

A Spatio-Temporal Graph Neural Network Approach for Bike-Sharing Demand Prediction

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Abstract—Bicycle sharing plays a significant role in the public transportation system. Accurate dynamic demand prediction is the key to support effective re-balancing and provide reliable service. In this study, we adapt and analyze the model spatio-temporal graph attention network (ST-GAT) architecture known from traffic prediction to predict bike-sharing windows and compare it with several baselines.

Index Terms—AI, Smart Mobility, GNN, Bike-Sharing

I. INTRODUCTION

Stations where bicycles are docked and taken from are a common way of implementing a bicycle sharing system. As bicycle sharing becomes one of the most popular ways to commute, it plays a significant role in the public transportation system. According to the Bike Share Toronto 2023 Business Review, the total number of rides in 2023 is estimated to be about 5.5 million, projected to 2025 to become more than 6.2 million [https://www.toronto.ca/legdocs/mmis/2023/pa/bgrd/backgroundfile-240804.pdf]. The total number of stations deployed is planned to be more than 1, 000 with more than 10, 000 bikes available. However, the demand varies greatly between location, weekday, season and other factors, which leads to imbalances and congestions in the system. This results in customer dissatisfaction and unreliability of the system, jeopardizing the central role of bicycle in reaching emission-neutral transportation and providing convenience. To properly implement dynamic solutions, such as adaptive dynamic pricing and terminal extensions, the demand needs to be reliably predicted. Since the demand fluctuates based on various aspects, we decided to train a machine learning model to investigate the relations between these aspects and the demand. With a sufficiently accurate model, bicycle sharing companies can adopt adjustments to provide more reliable service.

II. LITERATURE REVIEW

A. Scope and Overview

Due to the vastly growing number of bike sharing systems, bike sharing demand prediction has been investigated by a number of authors in the last 15 years. While classical machine learning approaches such as regression and boosting have been used in the early developments, in recent years, deep learning approaches have been found to give significant advantages in the forecasting domain [1]. Based on the literature, we compare the following machine learning approaches

to bike sharing demand prediction and identify open problems.

B. Paper Summaries

a) *Bike-Sharing Demand Prediction at Community Level under COVID-19 Using Deep Learning [2]:*

This article investigates short-term bike-sharing demand forecasting in Montreal. It compares deep learning techniques for predicting bike pickups 15 minutes ahead in six communities identified within the city's bike-sharing network. The study compares the performance of LSTMs (Long Short Term Memory, a recurrent network type), CNN (Convolutional Neural Network)-LSTM hybrids, and ARIMA (Auto-Regressive Integrated Moving Average). The authors trained the models based on two main feature attributes: historical demand data in 15-minute intervals and weather conditions. They found that the CNN-LSTM hybrid model outperforms the other models (MAE of 3.00 and RMSE of 4.77), compared to the LSTM model (MAE of 4.48 and RMSE of 6.86), and the ARIMA (MAE of 50.95 and RMSE of 61.17).

Pros:

- LSTM Models: These were found to capture temporal dependencies effectively with moderate complexity.
- CNN-LSTM Hybrid Models: These were found to combine spatial and temporal learning for improved accuracy in complex data.

- The ARIMA Model is fast to train and easy to interpret.

Cons:

- LSTM Models: Lacks spatial awareness, limiting prediction accuracy compared to hybrid models.

- CNN-LSTM Hybrid Models: These are computationally expensive and harder to interpret.

- The ARIMA Model was found to perform poorly for complex, nonlinear and disrupted data.

b) *Using graph structural information about flows to enhance short-term demand prediction in bike-sharing systems [1]:*

This paper investigates how graph theory can enhance short-term bike-sharing demand forecasting. It focuses on incorporating graph-based features derived from flow interactions such as Out strength, In-strength, Out-degree, In-degree, and PageRank to improve prediction accuracy. It compares three machine learning models: XGBoost, Multi-Layer Perceptron (MLP), and LSTM. This study found that including graph-based features significantly improves model performance compared to using traditional features like meteorological data alone. The authors here find that the XGBoost,

MLP and LSTM model achieve MAPE values of 27.2%, 27.7%, and 27.0% as well as RMSE values of 6.78, 6.85, and 6.69 correspondingly. The LSTM model was here found to be the most effective model for incorporating complex graph-based features, while the overall performance of the XGBoost is nearly comparable.

Pros:

- XGBoost excels at handling structured data and provides good performance with less tuning.
- The MLP architecture is simple and efficient with moderate performance.
- The LSTM is best at capturing temporal dependencies and sequential patterns, especially with time-lagged data.

Cons:

- The XGBoost is less effective at handling complex time dependencies compared to the LSTM.
- The MLP struggles with sequential data and lacks the advanced handling of time dependencies.
- The LSTM is complex to train and requires significant computational resources.

c) *Modeling bike-sharing demand using a regression model with spatially varying coefficients [3]:*

This article focuses on investigating how various factors such as land use, socio-demographic attributes, and transportation infrastructure influence bike-sharing demand at different stations. Notably, they define a graph model, where the data for each bike-sharing cluster is accumulated according to its catchment region. The catchment region is calculated using Thiessen polygons, and ensured to be non-overlapping. The authors propose a spatially varying coefficients (SVC) regression model that accounts for local spatial effects, unlike previous regression models that assume the factors are spatially homogeneous.

Pros:

- The graph model includes connectivity between station clusters to be used.
- The more sophisticated modeling of station clusters defined by catchment areas instead of single stations notably allows to predict demand in regions where no stations are present and thus allows planning.

