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B.C.A. DEGREE (C.B.C.S.S.) EXAMINATION, OCTOBER 2016

Third Semester

Core Course—DESIGN AND ANALYSIS OF ALGORITHMS

(2013 Admission onwards)

Time: Three Hours

Maximum: 80 marks

Part A (Short Answer Questions)

Answer all questions.

Each question carries 1 mark.

- 1. What is an algorithm?
- 2. Define order of an algorithm?
- 3. Define divide and conquer method.
- 4. What are the constraints for knapsack problem?
- 5. Explain Greedy method.
- 6. Define a spanning tree.
- 7. Explain backtracking.
- 8. Merge sort following: 9, 10, 4, 23, 5, 11, 2, 15.
- 9. What is Hamiltonian cycles?
- 10. State Travelling Salesman Problem.

 $(10 \times 1 = 10)$

Part B (Brief Answer Questions)

Answer any eight questions. Each question carries 2 marks.

- 11. What are the characteristics of a good algorithm?
- 12. What do you mean by Amortized analysis?
- 13. Write Binary search algorithm.
- 14. Define control abstraction.
- 15. Compute complexity for Binary search.
- 16. Explain different areas of algorithm study.

Turn over

- 17. Define feasible and optimal solution.
- 18. Write difference between Greedy method and dynamic programming.
- 19. List the applications of a binary tree.
- 20. Give the Time complexity and space complexity of TSP.
- 21. Write an algorithm to find the shortest-path of all pairs of edges in a graph.
- 22. How do you transform a graph into a bi-connected graph?

 $(8 \times 2 = 16)$

Part C (Descriptive/Short Essay Type Questions)

Answer any **six** questions.

Each question carries 4 marks.

- 23. Why do we use asymptotic notation in the study of algorithm? Describe commonly used asymptotic notations and give their significance.
- 24. Write an algorithm for finding solution to the Tower's of Hanoi problem. Explain the working of your algorithm (with 4 disks) with diagrams.
- 25. Write algorithm for Quick sort.
- 26. Which are the two standard ways of traversing a graph? Explain them with an example of each.
- 27. Write a greedy algorithm for job sequencing with deadlines.
- 28. Write a program to find all m-colouring of a graph.
- 29. Write control abstraction for Greedy method.
- 30. Write a recursive algorithm to find the sum of N numbers. Calculate its space complexity.
- 31. Define and explain Sum of subsets problem.

 $(6 \times 4 = 24)$

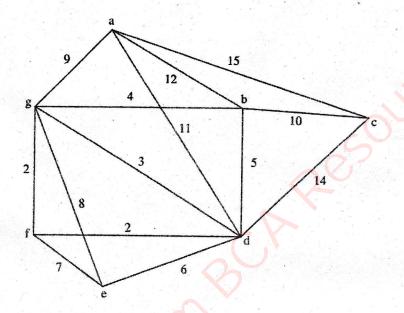
Part D (Essay)

Answer any two questions.

Each question carries 15 marks.

- 32. Explain Saracen's matrix multiplication with example.
- 33. Briefly explain an algorithm to solve 8 queens problem using back tracking.

34. What is minimum spanning tree? Execute Prim's Kruskal's algorithm to find the minimum spanning tree of the following graph.



35. Define a Knapsack problem. How will you solve Knapsack problem using Dynamic Programming? Illustrate with example.

 $(2 \times 15 = 30)$



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B.Sc/BCA DEGREE (CBCS) EXAMINATION, MAY 2019

Fourth Semester

Core Course - CS4CRT09 - DESIGN AND ANALYSIS OF ALGORITHMS

(Common for B.Sc Information Technology Model III,Bachelor of Computer Application) 2017 Admission onwards

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Maximum Marks: 80 Time: 3 Hours

Part A

Answer any **ten** questions.

Each question carries 2 marks.

- 1. List out algorithm techniques.
- 2. What is best-case complexity?
- 3. List any four examples of problems using Divide and Conquer.
- 4. State the average case and worst case complexity of quicksort.
- 5. Write the complexity of;
 - a) Selection sort b) Mergesort
- 6. What is knapsack problem?
- 7. Explain the method of Kruskal's algorithm.
- 8. State Principle of Optimality.
- 9. Define the single source shortest path problem.
- 10. Give the time complexity and space complexity of TSP.
- Define a planar graph.
- 12. What is a state space tree?

 $(10 \times 2 = 20)$

Part B

Answer any **six** questions.

Each question carries 5 marks.

- 13. Explain the Performance Analysis.
- 14. Compare time complexity and space complexity.
- 15. Illustrate the binary search algorithm with an example.
- 16. State the greedy method. Differentiate between the subset paradigm and ordering paradigm.
- 17. Explain in detail anyone of the problem solved using Greedy Method.
- 18. Explain all pair shortest path with algorithm.



Page 1/2 Turn Over



- 19. Write the algorithm for 0/1 knapsack problem with example.
- 20. What are the basic differences in representing the directed and undirected graph?
- 21. Explain Hamiltanion circuit with suitable example.

 $(6 \times 5 = 30)$

Part C

Answer any two questions.

Each question carries 15 marks.

- 22. What is an algorithm? Explain the different characteristics of algorithm. Explain the different areas of algorithm study.
- 23. Write an algorithm for Merge Sort and Derive its time complexity.
- 24. Explain Prim's algorithm with an example.
- 25. Explain the graph coloring problem and draw the state space tree for m=3 colors and n=4 vertices graph.

