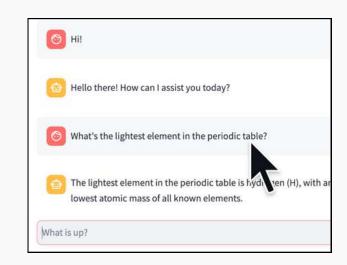
WIDGETS OVERVIEW • • •





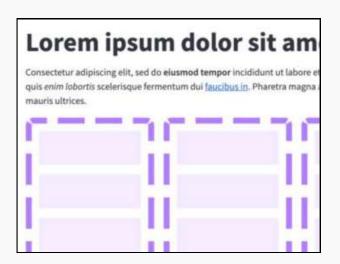
DATA ELEMENTS

Visualize that data quickly, interactively, and from multiple different angles.



CHAT ELEMENTS

Streamlit provides a few commands to help you build conversational apps.



LAYOUTS AND CONTAINERS

Options for controlling how different elements are laid out on the screen.

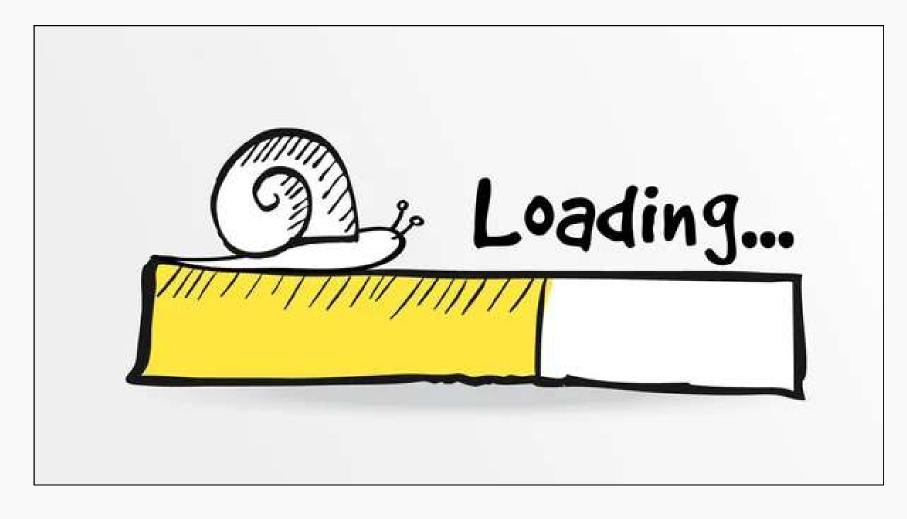


PROGRESS AND STATUS

Inform your user with progress bars, status messages (like warnings), and celebratory balloons.

CACHING • • •

Improve application performance by saving the results of expensive calculations or resource initialisations. Avoid repeating the same operations.



```
import streamlit as st
import pandas as pd
@st.cache_data
def get_data():
    return pd.read_csv(
      "big_data.csv"
data = get_data()
st.dataframe(data)
```

