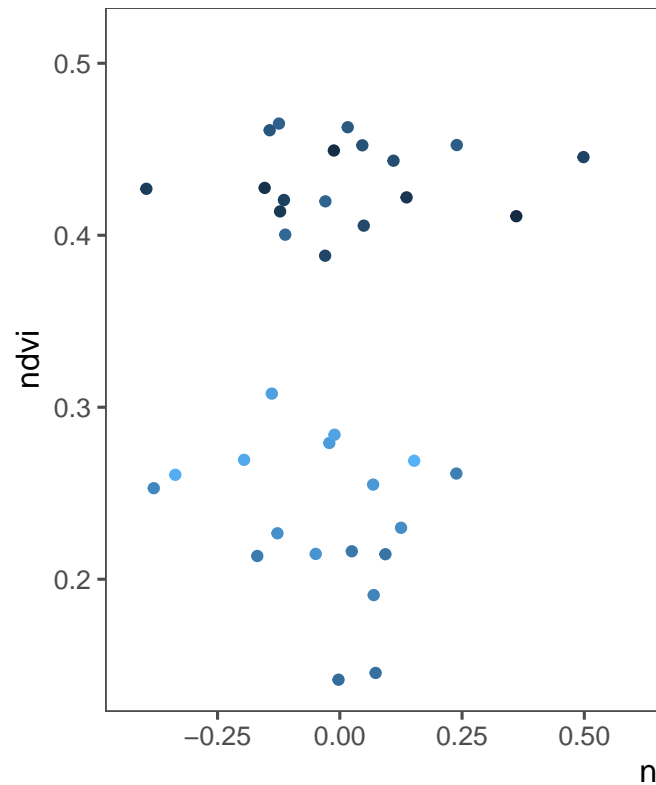


burned



unburned