(2×15=30)



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B.C.A. DEGREE (C.B.C.S.S.) EXAMINATION, OCTOBER 2015

Third Semester

Core Course - DESIGN AND ANALYSIS OF ALGORITHMS

(2013 Admission onwards)

Time: Three Hours

Maximum: 80 Marks

Part A

Answer all questions.

1 mark each.

- 1. Define Algorithm.
- 2. What is an b-spaced array?
- 3. What is an optimal solution?
- 4. What is multi-stage graph?
- 5. What is biconnected graph?
- 6. What is depth-first number of a vertex?
- 7. What is E-node?
- 8. What is D-search?
- 9. What is chromatic number of a graph?
- 10. What is profiling?

 $(10 \times 1 = 10)$

Part B

Answer any eight questions.

2 marks each.

- 11. How do you validate algorithms?
- 12. Write a recursive algorithm to print all possible permutations of a set.
- 13. How do you use median of medians rule to determine a partitioning element?
- 14. Distinguish between Space complexity and Time complexity of an algorithm.
- 15. What are the applications of spanning tree?
- State the principle of optimality.

Turn over

- 17. What are the features of dynamic programming?
- 18. Write Bellman and Ford algorithm to compute shortest paths.
- 19. Distinguish between implicit and explicit constraints in back tracking.
- 20. How do you determine the efficiency of back tracking programs?
- 21. Distinguish between dead node and live node.
- 22. What is Hamiltonian cycle?

 $(8 \times 2 = 16)$

Part C

Answer any six questions.

4 marks each.

- 23. Write a program to find the Nth Fibonacci number and analyse its time complexity.
- 24. Explain the procedure for matrix multiplication Strassen's method.
- 25. Write an algorithm for merge sort.
- 26. How do you apply greedy method to solve knapsack problem?
- 27. Write a recursive function to find maximum and minimum in a group of numbers.
- 28. Explain Prim's algorithm with necessary graph.
- 29. Describe Monte Carlo method.
- 30. Write an algorithm to test whether a connected graph is biconnected.
- 31. Give a solution to 8-queens problem via back tracking solution.

 $(6 \times 4 = 24)$

Part D

Answer any two questions.

15 marks each.

- 32. Explain Dijkstra's algorithm with an example.
- 33. Discuss any two search methods.
- 34. Write algorithms:
 - (a) To find a minimum cost binary search tree.
 - (b) For 0/1 knapsack problem.
- 35. Show that the following equalities are incorrect:
 - (a) $10n^2 + 9 = O(n)$.
 - (b) $n^2 \log n = \Theta(n^2)$.
 - (c) $n^2 / \log n = \Theta(n^2)$.
 - (d) $n^3 2^n + 6n^2 3^n = O(n^3 2^n)$

 $(2 \times 15 = 30)$

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B.C.A. DEGREE (C.B.C.S.S.) EXAMINATION, OCTOBER 2018

Third Semester

Computer Applications

Core Course-DESIGN AND ANALYSIS OF ALGORITHMS

[2013 to 2016 Admissions]

Time: Three Hours

Maximum Marks: 80

Part A (Short Answer Questions)

Answer all questions.

Each question carries 1 mark.

- 1. Express the formula (n-2) * (n-4) using θ notation.
- 2. Recursive algorithms are based on approach.
- 3. Worst case efficiency of binary search is ———.
- 5. Greedy job scheduling with deadlines algorithms complexity is defined as ———.
- 6. The time complexity of the shortest path algorithm can be bounded by ———.
- 7. Prims algorithm is based on method.
- 8. The Knapsack problem where the objective function is to minize the profit is ———.
- 9. How many edges are there in a Hamiltonian cycle if the edge cost is 'c' and the cost of cycle is 'cn'?
- 10. What is the type of the algorithm used in solving the 8 Queens problem?

 $(10\times1=10)$

Part B (Short Answer Questions)

Answer any eight questions. Each question carries 2 marks.

- 11. What is performance measurement?
- 12. What is time complexity?
- 13. Define the asymptotic notation "Omega" (Ω).
- 14. Define control abstraction.
- 15. Write the analysis for the quick sort.
- 16. Write any two characteristics of Greedy Algorithm.
- 17. What is Knapsack problem?

- 18. Define weighted tree.
- 19. Define post order traversal.
- 20. Define principle of optimality.
- 21. Define O/1 knapsack problem.
- 22. Define chromatic number of the graph.

 $(8 \times 2 = 16)$

Part C (Short Essay Type Questions)

Answer any six questions.

Each question carries 4 marks.

- 23. What are the characteristics of Algorithms.
- 24. What is Space Complexity?
- 25. Write the binary search algorithm.
- 26. Sort the following using quick sort: 25, 57, 48, 37, 12, 92, 86, 33.
- 27. Explain Dijkstra single source shortest path algorithm.
- 28. What are the common ways to traverse a binary tree?
- 29. Explain the concepts of 0/1 knapsack problem.
- 30. What is depth first search? What are the disadvantages of depth first search?
- 31. Explain bipartite graph with suitabe example.

 $(6 \times 4 = 24)$

Part D (Long Essays)

Answer any two questions. Each question carries 15 marks.

- 32. Discuss in detail the asymptotic notations used to represent the complexity of an algorithm.
- 33. Explain merge sort. Illustrate merge sort on the following 8 entries 7, 2, 9, 4, 3, 8, 6, 1.
- 34. Discuss Kruskal's algorithm in detail.
- 35. Find the minimum cost path from s to t in the multistage graph of five stages shown below. Do this first using forward approach and then using backward approach:

