

# NOI 2009—Solutions to Contest Tasks

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# The Scientific Committee of NOI 2009

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- 1 XMAS
- 2 INVEST
- 3 LAZYCAT
- 4 CIPHER

## 1 XMAS

- Problem
- Example
- Background
- Algorithm
- Program in Pascal

## 2 INVEST

## 3 LAZYCAT

## 4 CIPHER

# Problem

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At a “Secret Santa” Christmas party, each guest brings a gift and places it under the Christmas tree. Each guest gets exactly one gift from under the tree.

You are given a list that says whose gift each person receives, and need to compile a list of guests that pick each person’s gift.

# Example

- Alice brings an **apple**, Bob brings a **balloon**, and Carol brings a **cake**.
- Given: Alice gets the **balloon**, Bob gets the **cake**, and Carol gets the **apple**.
- Required list: Apple goes to **Carol**, balloon goes to **Alice**, cake goes to **Bob**.

# Background

Picking a gift

corresponds to a *permutation* of the list of guests.



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## Picking a gift

corresponds to a *permutation* of the list of guests.

## Task

compute the *inverse* of the permutation.

# Algorithm

## Idea

For each gift, remember its receiver. Then output the receivers in a loop.

# Program in Pascal

```
program xmas;  
var  
    Receiver: array[1..100000] of integer;  
    guests, gifts, guest, gift: integer;  
begin  
    readln(guests); gifts := guests;  
    for guest := 1 to guests do  
        begin  
            readln(gift);  
            Receiver[gift] := guest;  
        end;  
    for gift := 1 to gifts do  
        writeln(Receiver[gift]);  
end.
```

# Complexity

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- Overall: the runtime grows proportional to the number of guests.

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# Problem

- Investment options: oil, shares, steel, silver and gold.
- Investor has to commit to an investment plan over  $m$  months.
- Investor has to commit to a sum of \$2520 which is invested each month.
- Each month, the investor has to buy one product for \$2520.
- Investor has to buy the same product in the first 15 months of the plan (or in all months if it is shorter than 15 months).
- Two consecutive changes of the product bought must be separated by at least 14 months, in which the product remains unchanged.



# Example

For a 36 months plan it is possible to buy gold the first 18 months, then silver the next 15 months and then gold again the remaining three months.

# Example Input

```
6
7 2 2 6 6
3 1 7 3 3
8 4 3 2 7
5 5 7 6 6
6 4 7 2 7
1 6 6 2 2
3 4 7 7 8
```

First six rows contain buy price in given month; last row contains sell price after last month.

## Desired Output

Best returns: The amount of money that can be earned from selling all investments at the end of the period, after investing each month in the best possible way.

# A Naive Approach

- Consider all possible combinations of investments. Example:  
G-G-O-O-O-S
- For each combination, check that it meets the rules.
- If it meets the rules, compute the returns.
- Output the highest return.

# Problem

## Complexity!

We have to go through  $5^{\text{months}}$  combinations!

# First Idea

## Observation

We are allowed to change the investment product only after at least 15 months

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## Complexity

reduces to  $5^{\text{months}/15}$  combinations!



## Second Idea

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Once we have computed the best return when starting with a certain product on a given month, we don't need to compute it any more; we simply remember the computed value in a table.

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### Complexity

The overall runtime reduces to

$$\text{numberOfProducts} \cdot \text{numberOfMonths}$$

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# Problem

The map of a house is given by a grid like this one:

<i>B</i>		<i>F</i>	
<i>X</i>	<i>X</i>	<i>F</i>	
<i>F</i>	<i>X</i>	<i>X</i>	<i>F</i>
<i>S</i>			

A “lazy” cat at a “S” tarting point wants to pick up all “F” ood items and then go to “B” ed.

# Rules

<i>B</i>		<i>F</i>	
<i>X</i>	<i>X</i>	<i>F</i>	
<i>F</i>	<i>X</i>	<i>X</i>	<i>F</i>
<i>S</i>			

- Only step left, right, up or down
- Do not step on walls marked with “X”

# Traveling Salesman Problem (TSP)

## The problem

Given a list of cities and their pairwise distances, the task is to find a shortest possible tour that visits each city exactly once.

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- Optimal tour visiting Germany's 15 largest cities
- Shortest among 43,589,145,600 possible tours
- There is no known algorithm that can solve this problem efficiently
- Runtime of best algorithm grows exponentially with number of cities

# TSP With A Twist

<i>B</i>		<i>F</i>	
<i>X</i>	<i>X</i>	<i>F</i>	
<i>F</i>	<i>X</i>	<i>X</i>	<i>F</i>
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# TSP With A Twist

<i>B</i>		<i>F</i>	
<i>X</i>	<i>X</i>	<i>F</i>	
<i>F</i>	<i>X</i>	<i>X</i>	<i>F</i>
<i>S</i>			

What is the distance between “F”ood items?

We need to compute the *shortest path* between two food items, considering the walls marked with “X”

# Overall Strategy

- Compute the distances between each pair of food items and between “S” and “B” and the food items using a “shortest path” algorithm

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# Overall Strategy

- Compute the distances between each pair of food items and between “S” and “B” and the food items using a “shortest path” algorithm
- Try all possible combinations starting with “S”, going through all “F”, and ending in “S” and compute the travel distance
- Remember the shortest distance obtained so far, and at the end, output that number



# Background: Cryptography

## Problem

Alice sends a message  $m$  to Bob. The message may be intercepted by Eve along the way.

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## Symmetric key cipher

$$\begin{aligned}c &= E(m, k) \\ m &= D(c, k)\end{aligned}$$

# Engima—Cryptography in WW-I and WW-II

## German encryption machine

The most common encryption technique in WW-II employed by the German military was based on an encryption machine called “Enigma”.



# Breaking Enigma

## Weaknesses

Enigma had cryptographic weaknesses, but ultimately the following factors led to the breaking of codes:

- procedural flaws,
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## Guessing messages

“Keine besonderen Vorkommnisse”  
(in English: “No particular events”)

# Alan Turing

## Turing's role in breaking German ciphers

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## Father of computer science

Turing provided an influential formalisation of the concept of the algorithm and computation with the *Turing machine*.

# Breaking a Symmetric Key Cipher

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Eve gets hold of  $c$ ,  $m$ ,  $E$  and  $D$ , and wants to find  $k$ .

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## Strategy

Try all possible keys  $k_i$  and test:  
 $c = E(m, k_i)$ ?

# Double Encoding

## Idea

$$\begin{aligned}c &= E(E(m, k_1), k_2) \\ m &= D(D(c, k_2), k_1)\end{aligned}$$

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## Attacker situation

Eve gets hold of  $c$ ,  $m$ ,  $E$  and  $D$ , and wants to find  $k_1$  and  $k_2$ .

## Naive strategy

Try all possible keys  $k_1^i$  and  $k_2^j$ , and compute:  
 $c = E(E(m, k_1^i), k_2^j)$

## Better Approach

### Idea

Work forward and backward, and check if results match



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## Implementation

Try all possible keys  $k_1^i$  and compute:

$$x = E(m, k_1^i)$$

and

$$x' = D(c, k_2^i)$$

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Work forward and backward, and check if results match

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Try all possible keys  $k_1^i$  and compute:

$$x = E(m, k_1^i)$$

and

$$x' = D(c, k_2^i)$$

## Hash table

Use a hash table to remember all  $x$  values, and for each  $x'$  value, look in the hash table for a match.