Cons:

- As the model does not directly regress on immediate historical data as e.g. the LSTM models, it fundamentally does not allow accurate future predictions, but instead better fits general analysis purposes.

d) *Modeling Bike Availability in a Bike-Sharing System Using Machine Learning [4]:*

This paper explores predicting bike availability at San Francisco Bay Area Bike Share stations using machine learning algorithms. The authors apply three methods: Random Forest (RF) and Least Squares Boosting (LSBoost) for univariate regression and Partial Least-Squares Regression (PLSR) for multivariate regression. They found that factors like station neighbors, time of prediction, and weather conditions are significant in predicting bike availability. The RF, LSBoost and PLSR models achieve MAE of 0.37, 0.58 and 0.6 bikes per station correspondingly, i.e. the Random Forest (RF) model here is found to give the best prediction accuracy.

Pros:

- The RF model is highly accurate with low prediction error and robust to overfitting.
- The LSBoost model is effective for regression tasks with manageable computational complexity.
- The PLSR captures spatial correlations, useful for large networks with interdependent stations.

Cons:

- RF: Requires independent observations. Performance decreases as prediction horizon increases.
- LSBoost: Higher prediction error. Requires proper regularization against overfitting.
- PLSR: Yields the highest prediction error. Less accurate for smaller networks.

e) *Cross-Mode Knowledge Adaptation for Bike Sharing Demand Prediction Using DomainAdversarial Graph Neural Networks [5]:*

This recent paper focuses on improving the state of the art in bike sharing demand prediction by integrating additional features from other transport modes, here subway and ride-hailing traffic data, all from New York City. In order to integrate this heterogeneous graph structured data, recurrent CNNs are combined with graph convolutions to yield transport embeddings. The paper also introduces an adversarial training principle to learn these embeddings, such that the embeddings learned are optimized to be indistinguishable. These embeddings are then fed into a multiple GNNs, combined into a single representation, and passed to a final prediction layer.

Pros:

- The architecture developed seems to give a significant improvement to the compared approaches. However, the dataset itself is one of the most often used in bike-share prediction [1], allowing some degree of comparison of results.
- The architecture allows extension to integrate very heterogeneous other modes of transportation significant to bike-sharing that would otherwise be very difficult to integrate.

Cons:

- The architecture and total approach is complicated, requiring extensive effort to adapt to different formats of data from other systems.
- The data, especially from ride-hailing, is likely more noisy than the bike-sharing trip data (due to e.g. only several providers contributing to the ride-hailing data, and the different companies providing data using their own standards)
- It is unclear how much improvement the architecture would give without the additional features.
- Due to the station structure used for the graph, the model cannot predict demand for only places themselves.

C. Taxonomic Table and Tabular Comparison

We organize the used models into a tree based on the dominant design features for a brief overview of the common investigated models for bikesharing demand prediction. The fundamental division is between two lines of work between “classical” approaches and deep approaches, which split into different lines of works. Further, because the more advanced deep models build on LSTM-approaches to model immediate history, this marks another division in the tree. In order to have concise names for the approaches, we denote every

approach by the fundamental architectural characteristic and its paper (e.g. LSTM [2] denotes the LSTM approach in [2]), although this does neglect other important differences in the approaches.

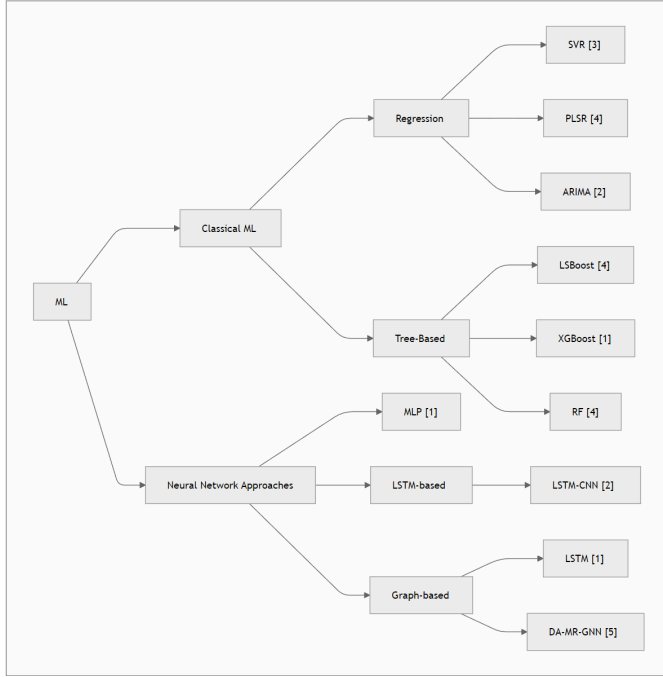


Fig. 1: A classification tree of the employed ML approaches

We summarize the main advantages and disadvantages in the following table. We classify how well each approach integrates spatial, recent historical and connectivity information. For example, the pure LSTM approach handles and generalizes recent historical information well, while the regression does not have explicit integration of these features, it only incorporates historical information via engineered features.

III. PROBLEM FORMULATION AND MODELING

IV. PROPOSED SOLUTION

V. PERFORMANCE EVALUATION

VI. CONCLUSIONS & RECOMMENDATIONS

VII. CODE

VIII. TEMPORARY BIBLIOGRAPHY

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TABLE I: THE PLANETS OF THE SOLAR SYSTEM AND THEIR AVERAGE DISTANCE FROM THE SUN

Planet	Distance (million km)
Mercury	57.9
Venus	108.2
Earth	149.6
Mars	227.9
Jupiter	778.6
Saturn	1,433.5
Uranus	2,872.5
Neptune	4,495.1