## GEOMETRY (search z) [0.0, 0.0, -0.2] [0.0, 0.0, -0.2] [0.0, 0.0, -0.2] [0.0, 0.0, -0.2] #1 #2 #3 #5 #7 #8 #4 #6 0 Ir Ir Ir Ir Ir Ir Ir GEOMETRY (search z) [0.0, 0.0, -0.2] [0.0, 0.0, -0.2] [0.0, 0.0, -0.2] #9 #10 #11 Ir Ir Ir GEOMETRY (search x) [-0.2, 0.0, -0.0] [0.2, 0.0, -0.0] #3 #2 #7 #6 Ir Ir Ir Ir VIBRATION (search u) #2 #1 #3 0 Ιr Ir