Alec Jonathan Milbauer

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EDUCATION

University of Miami Coral Gables, Florida

Bachelor's Degree in Computer Science Minors: Game Design & Criminology

2017-2021

GPA: 3.6

Honors: Dean's List 2018, Dean's List 2019, Dean's List 2020, Provost's Honor Roll & Dean's List 2021 **Relevant Coursework**: Computer Programming I & II, Data Structures & Algorithms, Interaction Design, Creative Coding (Unity). Visual Design, System Programming (C & UNIX), Android Programming, Computer Organization & Architecture, Intro to Python, Mobile Application Dev.

Additional Languages: Conversational Proficiency in Spanish

WORK AND LEADERSHIP EXPERIENCE

Golf PDI
UI Developer
Ridgefield, CT
April 2022 - Current

• Lead Frontend Developer with a specialty in React, accompanied by both TypeScript and JavaScript

- Building a data-driven golf management system, focusing on measuring, analyzing and managing athletes towards development
- Orchestrating entire process of UI development, involved in everything from idea inception to creating and maintaining pages/components
- Tech Stack: React, TypeScript, JavaScript & Redux

Capgemini

New York City, NY (Remote)

Portfolio: https://ajm19.github.io/AJ-portfolio/#/home

LinkedIn: https://www.linkedin.com/in/aj-milbauer

June 2021 - April 2022

Software Engineer

- Developed web-based and mobile service for well-established investment management company
- Refined and showcased Angular skills within Agile work environment, leading to increased productivity and faster development
- Responsible for implementing structural UI and implementing API services to analyze user information
- Tech Stack: Angular, TypeScript

ASG Technologies

Naples, FL (Remote)

Corporate Development Intern

May-December 2020

- Worked alongside programmers to update & restyle web pages to improve user experience
- Updated UI by converting outdated grids using Component Art to Telerik using ASP.NET framework and C#
- Enhanced skills in JavaScript and maneuvering within SQL databases using MSSMS
- <u>Tech Stack:</u> ASP.NET, C#, JavaScript, SQL

SKILLS, CERTIFICATIONS & INTERESTS

Technical Skills: Javascript, Typescript, HTML, CSS, React, Redux, Angular, Java, Flutter/Dart, Python, SQL, Postman, Visual Studio, Jira, Git, Unity, Agile Work Environment, Microsoft Office

Certifications: Java OCA Programmer I

Interests: Developing and designing UI on all platforms, UX/UI Design, broadening knowledge of programming languages, passion for video games and playing golf

PERSONAL PROJECTS

Portfolio: Portfolio website developed from scratch in React using Typescript and Javascript. Hosted on Github Pages.

Logo Guesser: Flutter/Dart developed game, focusing on use of Flutter fundamentals and UI techniques. Engineered as an engaging and fun mobile game that allows user to gain score when correctly entering the name of the associated company logo

Univend: Mobile application prototype with college students as intended target-audience. Prototype developed with Adobe XD.