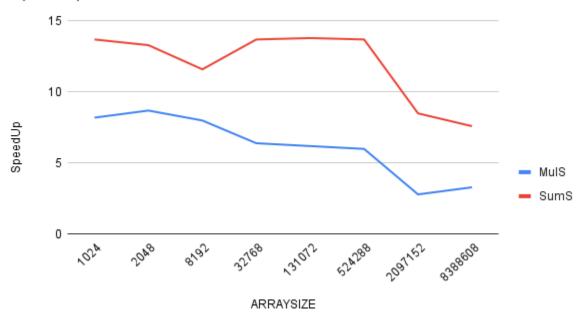
ArraySize	NSMulMaxP	SMulMaxP	MulSpeedUp	NSSumMaxP	SSumMaxP	SumSpeedUp
1024	221.7	1818.9	8.2	131.1	1790.7	13.7
2048	163.9	1433.5	8.7	103.4	1376.5	13.3
8192	168.2	1338.9	8	102.7	1191.2	11.6
32768	220.9	1423.1	6.4	131.6	1807.7	13.7
131072	221.2	1366.6	6.2	131.3	1814.7	13.8
524288	218.3	1307.1	6	129.5	1778.5	13.7
2097152	210.7	595.3	2.8	126.7	1078	8.5
8388608	214.3	707	3.3	127.7	968.9	7.6

## Speedup of SIMD and NonSIMD



- 1. Home desktop SSH onto Flip1 server
- 2. (Table above)
- 3. (Graph above)
- 4. The increases and decreases are in the same locations, overall multiplication has a smaller speedup probably because of the way it needs to move data around and keep track of its places.
- 5. They increase and decrease but somewhat consistently to each other.
- 6. The process is the same despite the array size and so the larger the array, the more math will need to be done and the less performance we will see.