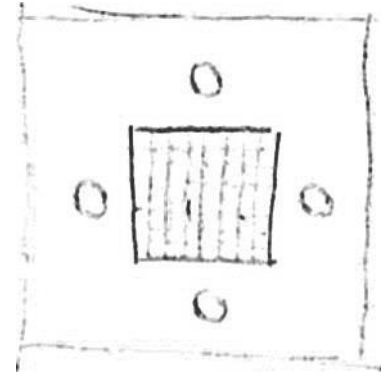
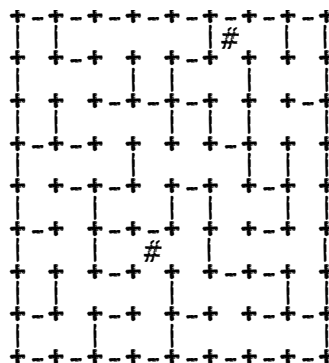
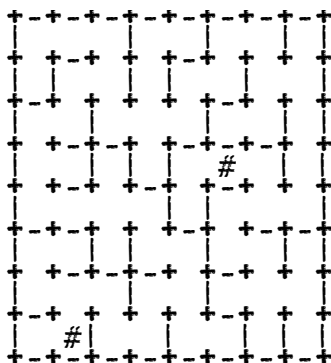
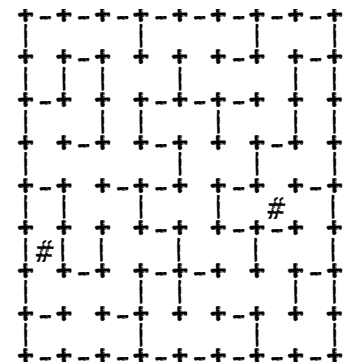
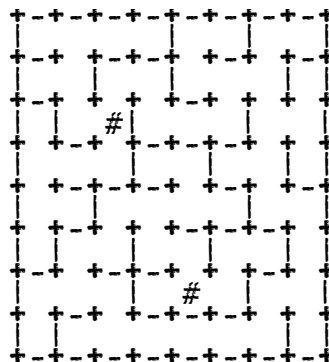
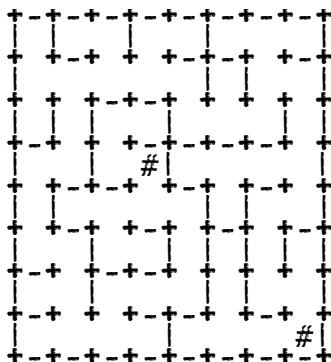
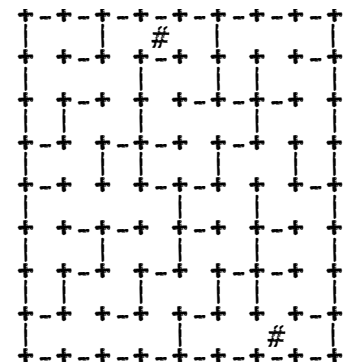
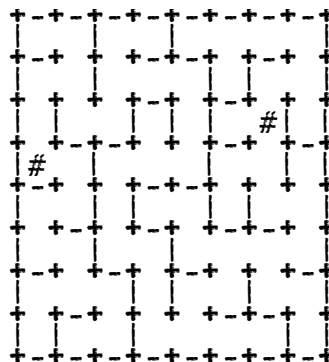
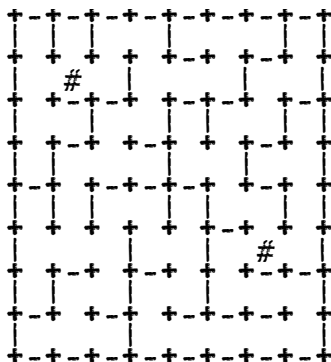


Labyrinth Matrix

The module contains of an 8 by 8 light matrix
and 4 cursor keys



- * Use the initial light positions to identify the corresponding matrix layout. Lights marked with ' '. The layout may be rotated to 90°, 180° or 270°.
- * Use the cursor keys to move the green light to the position of the red light by following the labyrinth path.
- * Don't hit the walls!



Note:
Matrix can also be
rotated!