```
function [strainX, strainY, strainS, dispXSSmooth, dispYSSmooth] = ...
    func smoothCalcStrain NS(dispX, dispY, posXGrid, posYGrid, spatKern, ✓
spatPadOpt)
% Author: Lloyd Fletcher
% PhotoDyn Group, University of Southampton
% Date Created: 18/9/2019
% Date Edited: 18/9/2019
% Get the dimensions of the input fields
[\sim, \sim, st] = size(dispX);
% Calculate the standard deviation of the Gaussian smoothing filter
spatSigma = ceil((spatKern-1)/2)/2;
% Only smooth if the specified kernel is greater than 0
if spatKern > 0
    % Loop over each frame and smooth it in space
    for ff = 1:st
        dispXSSmooth(:,:,ff) = imgaussfilt(dispX(:,:,ff),...
            spatSigma, 'Padding', spatPadOpt);
        dispYSSmooth(:,:,ff) = imgaussfilt(dispY(:,:,ff),...
            spatSigma, 'Padding', spatPadOpt);
    end
else
    dispXSSmooth = dispX;
    dispYSSmooth = dispY;
end
% Calculate the 'step' for spatial derivative calculation
xStep = posXGrid(1,2) - posXGrid(1,1);
yStep = posYGrid(2,1) - posYGrid(1,1);
% Derivatives of Ux to get strains
[strainX, epsxy1,~]=gradient(dispXSSmooth,xStep,yStep,1);
% Derivatives of Uy to get strains
[epsxy2, strainY,~]=gradient(dispYSSmooth,xStep,yStep,1);
% Combine values for the shear strain
strainS = (epsxy1 + epsxy2);
```