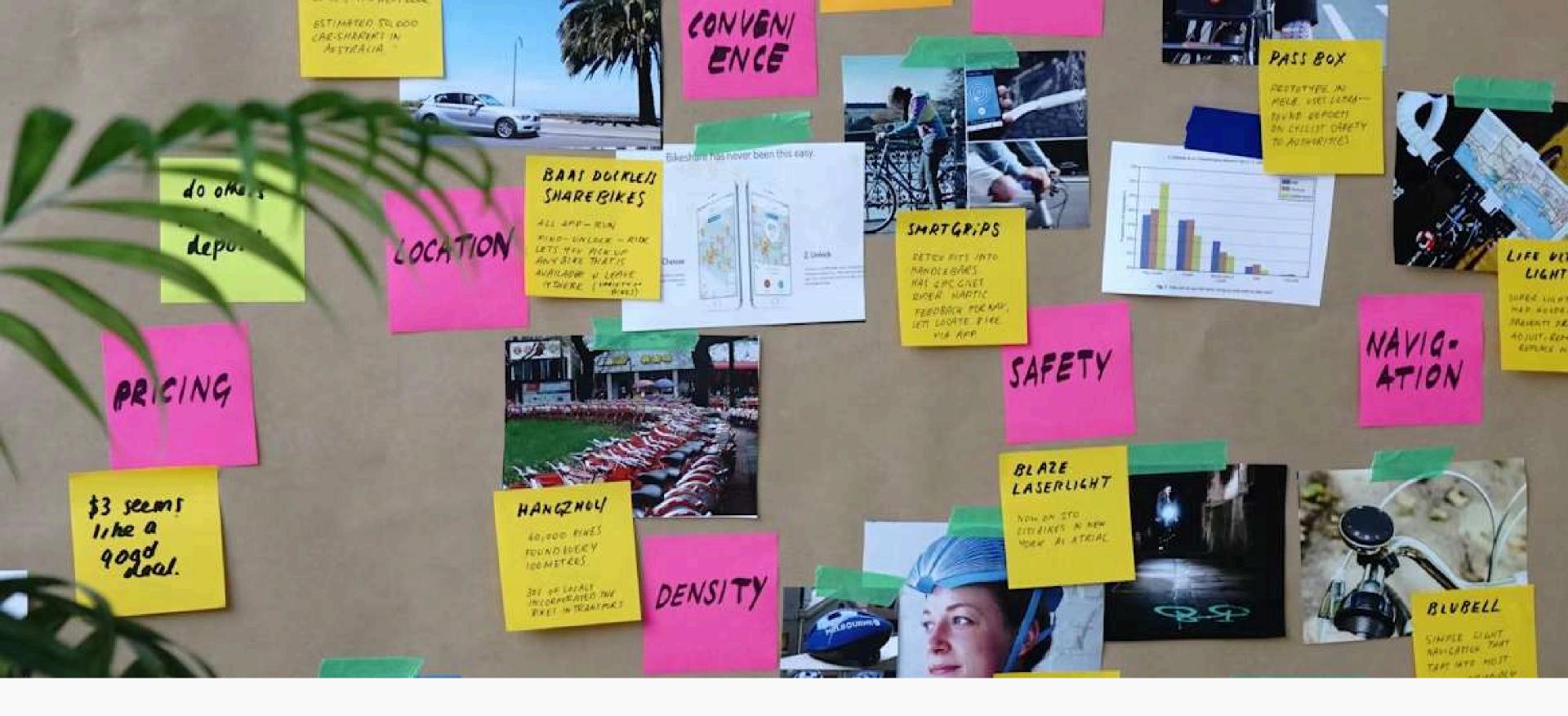
CACHE DATA

Computations or data that can be recalculated.

```
import streamlit as st
from transformers import (
 pipeline
@st.cache_resource
def get_pipeline():
   # Load your model
   return pipeline(
      "sentiment-analysis"
# Load the pipeline model
model = get_pipeline()
```

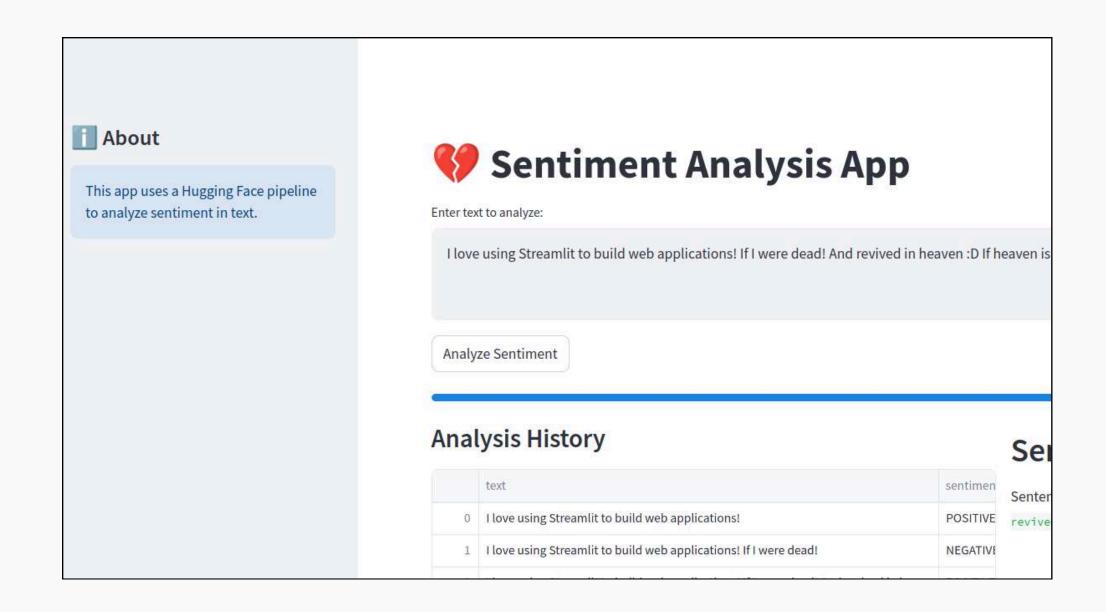
CACHE RESOURCE

objects like ML models that need to persist in memory.



