Amanda Pinsker

Interaction & Product Designer

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EXPERIENCE

Design Director, Scout

June 2016 - Present

Lead a staff of 22 student designers and developers, and provide creative direction on client projects ranging from student ventures to University programs and departments. Implemented a more robust research phase, agile process, and workflow standards for the full team. Project work includes branding, UI/UX, website design & development, and packaging design.

Design Apprentice, Upstatement

January 2016 - June 2016

Designed and implemented key features and design improvements for client work including WBUR, Harvard, and internal projects. Projects included brand guidelines, designing a web donations experience, writing creative briefs and interview questions, and helping to plan and conduct a brand workshop.

Design Lead, Scout

September 2015 - December 2015
Led a team of student designers on a project for a
Northeastern affiliated start-up. The team designed
an MVP for a location-based photo-sharing mobile
app, including research, branding, UX and UI design.
Managed the project, and coordinated and led all
internal and client meetings.

Design Co-op, Ronik Design

January 2015 - June 2015

Worked with the design team to to create responsive digital experiences for a wide range of clients, including Nike and Reuters. Worked on branding, UI/UX design, visual design and motion graphics.

EDUCATION

Northeastern University

BFA in Design expected May 2017 Concentration in Interaction Design GPA: 3.818

Study Abroad in Berlin

Design in a German Cultural Context July 2015

SKILLS

Proficient

Interaction design, typography, Adobe Creative Suite, HTML/CSS, SCSS

Intermediate

User testing and interviewing, project management, Javascript, Git