## ME 759

## High Performance Computing for Engineering Applications Assignment 1 Due Thursday 9/15/2022 at 9:00 PM

Submit responses to all tasks which do not specify a file name to Canvas in a file called assignment1. {txt, docx, pdf, rtf, odt} (choose one of these formats). Submit all plots (if any) on Canvas. Do not zip your Canvas submission.

All source files should be submitted in the HWO1 subdirectory on the main branch of your GitLab git repo (which should be named repo759, as instructed in class). Please use the name HWO1 exactly as shown here (both in terms of capitalization & name). Other names like hw1, hw01, HW1 will not be recognized by the repo scripts. The HWO1 subdirectory should have no subdirectories. For this assignment, your HWO1 folder should contain task4.sh and task6.cpp. Again, do not forget that you still need to submit your answers to the other tasks that do not have a file name specified to Canvas.

All submissions will be graded on *Euler*. There is a chance that they behave differently on your computer, so it is recommended that you test on *Euler* before you submit. Per CAE policies: do not run computational jobs directly on the head node; and do not launch interactive jobs on *Euler*. Use sbatch to submit your jobs and use the resources responsibly.

Use Piazza for resolving your questions and leaving comments on HW assignments. Read this document to help you use Piazza correctly, efficiently and wisely.

Finally, remember to invite the TAs and the instructor as collaborators to your GitLab repo. That will allow us to clone your repo and grade your work.

Please submit clean code. Consider using a formatter like clang-format.

- 1. (a) Read the files timing.md and slurm\_usage.md from the Assignments/general directory of the ME759 Resource Repo. These documents set out expectations for your assignments throughout the semester.
  - (b) Read the hw\_repos.md file in the same directory. This is very important and must be done in order for you to turn in all the assignments for ME759.
  - (c) At least skim workflow.md. This contains a quick guide for effectively working between your local computer and *Euler*. This was also discussed in class.
    - \* This problem does not require a written submission.

- 2. Write one line of bash code for each of the following sub-tasks (assume that all the files and directories mentioned exist). The purpose of this task is to get you familiar a bit with the Linux command line.
  - a) Change the current directory to a subdirectory called somedir
  - b) Print out to the terminal the contents of a file called sometext.txt. The file exists in the current directory.
  - c) Print out to the terminal the last 5 lines of a plain text file called sometext.txt. The file exists in the current directory.
  - d) Print out to the terminal the last 5 lines of *each* file that ends in the extension .txt and lives in the current directory
  - e) Write a for loop which prints each integer from 0 to 6 (including 0 and 6).

- 3. The purpose of this task is to get you familiar using *Euler*. On *Euler*, using the module command, answer the following questions.
  - a) Are there any modules loaded (module list) when you log in on Euler?
  - b) What version (version number) of gcc is available to you without loading any modules?
  - c) List all cuda modules available on Euler.
  - d) List one other piece of software that has a module on *Euler* and write one sentence about what it does. (If you aren't familiar with any of the other software, google one up and write a sentence about it.)

- 4. Write a bash script called task4.sh with a Slurm header which asks for
  - 2 CPU cores
  - A job name of FirstSlurm
  - An output file called FirstSlurm.out
  - An error file called FirstSlurm.err

and runs a single command to print the hostname of the machine (compute node) running the job. This job should be submittable by running sbatch task4.sh on the head node.

- 5. Research some useful Slurm tools (one sentence responses):
  - a) In what directory does a Slurm job on *Euler* begin execution? You may run some jobs in different directories to check this.
  - b) Explain what SLURM\_JOB\_ID is in the environment of a running Slurm job.
  - c) How would you track the status of job(s) run by yourself? Assume that the job(s) have not been completed yet.
  - d) How would you cancel a job submitted by yourself? Assume that the job is still in the queue.
  - e) Explain what the following script header line specifies: #SBATCH --gres=gpu:1
  - f) (Optional) Explain what the following script header line specifies: #SBATCH --array=0-9

- 6. Write a C++ program called task6.cpp that:
  - a) Takes a command line argument N. (If you are confused about command line arguments, it may be helpful for you to read this)
  - b) Prints out each integer from 0 to N (including 0 and N) in ascending order with the **printf** function.
  - c) Prints out each integer from N to 0 (including N and 0) in descending order with std::cout.

For each printing process, the integers should be separated by spaces on a single line ending in a newline.

- Compile command: g++ task6.cpp -Wall -03 -std=c++17 -o task6
- Run command (don't run this on Euler head node!!!): ./task6 N
- Expected output (followed by a newline):

• Example expected output for  $\mathbb{N} = 6$  (followed by a newline):

```
0 1 2 3 4 5 6
6 5 4 3 2 1 0
```