EXAMPLE APPS

From theory to practice



SENTIMENT ANALYSIS APP: MODEL AND CHARTS • • •

LOAD A MODEL

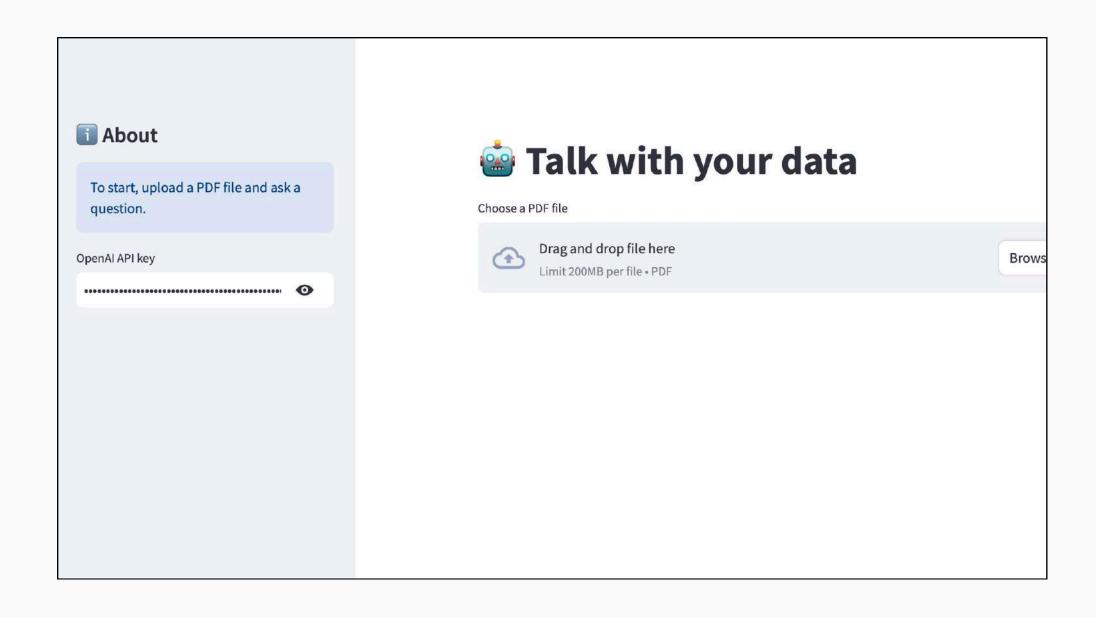
As in a **real problem** or use case, we will load a Hugging Face model and run it.

A BUNCH OF COMPONENTS

From text, sidebars, charts, dataframes, progress bars, and more.

FACING PROBLEMS

Let's look at a problematic situation we might encounter with the **state** and how to **solve it**.



TALK WITH YOUR DATA APP: CHAT COMPONENT

PDF TEXT EXTRACTION

Extract and process text from uploaded PDFs.

INTERACTIVE CHATBOT

Interact with the content through natural language queries.

CONVERSATION HISTORY

Retain conversation context, providing answers that consider both previous interactions and the document's content.



CONCLUSION

What we can keep

introduction

how it works

key components

example apps

conclusion



RECAP

Streamlit's strengths

PROTOTYPING



INTERACTIVITY

SPEED

Quickly turn Python scripts into functional apps, perfect for showcasing models or data insights with minimal effort.

SIMPLICITY

Easily share Streamlit apps via simple URLs using Streamlit Cloud or other platforms, enabling seamless collaboration.

ENGAGEMENT

Add widgets like sliders and dropdowns to create dynamic, interactive apps for real-time data exploration and visualization.

■ introduction ■ how it works ■ key components ■ example apps ■ conclusion



mario.parreno@newfireglobal.com







