Ai 30s Assignment

Uestion 1:

१९ = ११० Crest = 4.0

Regression midd:

y = Bo+B, X1 + B2 X2 + B3X3 + B4 (X1.X2)

+ Bs (X1 · X2)

By = 0.01 Bs = -10

X1 = CopA = H.O X3 = level (1 university, 0, high school)

X== 1Q = 110 X4 = X1 · X2 = 4.0 x 110

 $X_s = X_1 \cdot X_3 = 4 \cdot 0 \times \text{level}$

The Coefficinels:

 $(X_3 = 1)$

- SO + 80 + 7.7 + 35 + 4.4 - 40 =

: The predicted solary 15 137.1 (=> 137, 100

Bo = 50 B, = 20 P2 = 0.07 B3 = 35

9= SO+ 20(4)+0-07 (110)+3=(1)+0-01(4×110)+(-10)

(4x1)

B2 = 0.07: His Is a small effect, which means the 10 does not have a strong impact on starting

By = 0.01: This is also assumed effect storing that the Combined effect of Copt and 10 is not a

Strang deferminant of salary.

Ci: folse

Welook at the Coefficient by = 35, Which represent the effects of beings a University Student (Compared to high shoot sheld). and store B: = 35 is positive, this implies that

fer a fixed Value of I and apA, university student earn 35 mere, bloch ligh shurshalut.

if you compare the predicted salary for University shullet (Xz=1) and hogh school graduate (Xz=0) & for unversity studied, salary escation includes B (X; · X) = -10 · X

* for high school (X3 =0) so the term By (X1. X7) dips out. is highly school students could potentially earn more if appris very light because the regative phasehon between GPA\$ Uni Johns brown downers

Question 2:

a) logister segretion model 15 given by:

$$\log\left(\frac{P}{1-P}\right) = \beta_0 + \beta_1 \chi_1 + \beta_2 \chi_2$$

where:

1) = pro bashby of getting on (A) (response variable)

X, = Number of hours studied
X2 = Undergrad CopA

Coefficients = $\beta_0 = -6$ $\beta_1 = 0.05$ $\beta_2 = 1$

in if X1 = 40 hrs, X2 = 3.5 Capp hin,

 $log(\frac{P}{1-P}) = -6 + 0.05(40) + 1(3.5) \underline{2}$

is the equation became:

1+ & BO+B, XI + B2X2

$$\frac{1}{1 + 0.6065} = \frac{0.6065}{1.6065} \approx 0.377$$

in the estimated prob. that should who should 40 hrs with gra 3.5 to get an A = 37.7%

to find X, when the probability of getting A is so% = 0.5 $\log - \text{odd} = \log \left(\frac{P}{1-P}\right) = B_0 + B_1 X_1 + B_2 X_2$

P=0.5 : $log(\frac{0.5}{1-0.5})=log(1)=0$

. Hor equation becomes:

0 =-6 +0.05X, +1 (3.5)

 $0 = -\rho + 0.02 \chi 1 + 3.2$

0 = -2.2 + 0.05 X'

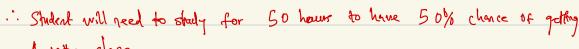
A inthe class.

2.5 = 0.05 X1

 $\frac{2.5}{0.05} = \frac{0.05 \times 1}{0.05} \Rightarrow \frac{2.5}{0.05} = \frac{50}{0}$











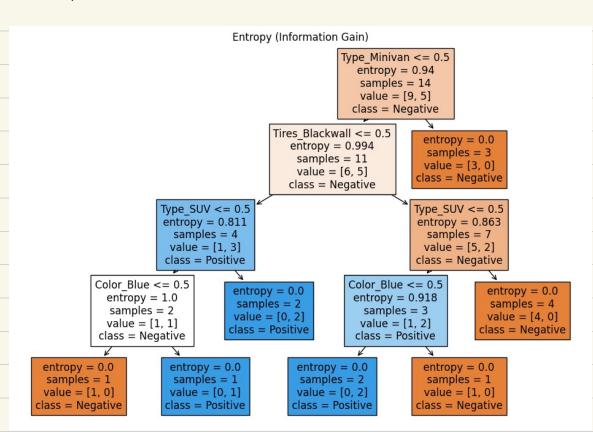
Total example = 14

in miscaludetion rote (s) = 1- Max (
$$\frac{6}{14}$$
, $\frac{8}{14}$)

