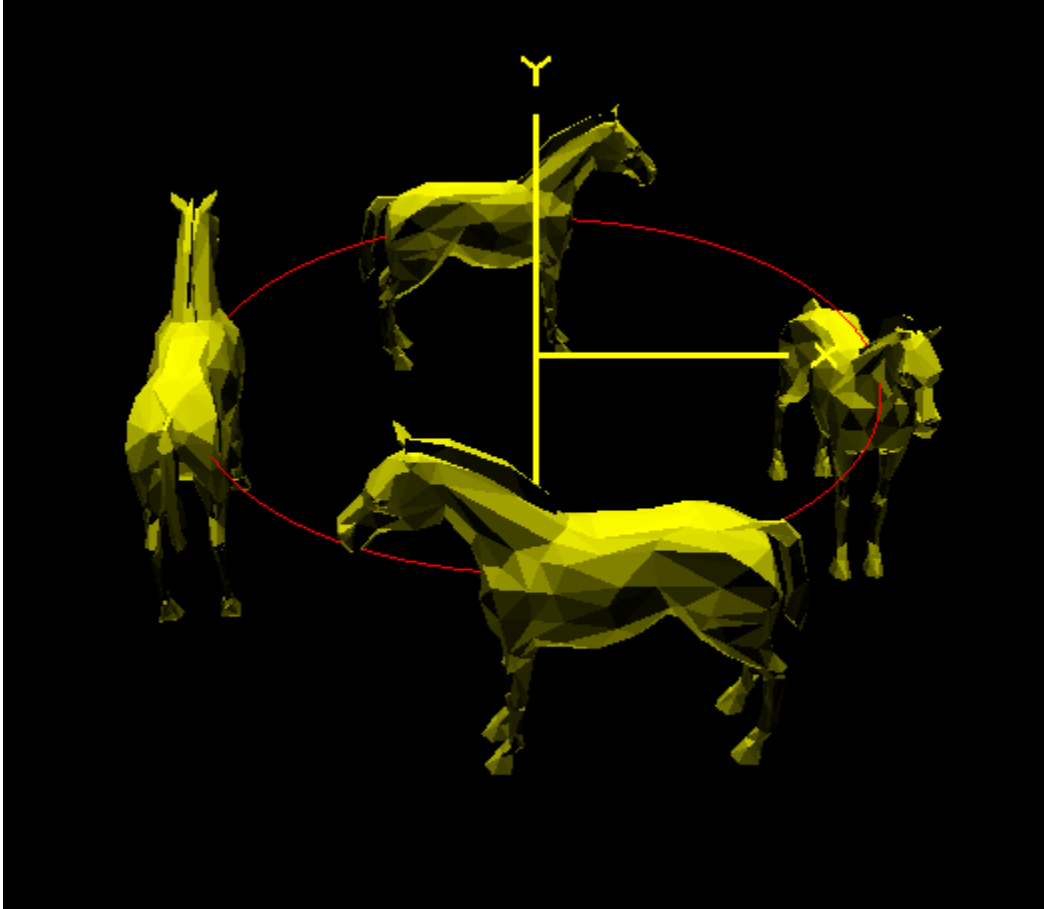


## Project #2



I created the horses and loaded them into an array which allowed me to use math to put as many horses as i wanted with them looking relatively good during the same animations.

[Video Link](#)