

CA5CRT16 – Java Programming using Linux (Core)

Theory:3 hrs. per week

Credits:3

UNIT 1 (10 hrs.) Concepts of Object oriented programming, Benefits of OOP, Features of java. Java environment, java tokens, Constant, variables, data types, operators, Control Statements-branching statements, looping statements, jump statements, labeled loops.

UNIT 2 (10 hrs.) Defining a Class, Fields declaration, Method declaration, Creating object, Accessing class members, method overloading, Constructors, constructor overloading, super keyword, static Members, Inheritance, overriding methods, dynamic method dispatch, final(variables, methods and classes), abstract methods and classes, interfaces, visibility control.

UNIT 3 (12 hrs.) Arrays- One dimensional arrays, declaration, creation, initialization of arrays, two dimensional arrays, String class. Packages: - java API packages overview (lang, util, io, awt, swing, applet), user defined packages-creating packages, using packages

Exception Handling Techniques-try-catch-throw-throws-finally -Multithreading-creation of multithreaded program-Thread class-Runnable interface, Thread life cycle.

UNIT 4 (10 hrs.) Event Handling-Delegation Event Model-Event Classes-Sources of Events-Event Listeners- Event classes- Swing- architecture, components of swing- JLabel, JButton, JCheckBox, JRadioButton, JList, JComboBox, JTextField, JText Area, JPanel, JFrame, Layout Managers(Flow Layout, Grid Layout, Card Layout, Border Layout, Box Layout, Null Layout).

UNIT 5 (10 hrs.) Applet Fundamentals -applet tag, applet life cycle, passing parameters to applets. Working with graphics -Line, Rectangle, Oval, Arc, color setting. JDBC architecture- JDBC connection, JDBC statement object, JDBC drivers.

Book of study :

1. E. Balagurusamy- Programming with Java , Third Edition, McGraw Hill Companies.
2. K. Somasundaram - PROGRAMMING IN JAVA2, First Edition, Jaico Publishing House.

Reference:

1. Patrick Naughton - Java2 The Complete Reference, Seventh Edition:
2. Cay S Horstmann & Gary Cornell - Core Java Volume 1- Fundamentals, Eighth edition.
3. Java 6 Programming Black Book 2007 Edition, Dreamtech press.

CA5CRP05 : Software Lab V (core)

Software Lab: **5** hrs. per week

Credits: 2

Syllabus

Part I. Applet, JDBC connection and swing based Programs

Part II (using class and read inputs from keyboard)

Java Programs: Method Overloading- Method Overriding-inheritance-abstract class, interfaces-packagesException Handling-Multithreading

Scheme of Evaluation for software lab V external is as follows:

(There will be two questions; the first from Part I and second from Part II)

Division of Marks (Practical - 3 hours External)

First program - questions from Part I	- 25 marks
1. Logic	– 10 marks
2.Successful compilation	– 8 marks
3. Result	– 7 marks
Second program – questions from Part II	- 35 marks
1. Logic	– 20 marks
2.Successful compilation	–10 marks
3. Result	– 5 marks
Viva Voce	- 10 marks
Lab Record	- 10 marks
(Minimum of 25 Programs)	
Total Marks	- 80 marks