using Misclassification Rate

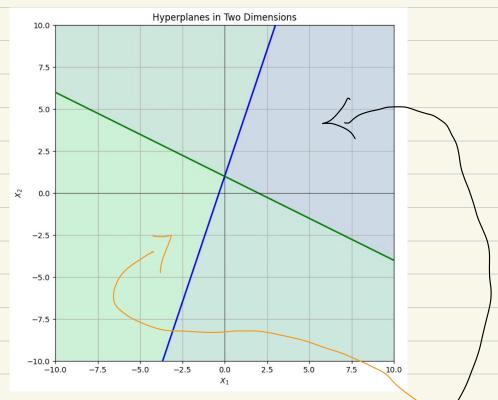
class = Negative gini = 0.245

be entropy \$ Information geni



C: Chini: $gini(s) = 1 - (p_1^2 + p_2^2)$ $gini(s) = 1 - ((\frac{b}{14})^2 + (\frac{8}{14})^2)$ using Gini Impurity Doors <= 3.0 gini = 0.459samples = 14 value = [9, 5]class = Negative Type Car ≤ 0.5 Type SUV <= 0.5 gini = 0.49gini = 0.245samples = 7samples = 7value = [6, 1]value = [3, 4]class = Positive class = Negative Tires Whitewall <= 0.5 Tires Blackwall <= 0.5 gini = 0.0gini = 0.0gini = 0.375gini = 0.5samples = 3samples = 5samples = 4samples = 2value = [0, 3]value = [5, 0]value = [3, 1]value = [1, 1]class = Positive class = Negative class = Negative class = Negative gini = 0.0gini = 0.0gini = 0.0gini = 0.0samples = 1samples = 3samples = 1samples = 1value = [0, 1]value = [3, 0]value = [1, 0]value = [0, 1]class = Positive class = Negative class = Negative class = Positive decision tree. Using decision free classifyer the python Code is provided in a separate

Question H:



Blue: represent the hyperplane: It 3x, -X2 =0

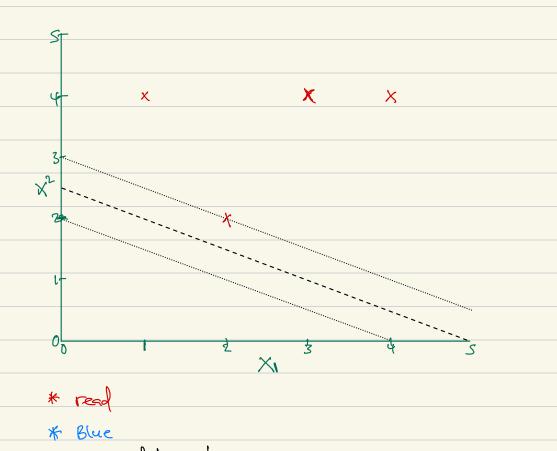
* 1+3x1-X2>0 -

* 1+ 3x1-x2 40

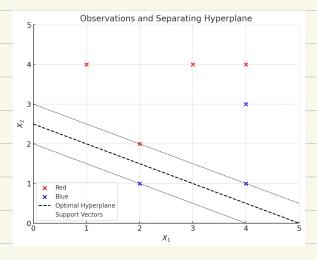
Green: tepresult the hyperplane: -2+ x1+2x2 =0

*- 2+X, +2x2 >0

x - 2+ x, + 2x2 <0



--- optimal by perpane support rector.



Observaten Sumony:

Blue dass: print (2,1), (4,3), (4,1)
Real class: point (3,4), (2,2), (24,4)

let asume: X2 = - U.SX; + 2.5

B + BIXI + FRX =0

Coefficient:

B = 0.8

B2 = 1

in the final quaker of the optimal hyperplane is:

9

0.5x, +x2-2.5 =0