MyUiClass

objectMyCalculationClass: MyCalculationClass
numberOne, numberTwo, result: double
valinta: short

MyUiClass():
~MyUiClass():
showMenu(): void
inputNumbers(): void
showResult(short parameter):void

MyCalulationClass

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sum(double parameterOne, double parameterTwo): double
erot(double parameterOne, double parameterTwo): double
tulo(double parameterOne, double parameterTwo): double
osamaara(double parameterOne, double parameterTwo): double